

Hikaru no Ichi



SHONEN JUMP MANGA

Story by **Yumi Hotta** Art by **Takeshi Obata**
Supervised by **Yukari Umezawa (5 Dan)**

volume 2



Takeshi Obata

There are proper ways to handle go bowls and game clocks. And because I'm such a blunderer, I occasionally make mistakes when I draw them. I always correct any errors like that in the *tankoban* (graphic novel), so please forgive me.

—Takeshi Obata

It all began when Yumi Hotta played a pick-up game of go with her father-in-law. As she was learning how to play, Ms. Hotta thought it might be fun to create a story around the traditional board game. More confident in her storytelling abilities than her drawing skills, she submitted the beginnings of **Hikaru no Go** to **Weekly Shonen Jump's** Story King Award. The Story King Award is an award that picks the best story, manga, character design and youth (under 15) manga submissions every year in Japan. As fate would have it, Ms. Hotta's story (originally named, "**Kokonotsu no Hoshi**"), was a runner-up in the "Story" category of the Story King Award. Many years earlier, Takeshi Obata was a runner-up for the Tezuka Award, another Japanese manga contest sponsored by **Weekly Shonen Jump** and **Monthly Shonen Jump**. An editor assigned to Mr. Obata's artwork came upon Ms. Hotta's story and paired the two for a full-fledged manga about go. The rest is modern go history.

HIKARU NO GO VOL. 2
SHONEN JUMP Manga Edition

This graphic novel contains material that was originally published in English from
SHONEN JUMP #17 to #20.

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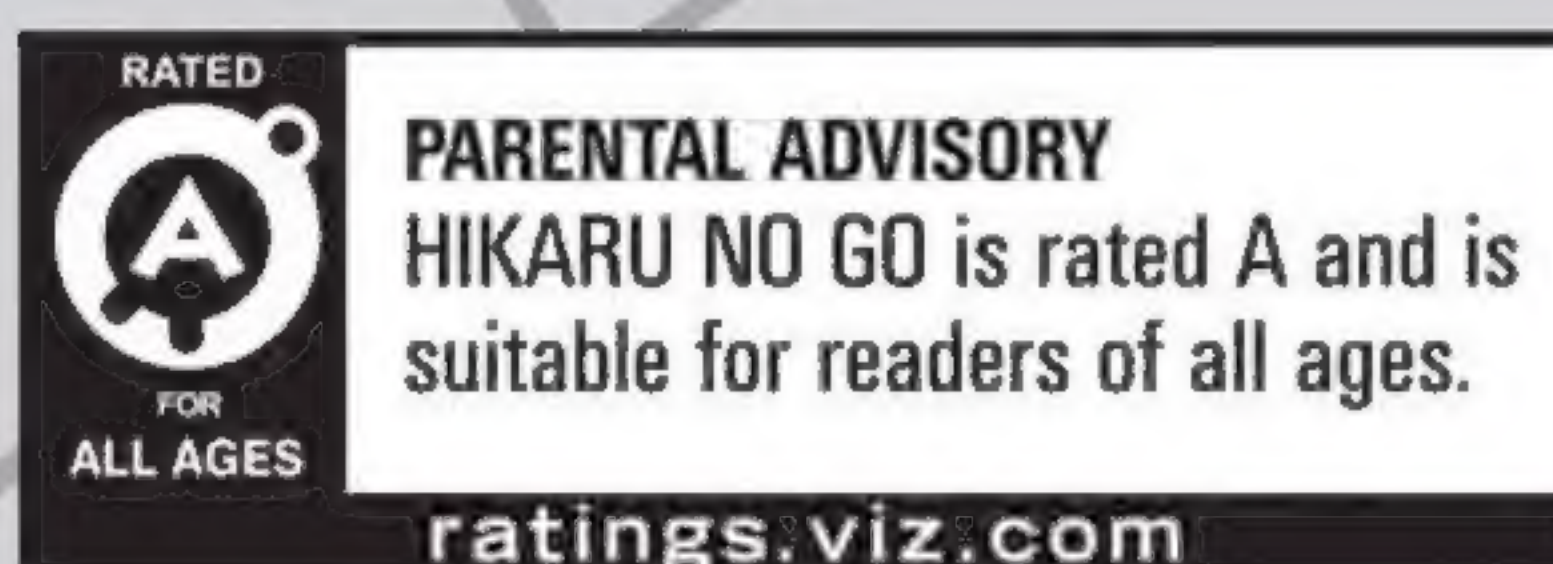
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②

FIRST BATTLE



STORY BY YUMI HOTTA

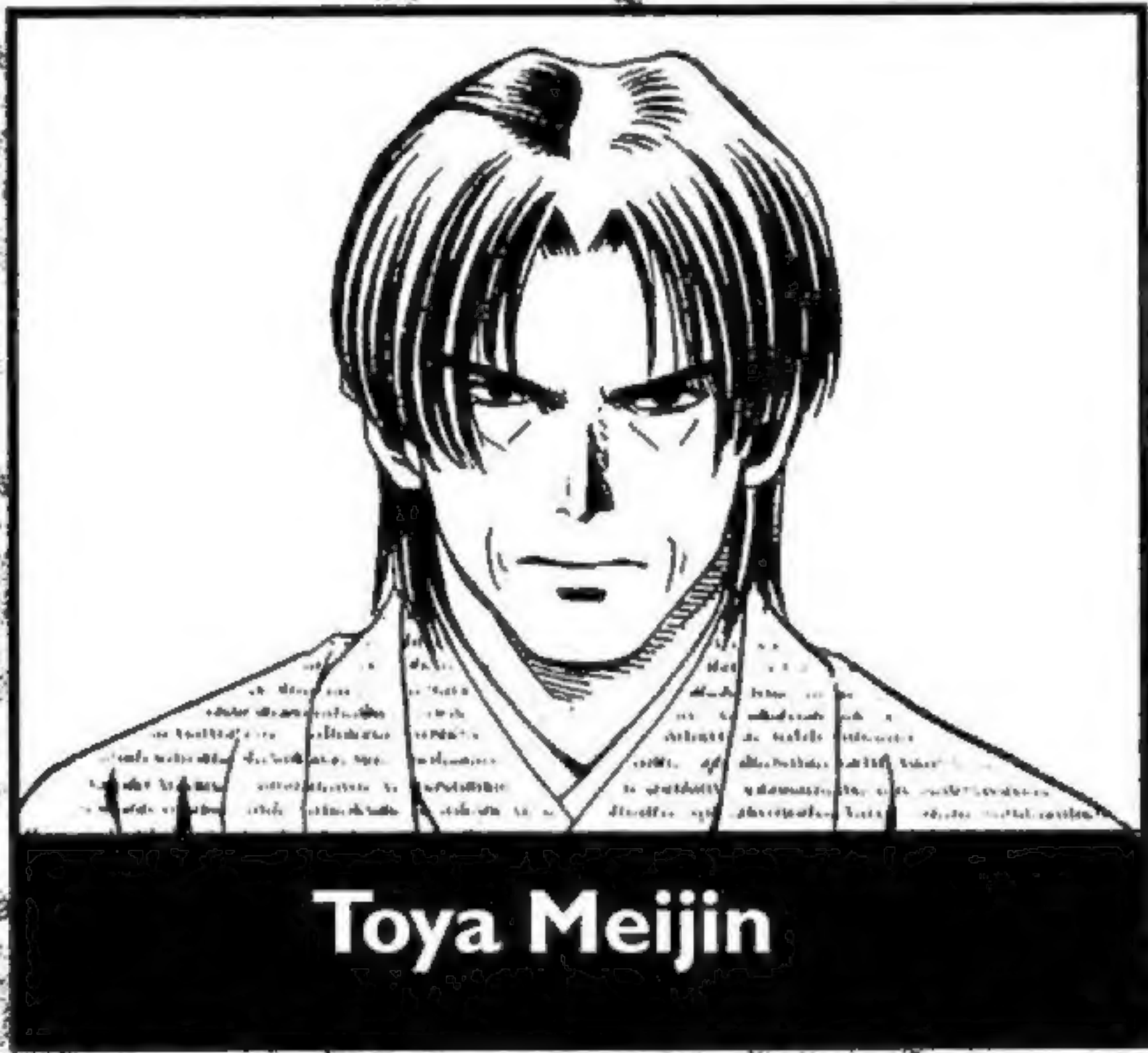
ART BY TAKESHI OBATA

Supervised by YUKARI UMEZAWA (5 Dan)



Fujiwara-no-Sai

Hikaru Shindo



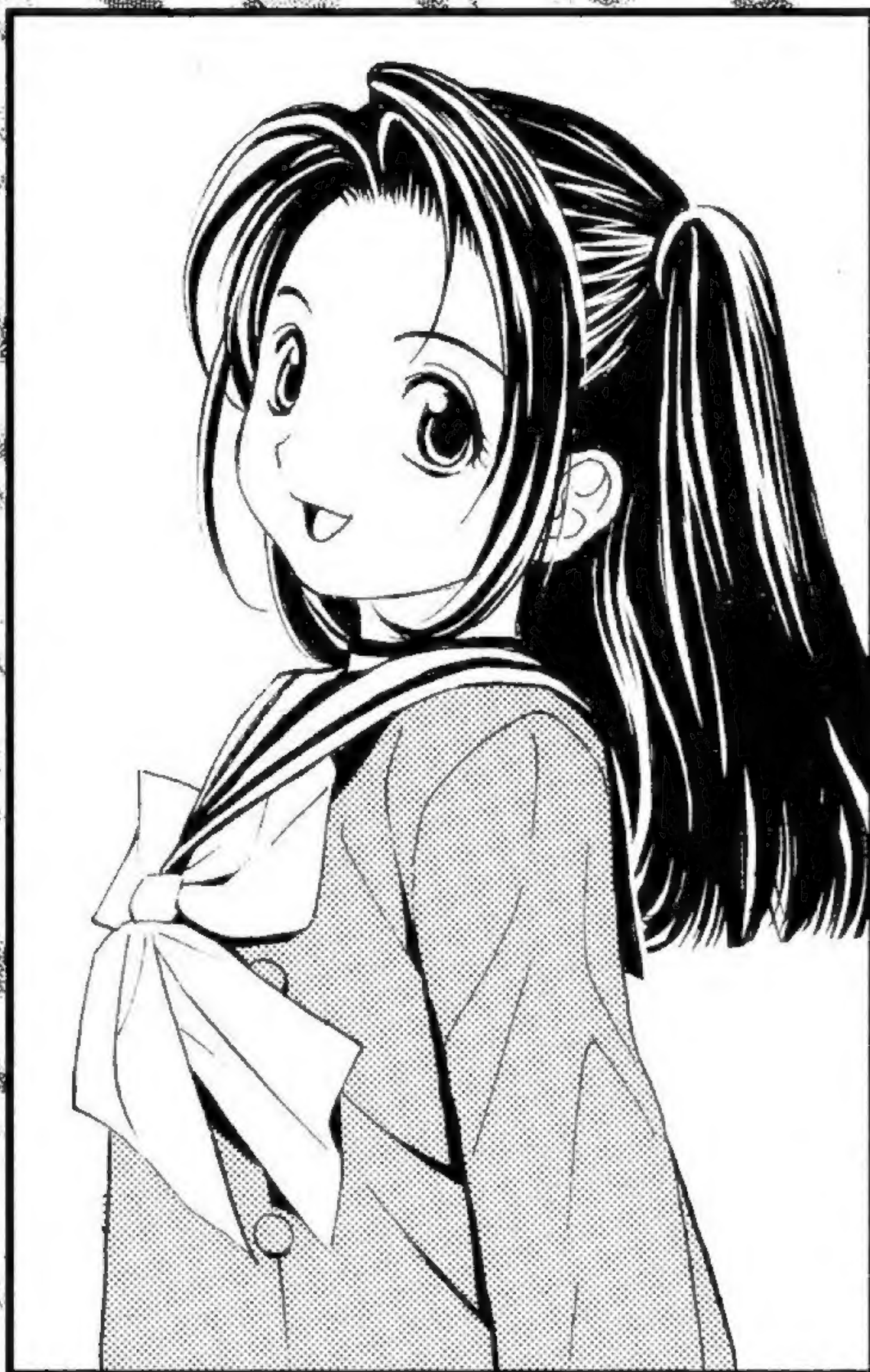
Toya Meijin

Akira Toya

● Introduction ●
C h a r a c t e r s



Tetsuo Kaga



Akari Fujisaki

Story Thus Far

Hikaru Shindo is a classic sixth-grade cutup: a poor student and a compulsive prankster. One fateful day, up in his grandfather's attic, he and his friend Akari find an old go board. Hikaru is the only one who can see the bloodstains on it. He also hears a ghostly voice and sees a misty figure before he faints dead away. When he awakens, Fujiwara-no-Sai, the spirit who haunts the board, has become a part of his consciousness...

At his go class, Hikaru discovers the existence of go salons, and when he goes to one, meets Akira Toya. Unaware of what an incredible player Sai really is, Hikaru challenges Akira to a game to see Sai in action. Sai beats Akira by only a slight margin. While Hikaru is disappointed that the win was only by a close shave, Akira is devastated by the loss. After a few days, Akira tracks down Hikaru and challenges him to a second game. But again, Akira loses the game and more of his confidence. Meanwhile, Akari invites Hikaru to a festival celebrating the founding of Haze Middle School. At the go club booth, Hikaru tries his hand at some Problems of Life and Death. That's when Tetsuo Kaga from the shogi club starts to cause trouble.


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Game 8 "Want Me to Lose?"





This boy
solved an
extremely
difficult Go
problem
with ease.

Who
is he?

WHAT'S
THE BIG
DEAL
ABOUT A
GUY WHO
LOST TO
ME?

WHO
CARES
ABOUT
AKIRA
TOYA?

F
WOM

NOT A LOT
OF PEOPLE
KNOW AKIRA
TOYA.

AFTER ALL,
HE NEVER
PARTICIPATES
IN AMATEUR
TOURNAMENTS
OR ANYTHING...

BUT NOW
HE'S IN
THE SHOGI
CLUB.

SCRUB

SCRUB

THAT'S
TETSUO KAGA.
HE USED TO
BE IN A GO
CLASS WITH
AKIRA TOYA.





DIDN'T YOU SAY THE SCHOOL WOULD RECOGNIZE YOU AS A CLUB IF YOU GOT TWO OTHER PEOPLE AND ENTERED A TEAM TOURNAMENT?

GO CLUB?



TSUTSUI, HOW'S YOUR GO CLUB DOING?



I DON'T NEED HELP FROM SOMEONE WHO WOULD PUT OUT THEIR GUM ON A GO BOARD!

YOU KNOW I'M A THOUSAND TIMES BETTER THAN YOU.

IF YOU ASK REAL NICE, MAYBE I'LL PLAY FOR YOU.



"TOYA MEIJIN'S 'PROBLEMS OF LIFE AND DEATH.'"

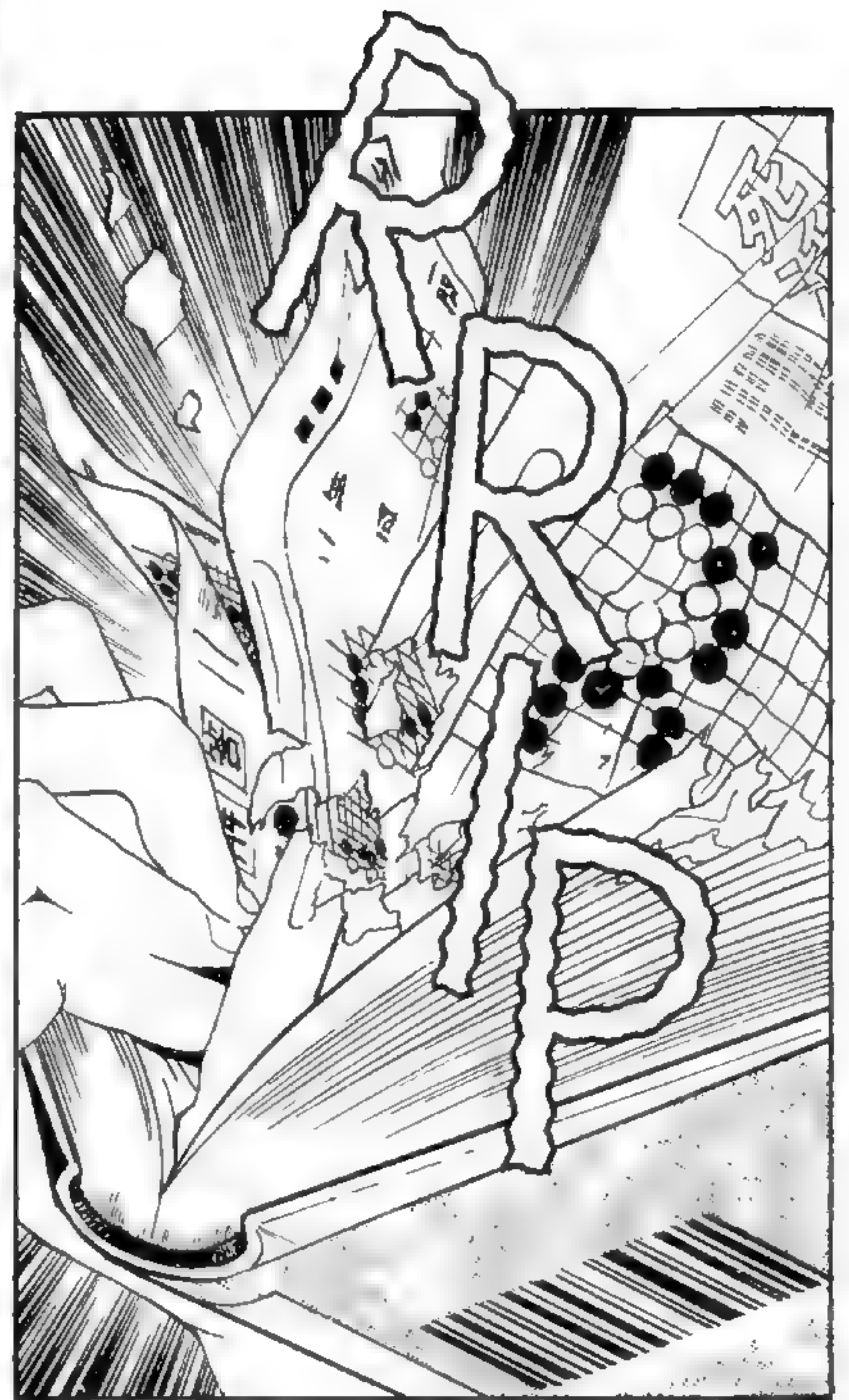


HERE, TAKE YOUR PRIZE AND GET OUT OF HERE!

THE OTHER DAY YOU WERE **BEGGING** ME TO PLAY IN A TEAM TOURNAMENT.

HMPH!

SHWUP







IF YOU
GUESS
RIGHT, I'LL
TELL YOU
WHY I HATE
AKIRA
TOYA.

GUESS
WHICH
HAND
I HAVE
THE
STONE
IN.

GUESS
WHICH
HAND!

WHAT?!



I'M GONNA
PUT OUT A
CIGARETTE
ON YOUR
HAND!

BUT
IF YOU
GUESS
WRONG...

SNEER



Don't
do this,
Hikaru!

GRR!

I sense
something
about this
boy...



CUT IT
OUT,
KAGA!

YOU
SHOULD
JUST
LEAVE!



YOU GOT
SOME
NERVE,
TALKING
BIG WITH
NOTHING
TO BACK
IT UP.

HMPH!



Play a game!
♡

If you want to take this boy on, do it on the Go board. I'll teach him a lesson.



.....

I...



WHAT ABOUT ME?!

YOU "SENSE" SOMETHING ABOUT HIM?!



THERE'S NO GUARANTEE THAT YOU'LL WIN, SAI.



SLAP!

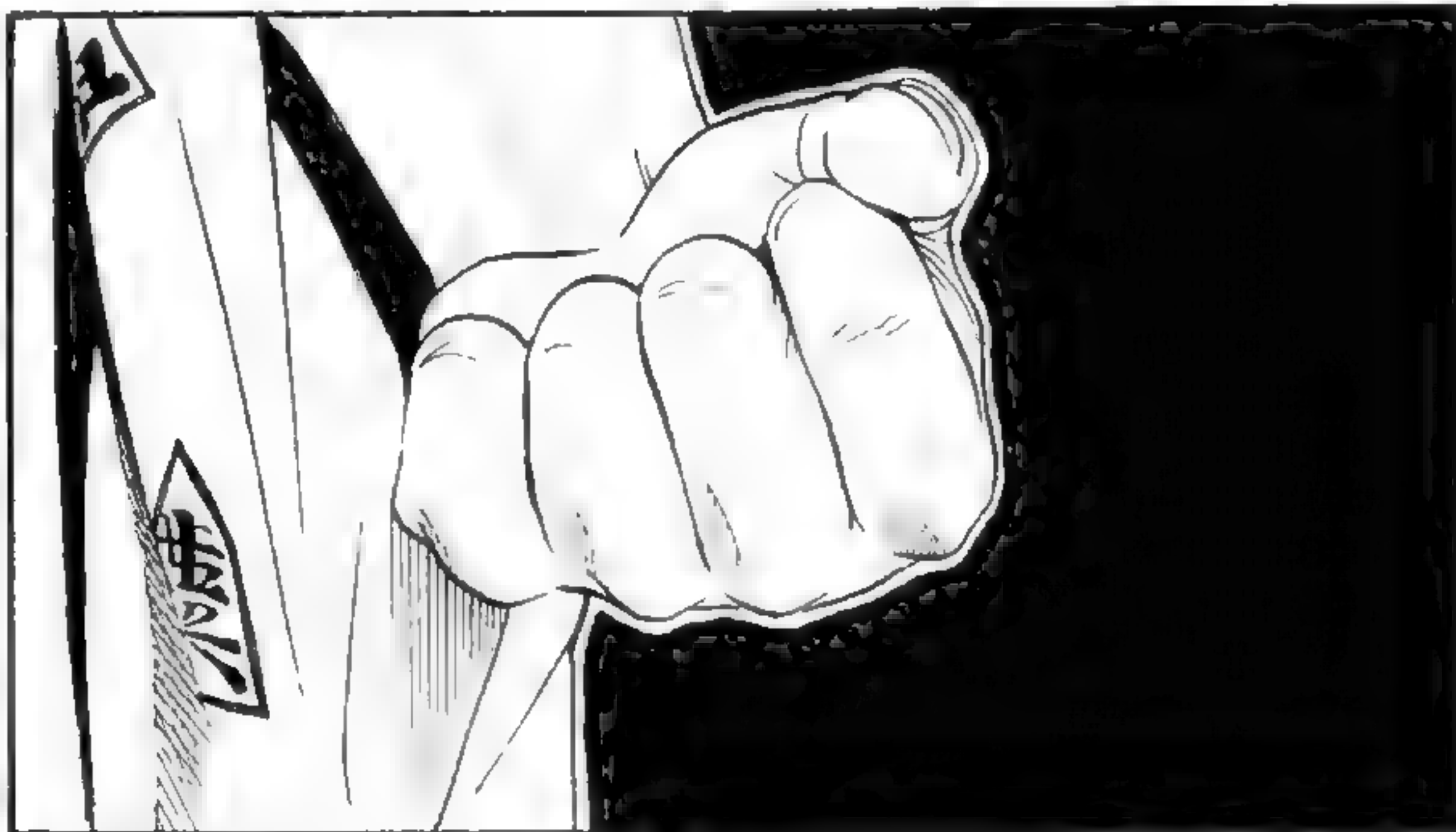
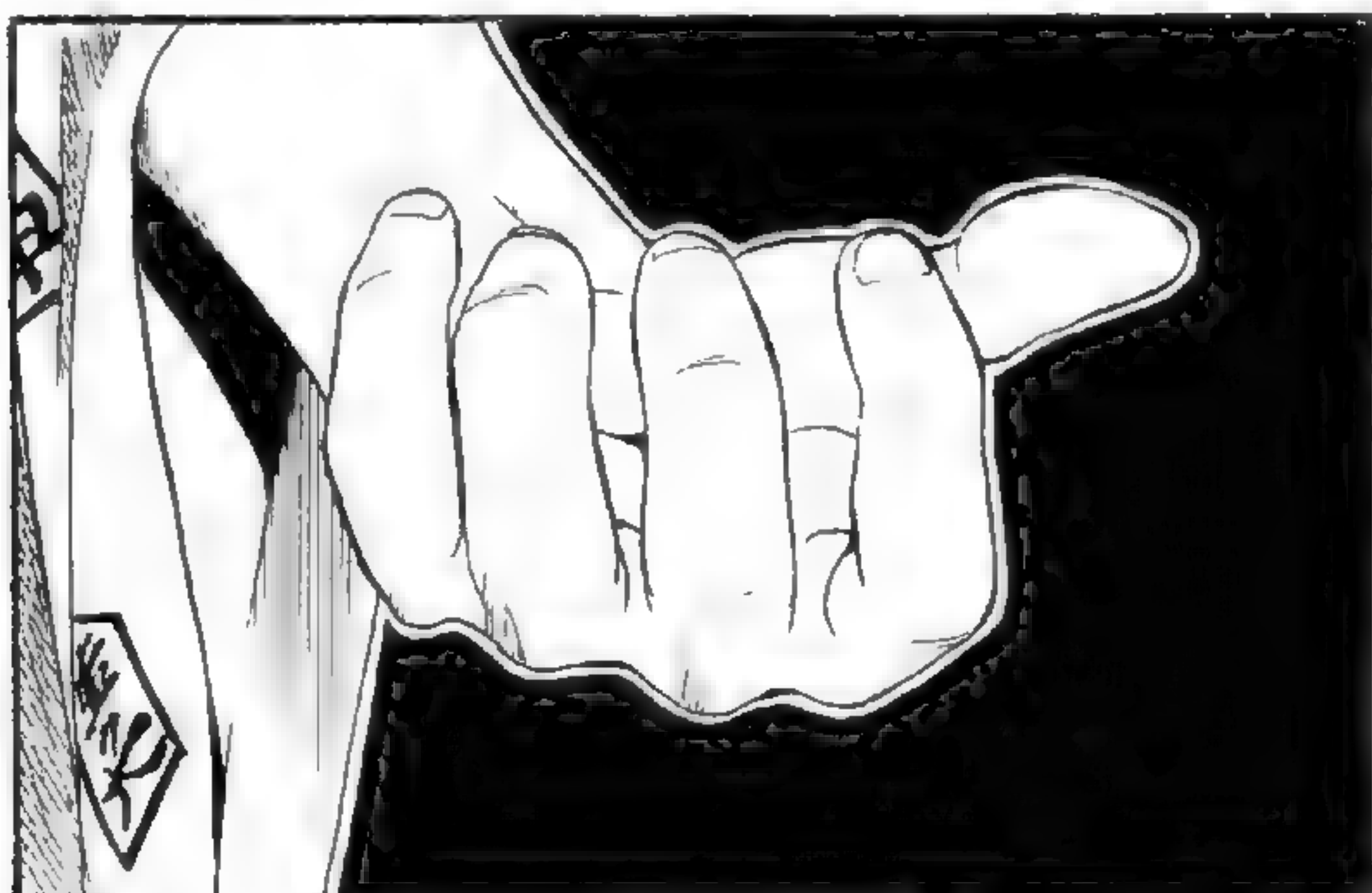
THIS ONE!!

Hikaru!

DARN IT!

TP

READ
THIS
WAY



HEH
HEH...

FP

道部

YOU
GOT
GUTS,
KID.

HAVE TO
GIVE YOU
CREDIT
THOUGH...

WHERE'D
IT GO?

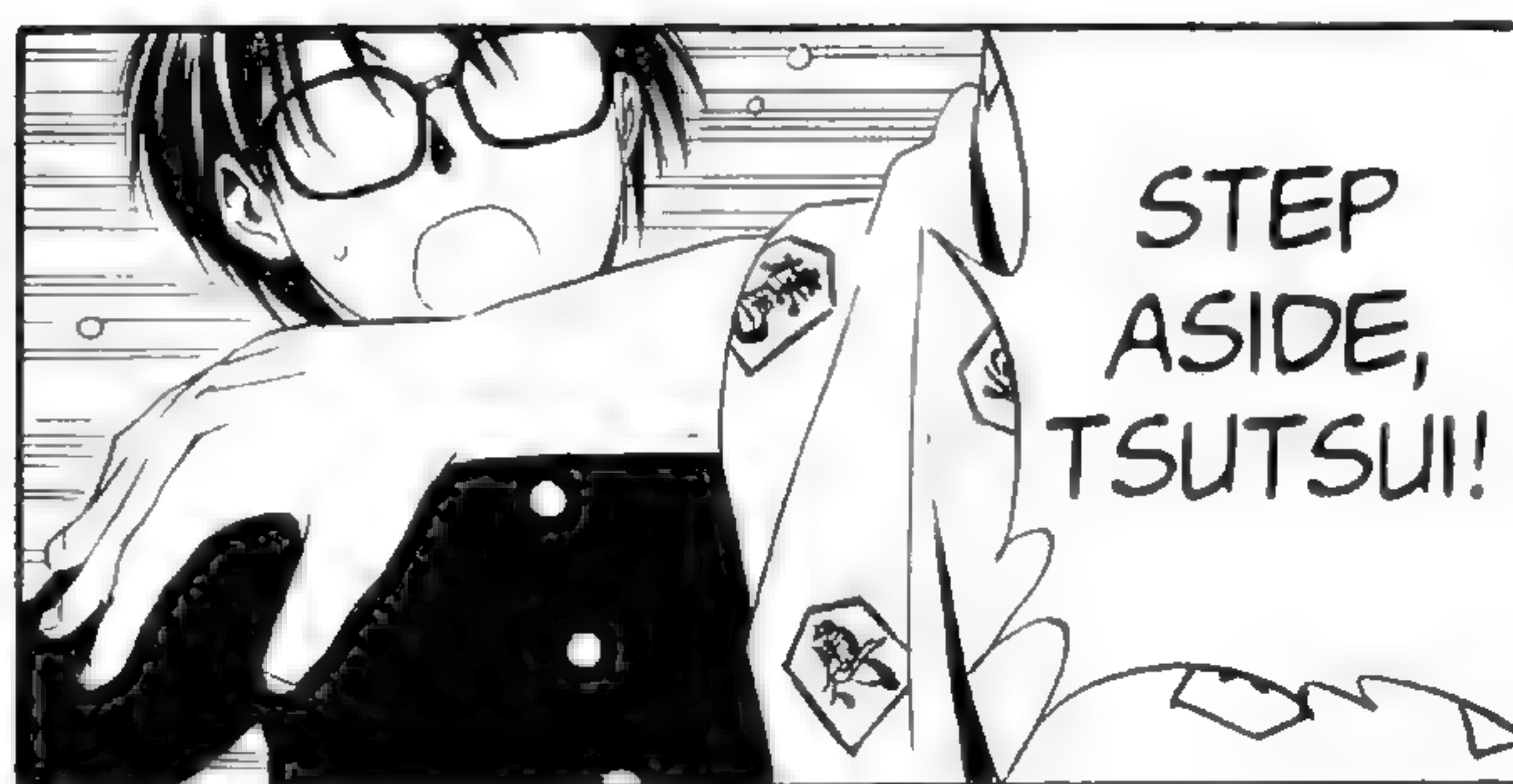
HEY...

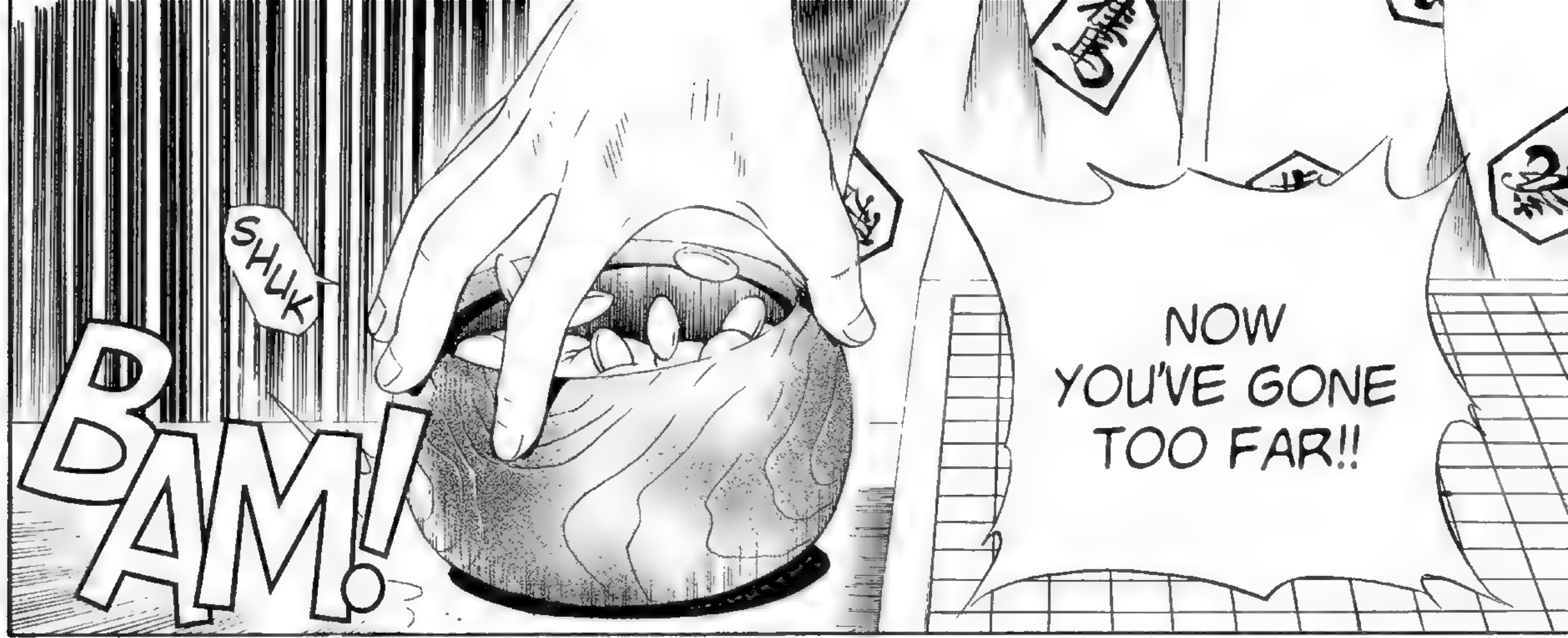
SNAP!

DIDN'T
THINK
YOU'D
FALL
FOR
IT...

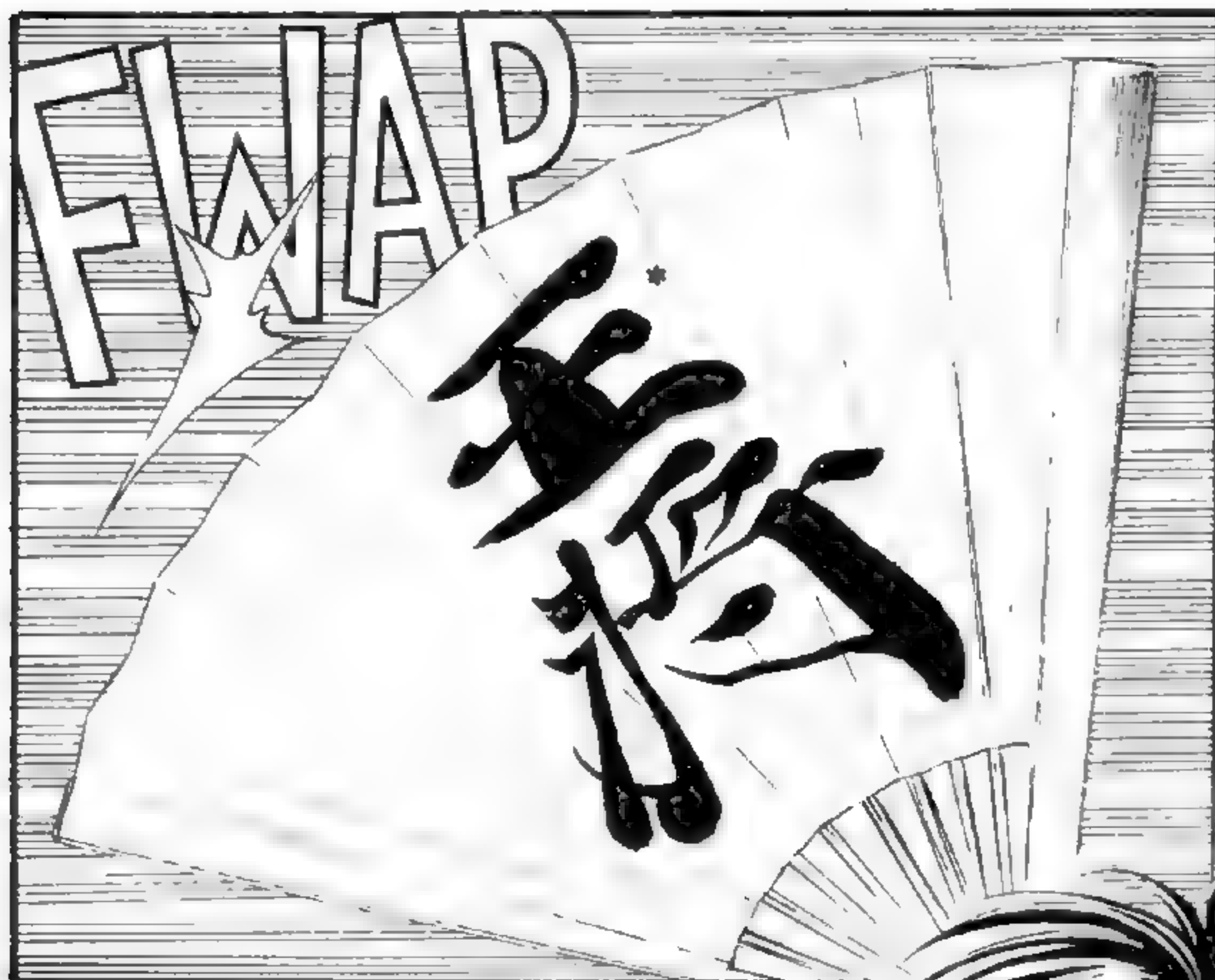
FORGET
ABOUT GO
AND TAKE UP
SHOGI. I'LL
TEACH YOU
EVERYTHING
I KNOW!

HA HA HA!
YOU'RE NOT
SO BAD! FUN
TO TEASE,
ANYWAY...





NOW
YOU'VE GONE
TOO FAR!!



I'LL SHOW
YOU HOW
STRONG
A PLAYER
I AM!



*"Osho"="king" in Shogi

BUT IF
YOU LOSE,
YOU HAVE TO
JUMP INTO
THE POOL,
EVEN THOUGH
IT'S WINTER
AND IT'S
FREEZING
COLD.

OKAY, LET'S
GO! IF I LOSE
I'LL KISS YOUR
FEET OR
WHATEVER
YOU WANT.



Yay!
We get
to play!
♡

OKAY, SAI,
WHAT'S
OUR FIRST
MOVE?

SKOOT

FINE!!

POOP

GACK!
LOOK
AT THE
WAY
YOU
HOLD
YOUR
STONES!

KLAK

The 3-4
point at
4-17!

KLUNK

HE DOESN'T
KNOW WHAT
I HAD TO GO
THROUGH.

HMPH!
THIS
DANG
KID...

KLUNK

I'LL PUT UP
WITH THAT
ATTITUDE
AFTER
YOU BEAT
ME. WHICH
MEANS
NEVER!

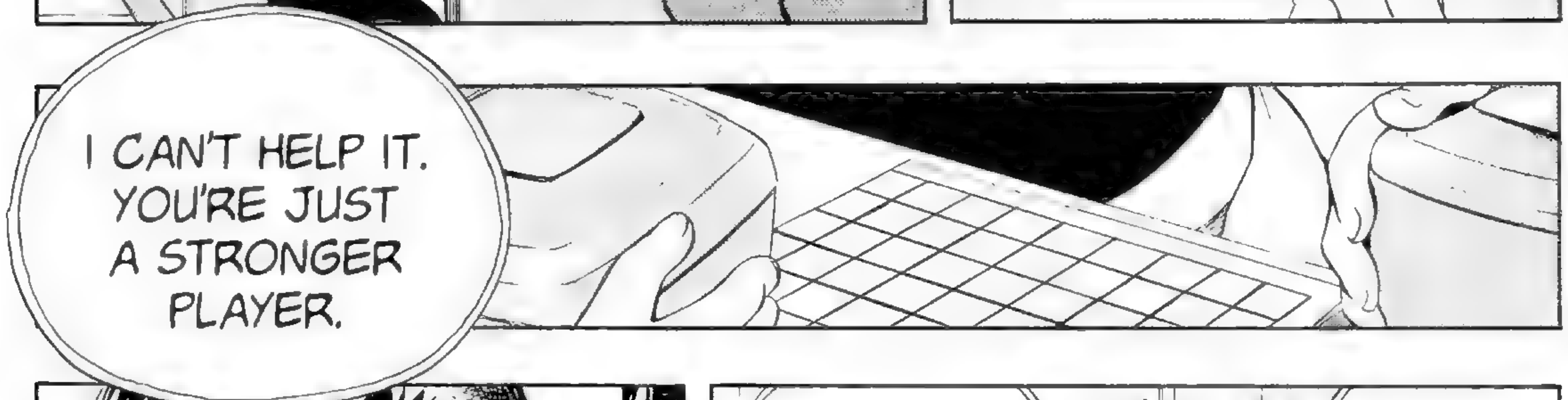
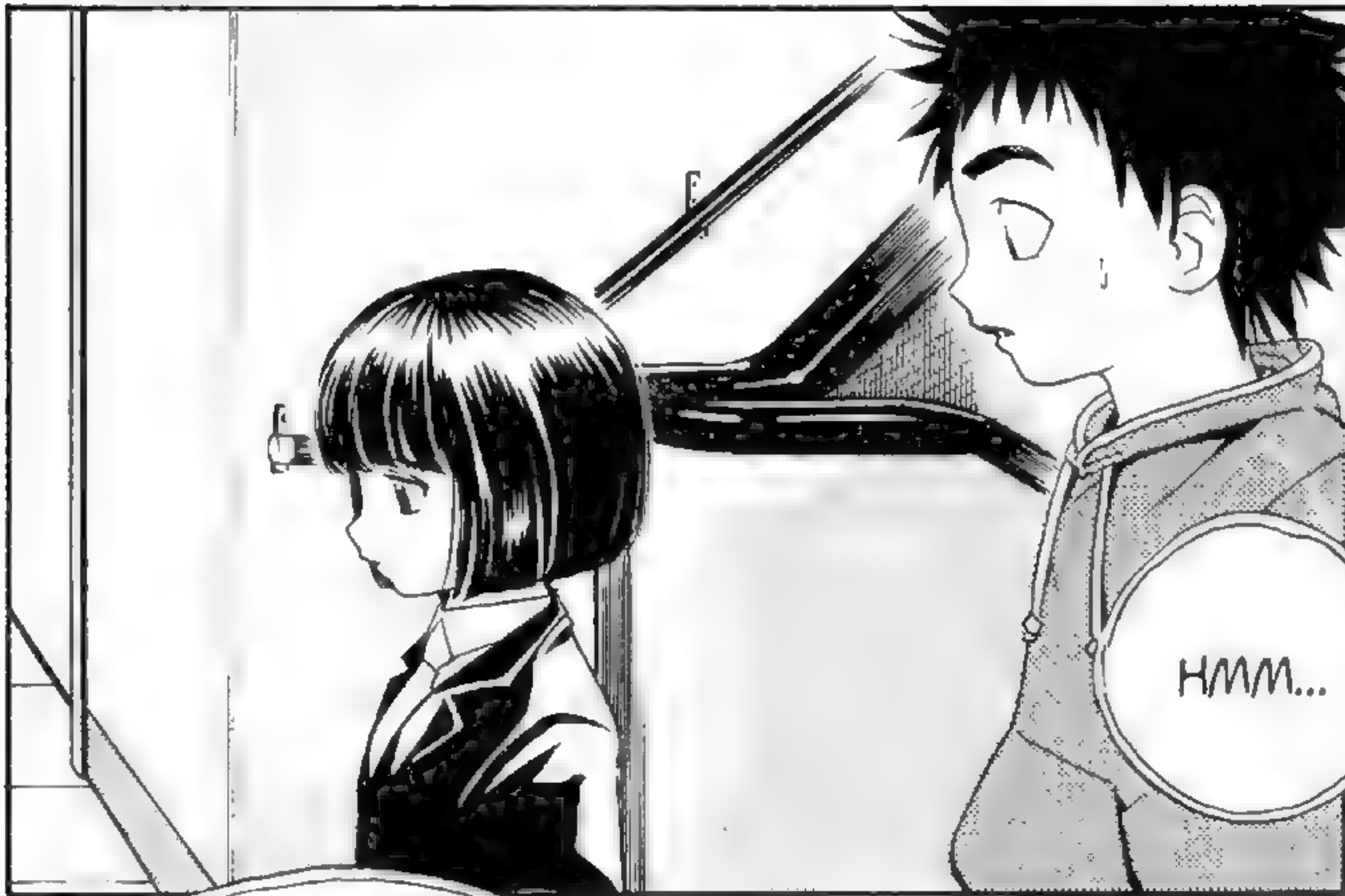
KLAK

.....

WHO
CARES
HOW I
HOLD MY
STONES!

KLUNK







HE DIDN'T EVEN
CARE IF HE
WON OR LOST
AGAINST ME...

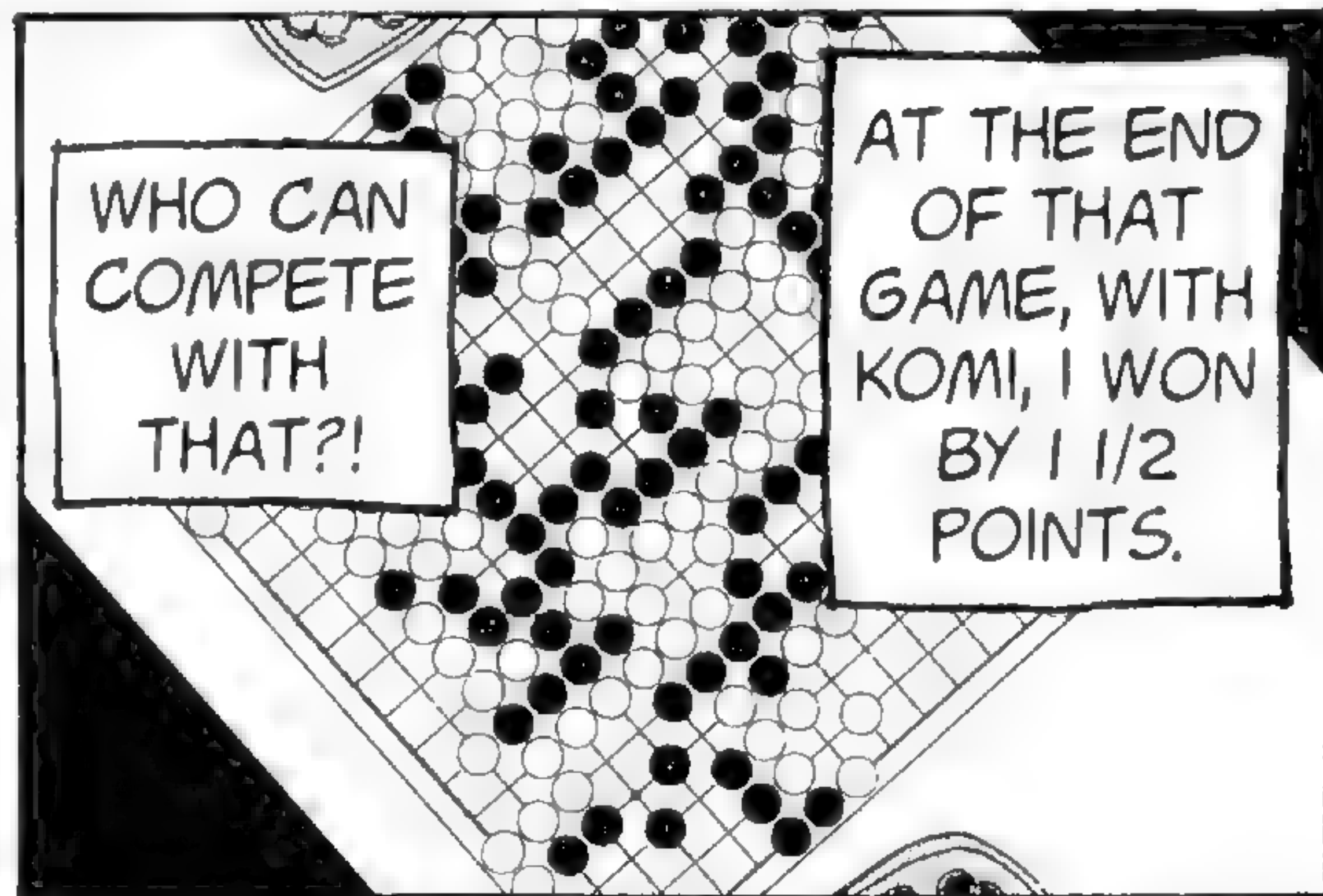
I HAD
ALWAYS
THOUGHT
OF HIM
AS A
RIVAL...

BUT HE
DIDN'T
THINK
ANYTHING
OF ME...



HMPH!

MY FATHER
FINALLY
REALIZED THAT
I'D NEVER BE
NO. 1 AS
LONG AS AKIRA
WAS AROUND. HE
STOPPED MAKING
ME GO TO THAT
CLASS.



WHO CAN
COMPETE
WITH
THAT?!

AT THE END
OF THAT
GAME, WITH
KOMI, I WON
BY 1 1/2
POINTS.



BUT THIS
KID IS
PRETTY
GOOD...

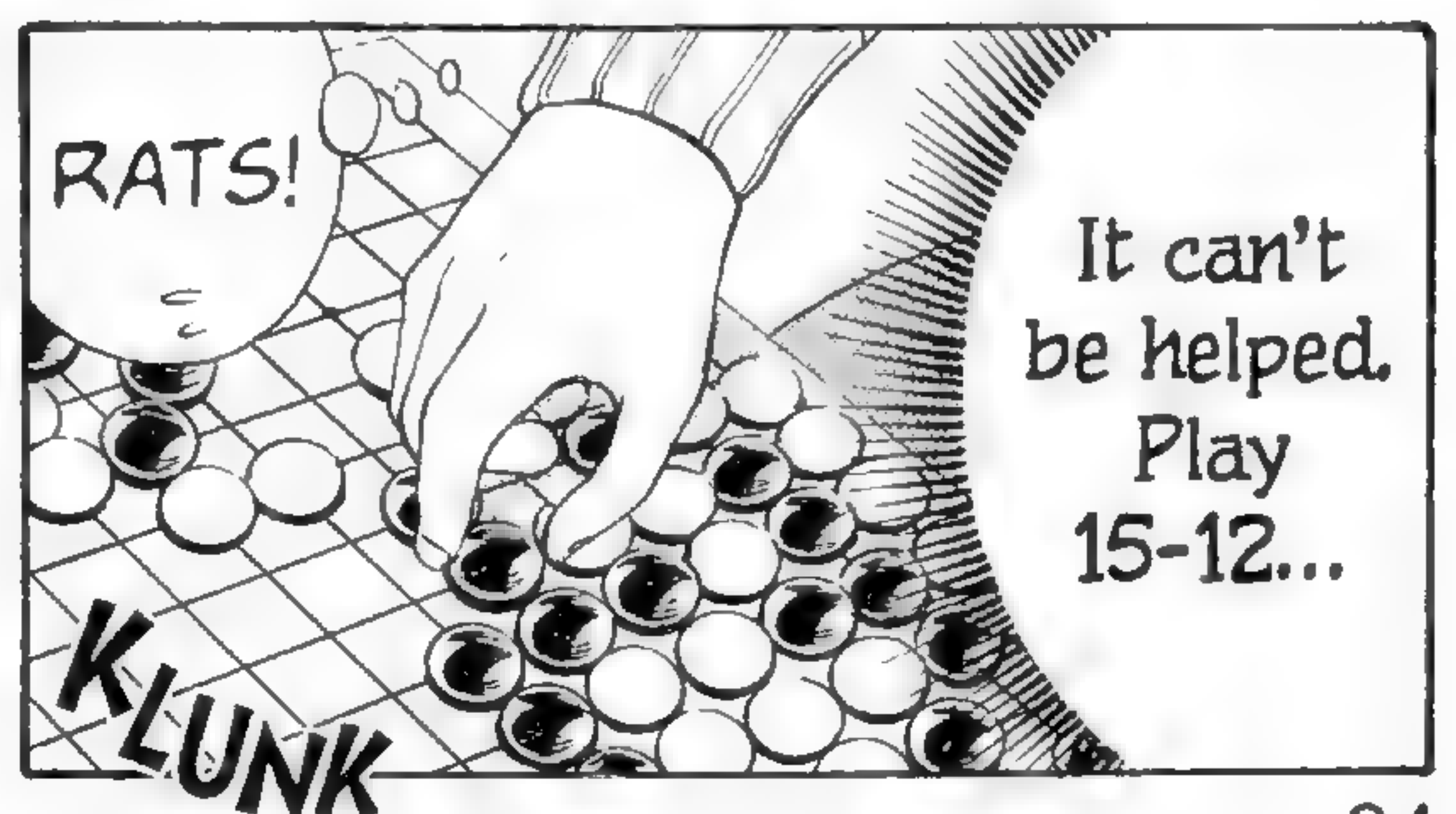
HMM...

KAK
KAK



KZZZK







THAT
MISTAKE
WAS
FATAL!



THAT
FREEZING
POOL IS
WAITING
FOR YOU...

SO...
DO YOU
GIVE UP?

TOSS



SO WHAT
DO I DO
WHEN I'M
STUCK...?

I'm
terrible! I can't
draw!

DRAWING IS
DIFFICULT
FOR ME.



HIKARU NO GO

STORYBOARDS

YUMI
HOTTA



→
This is my
storyboard
drawing for
vol. 1 page 73
panel 2.

From a
level way
beyond me...

I JUST
DON'T
DRAW
THE
PARTS
THAT
ARE DIF-
FICULT
FOR ME.

The 3-4
point in the
upper right-
hand corner.

←
This is vol. 1 page
136 panel 1.

(There are many
more examples...)

♥ This is
easy!



BUT HAVE YOU SEEN
TAKESHI OBATA'S FINISHED
DRAWINGS? SHORT CUTS
ARE ONLY TAKEN WITH
THE STORYBOARDS, NOT
THE FINISHED DRAWINGS!



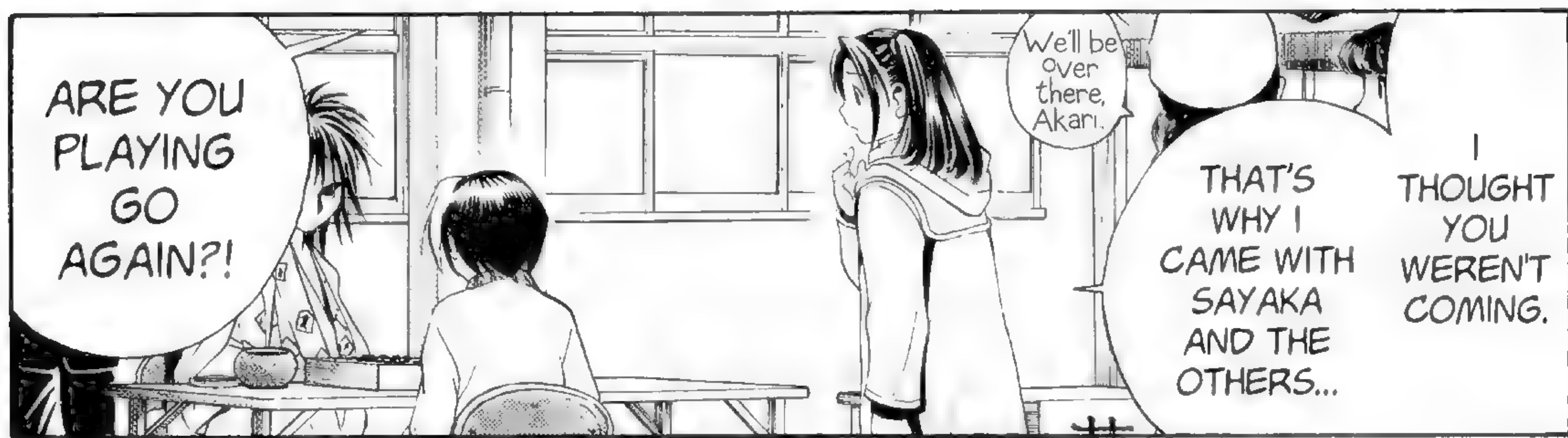
Game 9 "First, Second and Third"

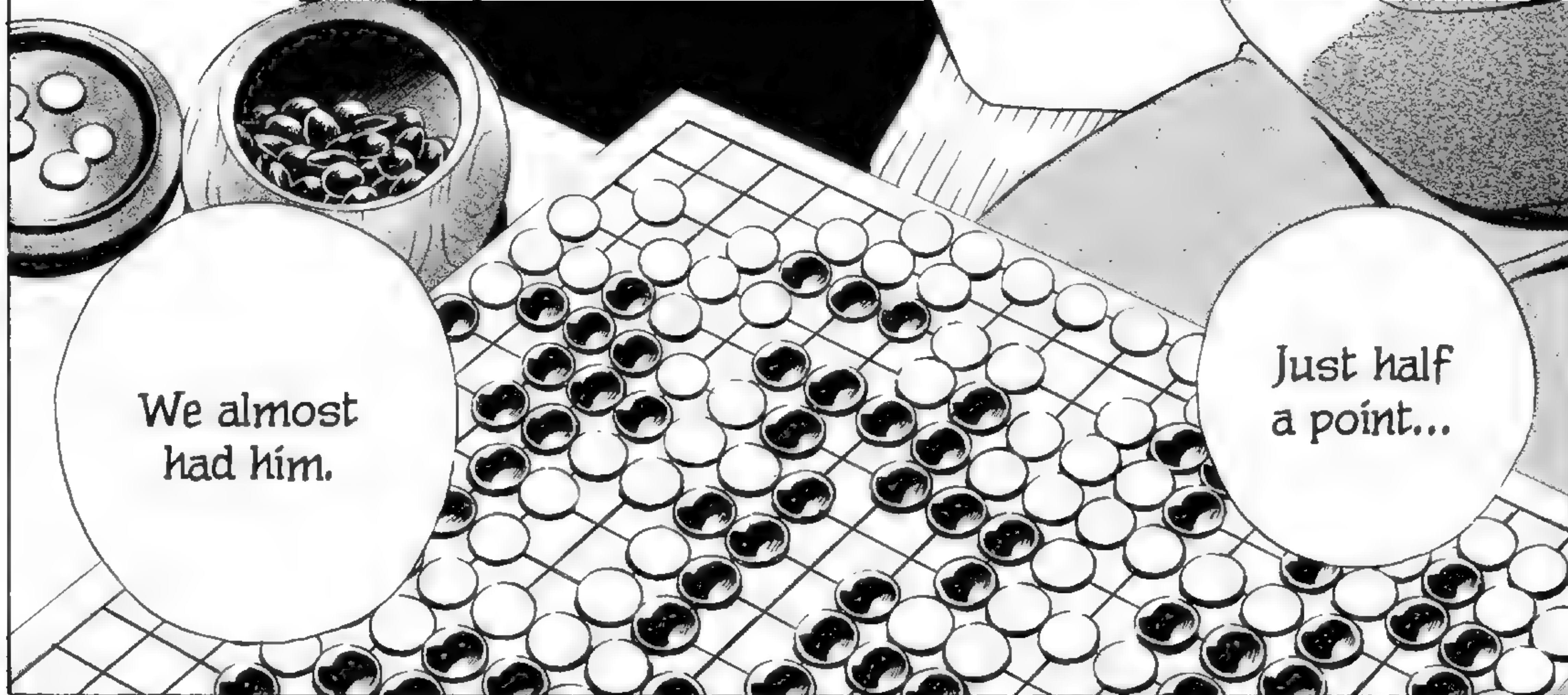


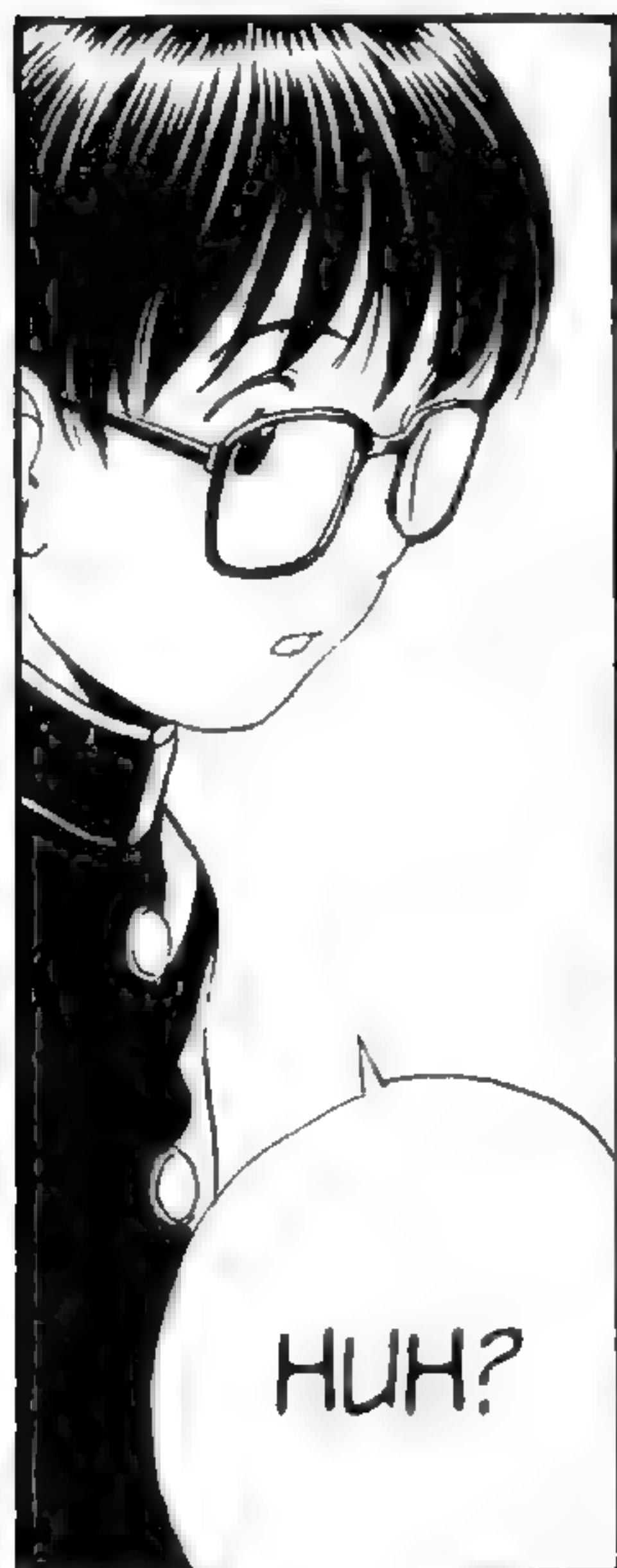
**Game 9 "First,
Second and Third"**













ME...



...YOU...



...AND
THIS
KID...

HUH
?!



WHY AM I THE THIRD?!

AND YOU'RE THE THIRD.

THE KID'S THE SECOND...

I'M THE FIRST ...



WHAT ?!



WE CAN'T HAVE A GRADE SCHOOL KID BE THE SECOND!!

IT'S SUPPOSED TO BE IN ORDER OF STRENGTH, RIGHT?

I'M A GENIUS...



YOU BETTER DO WHAT I SAY!

HEY! YOU LOST BY HALF A POINT.

ULP...

OR WOULD YOU RATHER JUMP INTO THAT FREEZING POOL?!

GRAB

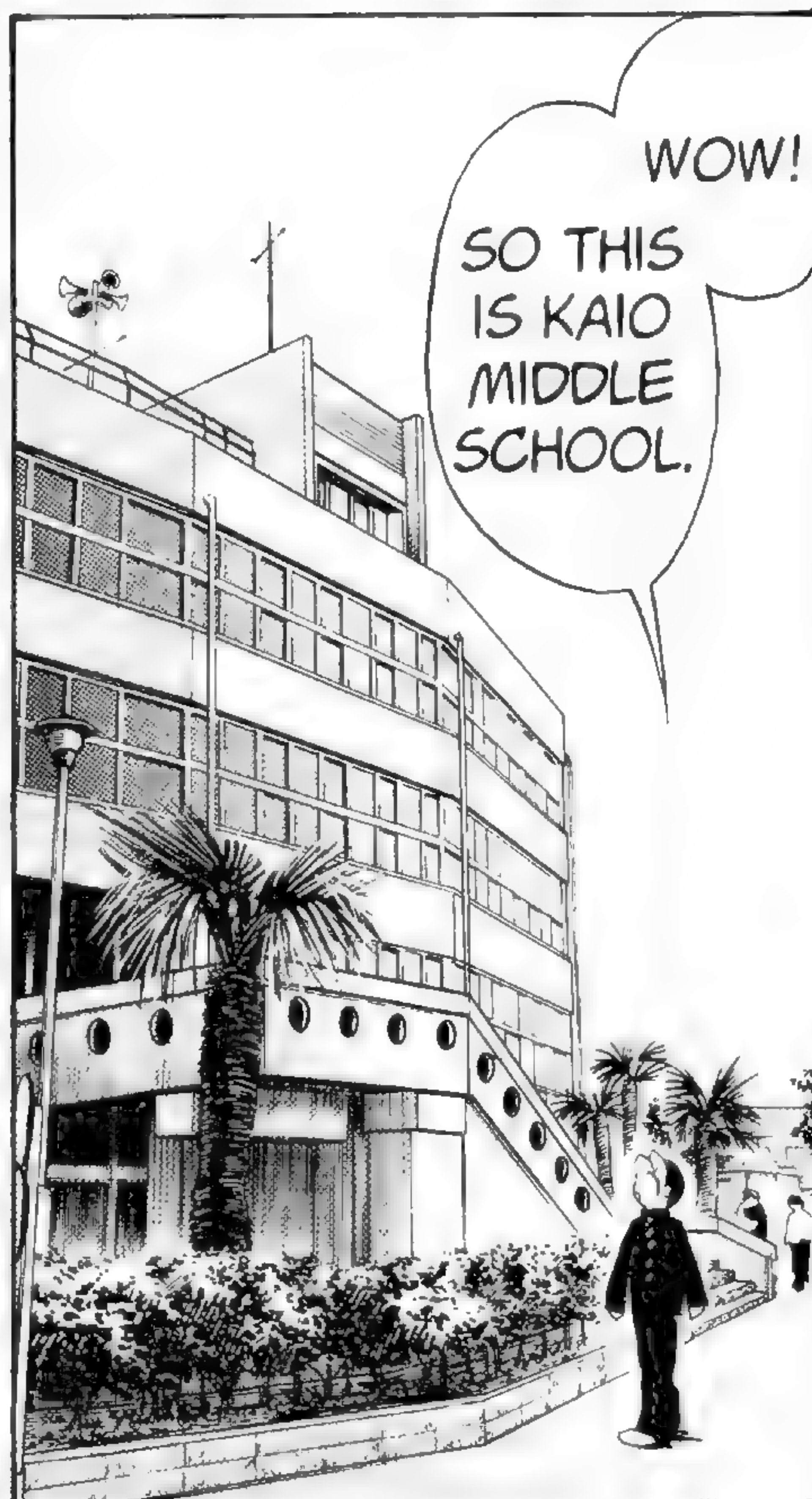


BUT, KAGA, HE'S IN ELEMENTARY SCHOOL. PEOPLE WILL FIND OUT!

FINE. YOU BE THE SECOND AND THE KID'LL BE THE THIRD.

I'M NOT PLAYING IN ANY TOURNAMENT!







What kind of tournament is this?



IT'S A MIDDLE SCHOOL TEAM TOURNAMENT.

TEAMS MADE UP OF THREE PLAYERS COMPETE AGAINST EACH OTHER.





EIGHT BOYS TEAMS AND SIX GIRLS... IT'S NOT SUCH A BIG TOURNAMENT...

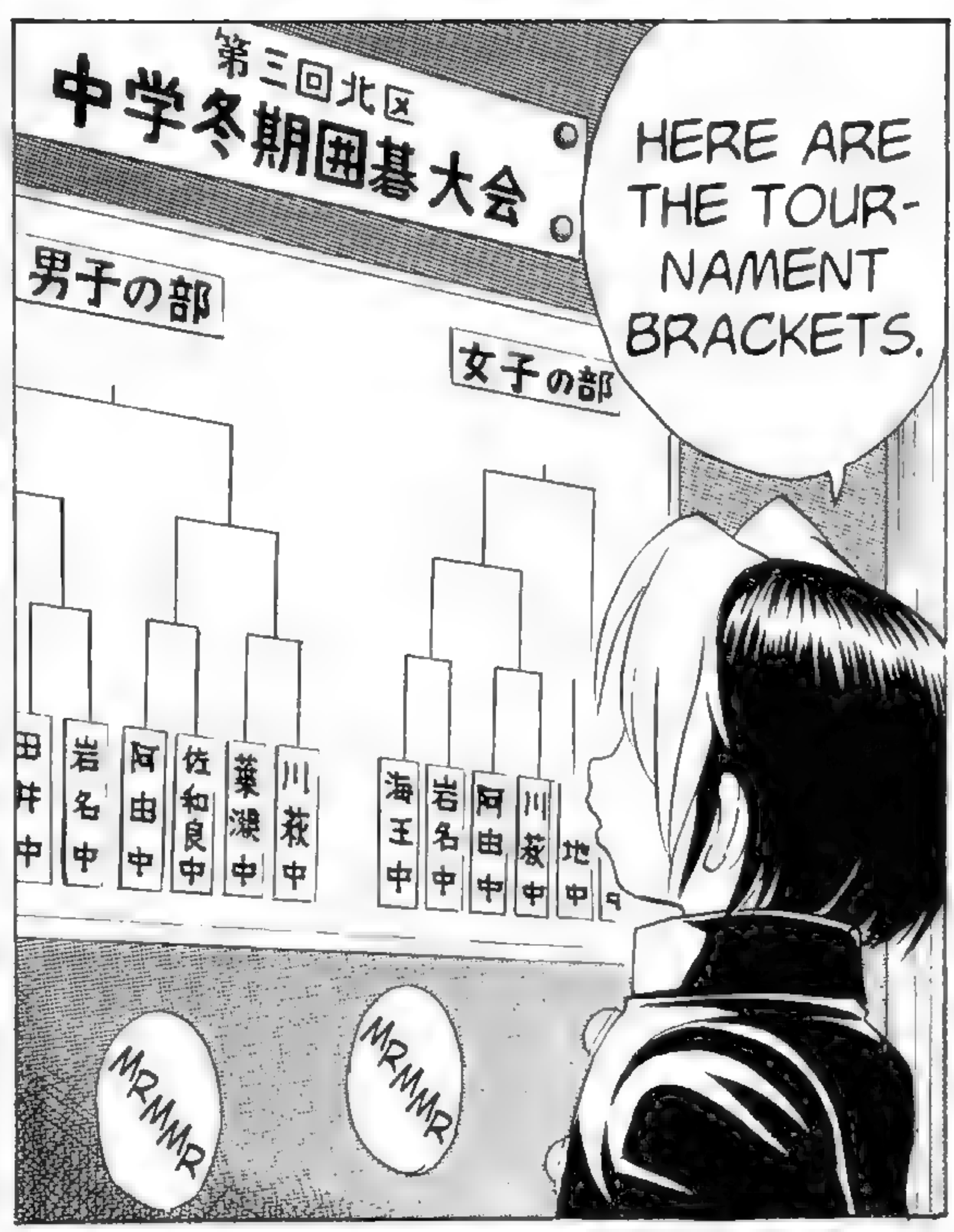
THERE'S HAZE MIDDLE SCHOOL.



OH, UH... SAI, I'M GOING TO PLAY TODAY.

Ah... I'm so excited.

I'm so excited. I can't wait to play!



HERE ARE THE TOURNAMENT BRACKETS.

男子の部

女子の部

田井中 岩名中 阿由中 佐和良中 葉瀬中 川萩中 海王中 岩名中 阿由中 川萩中 地中

MRMR

MRMR



I'M GOING TO PLAY. YOU CAN JUST TAKE A NAP OR DO WHATEVER...

What?!



It's wonderful that you want to play Go, but...

Hikaru...

NOW THAT I'VE LEARNED MORE ABOUT GO, I WANT TO PLAY TOO...



What
was
that all
about?!

But what about
last night?! You
kept mentioning
the tournament
and then you
made me do
your history
homework!



DOESN'T
MATTER. I'M
JUST HERE TO
BE THE THIRD
PERSON.

But you'll
lose for
sure,
Hikaru!



That's
no fair,
Hikaru!

SOB!

YEAH, BUT I
NEVER SAID
ONE WORD
ABOUT
ACTUALLY
LETTING YOU
PLAY.



GASP!

UH-OH!

THAT KID
LIVES
IN MY
NEIGH-
BORHOOD!

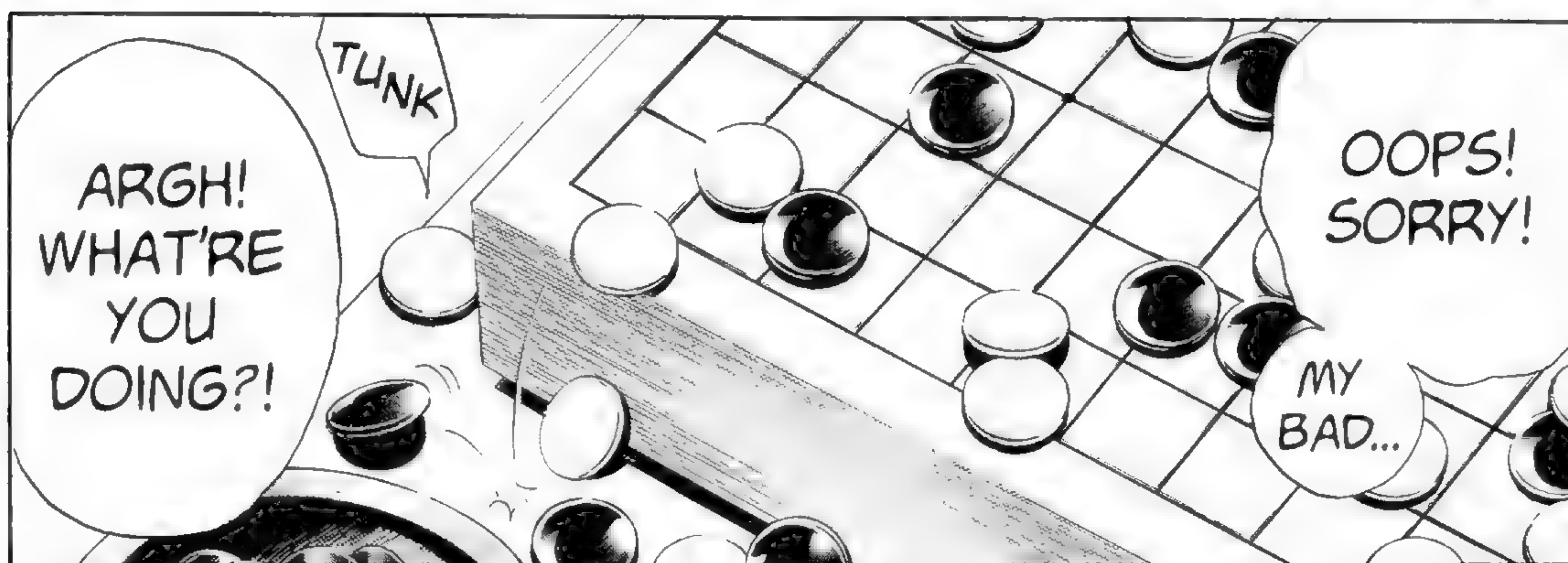


You're
just
horrible,
Hikaru!

Maybe I should act
more like a real ghost
and haunt you!

!







Hikaru...



WHAT'S THE BIG IDEA?!



...AND THEN THIS GOES HERE, BUT THEN YOU WENT THERE...

K L A K

K L A K

K L A K



YOU WENT HERE, THEN HE WENT THERE, AND THEN...

I SAW THE WHOLE GAME.



AND THIS WAS YOUR LAST MOVE, RIGHT?

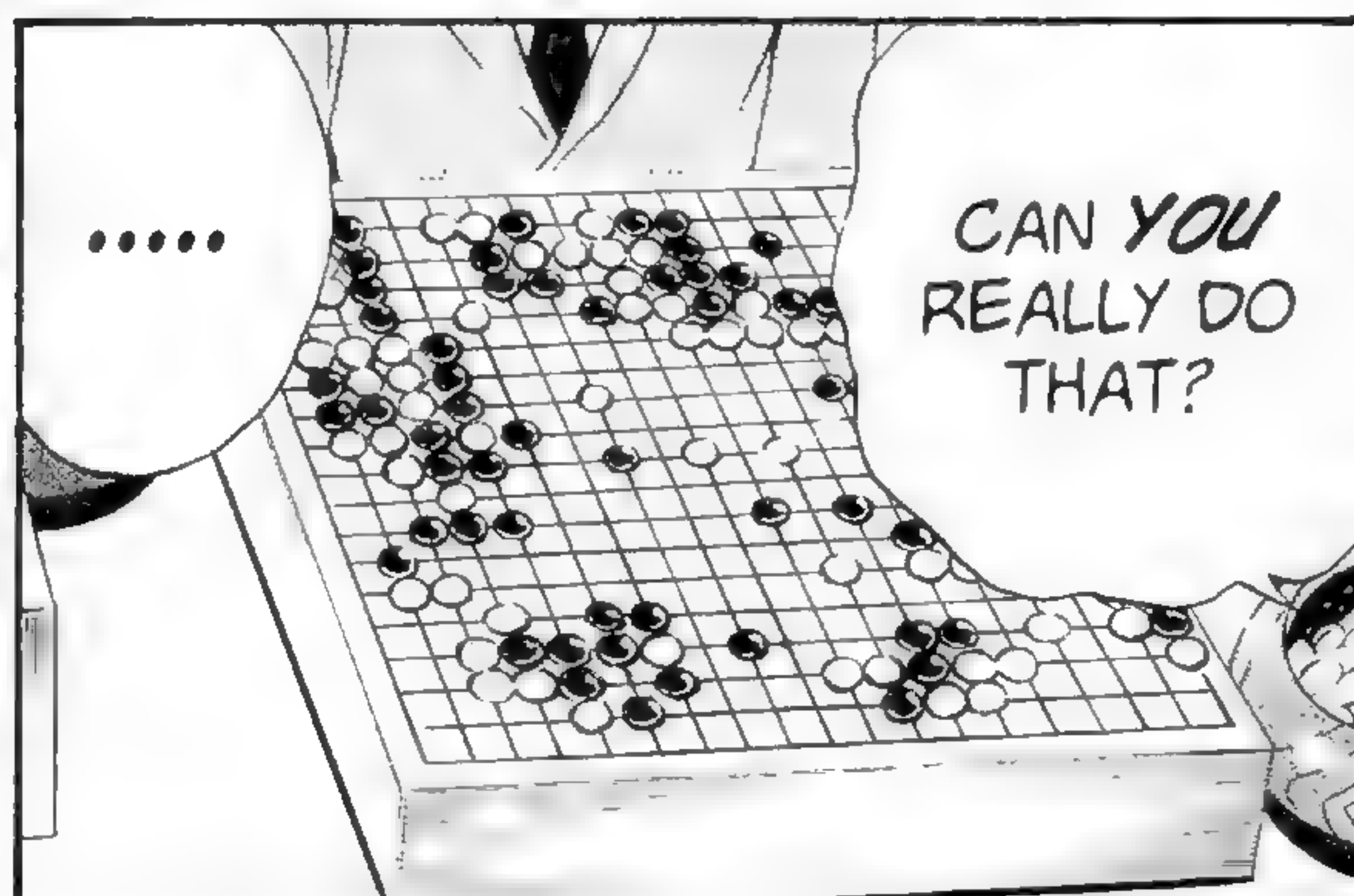
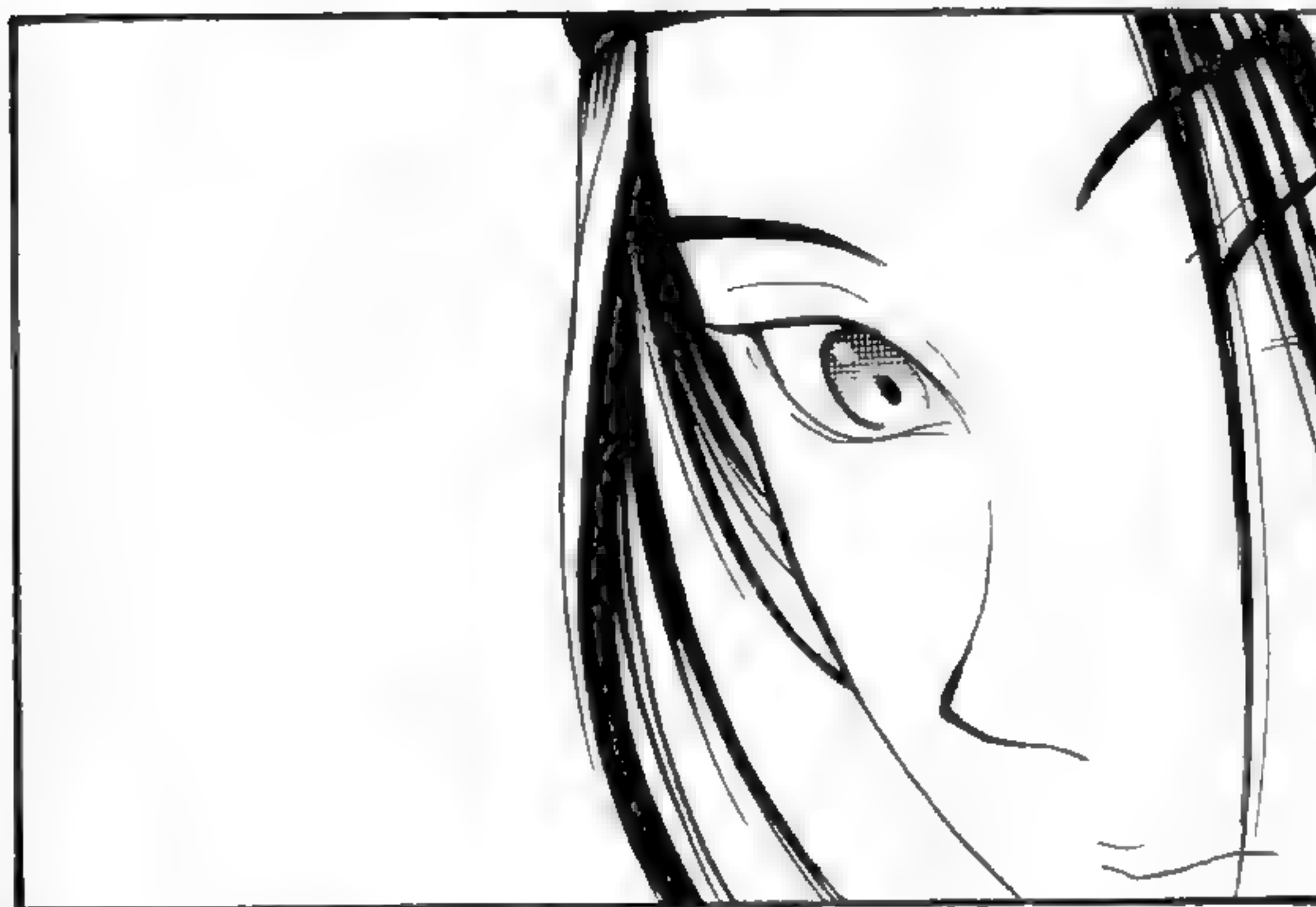
S H F



.....

S H F

S H F





.....

Yawn!

So we
have to
lay low,
okay?

Someone
here knows
you?



Heh
heh
heh...

Hmm...
Anyone can
replay an
entire game
from memory,
huh?



He's
probably only
seen a whole
game being
played less
than a dozen
times.

また

Hikaru
just started
learning the
rules...





Now I
under-
stand.

I know why my
consciousness
awakened within
Hikaru.

THE
FIRST
ROUND
WILL
NOW
BEGIN.



WHEN I SUBMITTED HIKARU
NO GO FOR THE SHONEN JUMP
"STORY KING" MANGA AWARDS,
IT RECEIVED 9 STARS.



HIKARU NO GO

STORYBOARDS

③

YUMI
HOTTA



This is so
sudden. Umm...



We were told to change
the title. Do you
have any ideas?



MY SUBMISSION
WAS SELECTED!
BUT RIGHT
BEFORE IT WAS
ABOUT TO BEGIN
SERIALIZATION
I GOT A CALL...

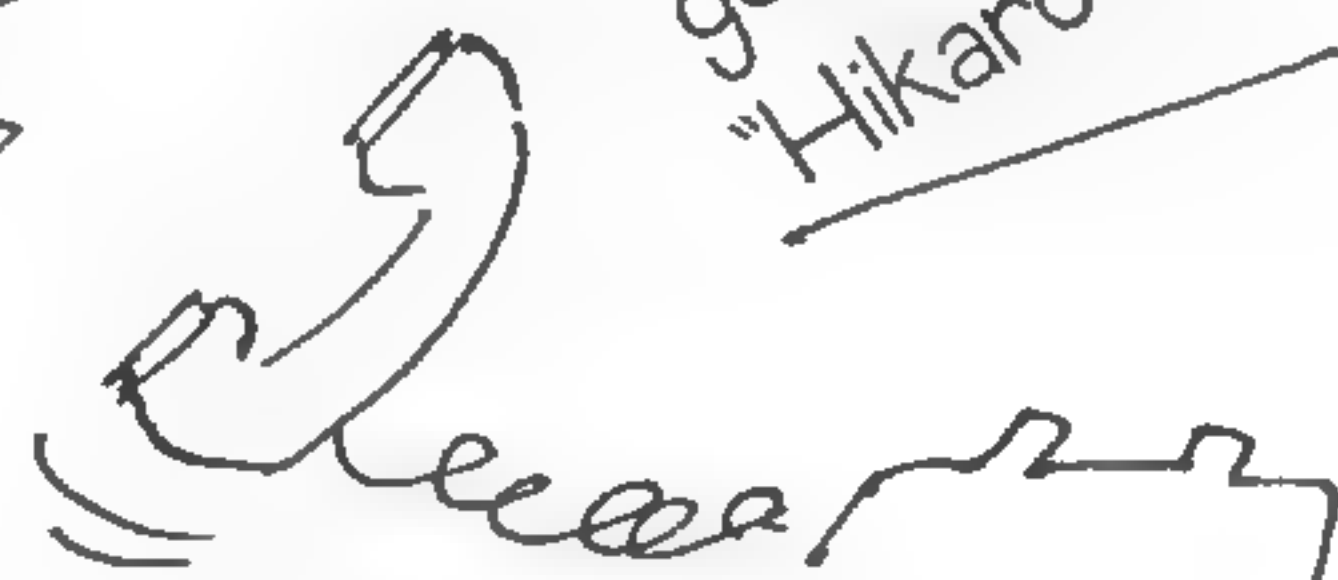
IT WAS SO SUDDEN, I
WAS A BIT SHOCKED.

BUT I GOT USED
TO IT AFTER
THREE DAYS.

Huh?! What?
"Hikaru no Go"?



If you don't have
any ideas, we're
going to go with
"Hikaru no Go."



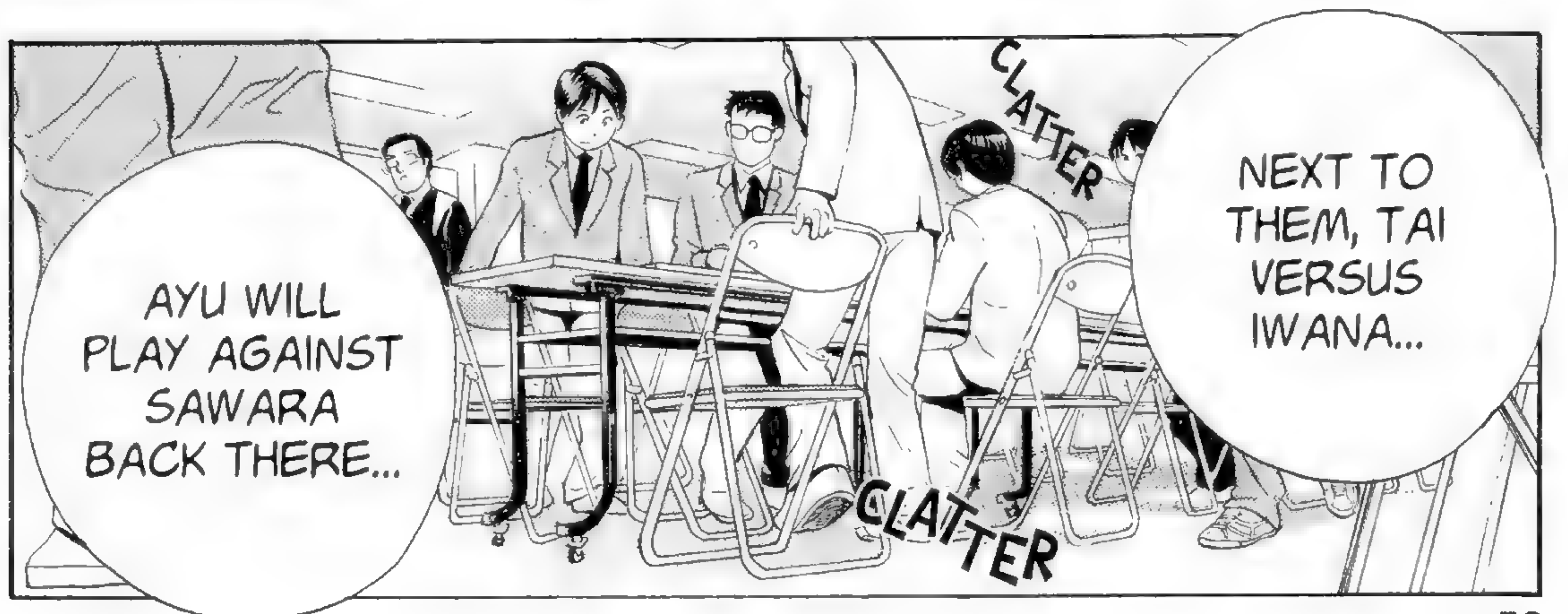
I'm not
19 years
old!



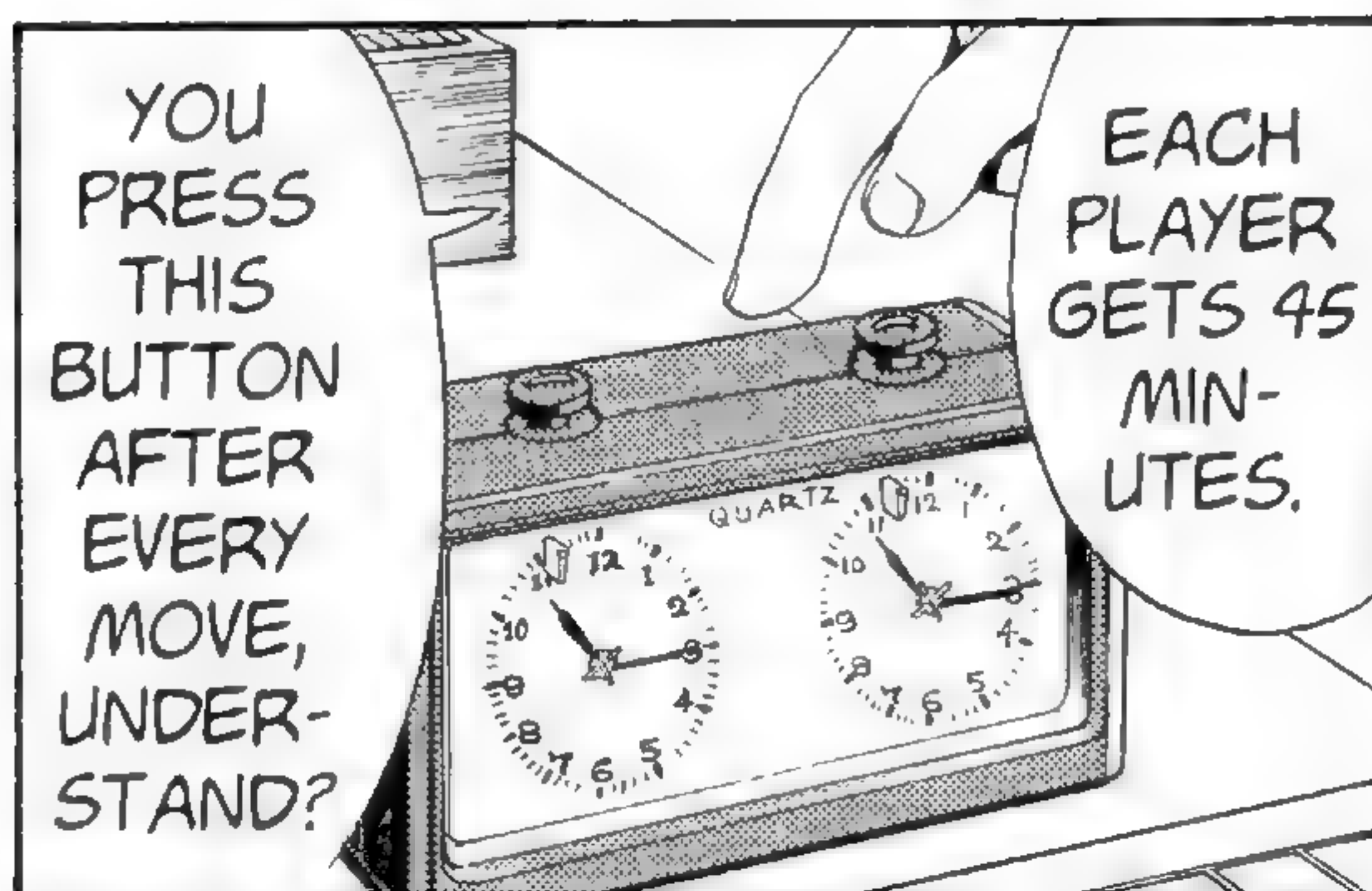
BUT AN EVEN BIGGER
SHOCK WAS TO HIT ME.
WHEN THEY ANNOUNCED
THE WINNERS OF THE
"STORY KING" AWARD
THEY GOT MY AGE WRONG.

Game 10 "Debut Match"

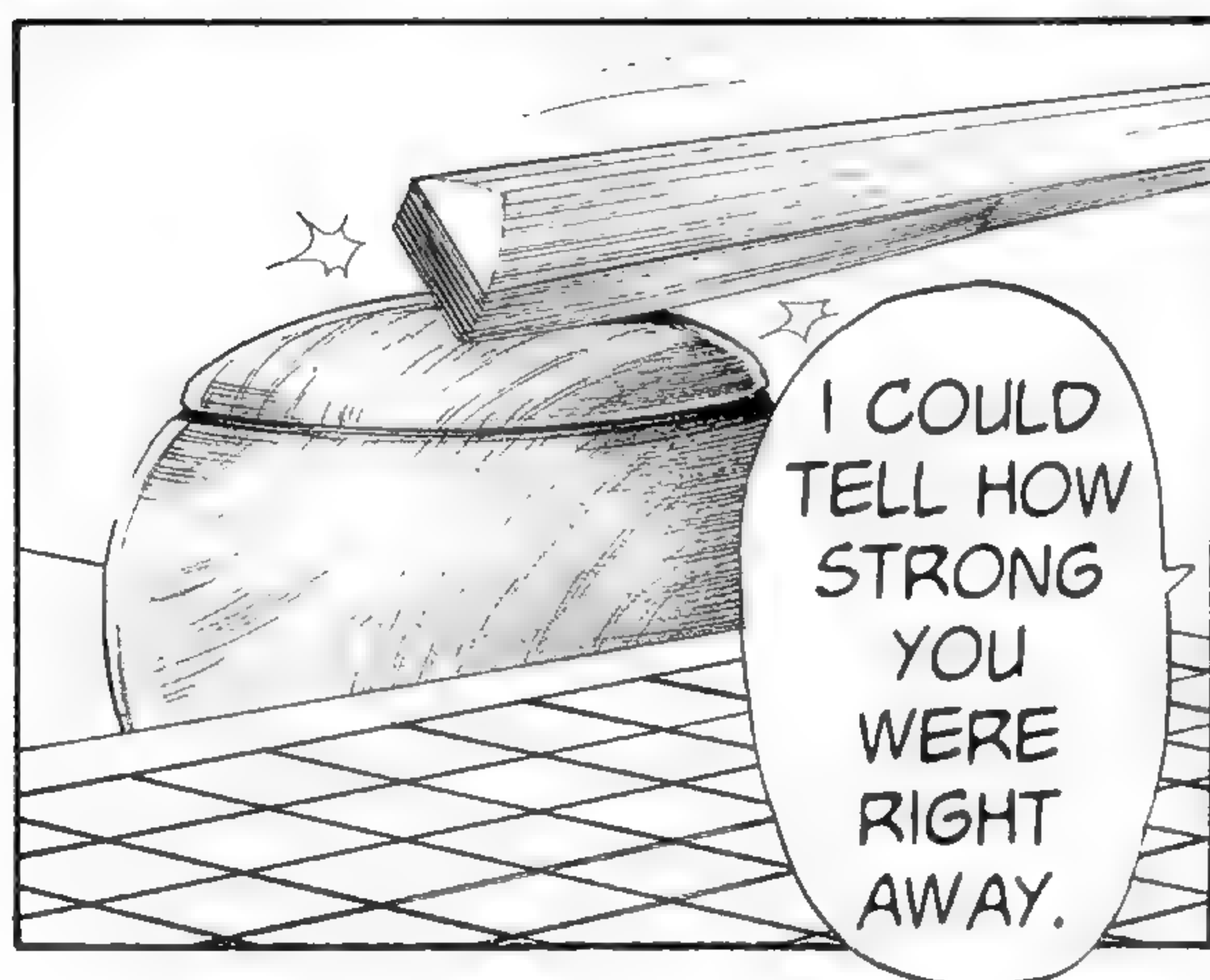
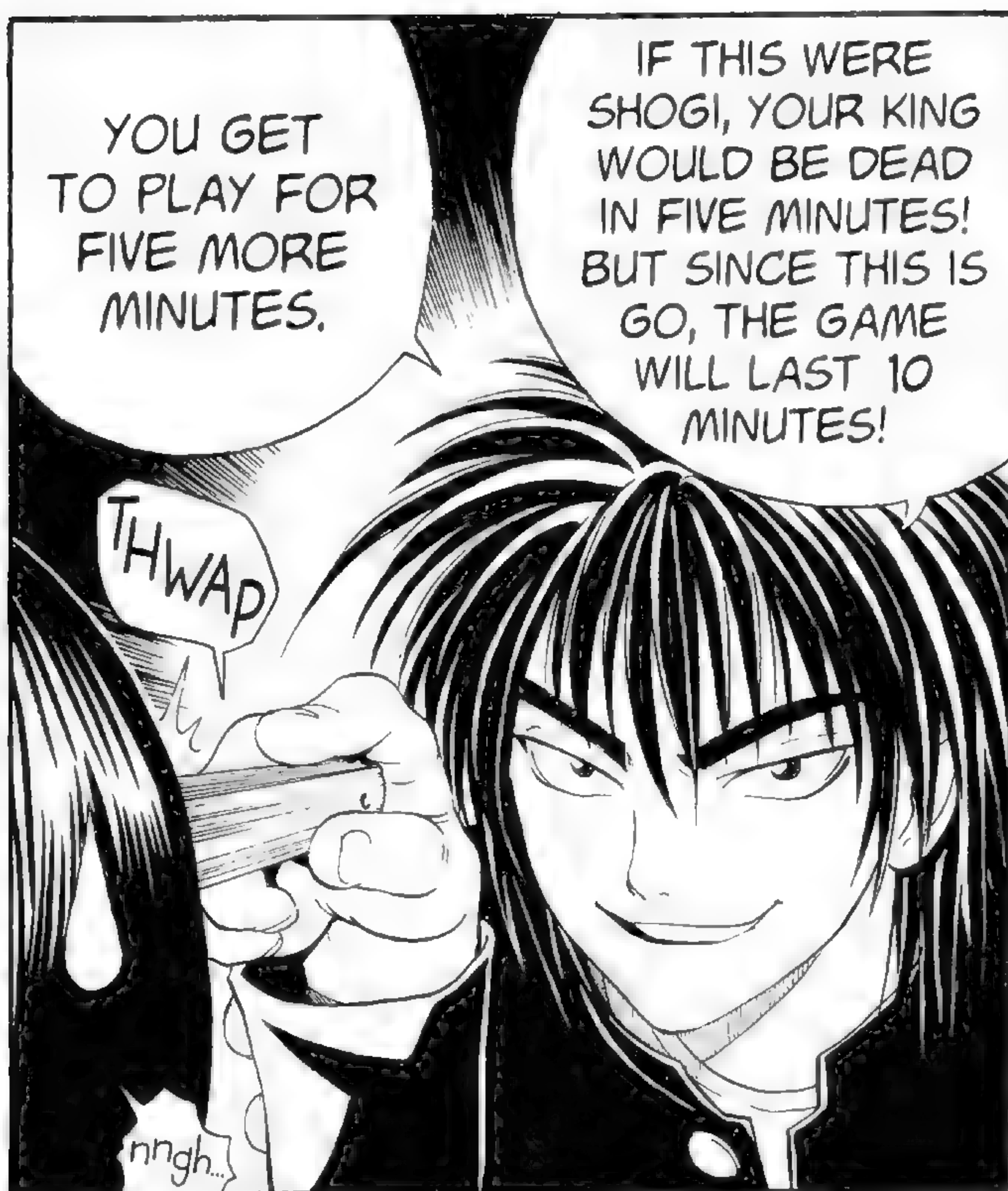


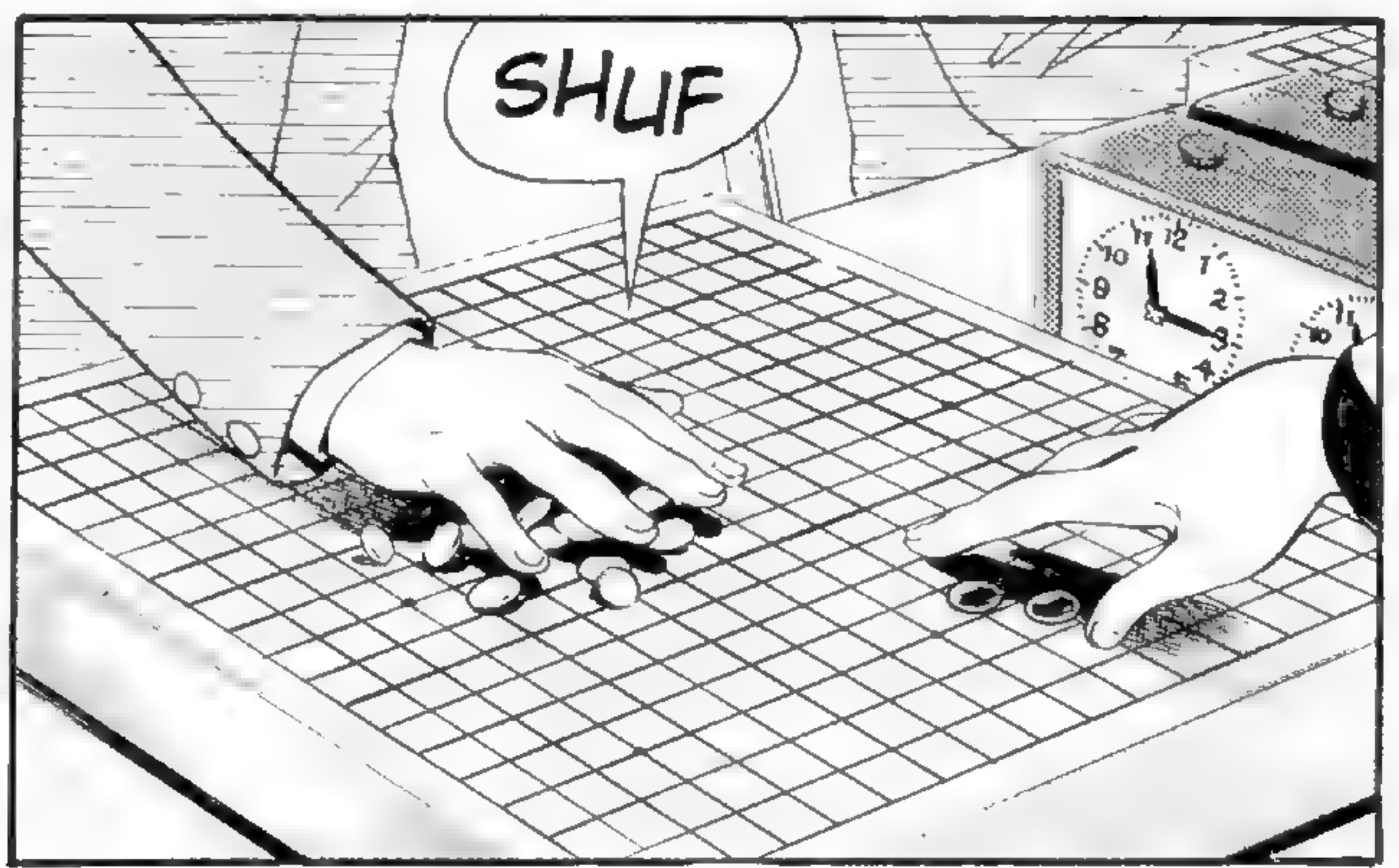
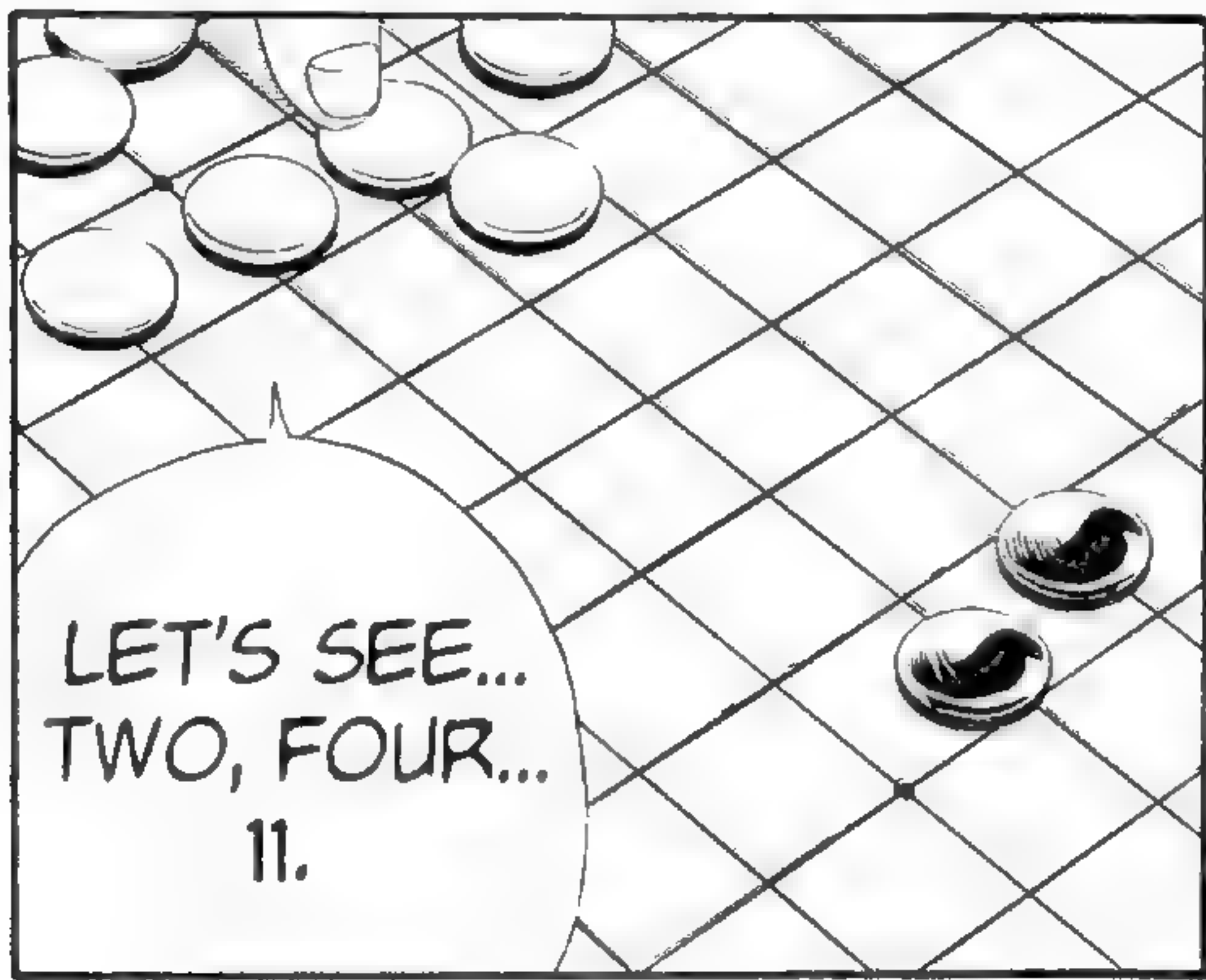


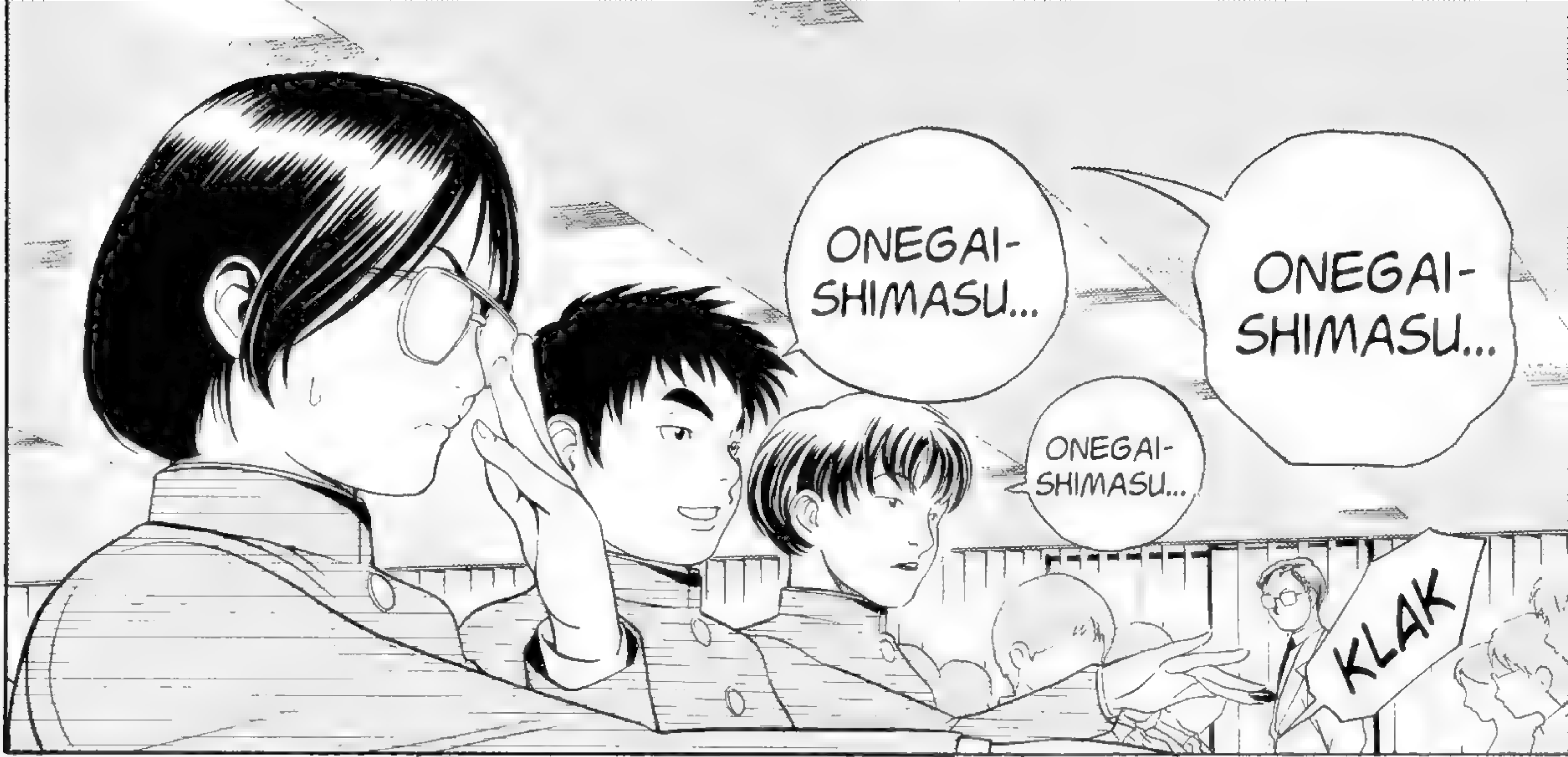


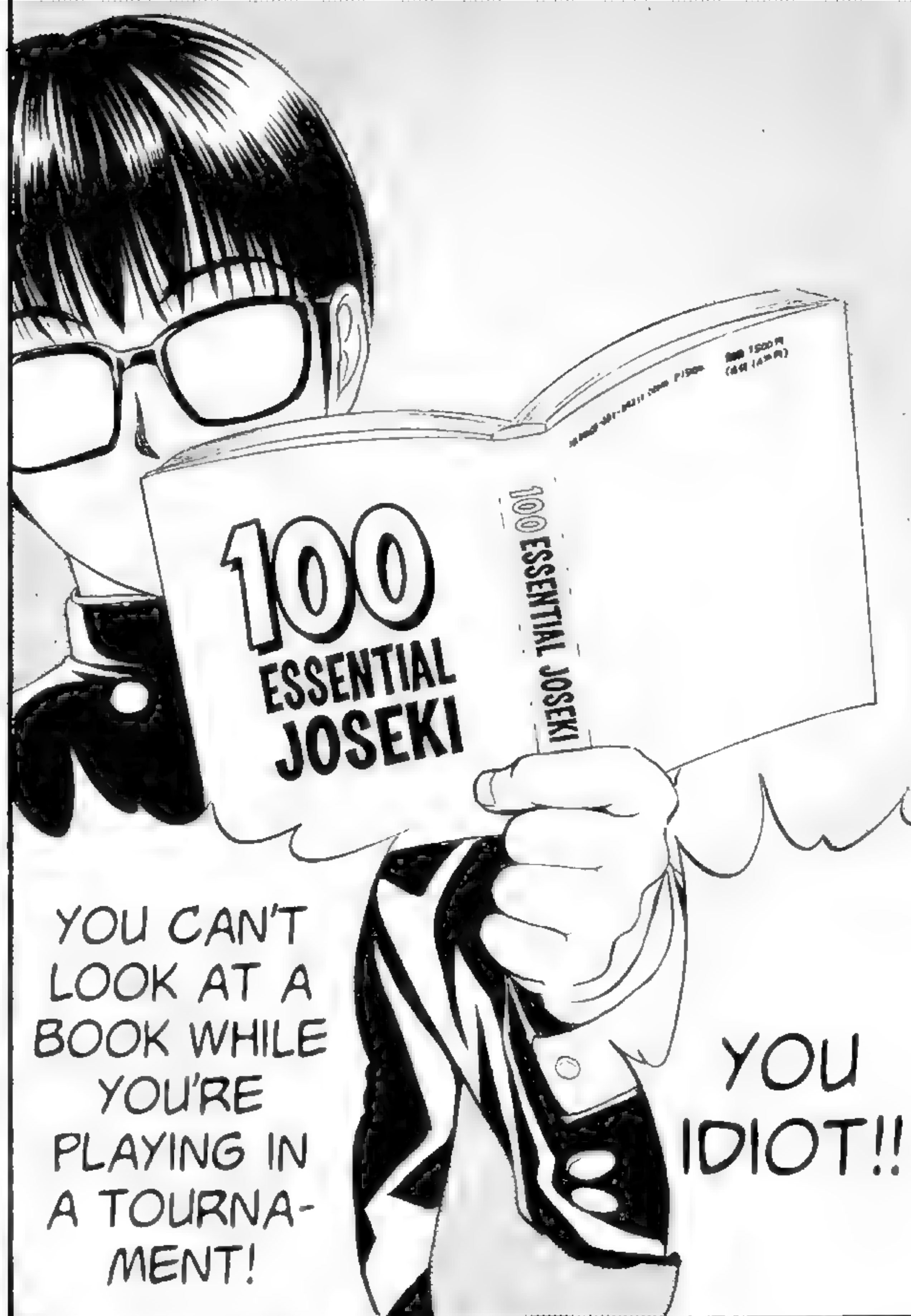






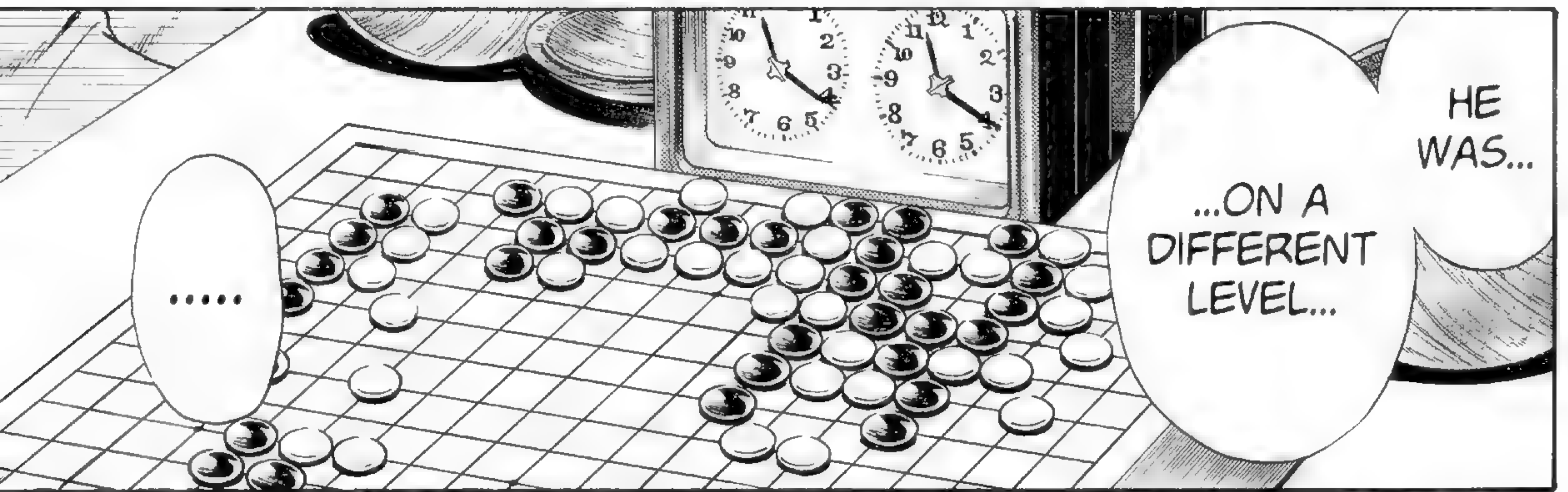


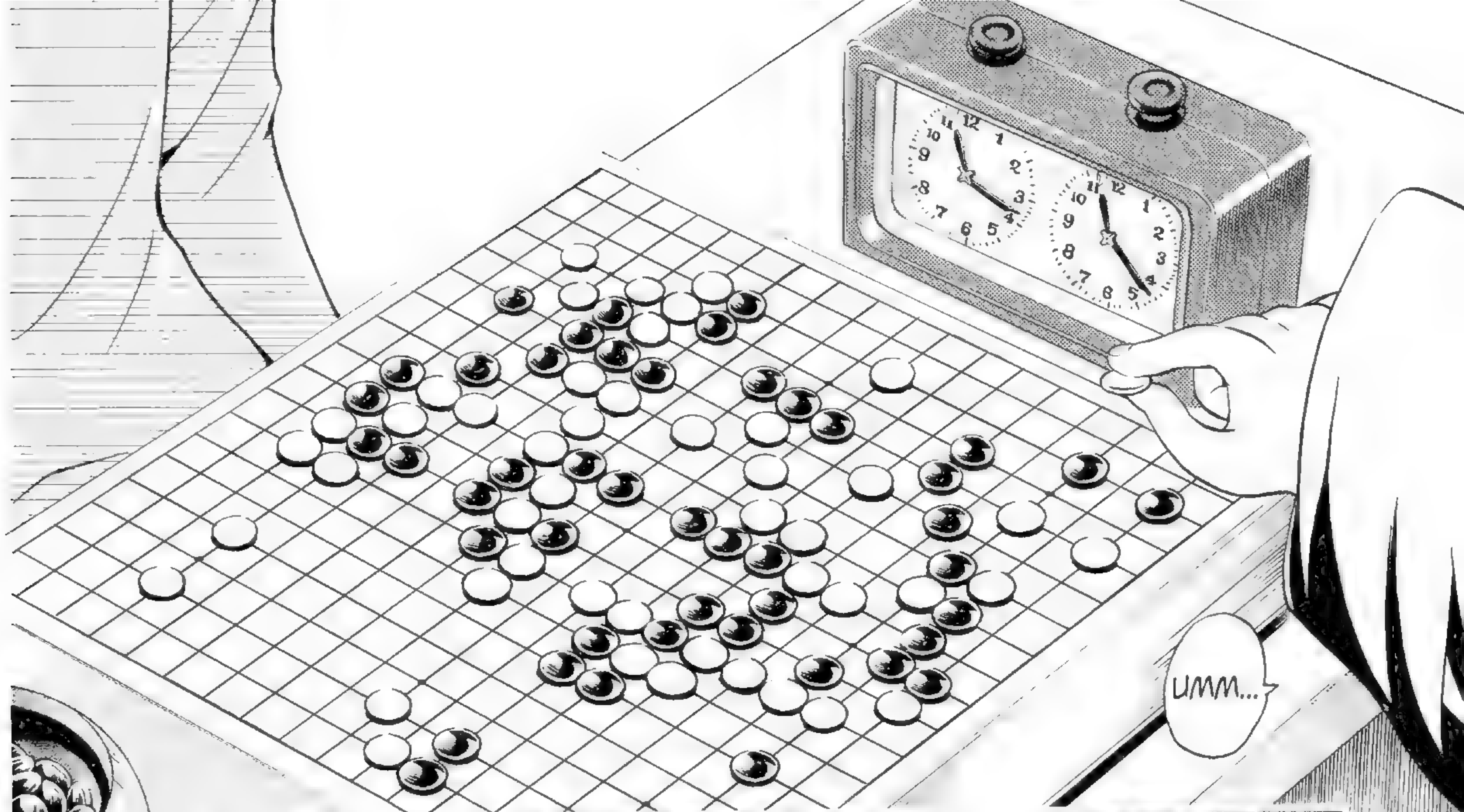


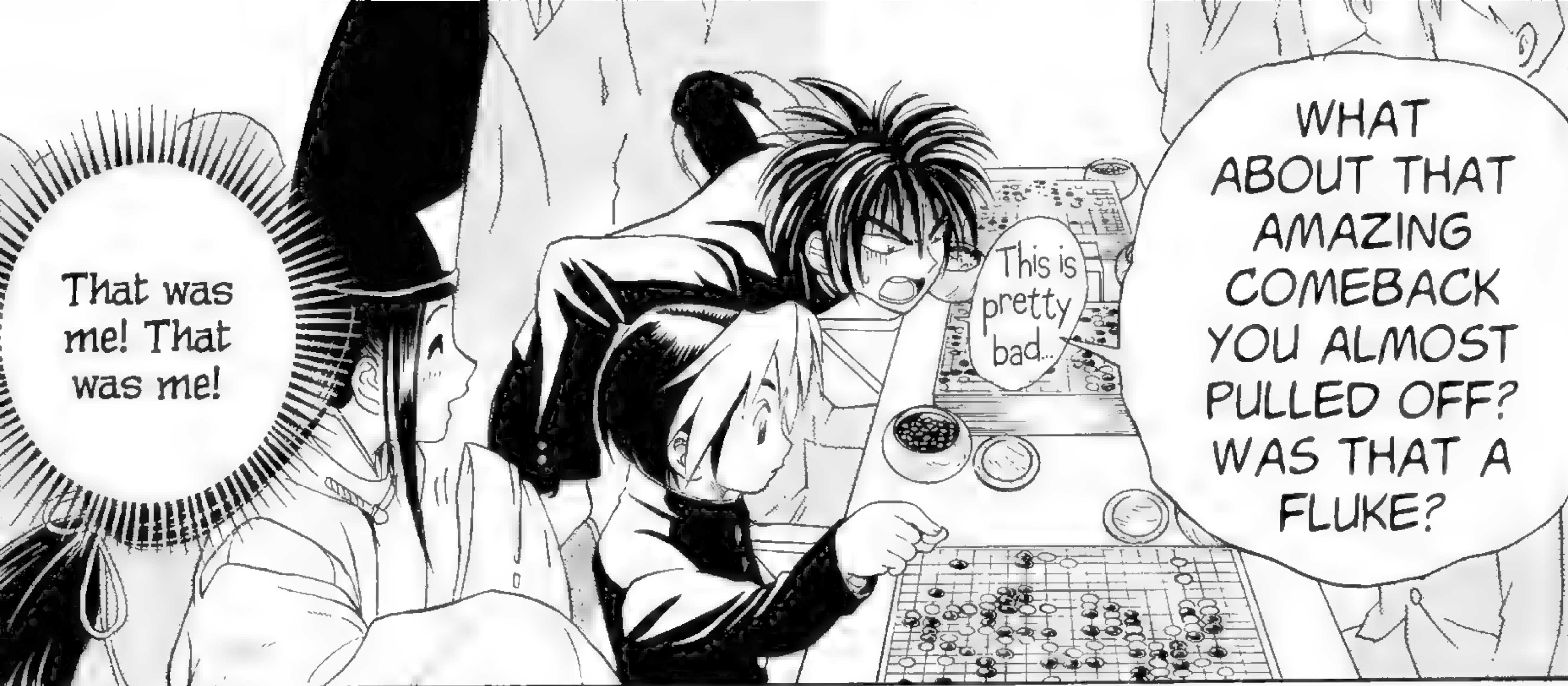












Perhaps *he*
is indeed
special.

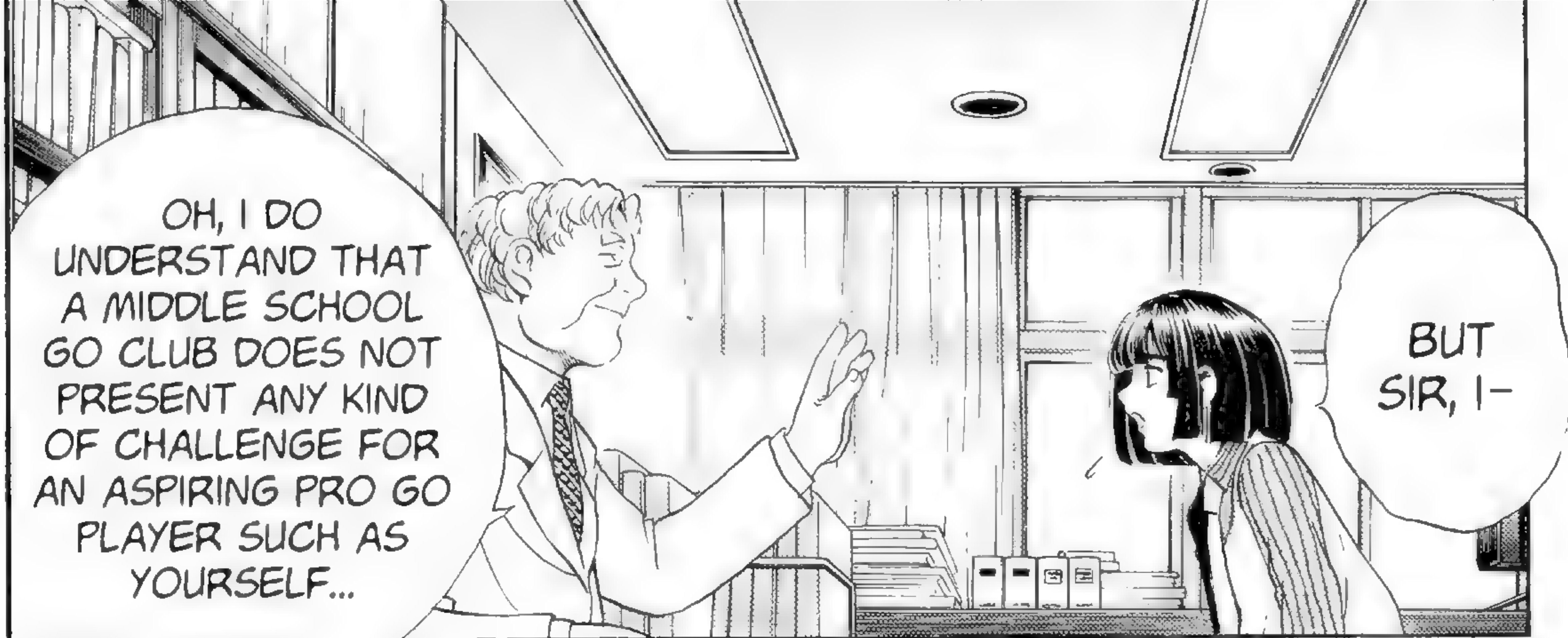
Akira
Toya...

...and
then
I beat
him
without
mercy...

He
made
me
flinch...

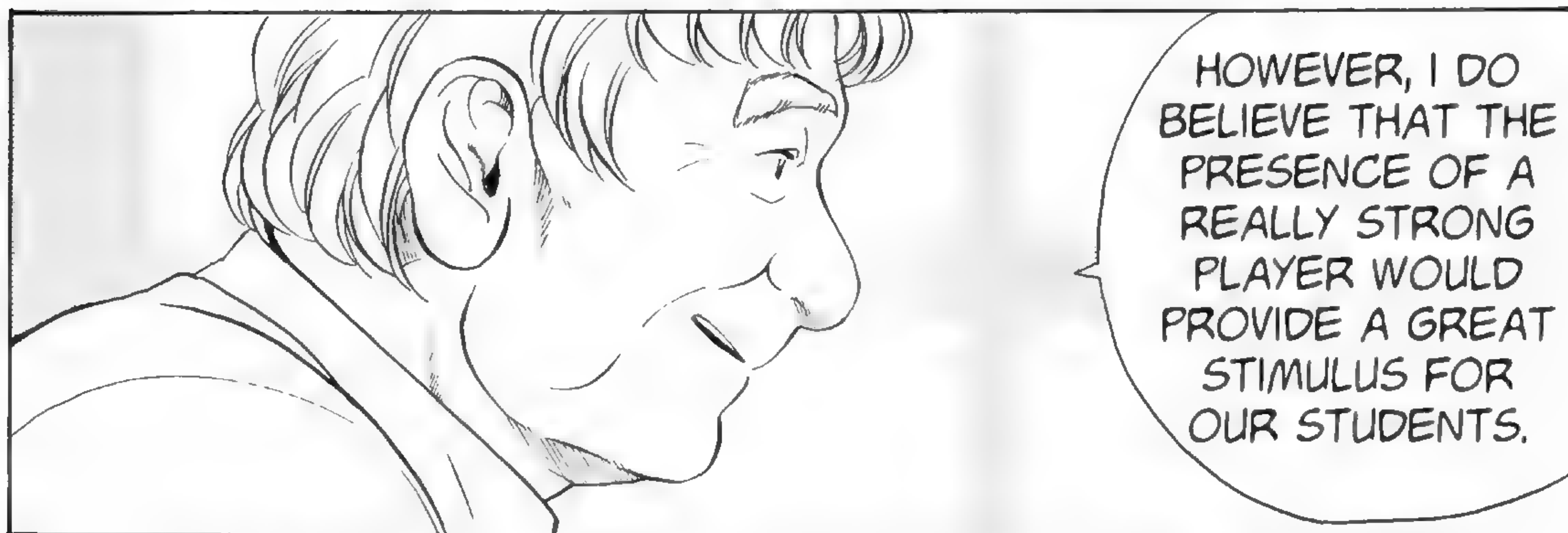
I
wonder
what
he's
doing
now...





OH, I DO UNDERSTAND THAT A MIDDLE SCHOOL GO CLUB DOES NOT PRESENT ANY KIND OF CHALLENGE FOR AN ASPIRING PRO GO PLAYER SUCH AS YOURSELF...

BUT SIR, I-

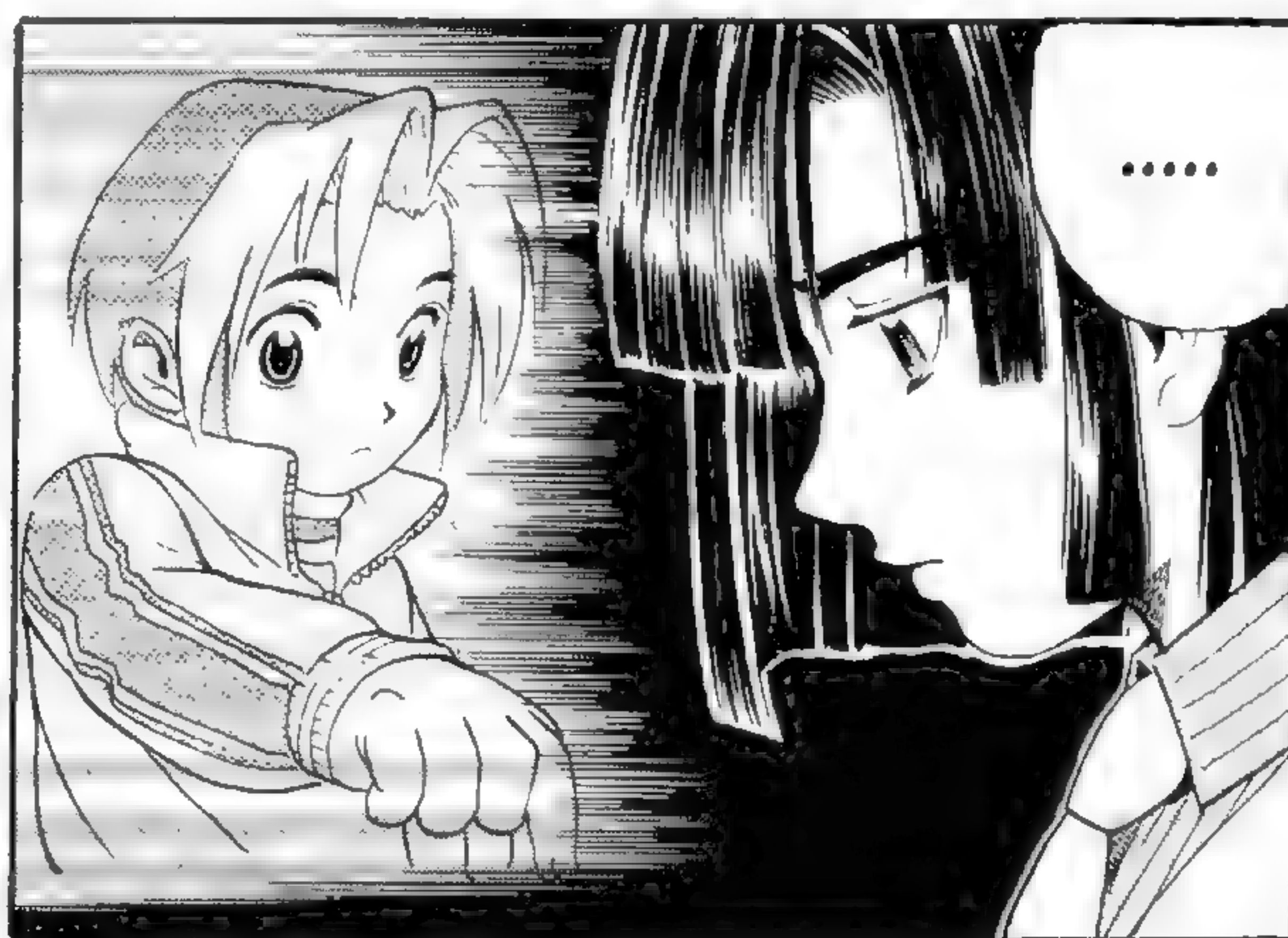


HOWEVER, I DO BELIEVE THAT THE PRESENCE OF A REALLY STRONG PLAYER WOULD PROVIDE A GREAT STIMULUS FOR OUR STUDENTS.



SIR...

SOMEONE LIKE YOU WOULDN'T HAVE TO BE A REGULAR MEMBER... JUST SHOW UP EVERY ONCE IN A WHILE.



.....



I'M NOT AS STRONG A PLAYER AS YOU MIGHT THINK...



HIKARU NO GO STORYBOARDS

④

YUMI
HOTTA



I HAD TO
REDO HIS
PERSONALITY
MANY TIMES.



REGARDING
TETSUO
KAGA (ALSO
KNOWN AS
"THE SHOGI
GUY").

BUT NONE
OF THESE
WORKED
OUT WELL
ENOUGH.



THEN HE
BECAME
A DARK
AND
GLOOMY
DELIN-
QUENT.

THEN HE
BECAME
A HIGH-
SPIRITED
SHOGI
FANATIC.

FIRST
HE WAS
A HIGH-
SPIRITED
DELIN-
QUENT.

TETSUO KAGA'S
FATHER, AND
THE SCENE WITH
A YOUNGER TETSUO
AND AKIRA — IT'S
ALL CURRENTLY
IN PROGRESS.



I'm
pooped...

HIS CHARACTER
FINALLY CAME
TOGETHER WHEN
I COMBINED THEM
ALL INTO "A HIGH-
SPIRITED, BUT
SLIGHTLY GLOOMY,
DELINQUENT WHO
IS A SHOGI FANATIC."

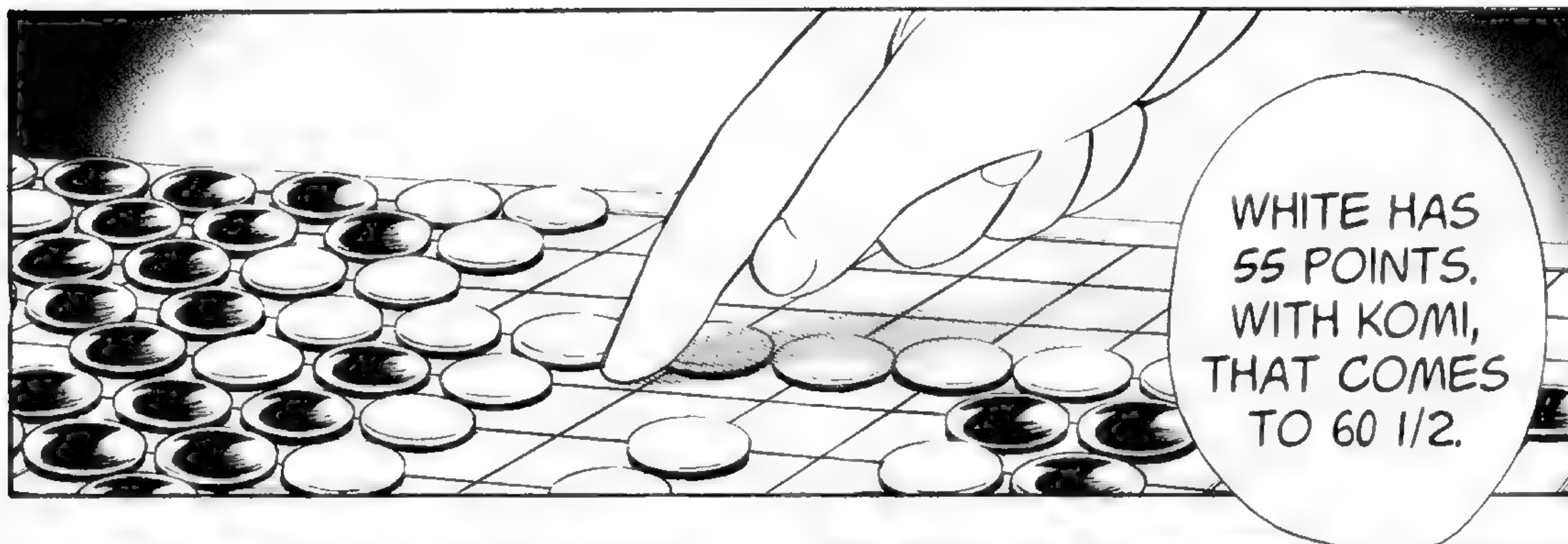
Oh, I see...
This is good.

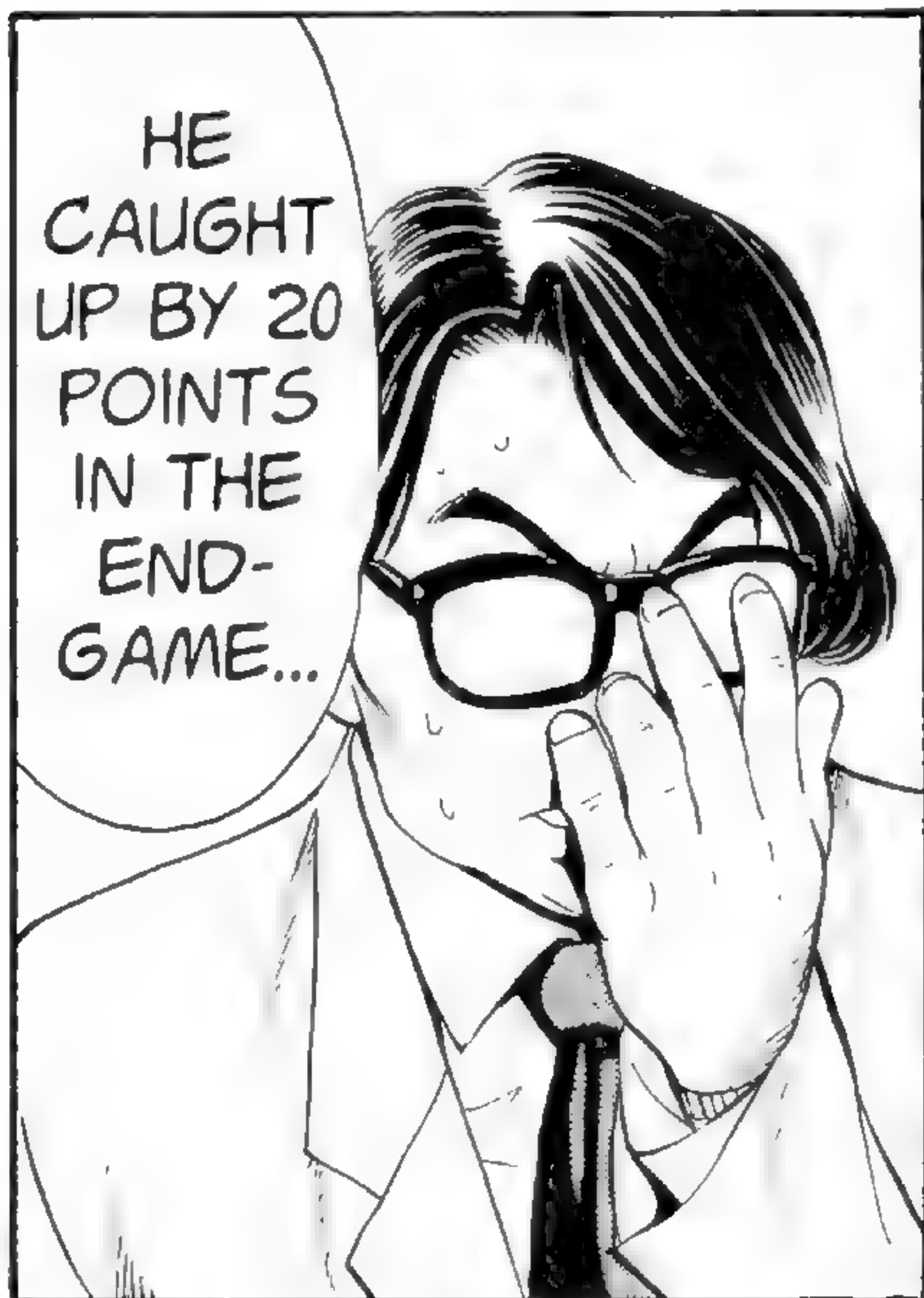


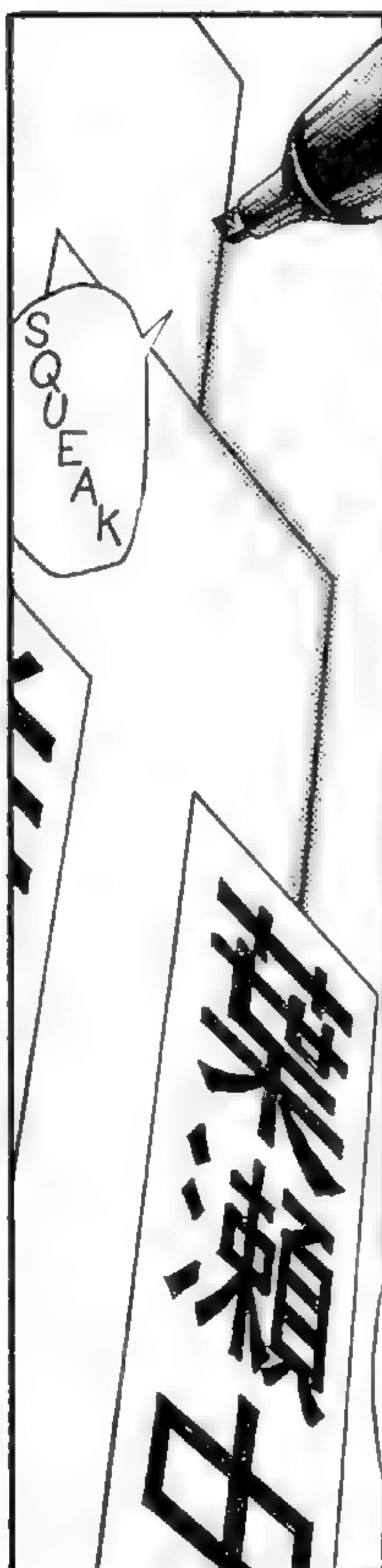
A COPY OF
OBATA'S FINISHED
MANGA PAGES.

IN THE STORY-
BOARDS, I JUST
PUT DOWN
"TETSUO'S
FLASHBACK
NARRATION
SEQUENCE."









HAZE MIDDLE SCHOOL GOES UP AGAINST SAWADA MIDDLE SCHOOL IN THE SEMI-FINALS.

KLAK

KLAK

KLAK

IKESHITA, WHY DIDN'T YOU INVADE THE UPPER RIGHT?

I RESIGN...

IT'S NO USE.

YOU STILL HAD A CHANCE IF YOU PLAYED THE 3-3.

I WOULD HAVE KILLED HIM IF HE INVADED THERE.

They're ignoring me...

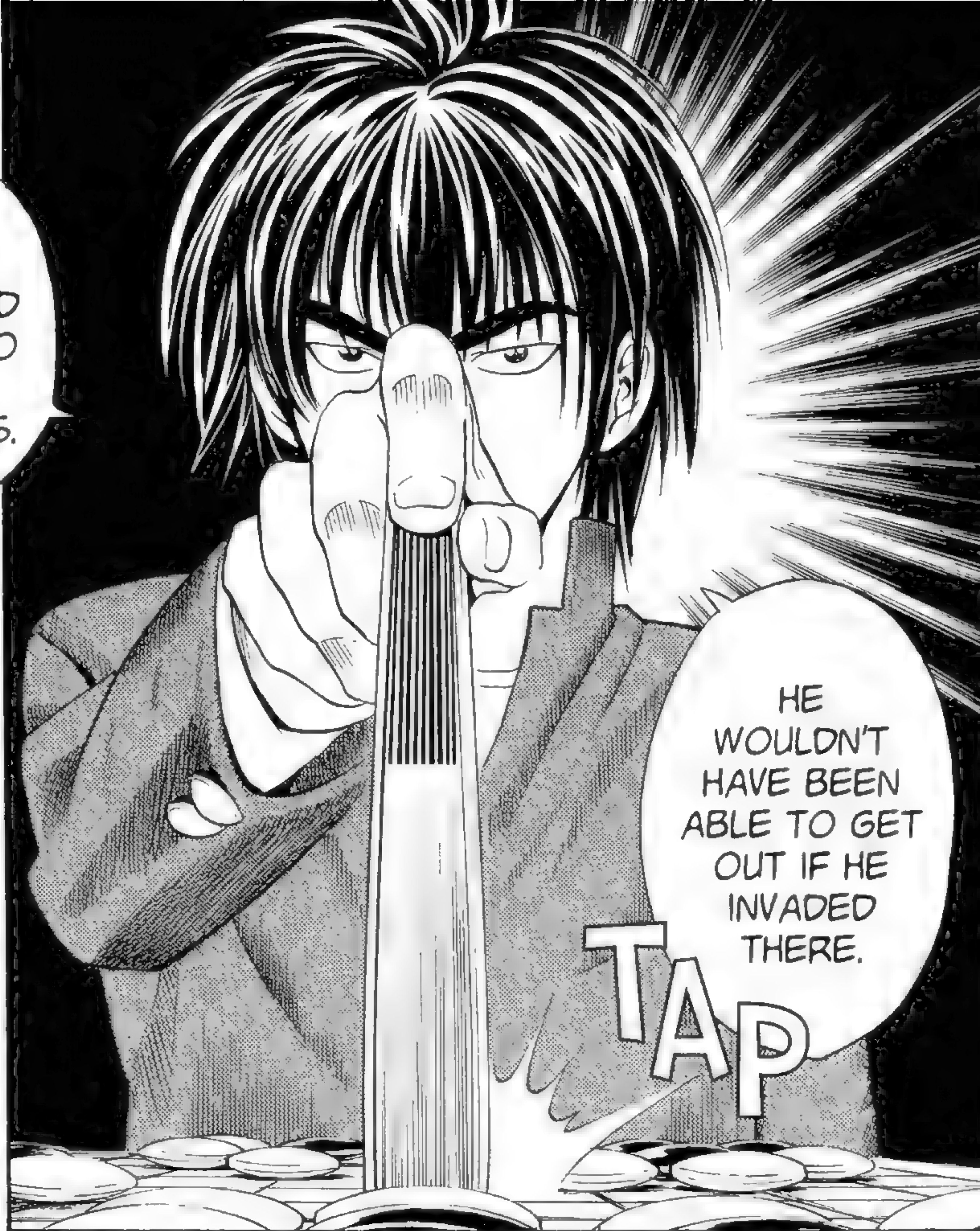


YOU'RE A
TEACHER,
YOU SHOULD
BE ABLE TO
COUNT UP
THE POINTS.

RESIGNING
WAS THE RIGHT
THING TO DO.



OKAY...



HE
WOULDN'T
HAVE BEEN
ABLE TO GET
OUT IF HE
INVADED
THERE.



HE'S
GOING
TO
LOSE
BY AT
LEAST
FIVE
POINTS.

NOT GOOD.
THIS GUY IS
STRONGER
THAN THE
GUY HE WAS
PLAYING
BEFORE.

SHIT

100
ESSENTIAL



HOW'S
TSUTSUI
DOING...?





There are moments when I am quite impressed but then he also makes moves that are very disappointing...

It's difficult even for me to judge Hikaru's ability.



SERIOUS? YES, VERY!

HEY! ARE YOU BEING SERIOUS ABOUT THIS?



HIS STYLE IS INTERESTING BUT HIS PLAY IS IMMATURE... CHILDISH EVEN...

HMM...

scratch scratch

That's right, that's right!

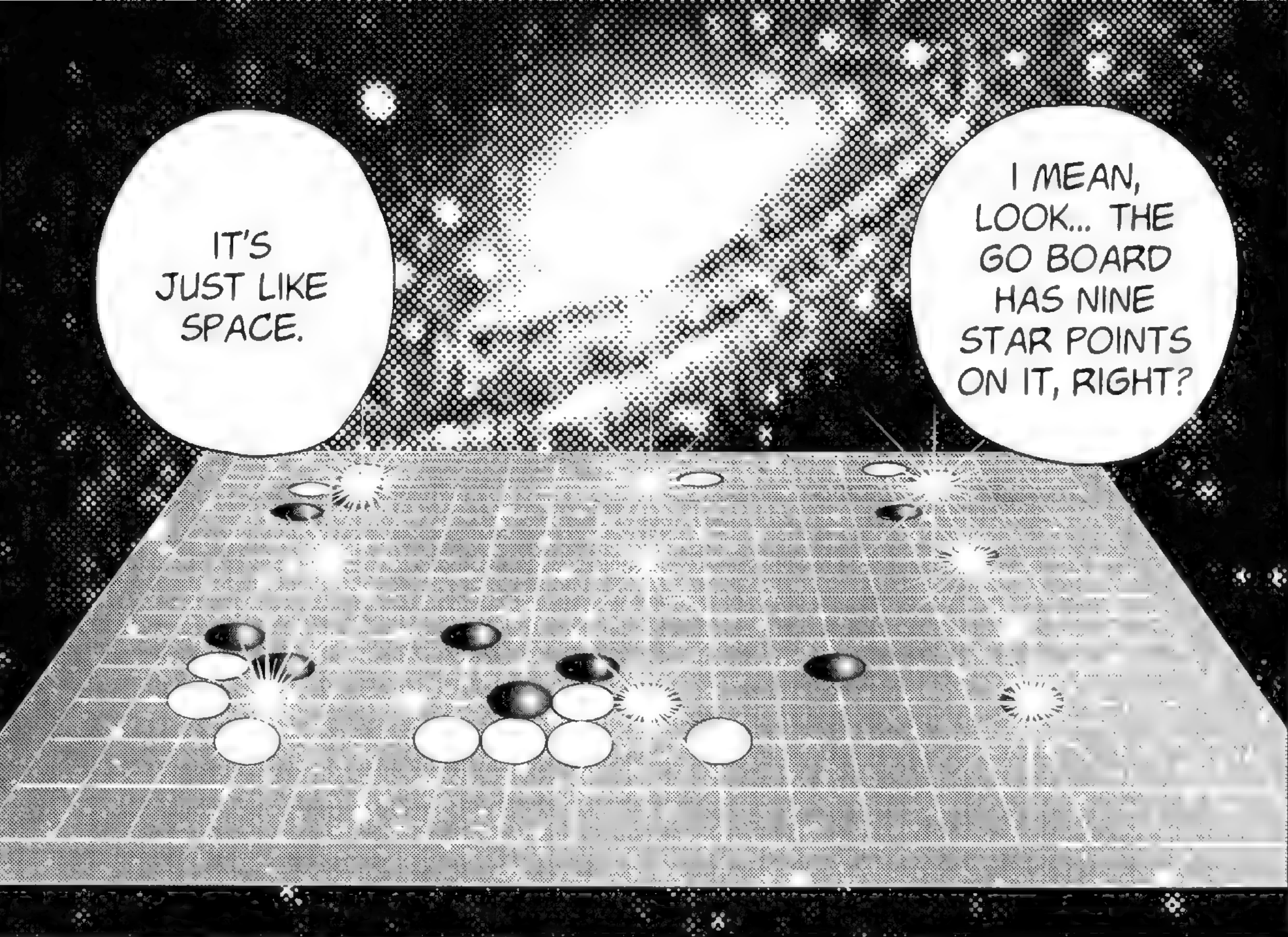


WHA-?!



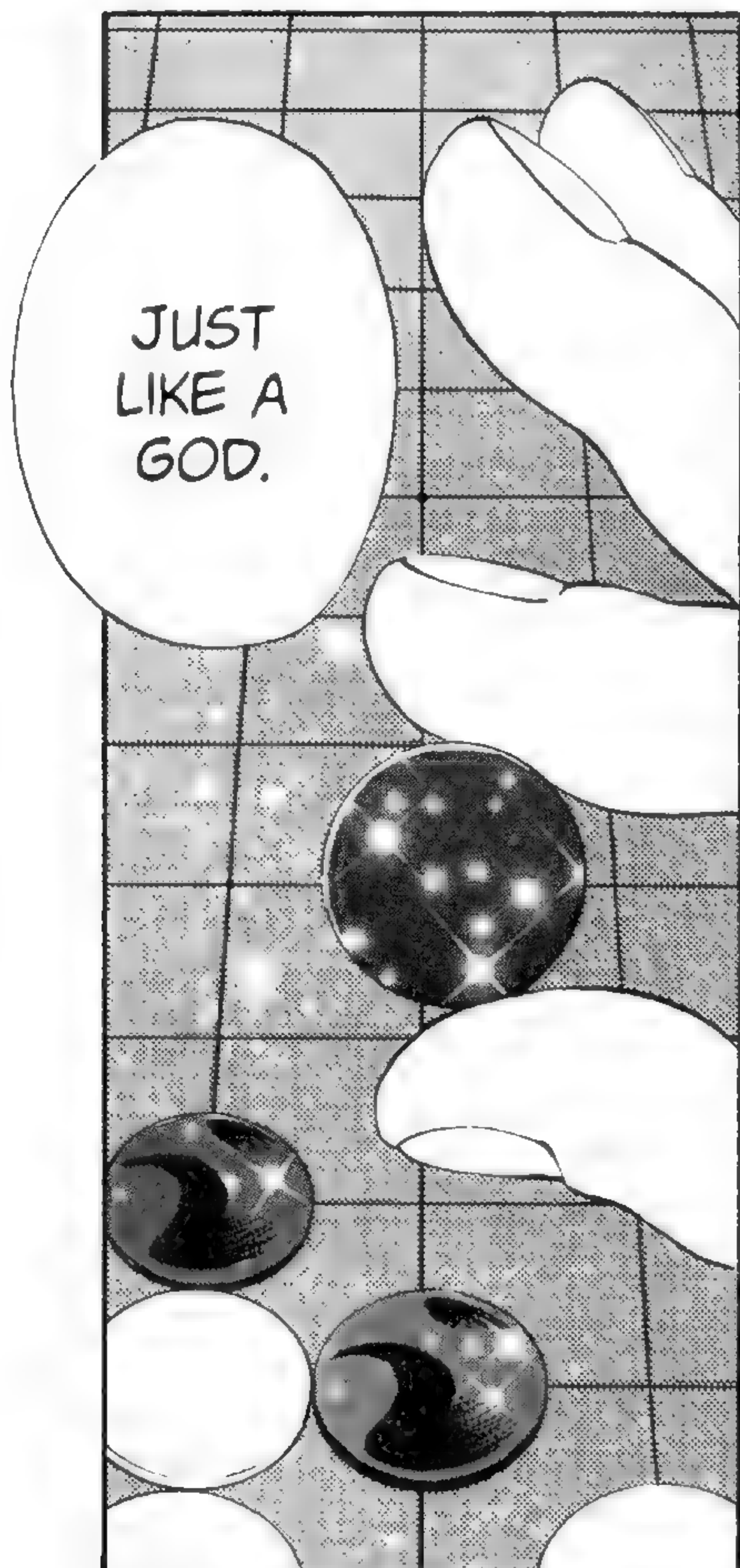
UH-HUH. JUST PLAYING AROUND.

YOU'VE *GOT* TO BE BETTER THAN THIS. ARE YOU JUST PLAYING AROUND?



IT'S
JUST LIKE
SPACE.

I MEAN,
LOOK... THE
GO BOARD
HAS NINE
STAR POINTS
ON IT, RIGHT?



JUST
LIKE A
GOD.



AND YOU
PLACE STONES
DOWN ONE
AFTER THE
OTHER, KIND OF
LIKE ADDING
STARS IN
SPACE.

IT'S LIKE
CREATING
THE
UNIVERSE.



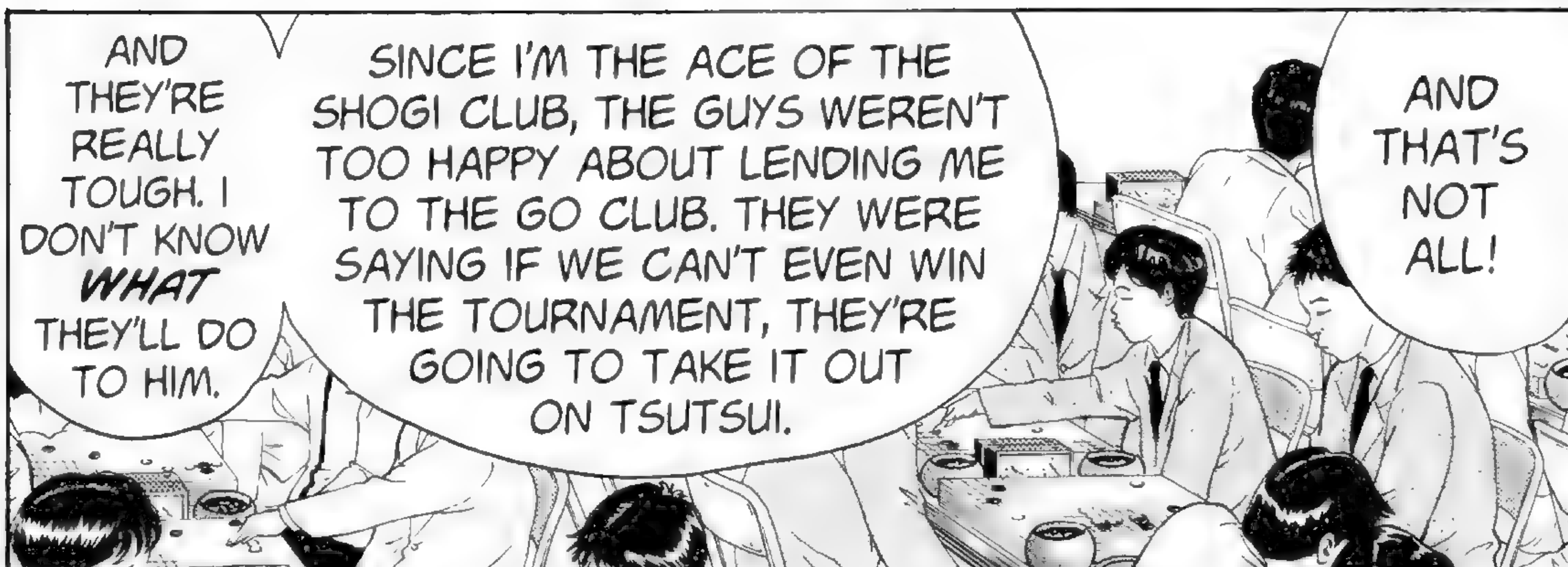
HIGH
ABOVE
THE
BOARD.

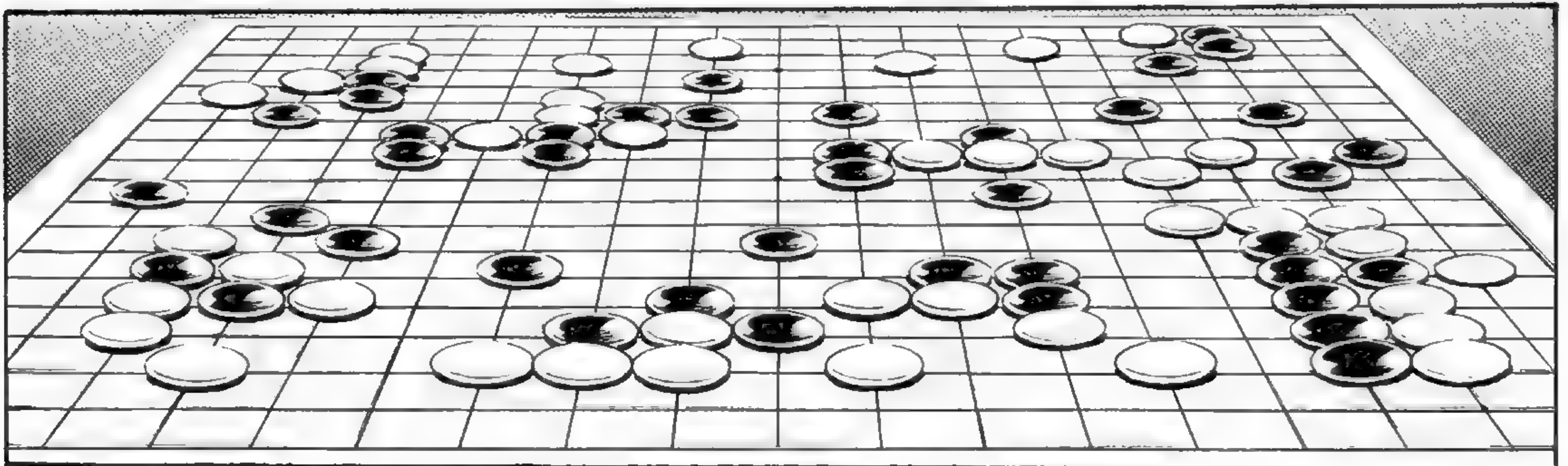
I BECOME
JUST LIKE
A GOD...

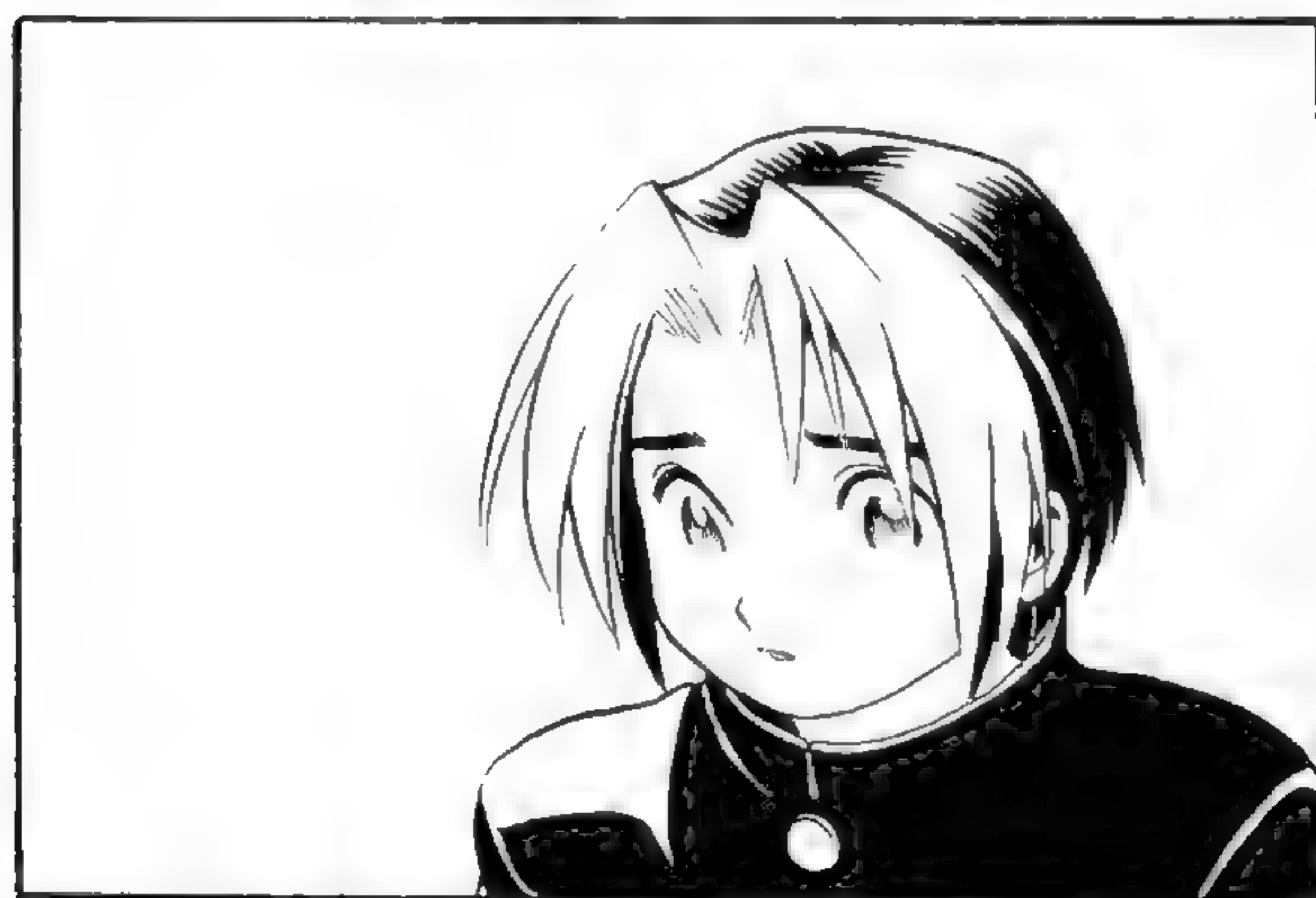


Hikaru...









It's
okay.

Because
you want to
win on your
own...

You're
frus-
trated...



Let's
go!

Now wipe
your tears
and make no
mistakes!

I
promise
you...

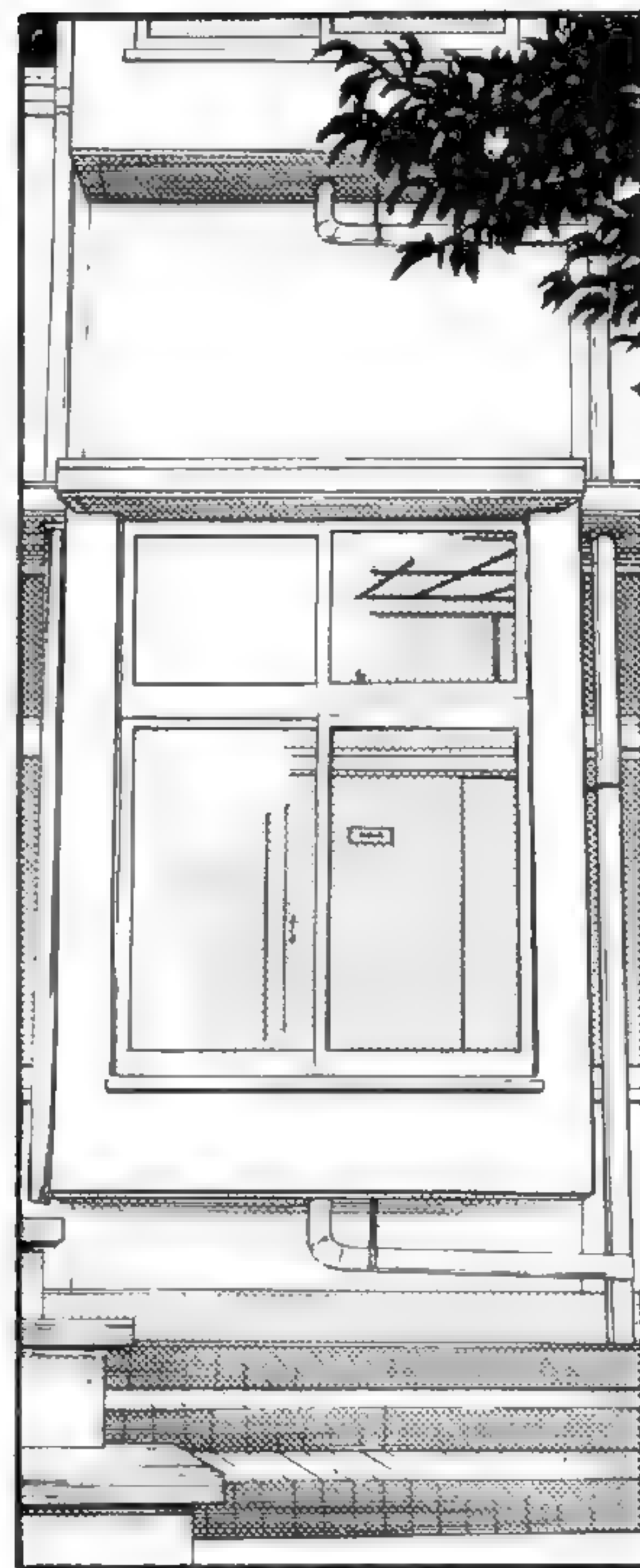
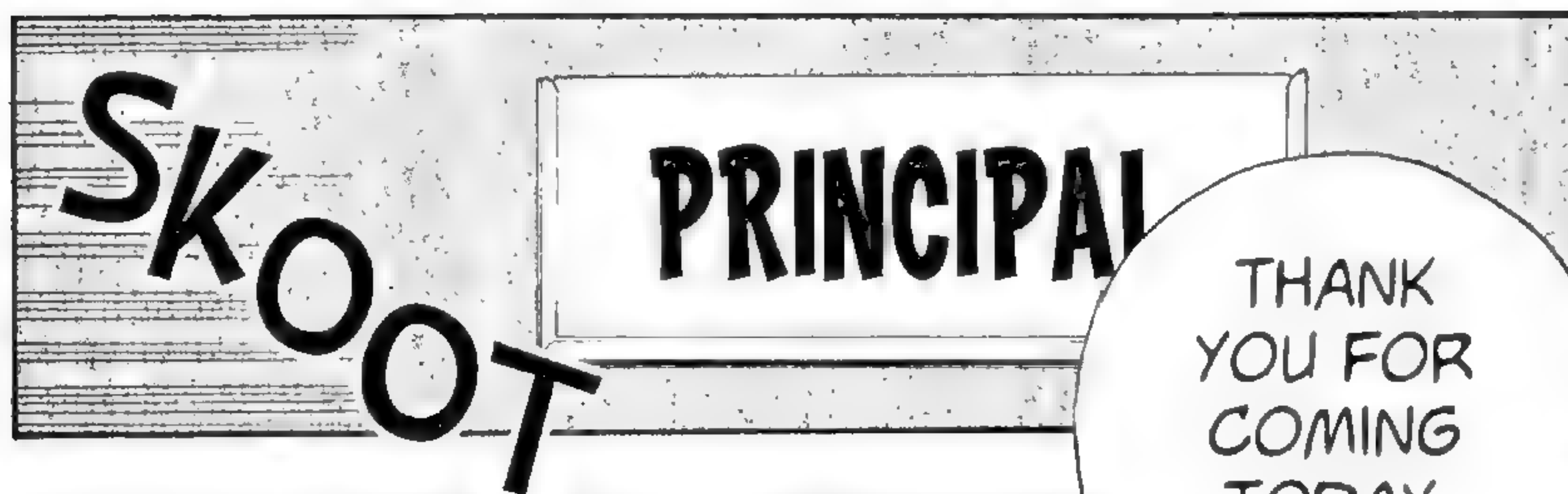
We'll work
together,
and make a
comeback.



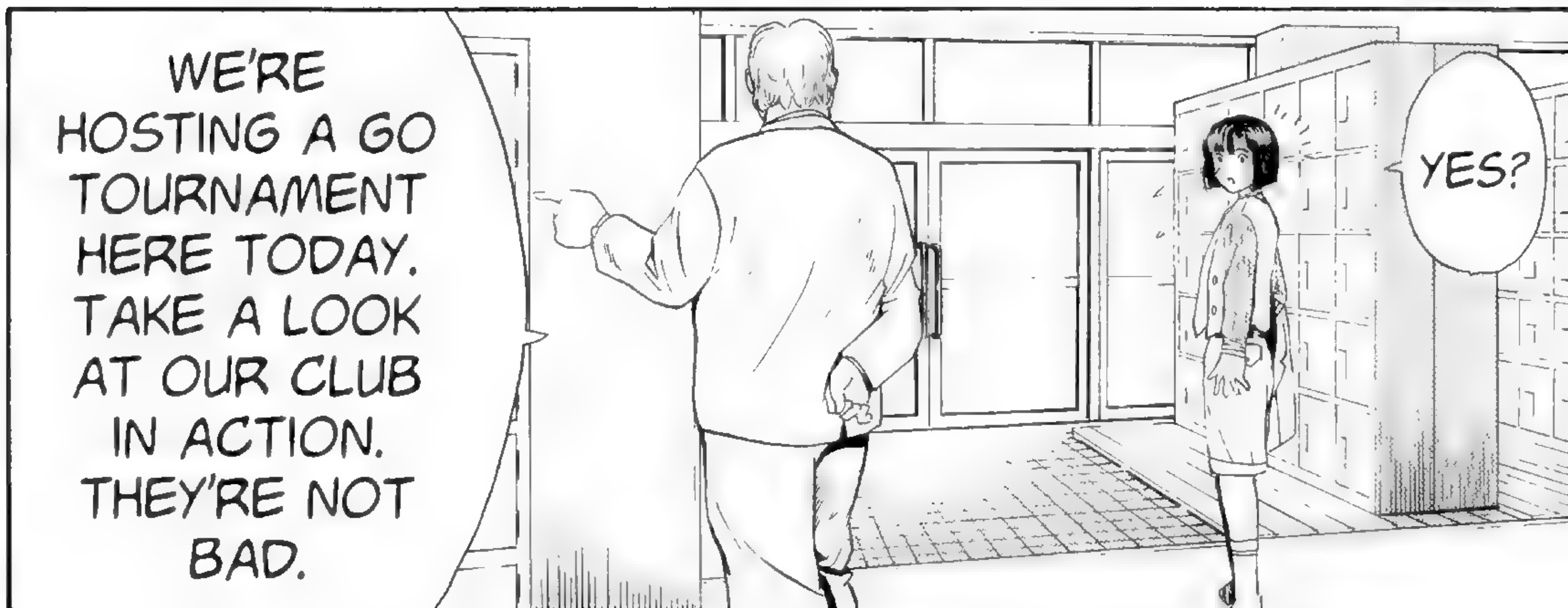
Attach
at 3-8!!













LEARN
THESE AND
YOU CAN
PLAY!

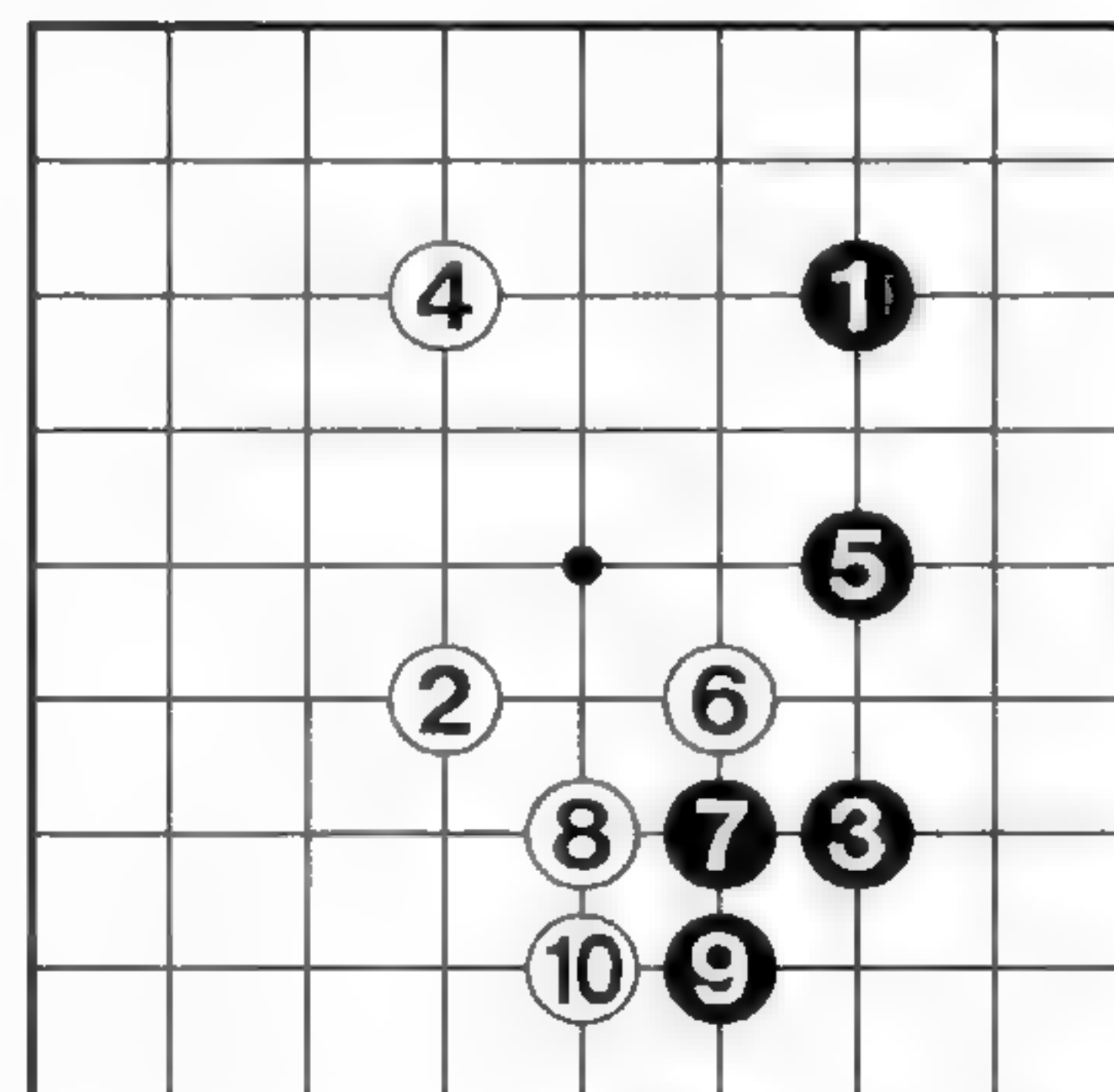
THE RULES OF GO

Go looks like a very difficult game, but it's just a game of gaining territory. If you learn five basic rules, then you, too, can play!!

1

Black and White Take Alternate Turns

The numbers on the diagram at the right indicate the order in which the stones were played. Black first played 1, then White played 2, Black played 3, and so on, taking alternate turns. A play can be made anywhere on the board, but fundamentally, you can't play twice in a row, and you don't want to ever skip your turn, except when you pass when you think the game is finished. Also, once a stone has been placed down, it cannot be moved.





HIKARU?!

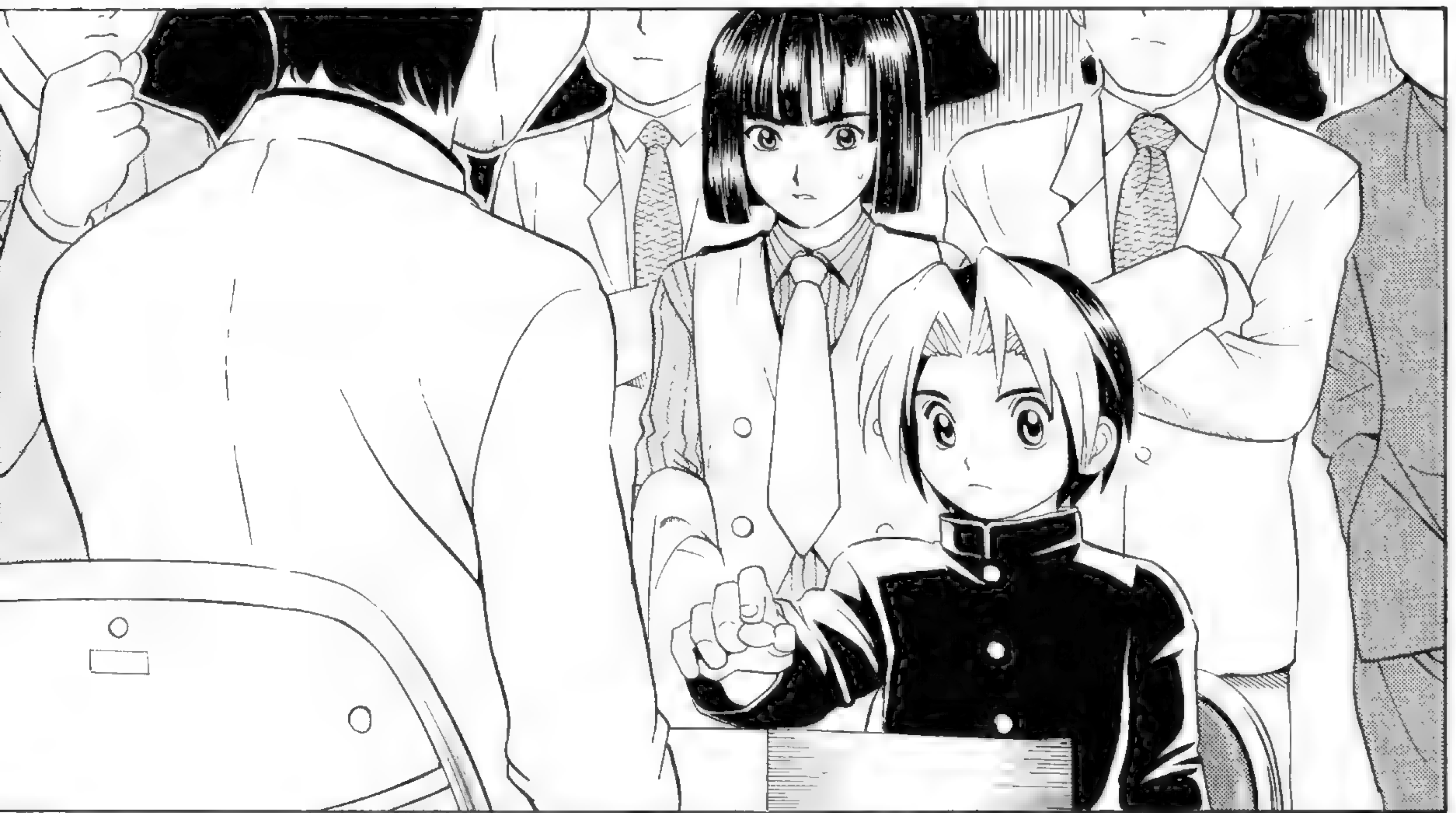


HIKARU
SHINDO
...?!

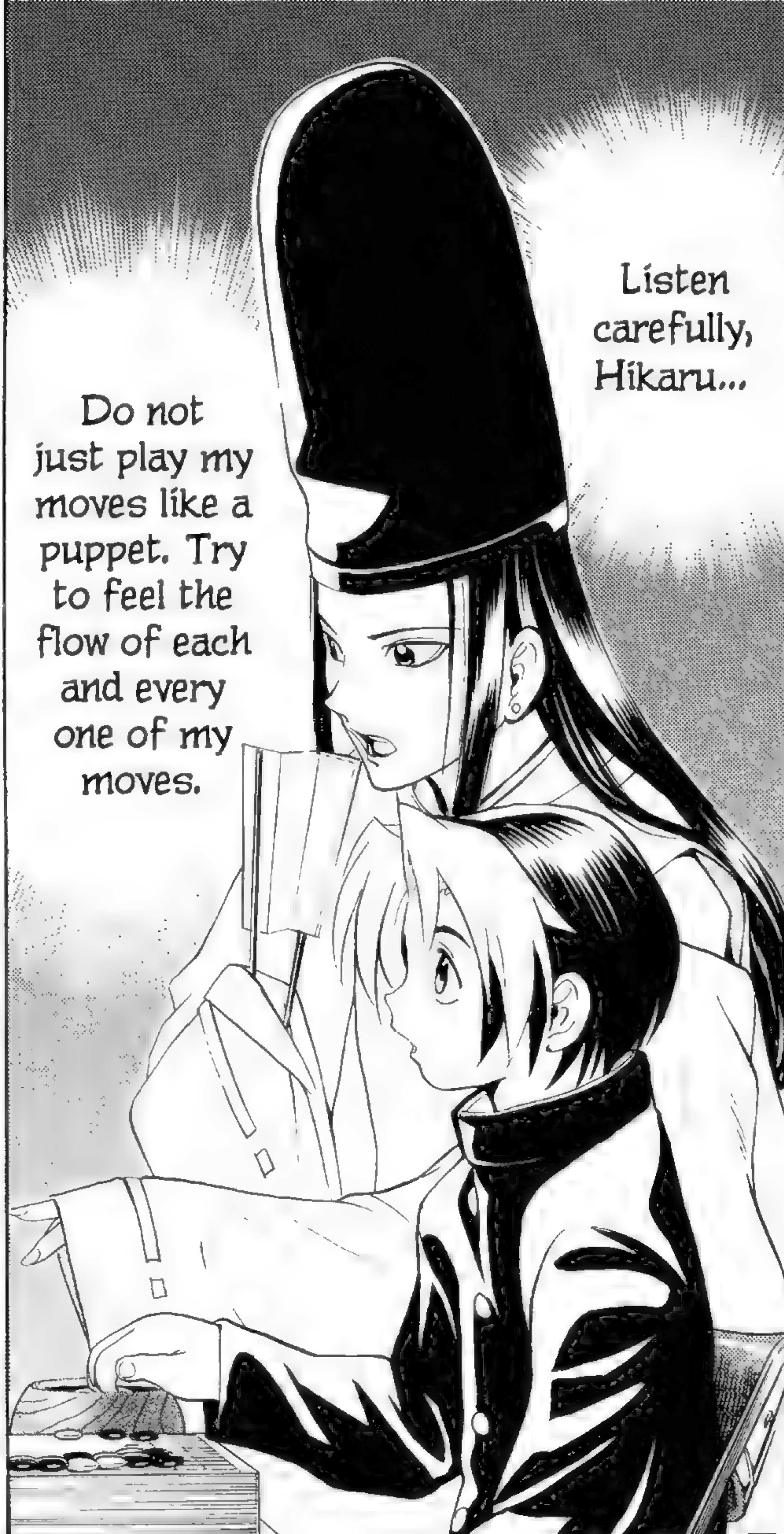
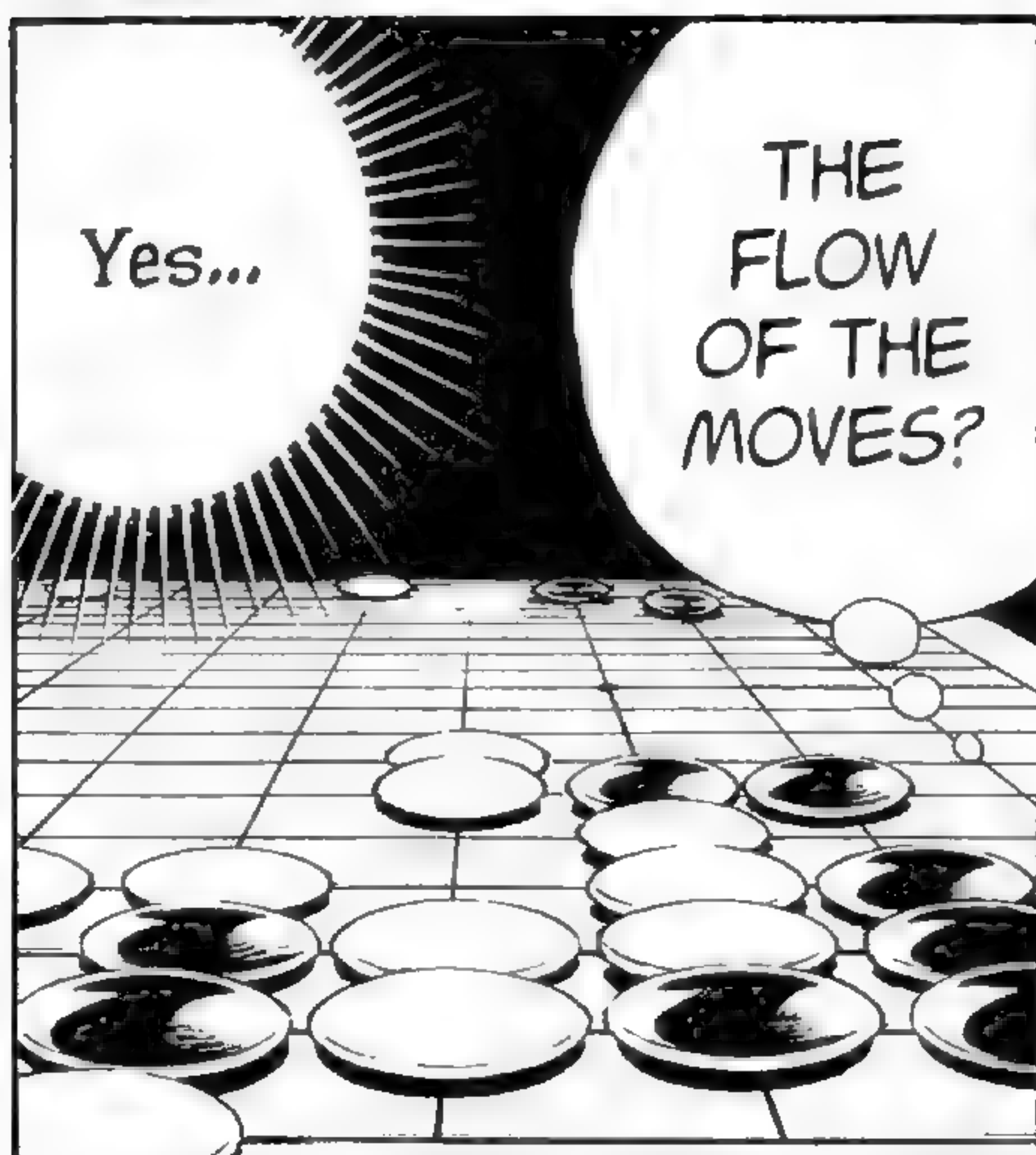


Game 12: "Gem"











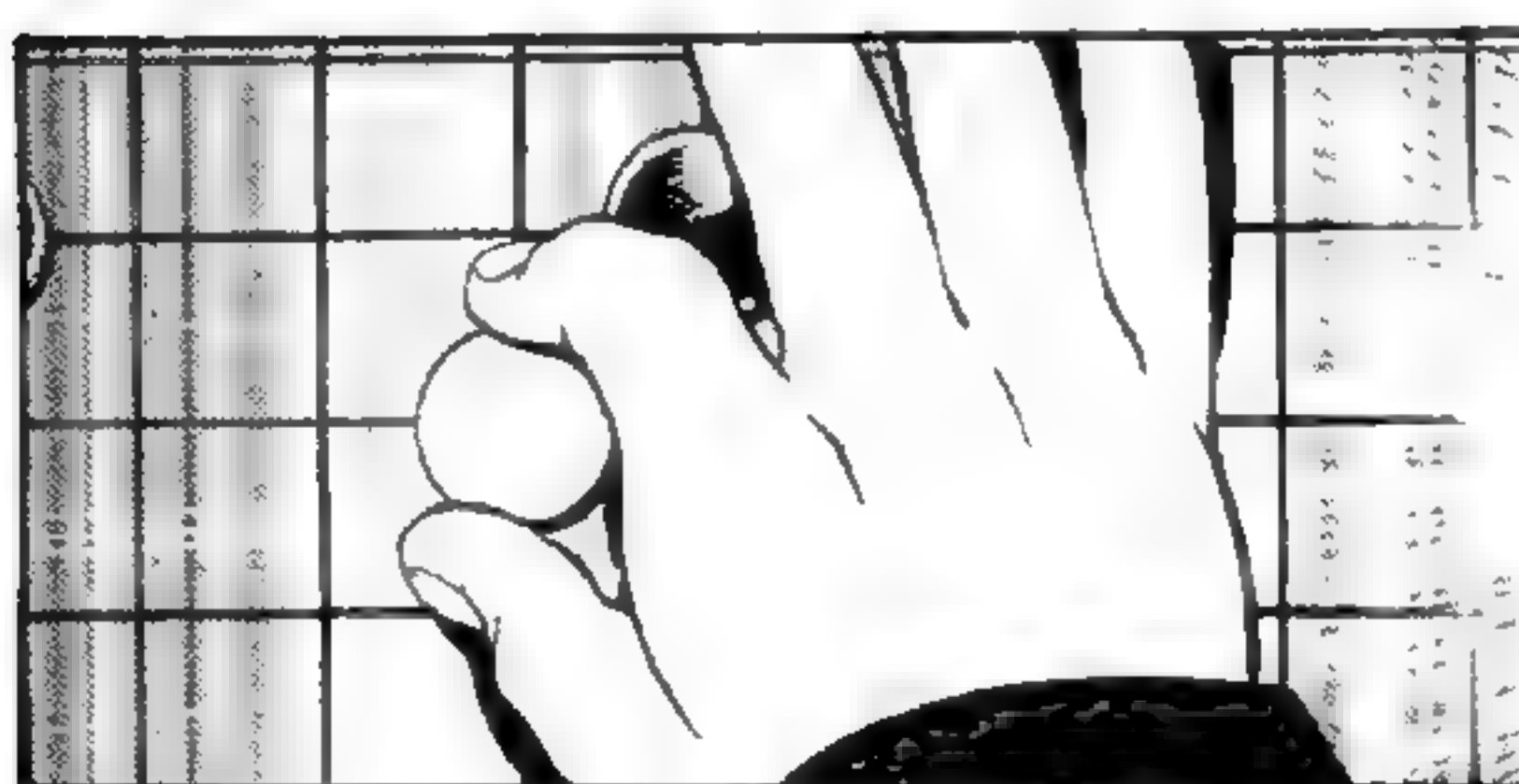
This, you
should be
able to do.

KLAK

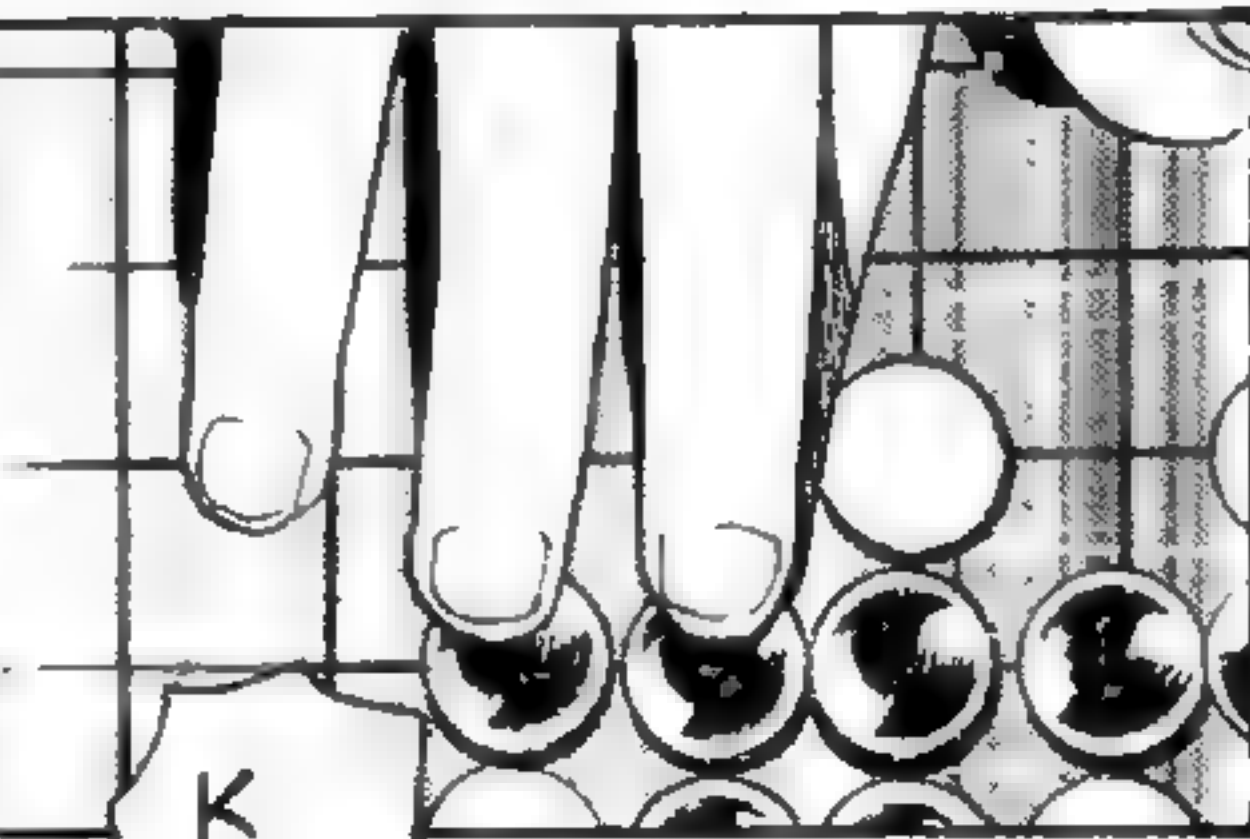


Pay close
attention to
the flow of
my moves.

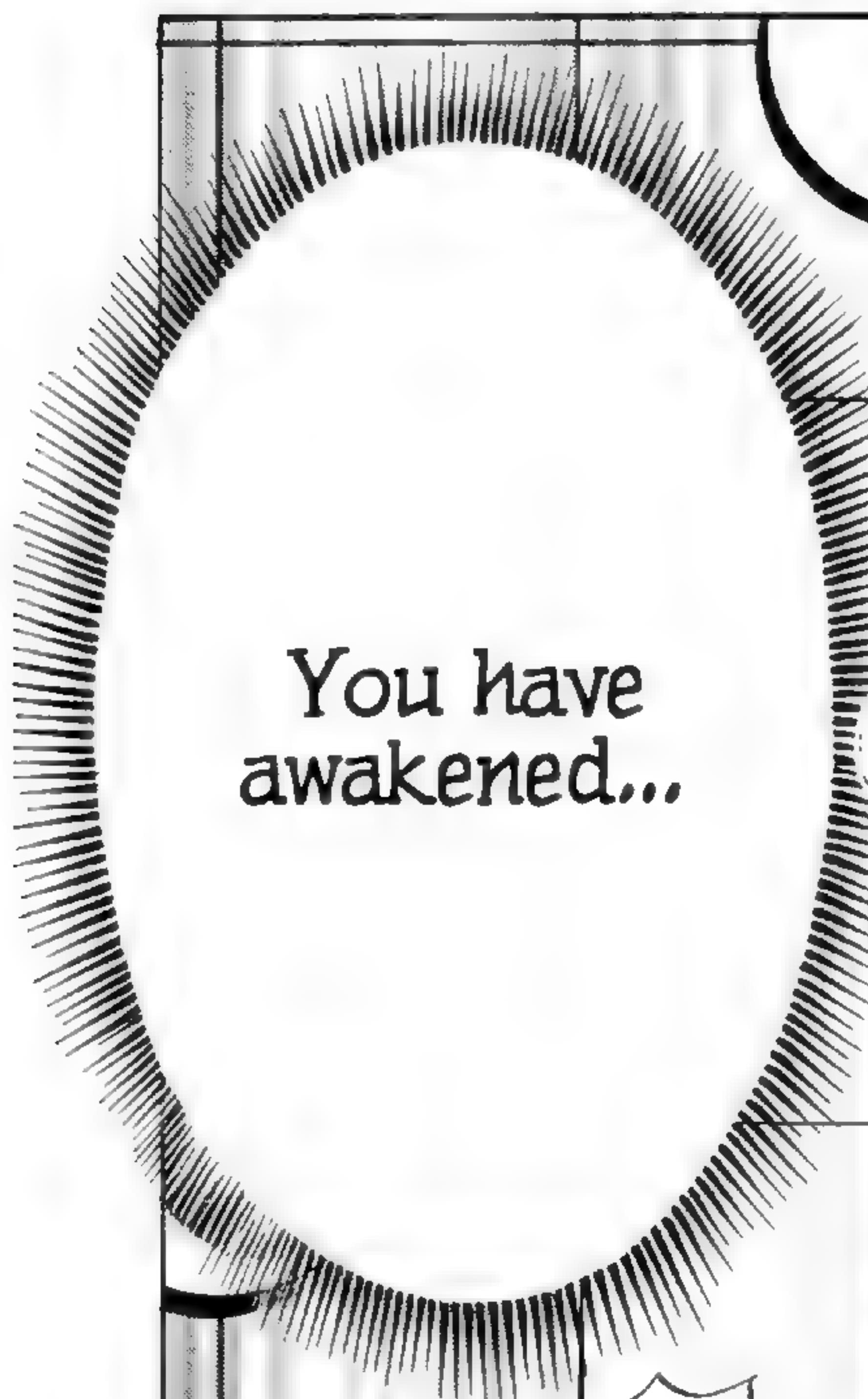
KLAK



Hikaru, this is
your first step.



KLAK

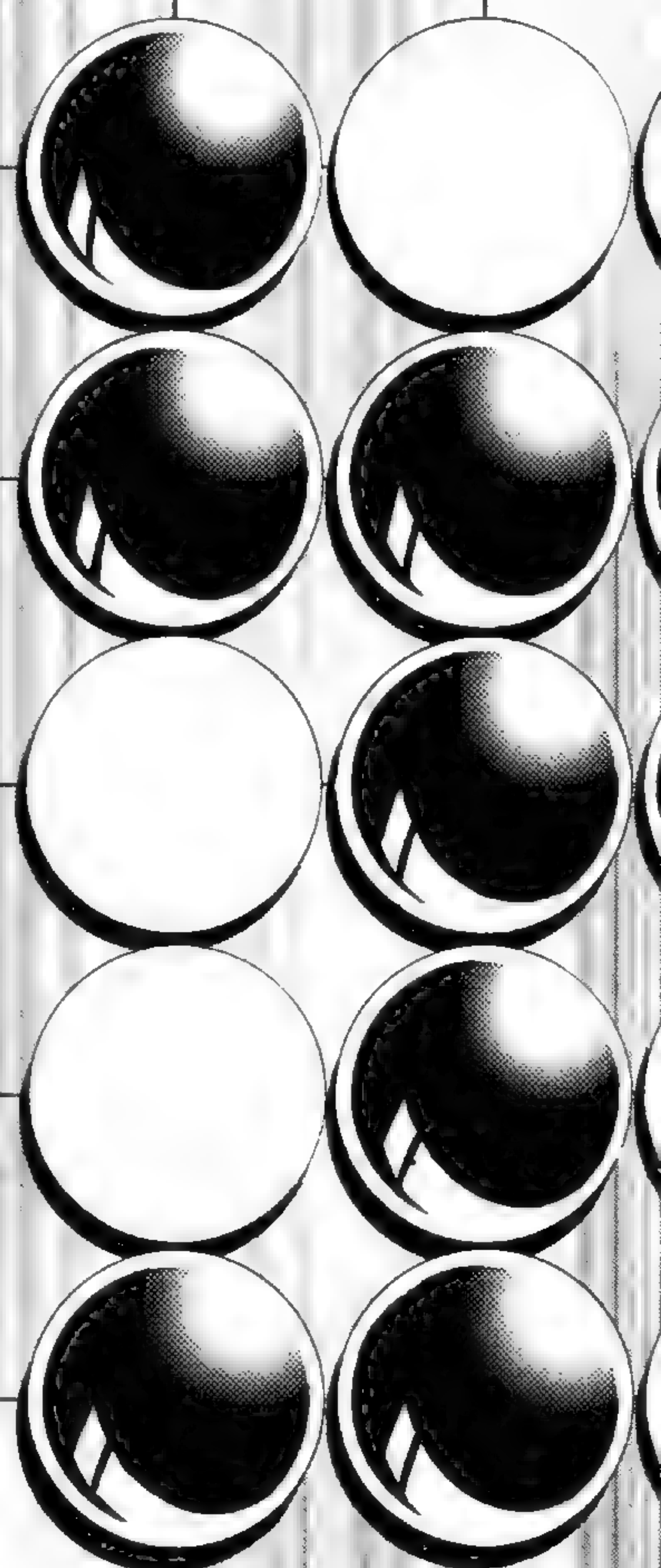


You have
awakened...

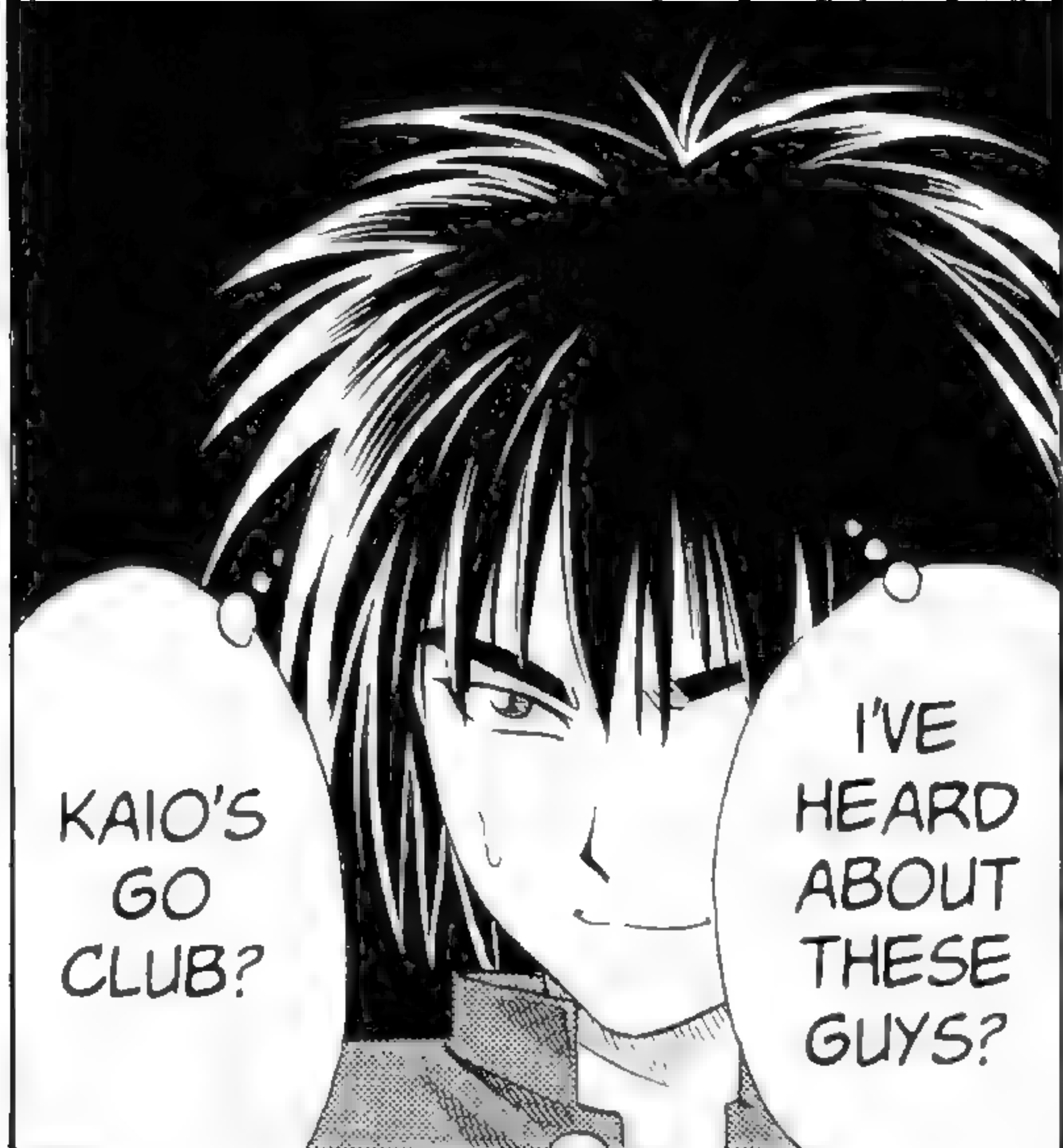
KLAK

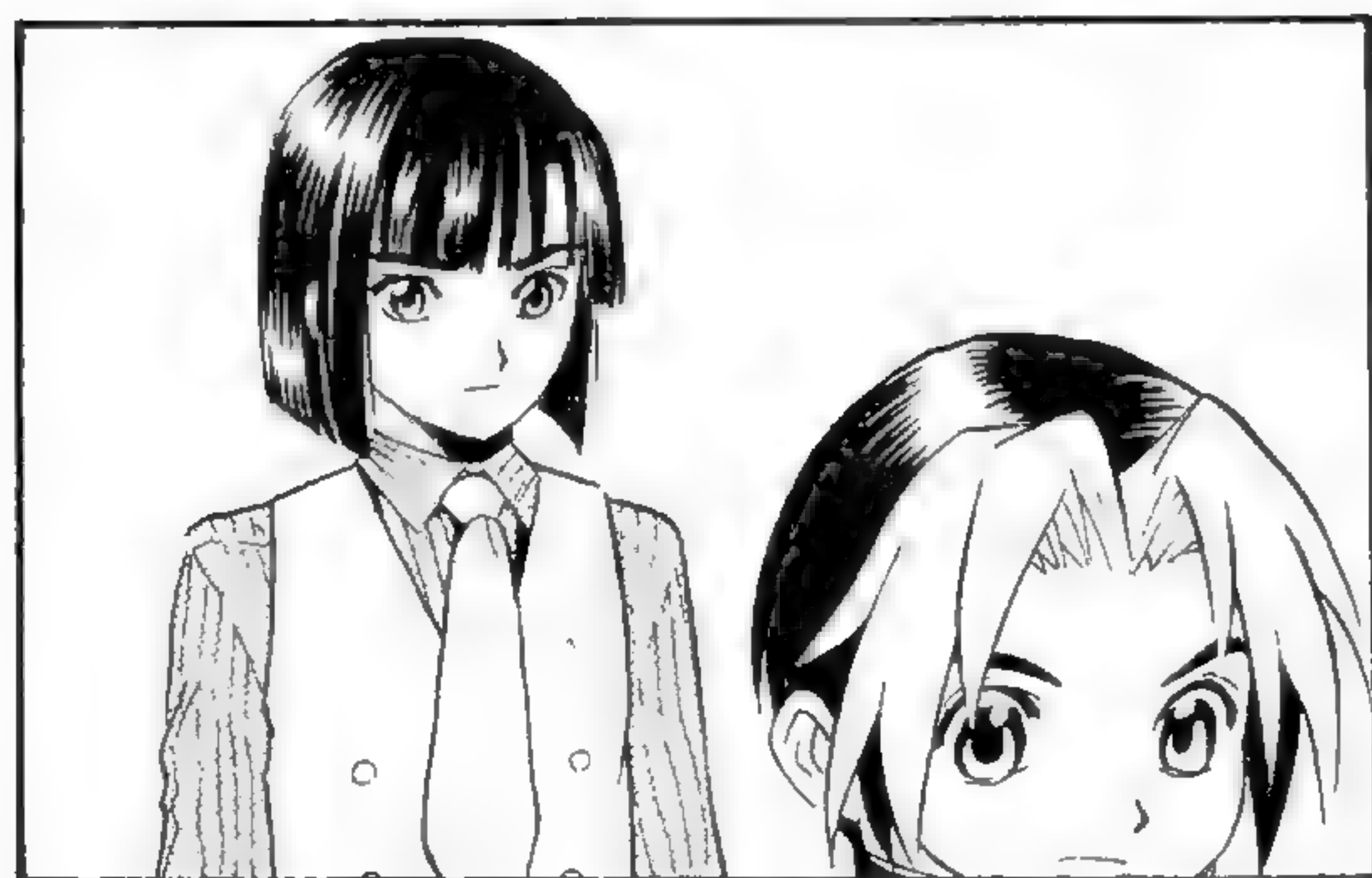


KLAK

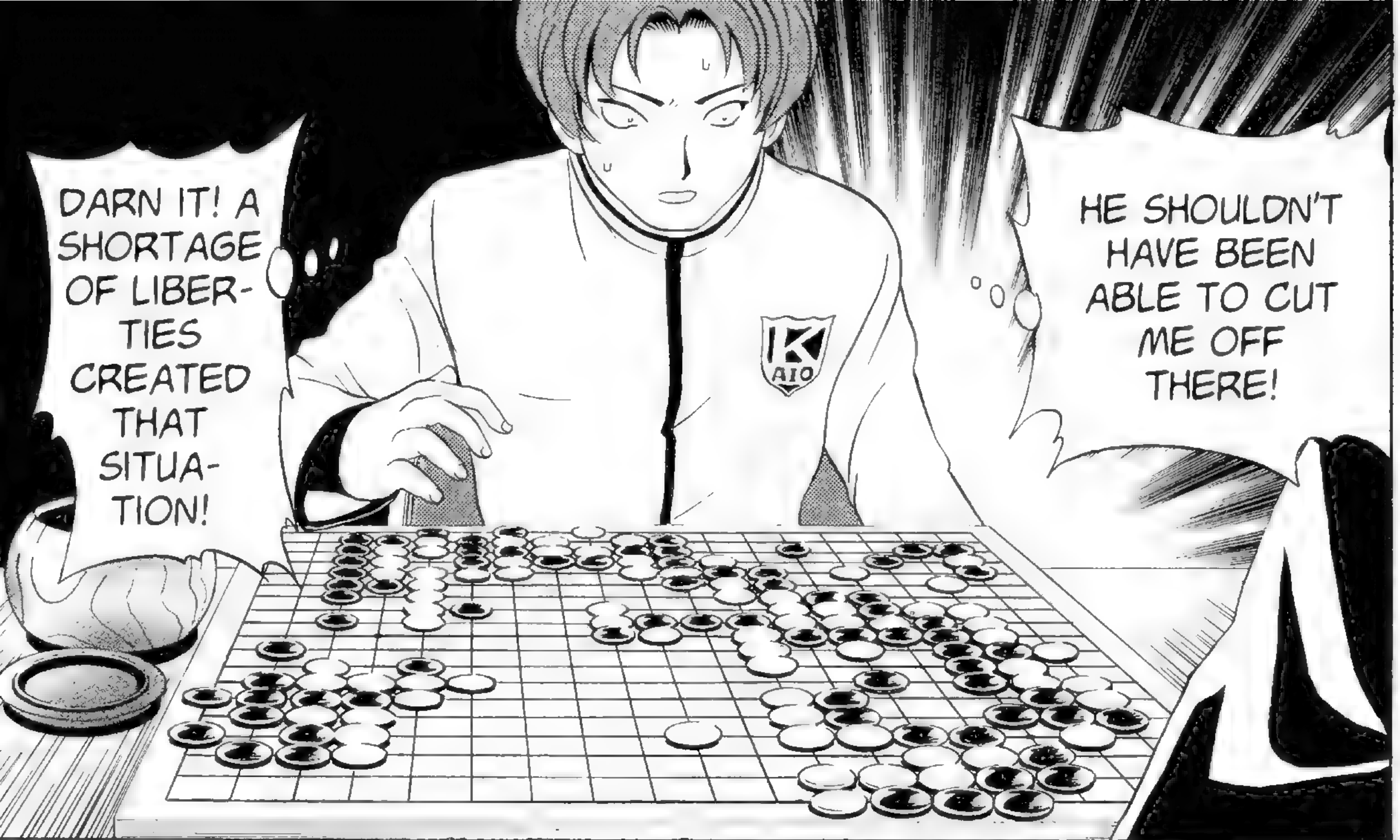












DARN IT! A
SHORTAGE
OF LIBER-
TIES
CREATED
THAT SITUA-
TION!

HE SHOULDN'T
HAVE BEEN
ABLE TO CUT
ME OFF
THERE!



AND I
WON'T
LET HIM
MAKE A
COME-
BACK
IN THE
ENDGAME!

NOW
I'LL BE
AHEAD
BY EIGHT
POINTS!

SIT



IT'S JUST LIKE
TETSUO SAID!
I STOPPED
RELYING ON
THE BOOK
AND I DIDN'T
FALL TOO
FAR BEHIND IN
THE OPENING!

I
CAN
WIN!

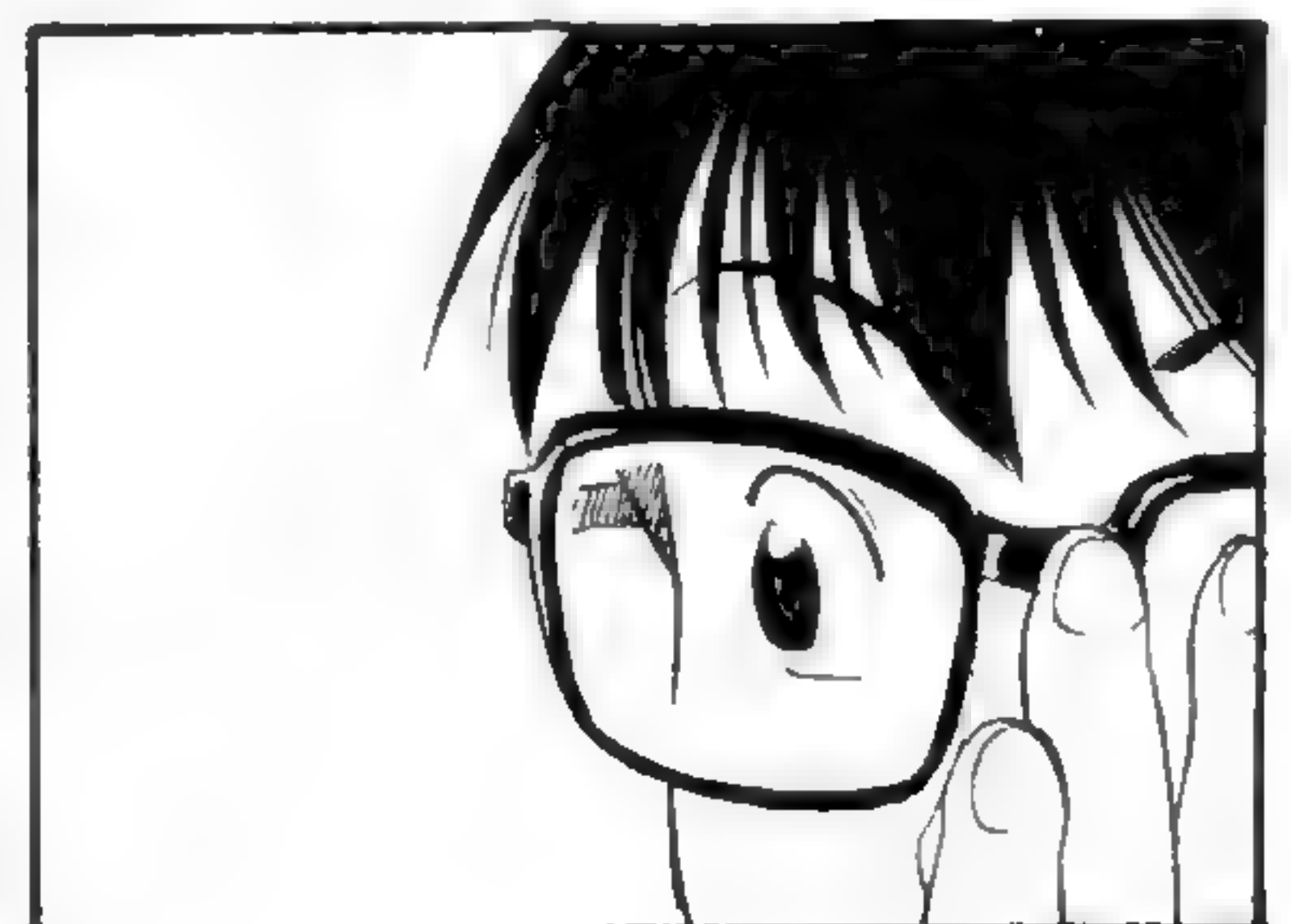


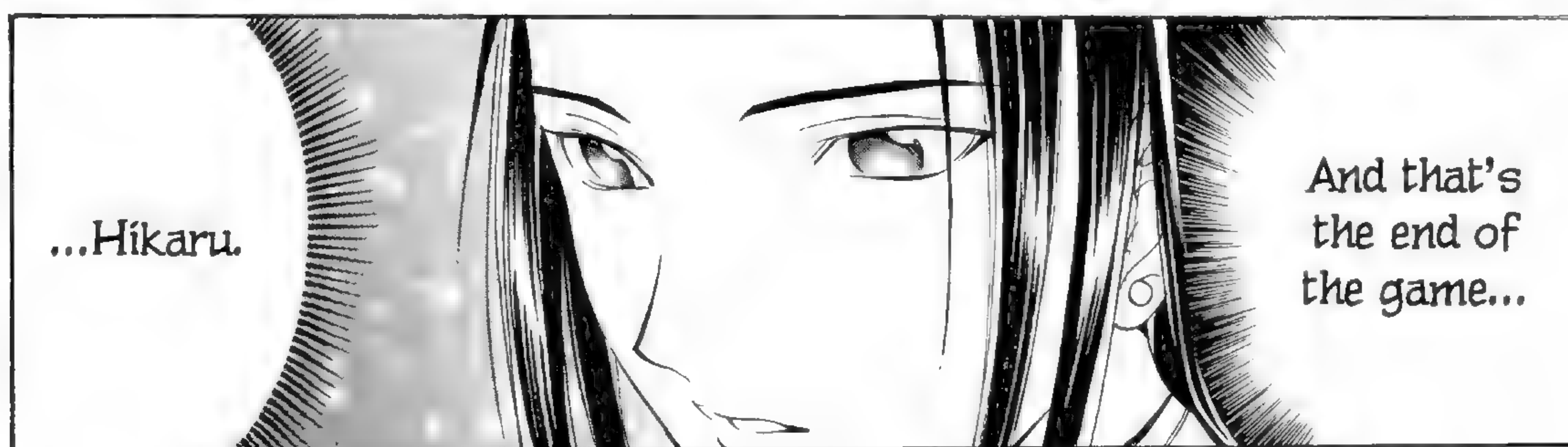
ER...

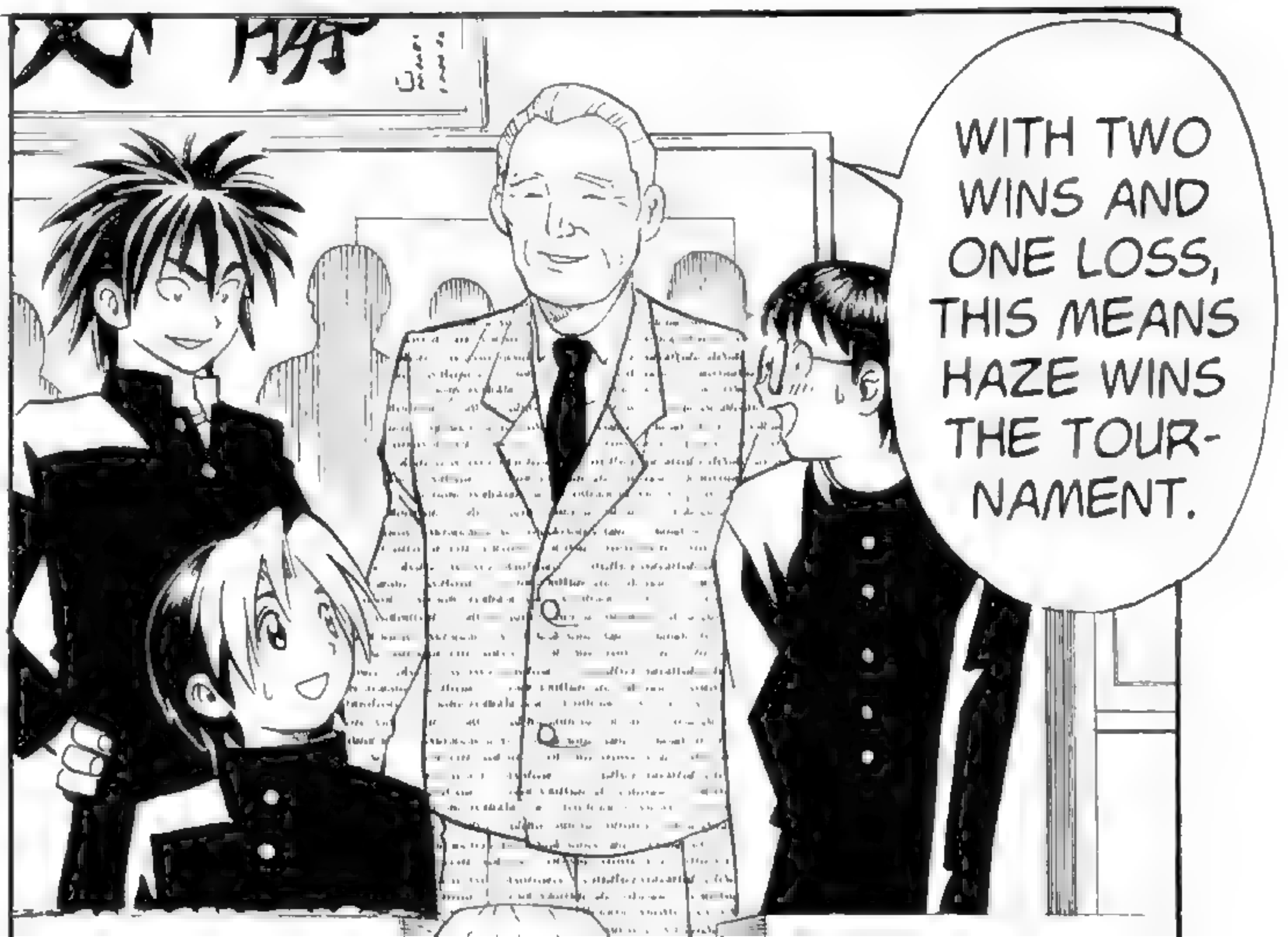


HE DIDN'T
MAKE A
SINGLE
MISTAKE
IN THE
END-
GAME...

SHOOT! I
WATCHED
THIS GUY
PLAY IN
THE SEMI-
FINALS.













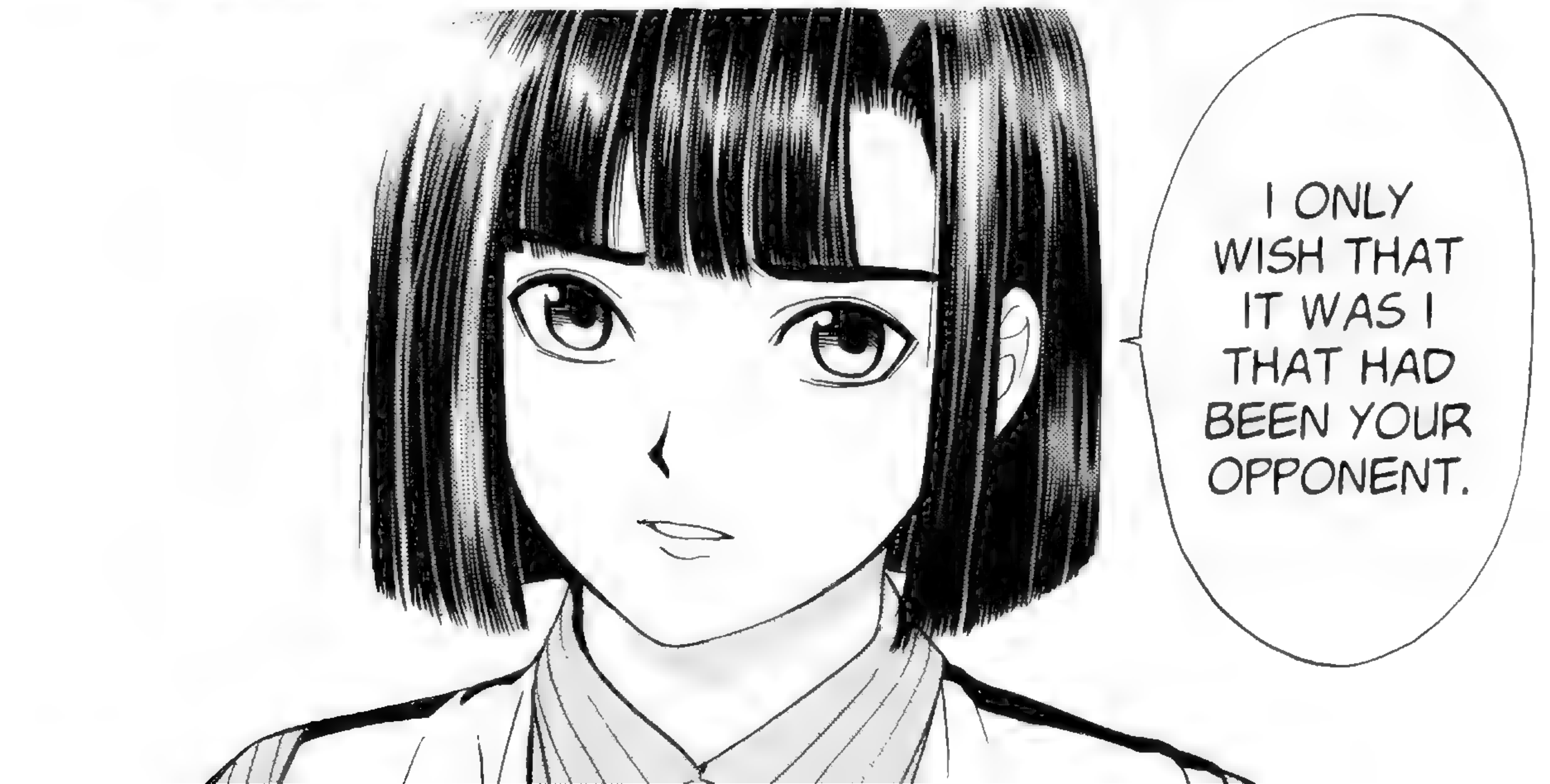
THAT
WAS A
BEAUTIFUL
GAME.



AKIRA!



THAT'S
RIGHT.



I ONLY
WISH THAT
IT WAS I
THAT HAD
BEEN YOUR
OPPONENT.



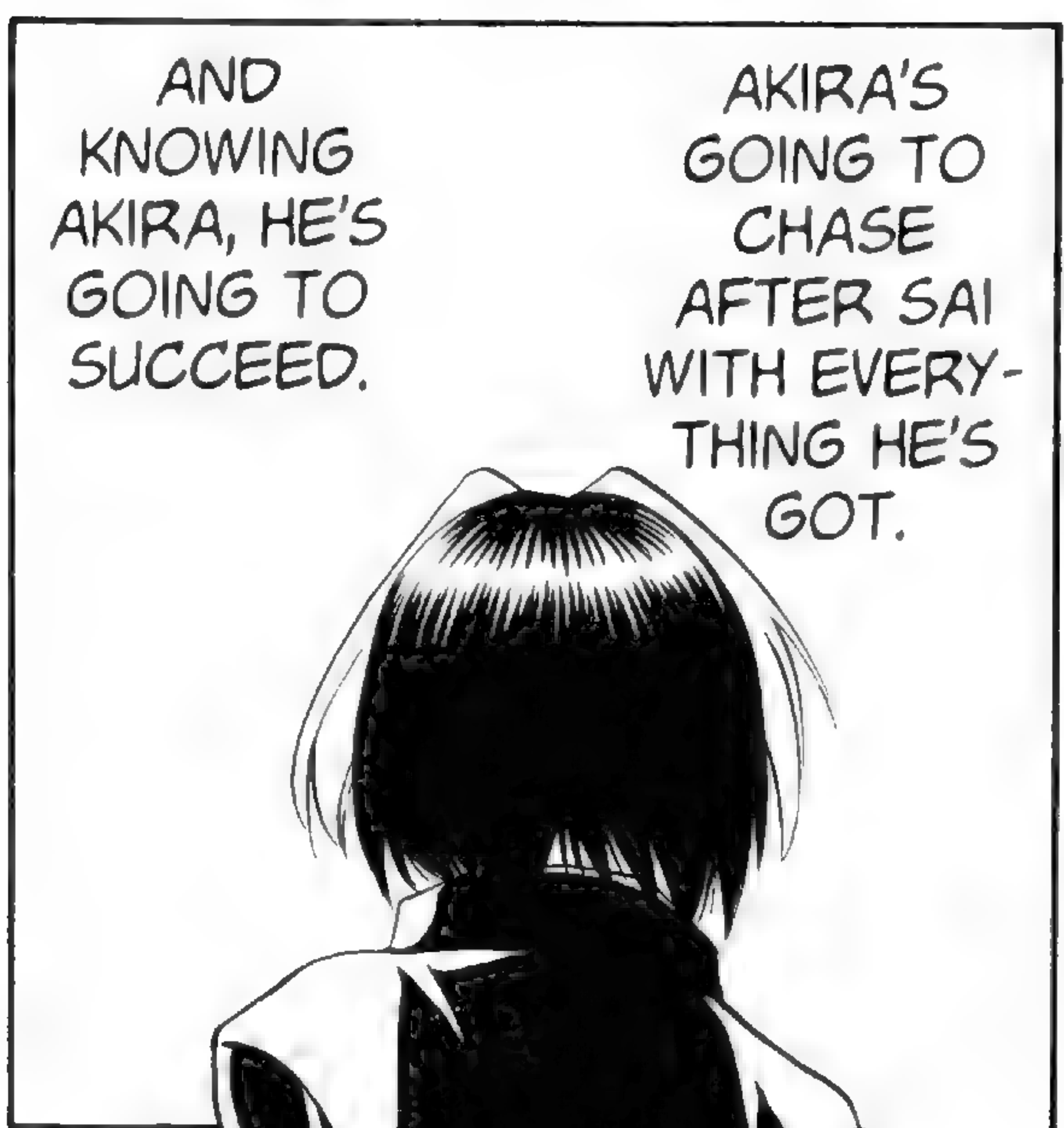




SAI, COULD
IT BE THAT
YOU'RE AN
INCREDIBLE
PLAYER?



AKIRA'S
GOT THAT
SERIOUS
LOOK IN HIS
EYES, AND
HE'S LOOKING
STRAIGHT
AT YOU.



AND
KNOWING
AKIRA, HE'S
GOING TO
SUCCEED.

AKIRA'S
GOING TO
CHASE
AFTER SAI
WITH EVERY-
THING HE'S
GOT.



YES...





LEARN
THESE AND
YOU CAN
PLAY!

THE RULES OF GO

②

Capture Your Opponent's Stones By Surrounding Them


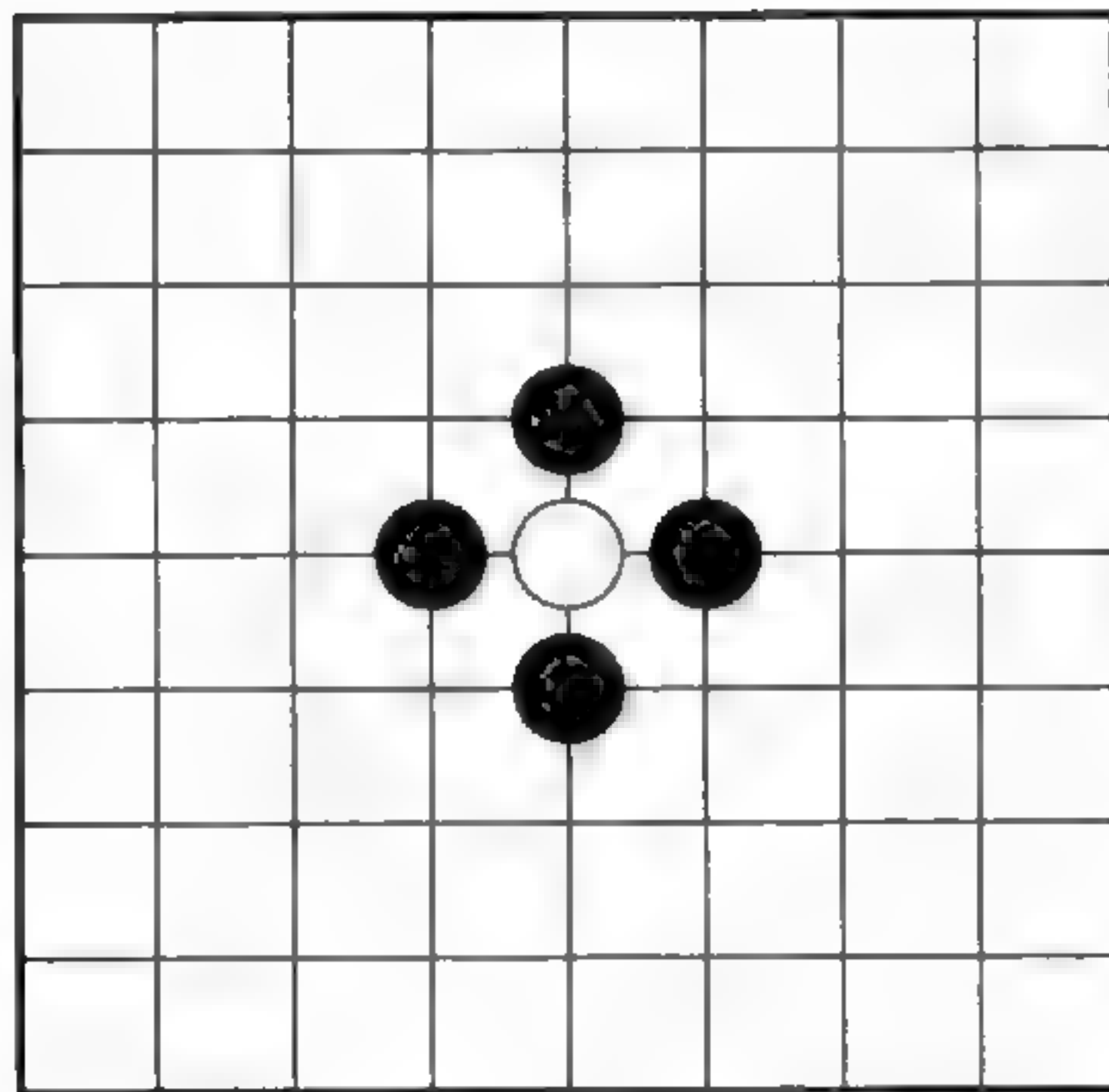
You can capture your opponent's stone by surrounding it to the left, right, top and bottom as shown in figure A. Figure B shows the board after the stone has been captured. Four stones are necessary to capture a stone located in the middle of the board, but as figure C shows, only two or three stones are needed at the edges of the board. You can also capture a group of stones if you completely surround them to the left, right, top and bottom. All the stones in figure C marked with a  have been captured. Captured stones are called *agehame*. After the game ends, captured stones are used to fill in your opponent's territory. The situation in which stones are one move away from being captured is called *atari*.

FIGURE A.



↓ **FIGURE B.**

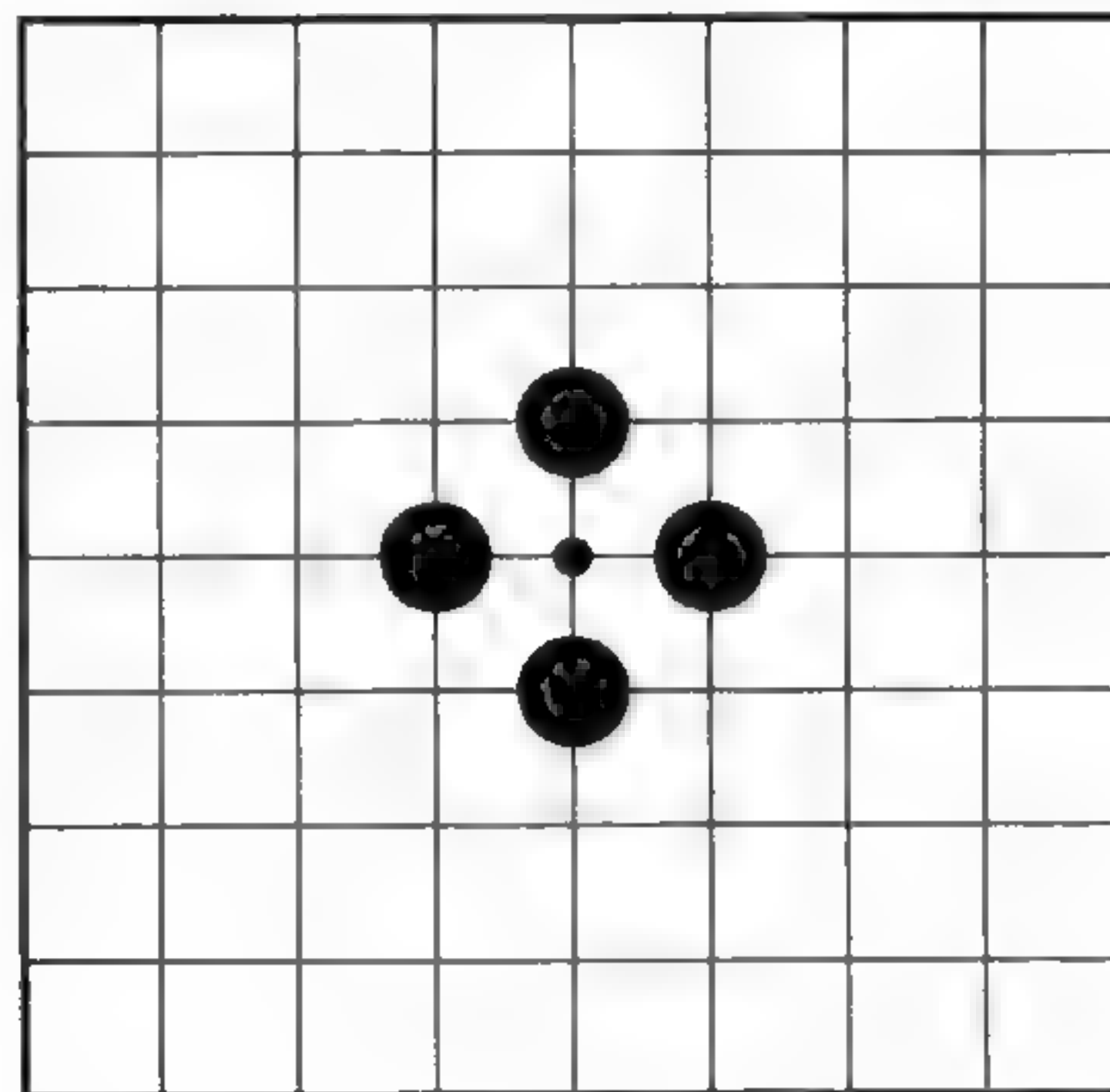
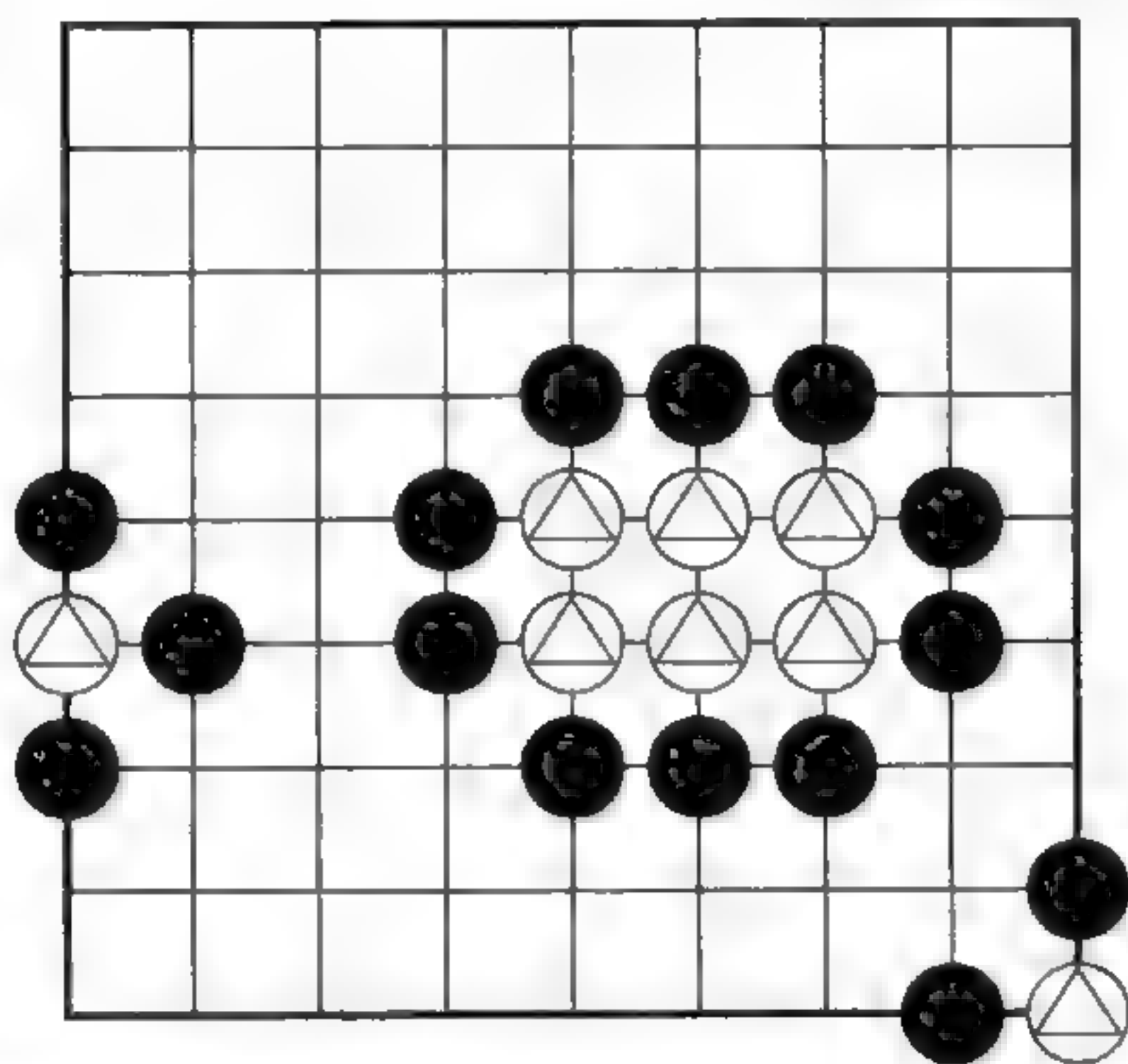


FIGURE C.



Game 13: "I'm Not Going to Play You"

THE NEW SPRING
SEMESTER AT
HAZE MIDDLE
SCHOOL...

HAVE YOU
DECIDED
WHICH CLUB
YOU'RE GOING
TO JOIN?

NOT
YET.

THERE WERE
A LOT OF
POSTERS ON
THE BULLETIN
BOARD IN
THE HALL.

WE CAN
COME BACK
AND LOOK AT
THE POSTERS
LATER.

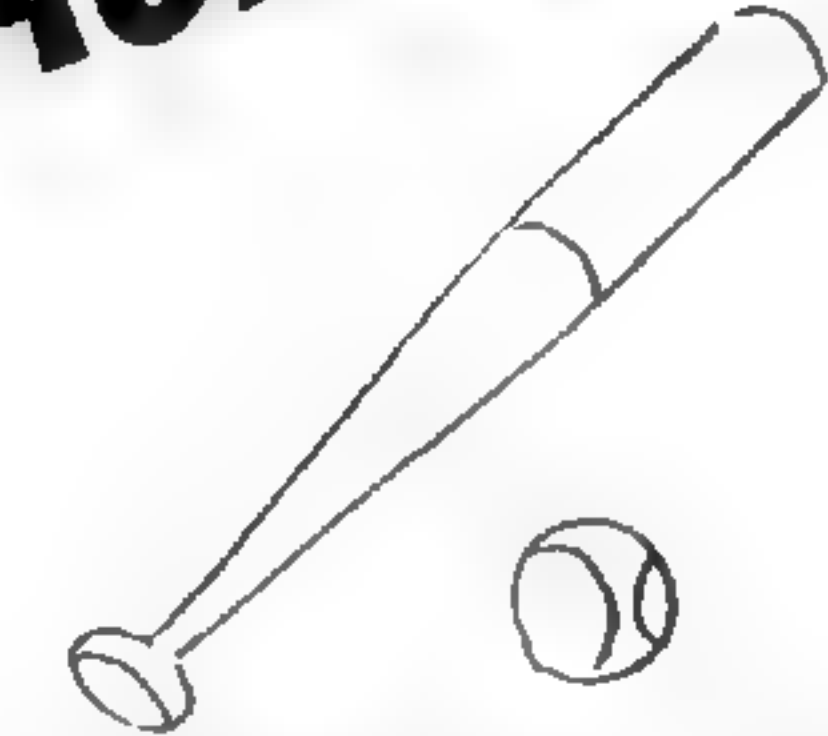
LET'S
GO
HOME!

I'M
DONE!

部員募集

SEEKING
NEW
**GO
CLUB**
MEMBERS

BASEBALL



DREAM ABOUT THE
MAJOR LEAGUE!

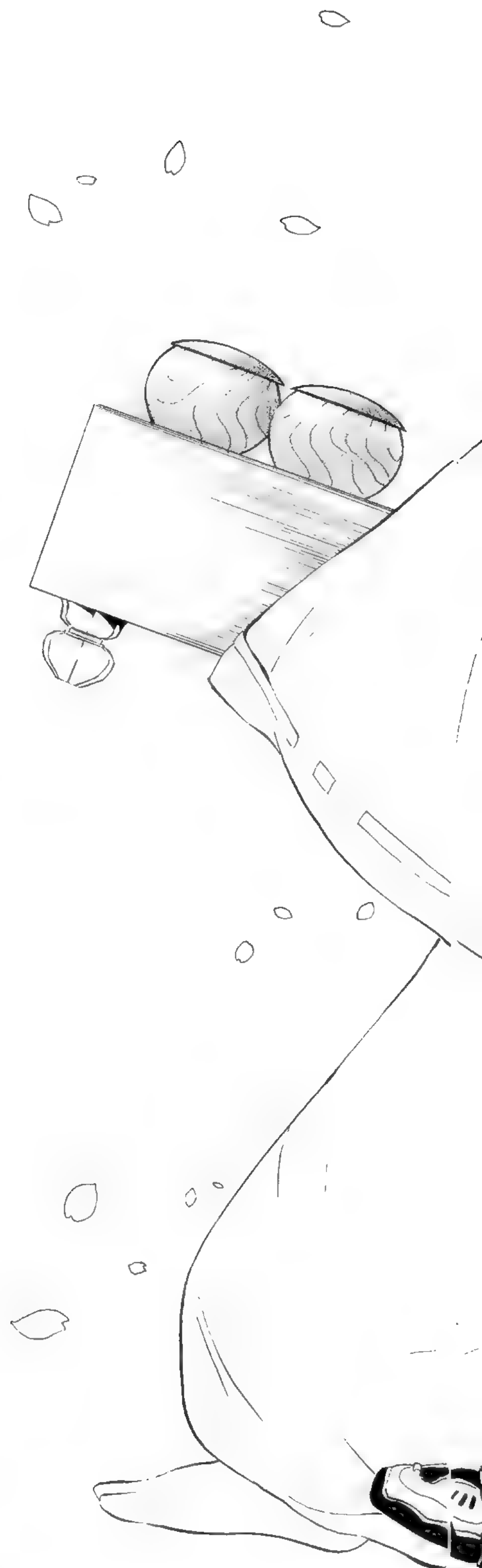
新
演

BAND

Game 13

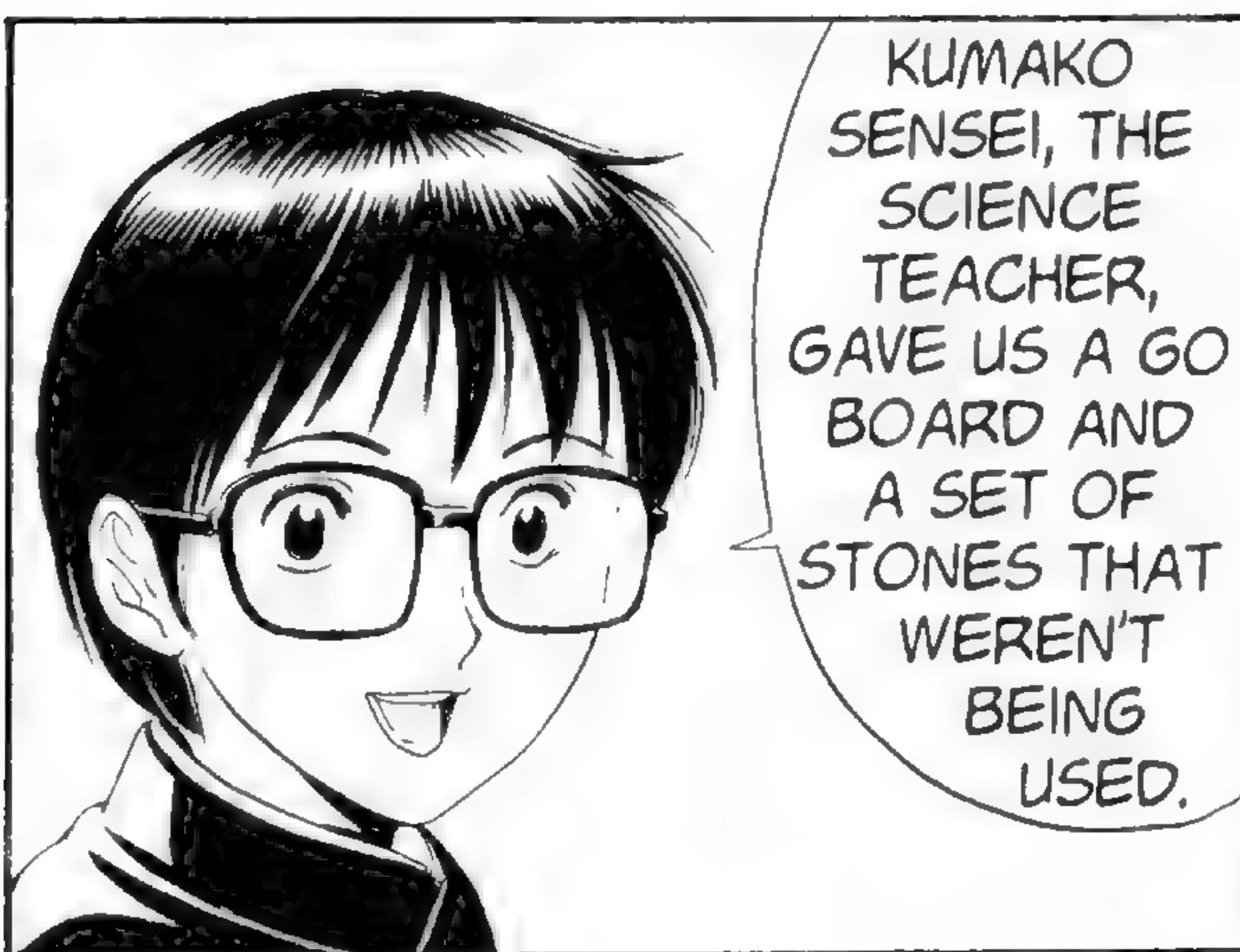
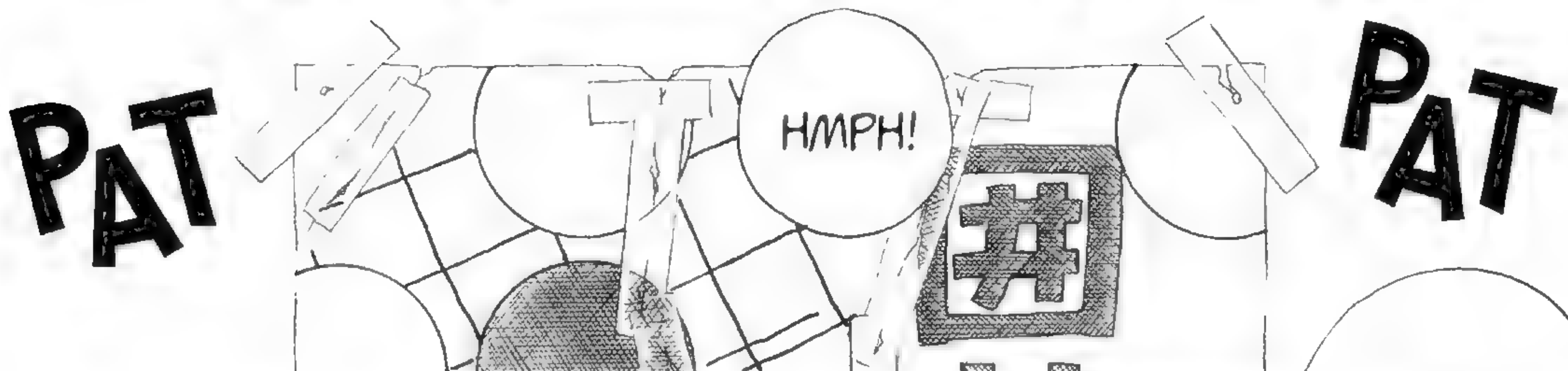
"I'm Not Going to Play You"













野
WELL, OUR
NEXT STEP IS TO
GET SOME NEW
MEMBERS IN THE
CLUB. THEN THE
SCHOOL WILL HAVE
TO RECOGNIZE US
AS AN OFFICIAL
CLUB.

Hmm...
Genuine
Go Club?

WOW! WE'RE
SHAPING UP
INTO A REAL
GENUINE GO
CLUB!!



SAID
HE
WON'T
BE
PLAYING
GO ANY-
MORE...

HE'S
ONLY
GOING
TO
PLAY
SHOGI.



WHAT
ABOUT
TETSUO?
ISN'T HE
GOING TO
PLAY GO
ANYMORE?



I'M
GOING
TO GO
WITH
YOU
GUYS!

WAHOO!
THIS IS
GONNA
BE FUN!

SHOULD
I PUT UP
POSTERS OR
HAND OUT
FLYERS? OR
MAYBE I SHOULD
GO RECRUIT
SOME NEW
MEMBERS!

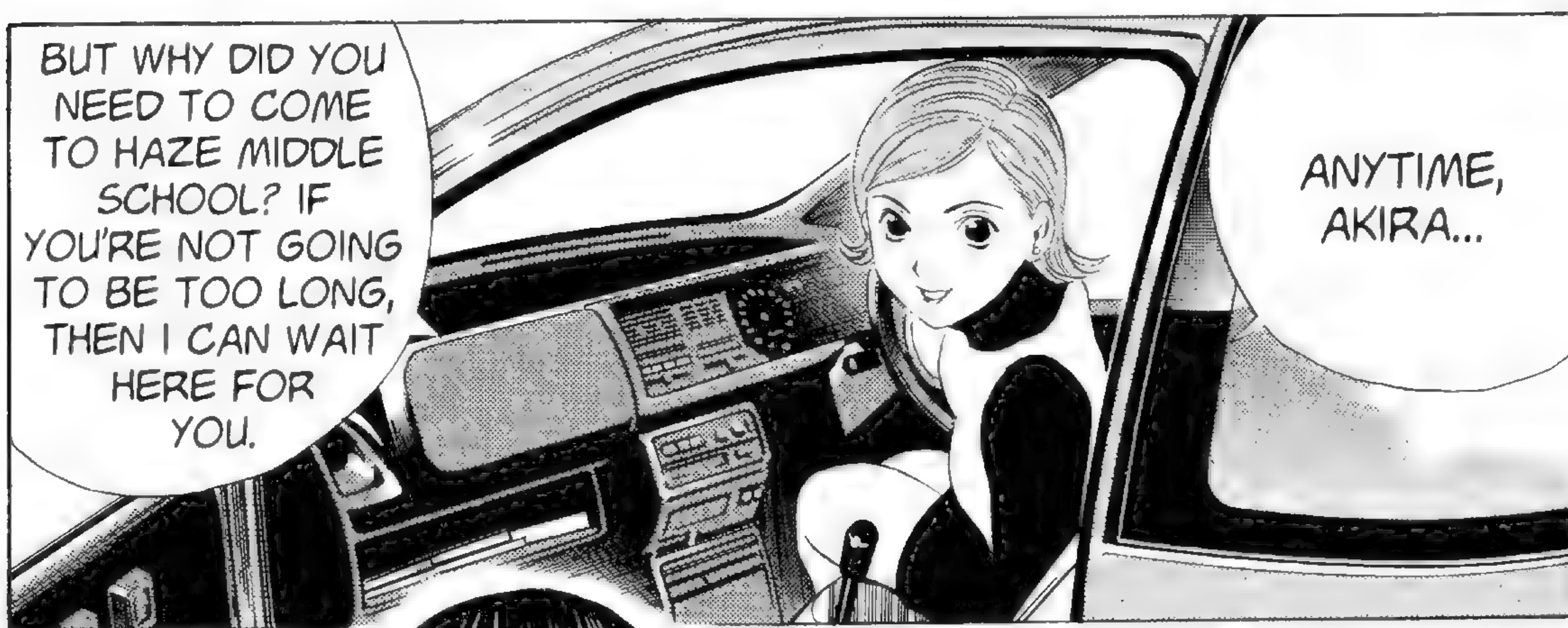
I SEE...

WELL,
WHAT
CAN I
DO?!



WHY NOT?!
YOU SAID
IT WAS
GOING TO
BE FUN...

WHAT
FOR?!
WHY'RE
YOU
COMING?!

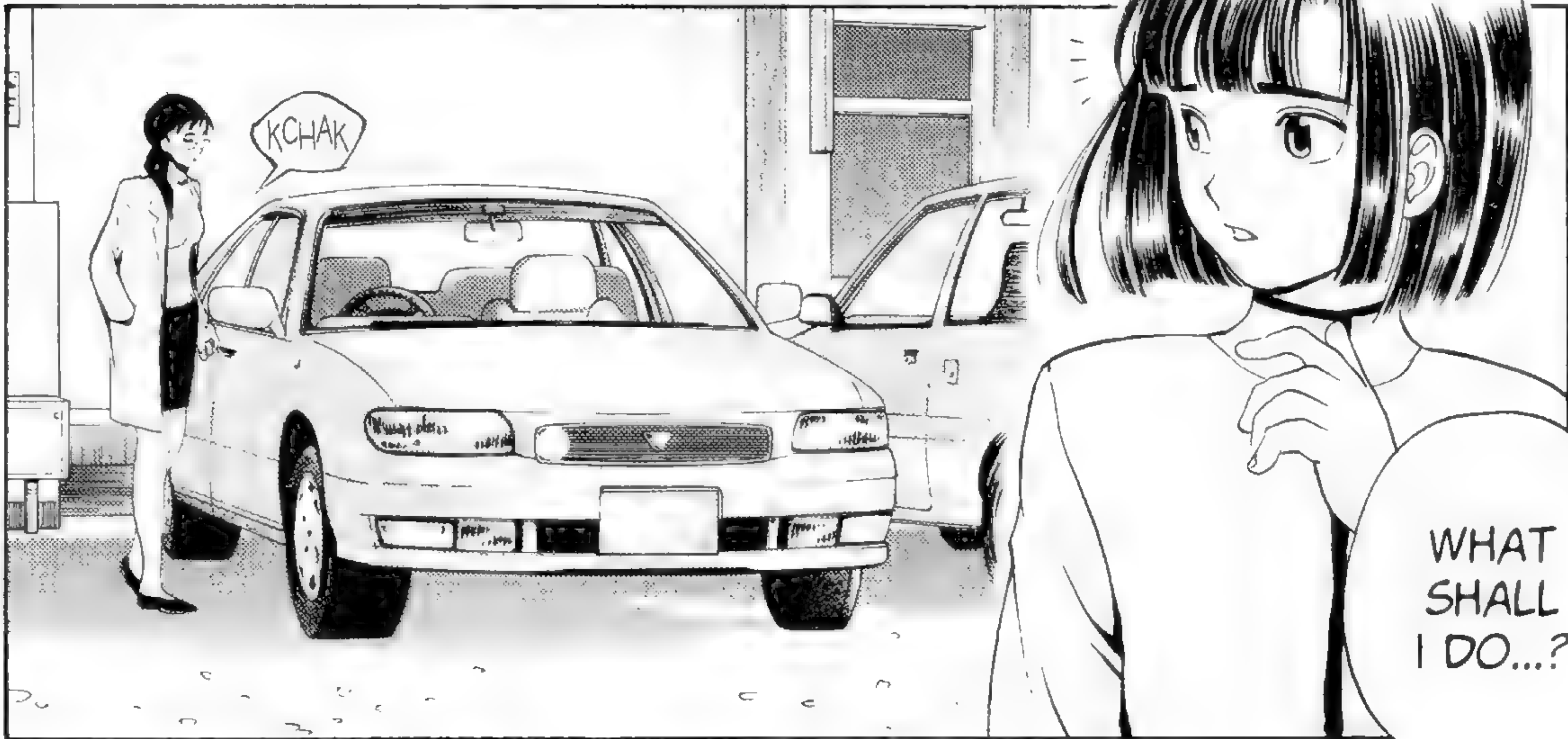
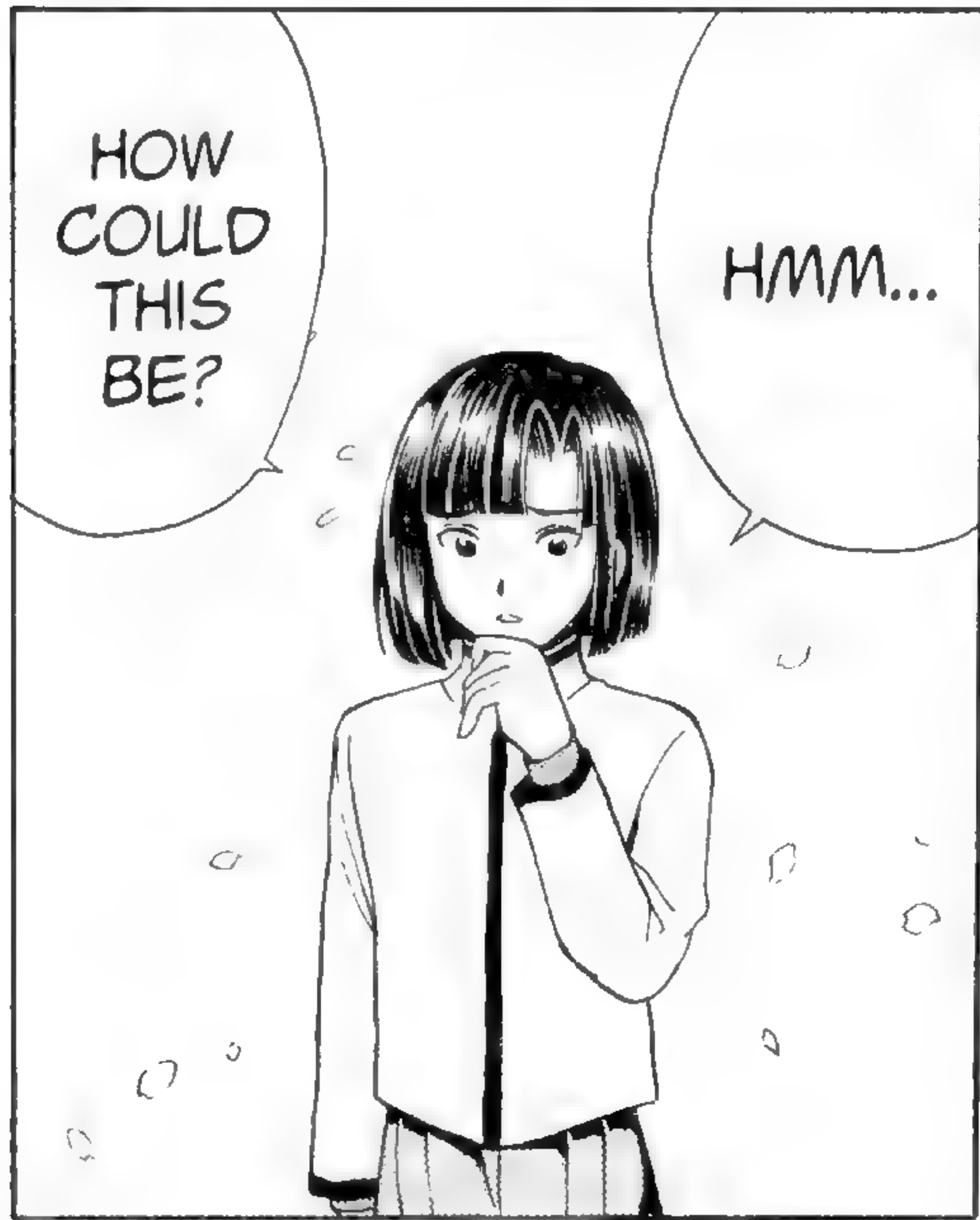


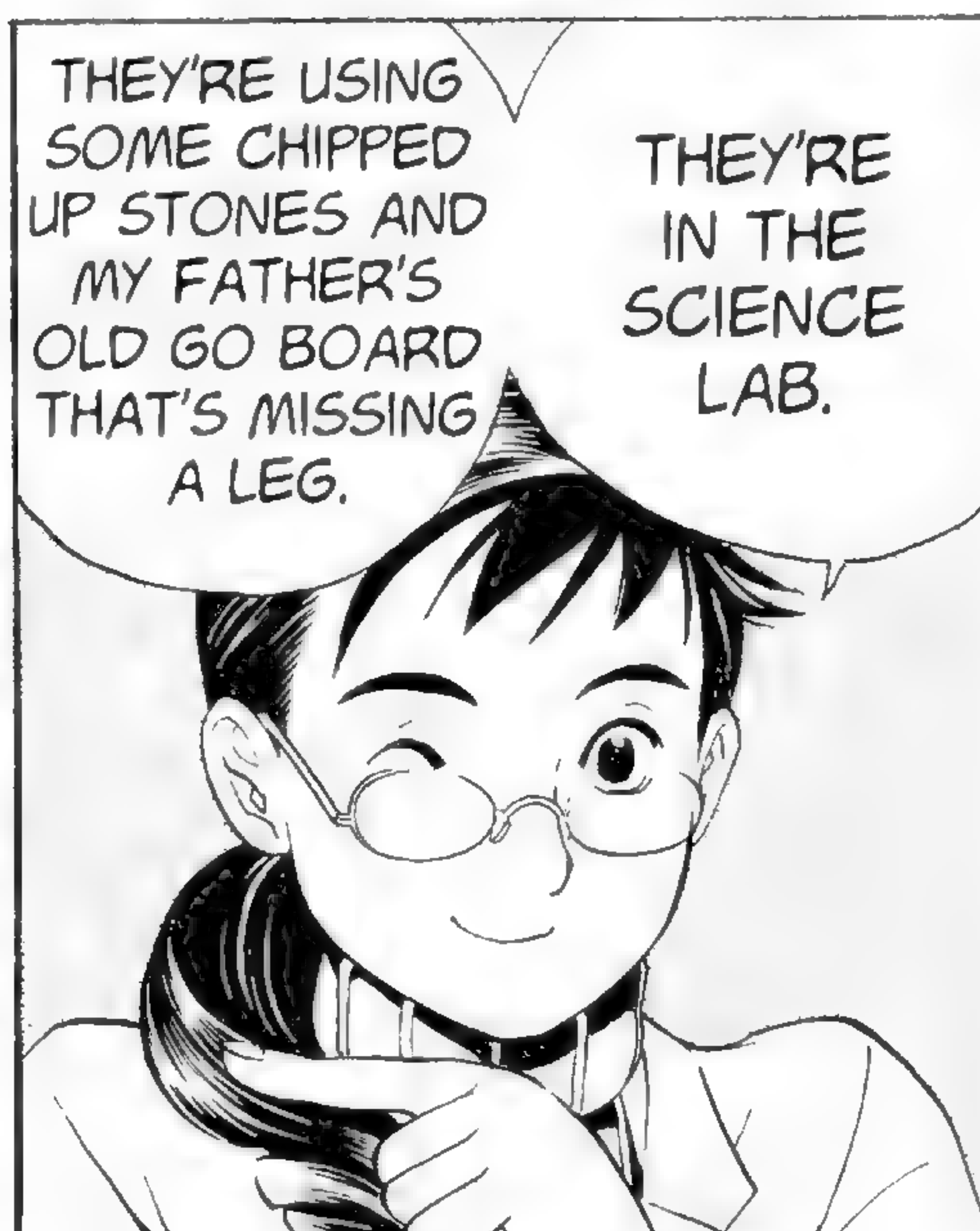
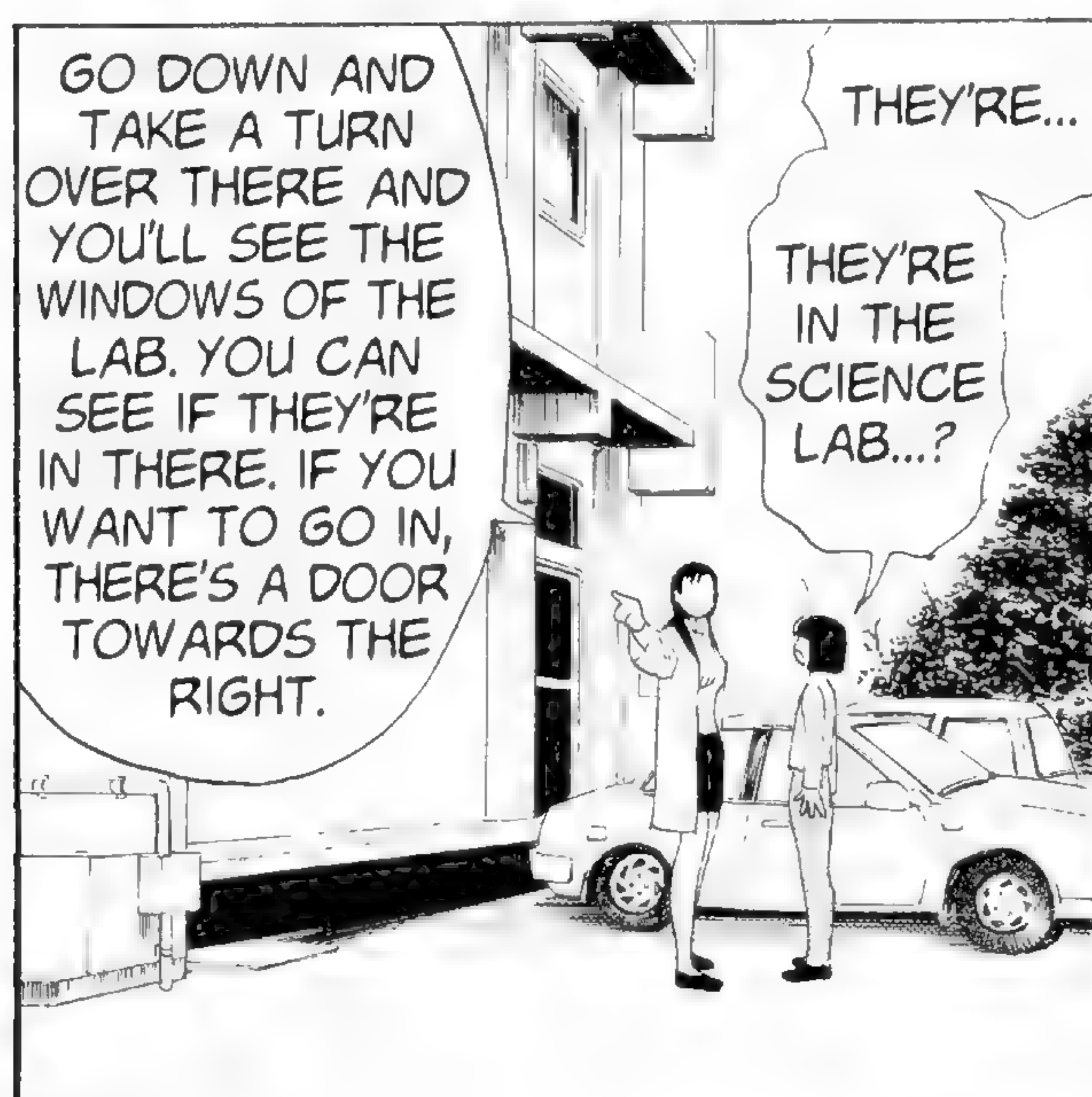


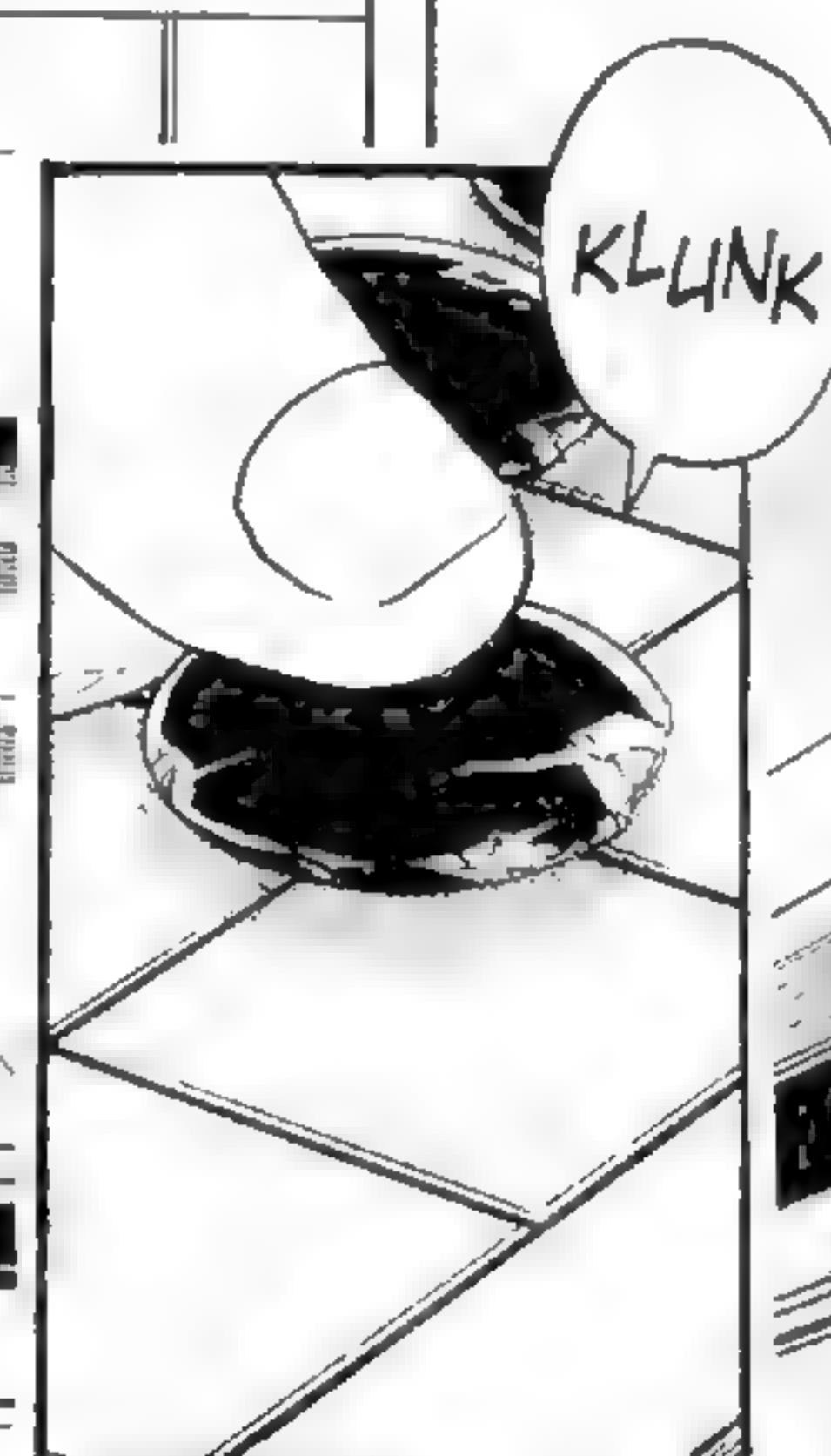


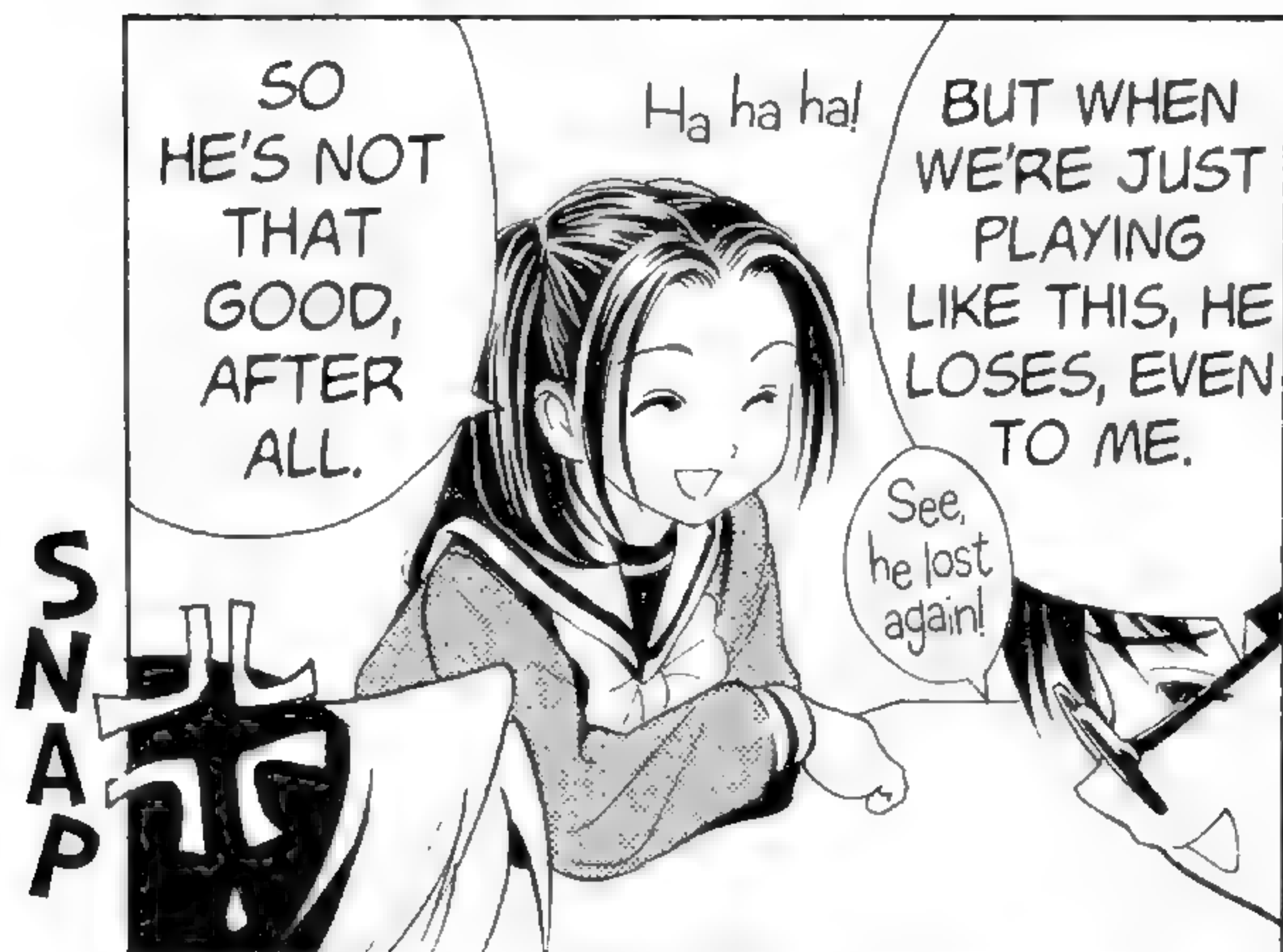
I THINK...

I SAW A POSTER FOR THE GO CLUB ON THE BULLETIN BOARD...













OH BOY,
HE'S
OVER-
RATING
HIKARU'S
ABILITY.



WHAT?!



I'M NOT
GOING TO
PLAY YOU...



RATTLE

WHY
AREN'T
YOU
GOING
TO PLAY
AGAINST
ME?!

HIKARU!



WHAT
ARE YOU
TALKING
ABOUT?!

Huh
...?
Uh,
yeah...

AND THEN
I'M GOING
TO PLAY IN
THE NEXT
TOURNAMENT
AGAIN. RIGHT,
KIMIHIRO?

I'M GOING
TO WORK
HARD WITH
KIMIHIRO
AND THE
GO CLUB.

SLAM



WHY WON'T
HE PLAY
AGAINST ME?

WHY...?



"I'M
GOING
TO WORK
HARD WITH
KIMIHIRO AND
THE GO CLUB
AND PLAY IN
THE NEXT
TOURNA-
MENT."

THERE IS NO
WAY THAT YOU
WOULD FEAR ME.

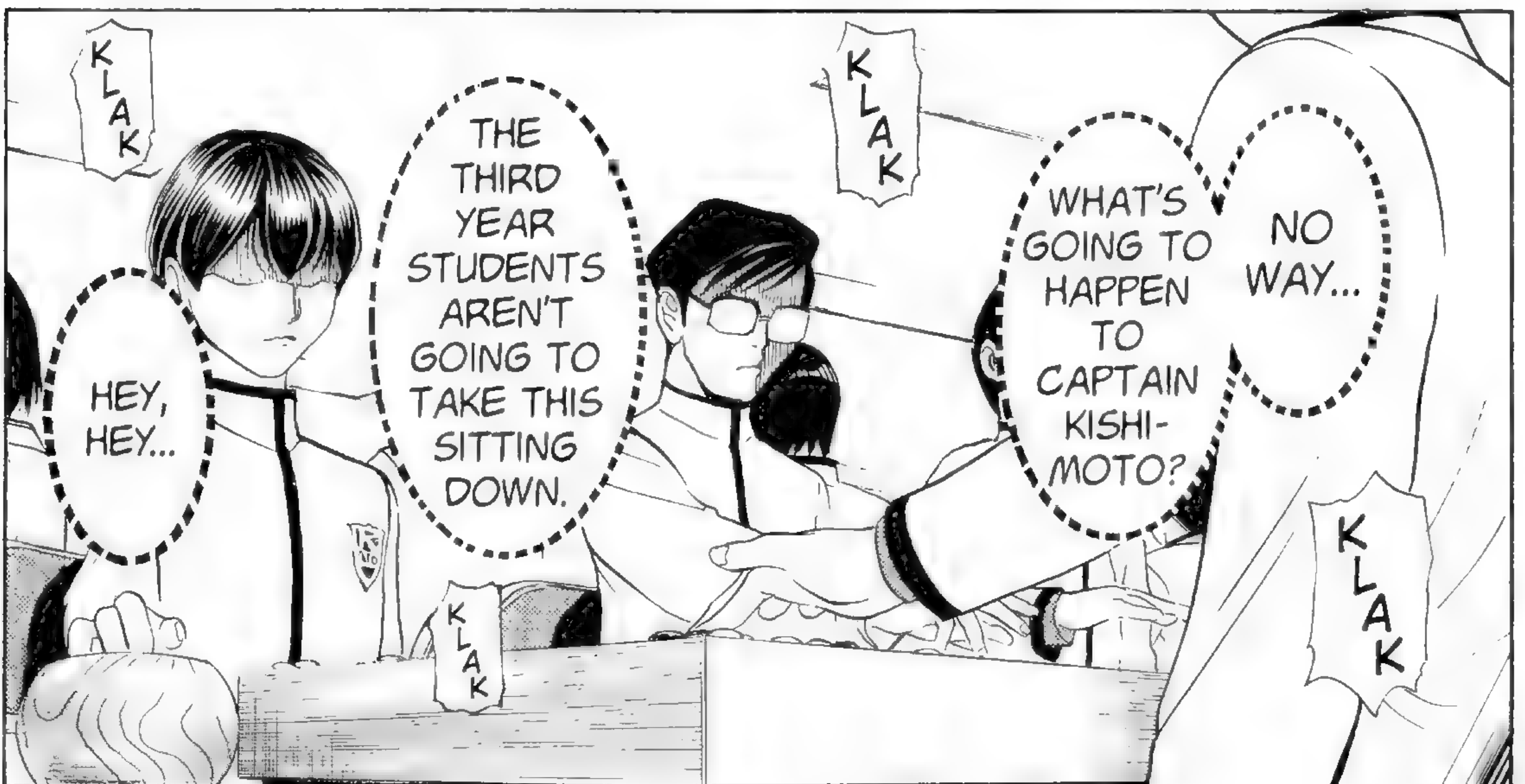
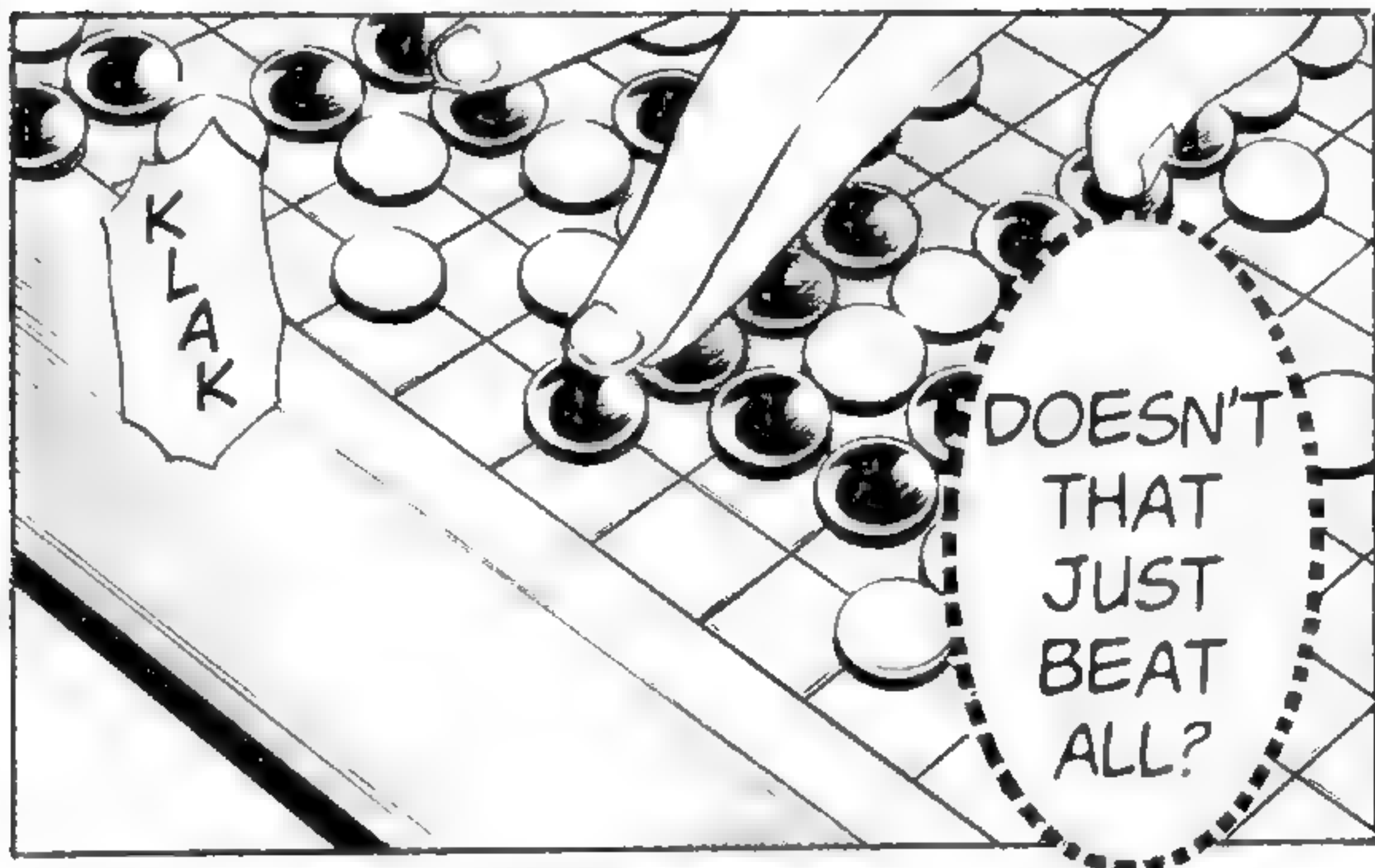
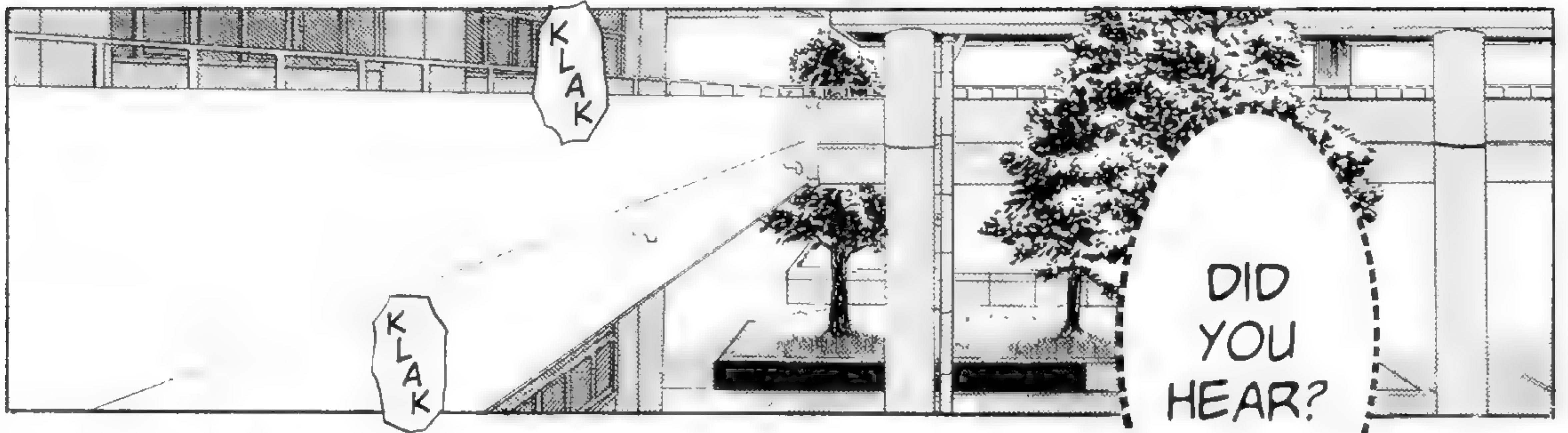
NO. IT
IS I THAT
FEAR YOU.

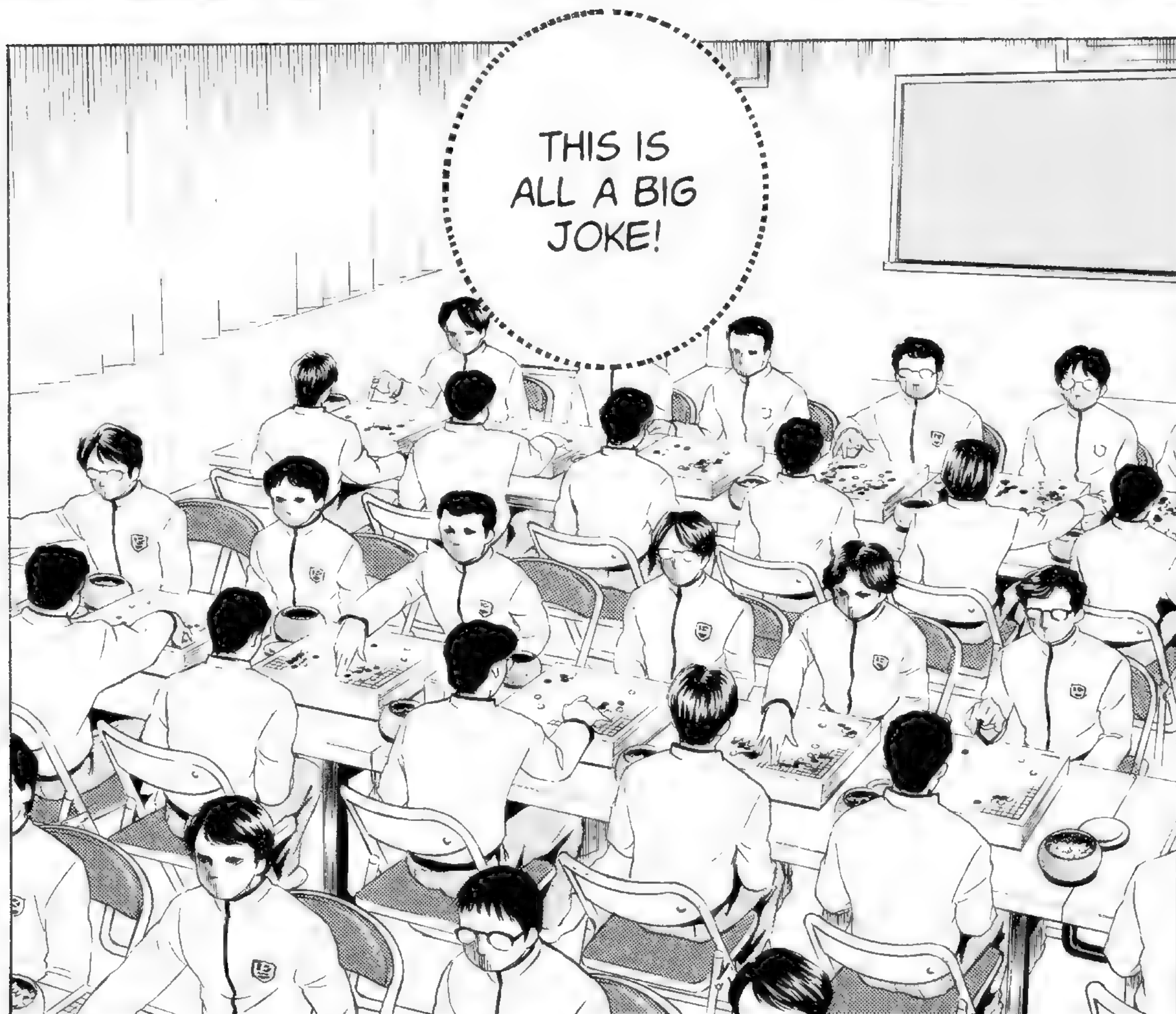
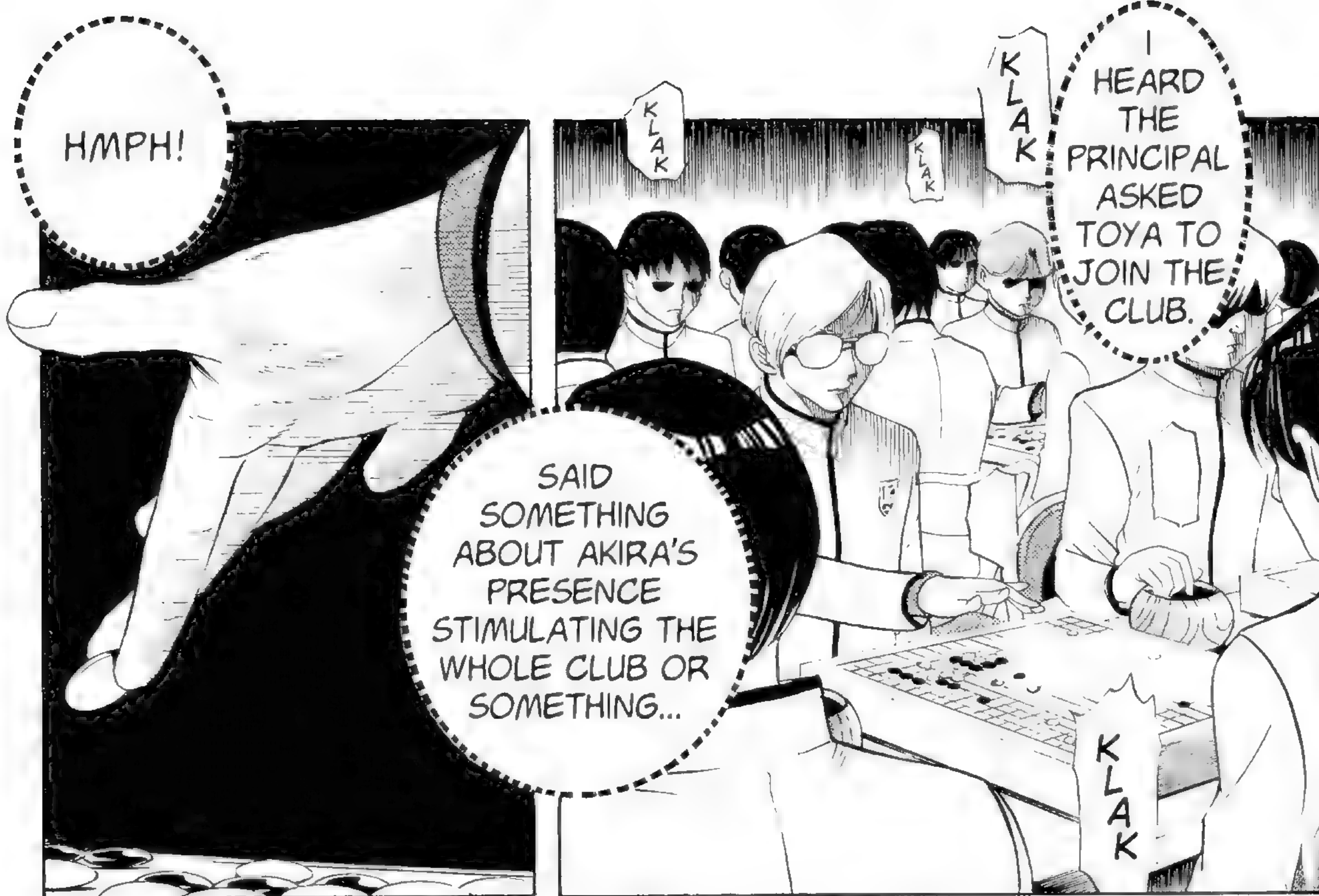


THEN SO
WILL I...

HIKARU
SHINDO, IF
THAT'S WHAT
YOU'RE GOING
TO DO...

FSH HHHH





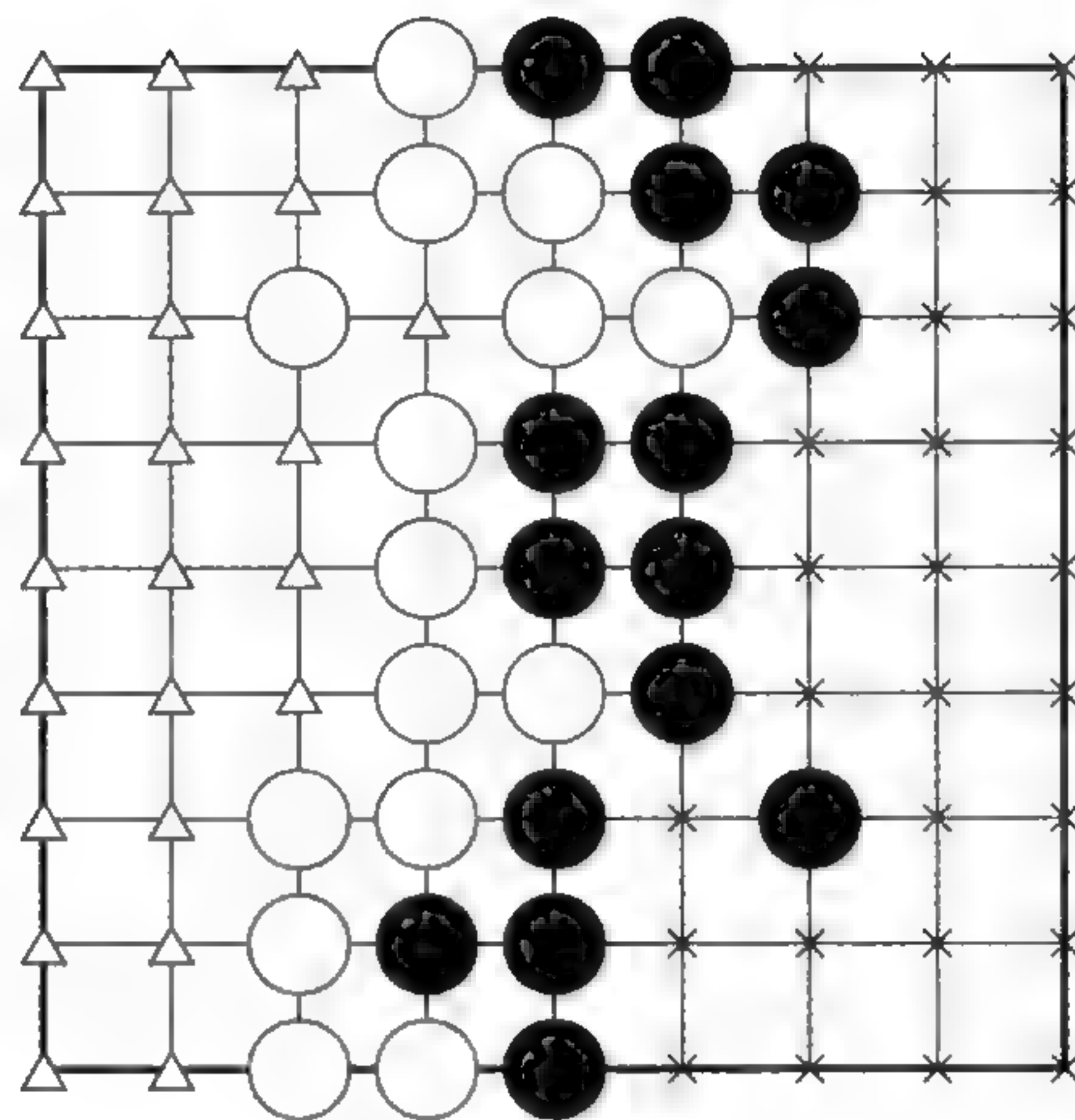
LEARN
THESE AND
YOU CAN
PLAY!

THE RULES OF GO

3

Whoever Has More Territory Wins

Go is a game of territory, so whoever has more territory wins. In the game at the right, Black has surrounded 27 points indicated by the X marks. White has 24 points as indicated by the \triangle marks. Black has won by 3 points. Stones that have been placed on the board do not count as points.





Game 14:
"Better Than the Best"



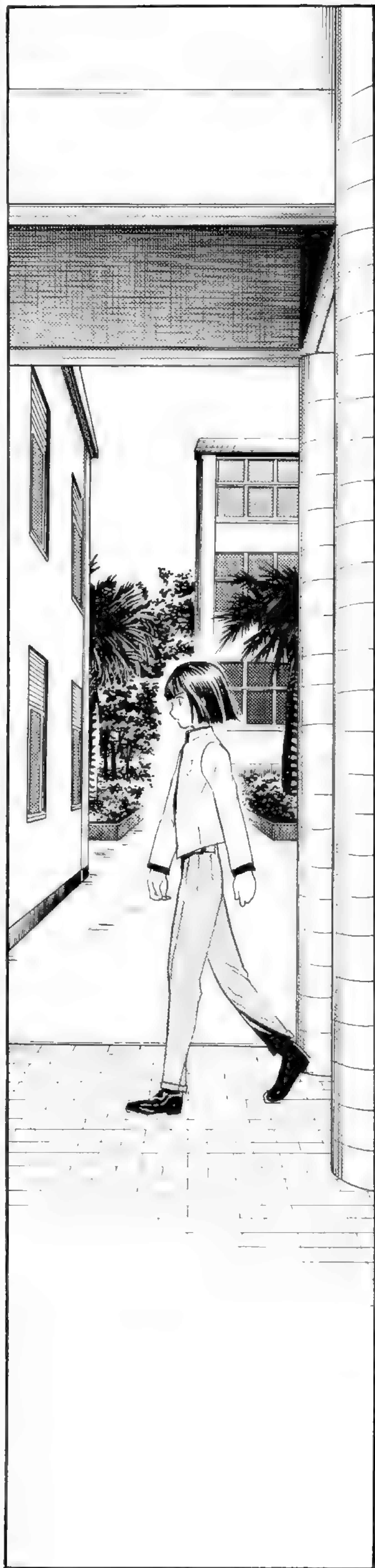
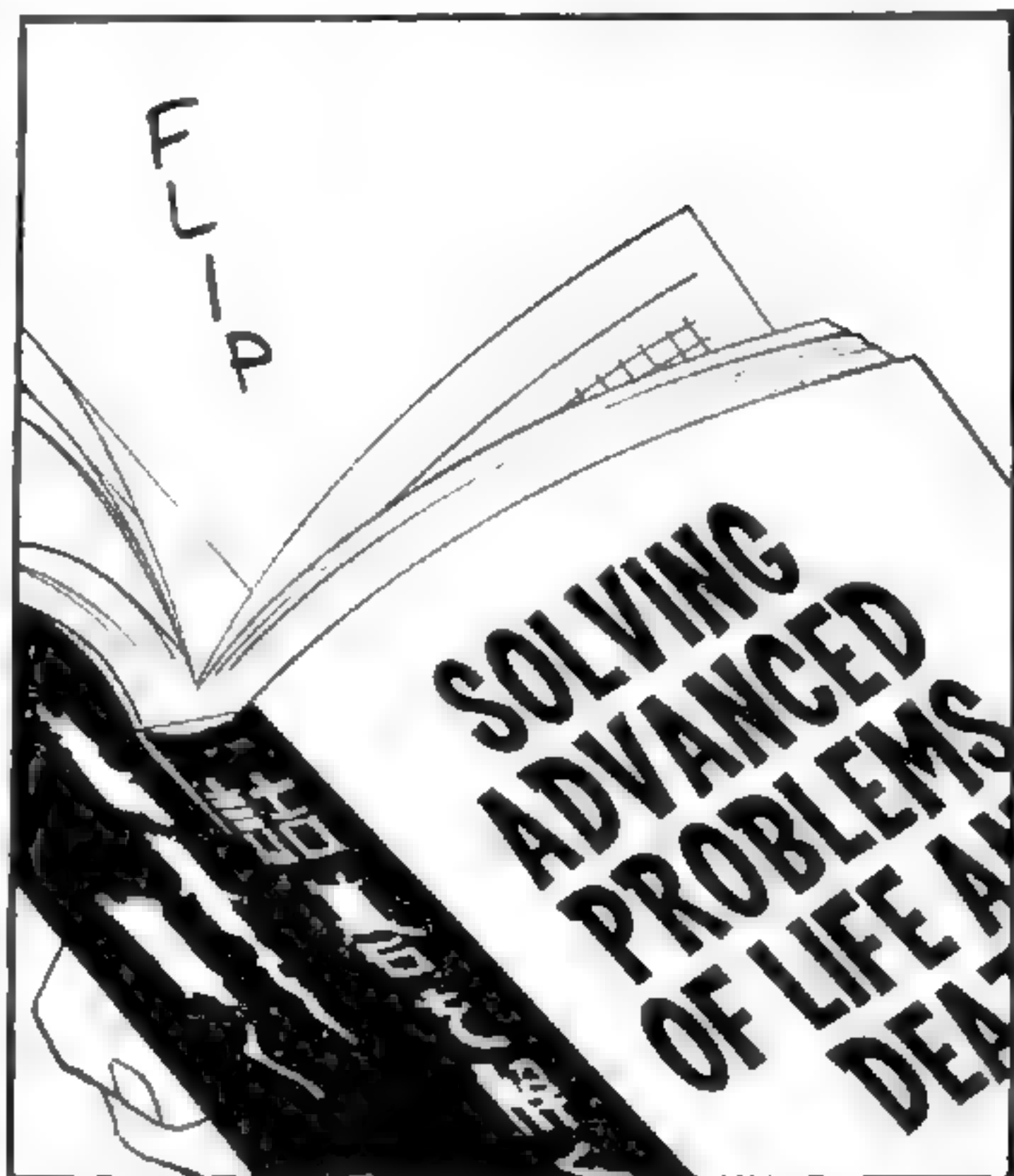
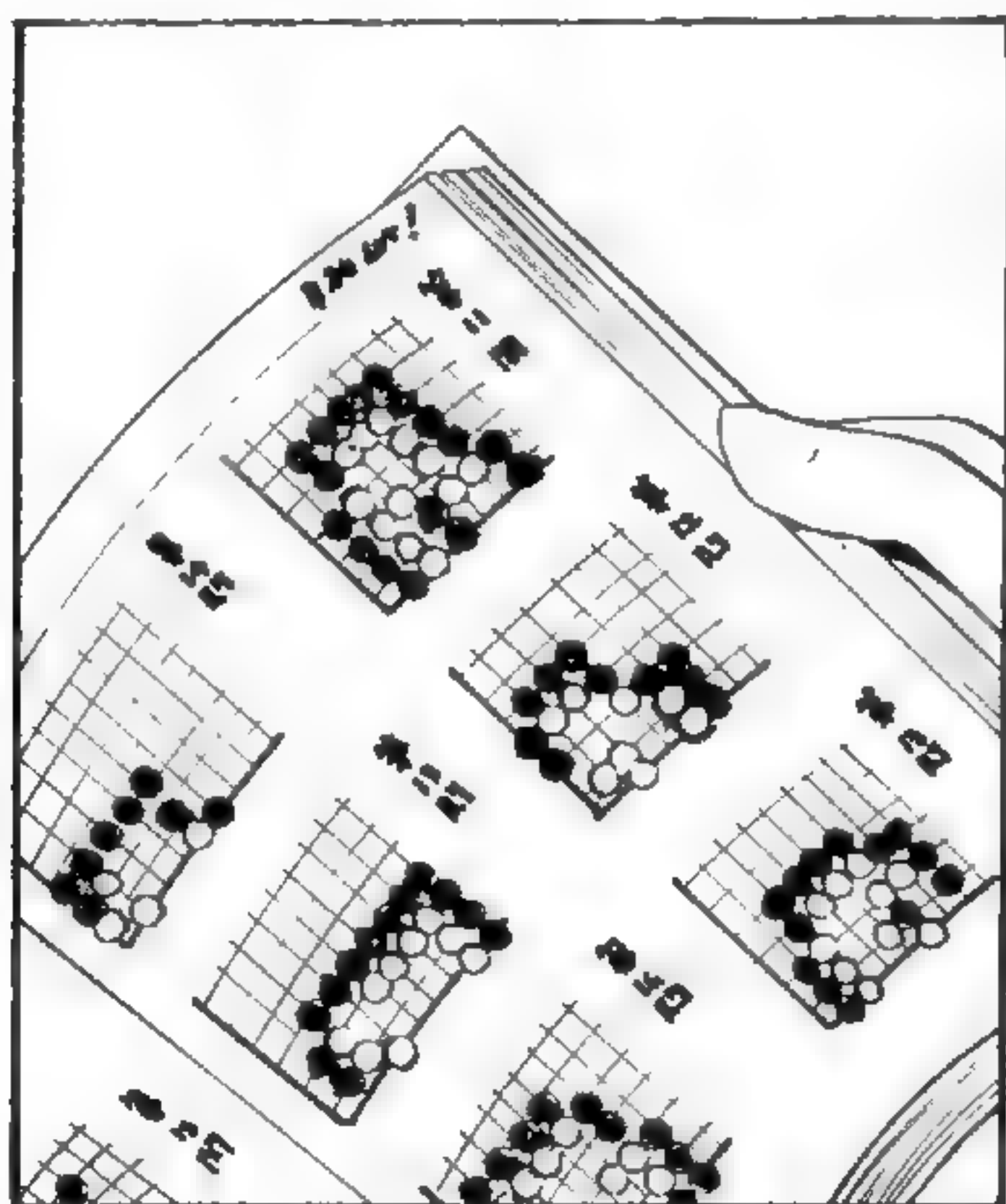
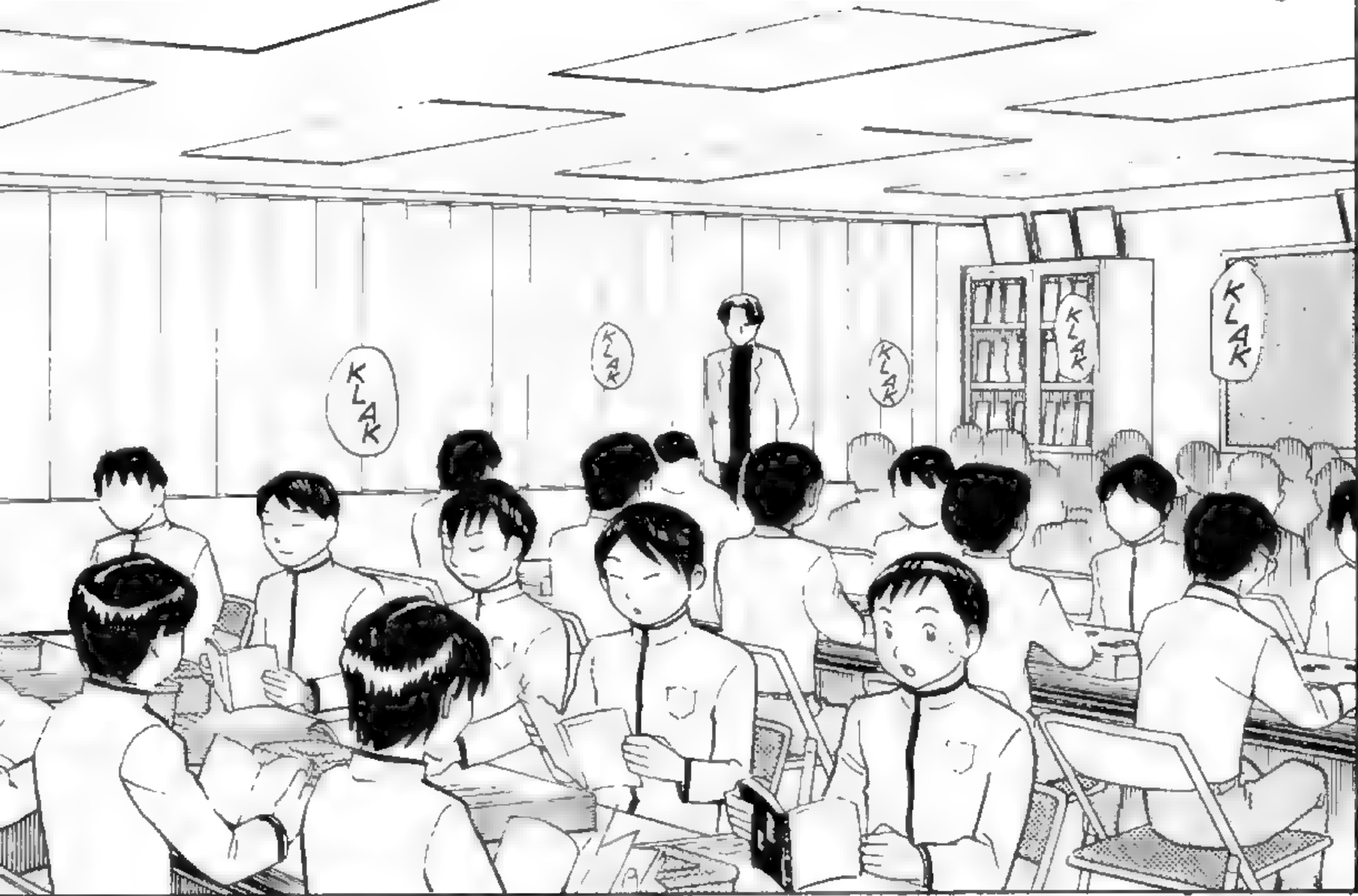
SHUF
SHUF

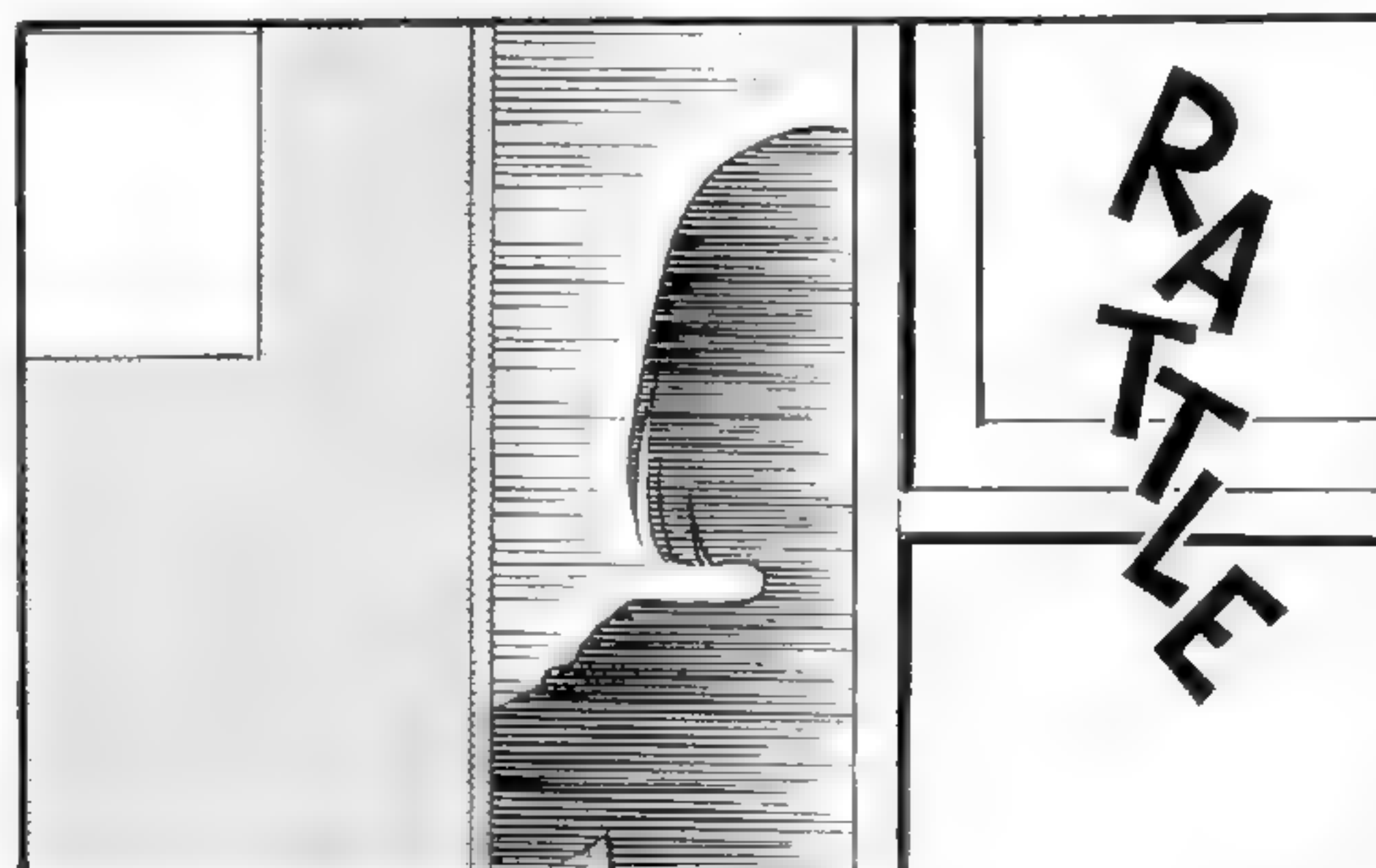




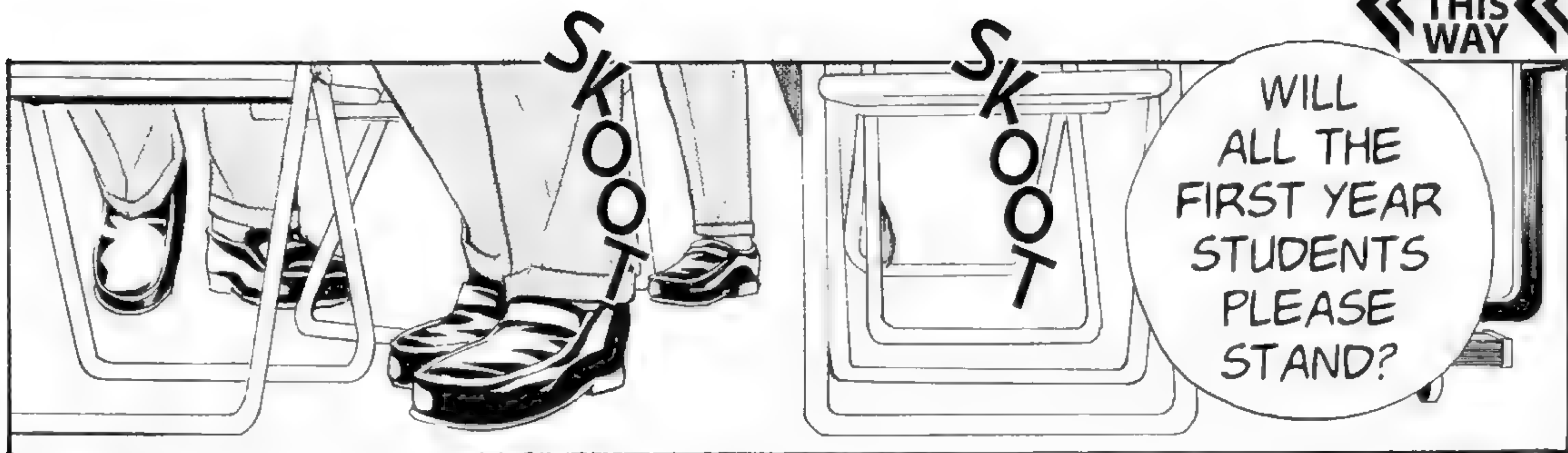
Game 14
"Better Than the Best"







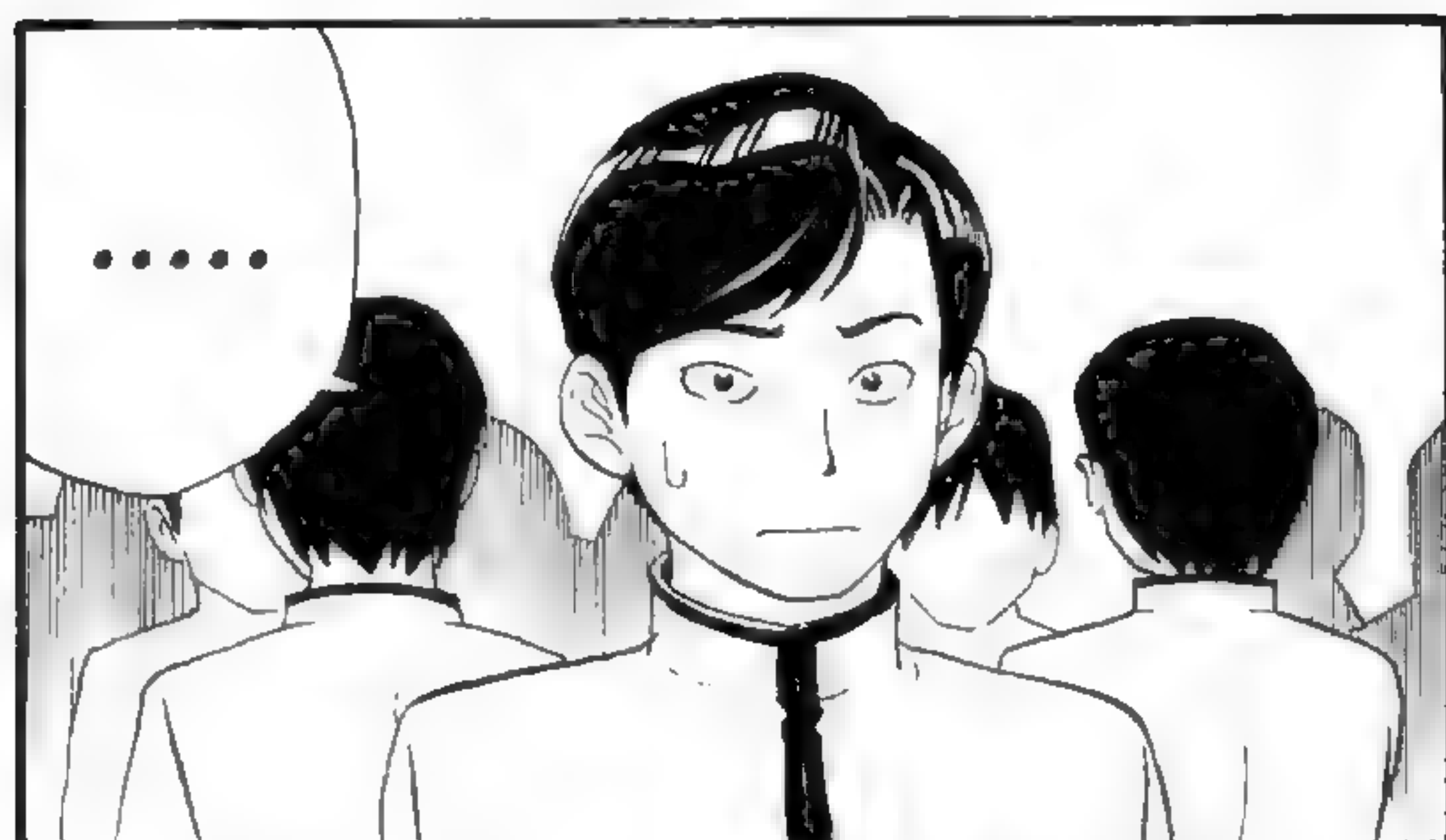






*A MORE FORMAL GREETING THAN JUST "ONEGAISHIMASU" BEFORE STARTING A GAME









I FOUND THE LEVEL OF PLAY OF CHILDREN HERE TO BE NOT SO GREAT.

TO BE HONEST, I WAS A BIT DISAPPOINTED WHEN I FIRST HAD THE OPPORTUNITY TO COME TO JAPAN.



YES, GO IN KOREA IS VERY POPULAR.



GO IS AT ITS PEAK IN KOREA.

THAT'S RIGHT. THERE ARE AS MANY GO SCHOOLS IN KOREA AS THERE ARE CRAM SCHOOLS IN JAPAN.



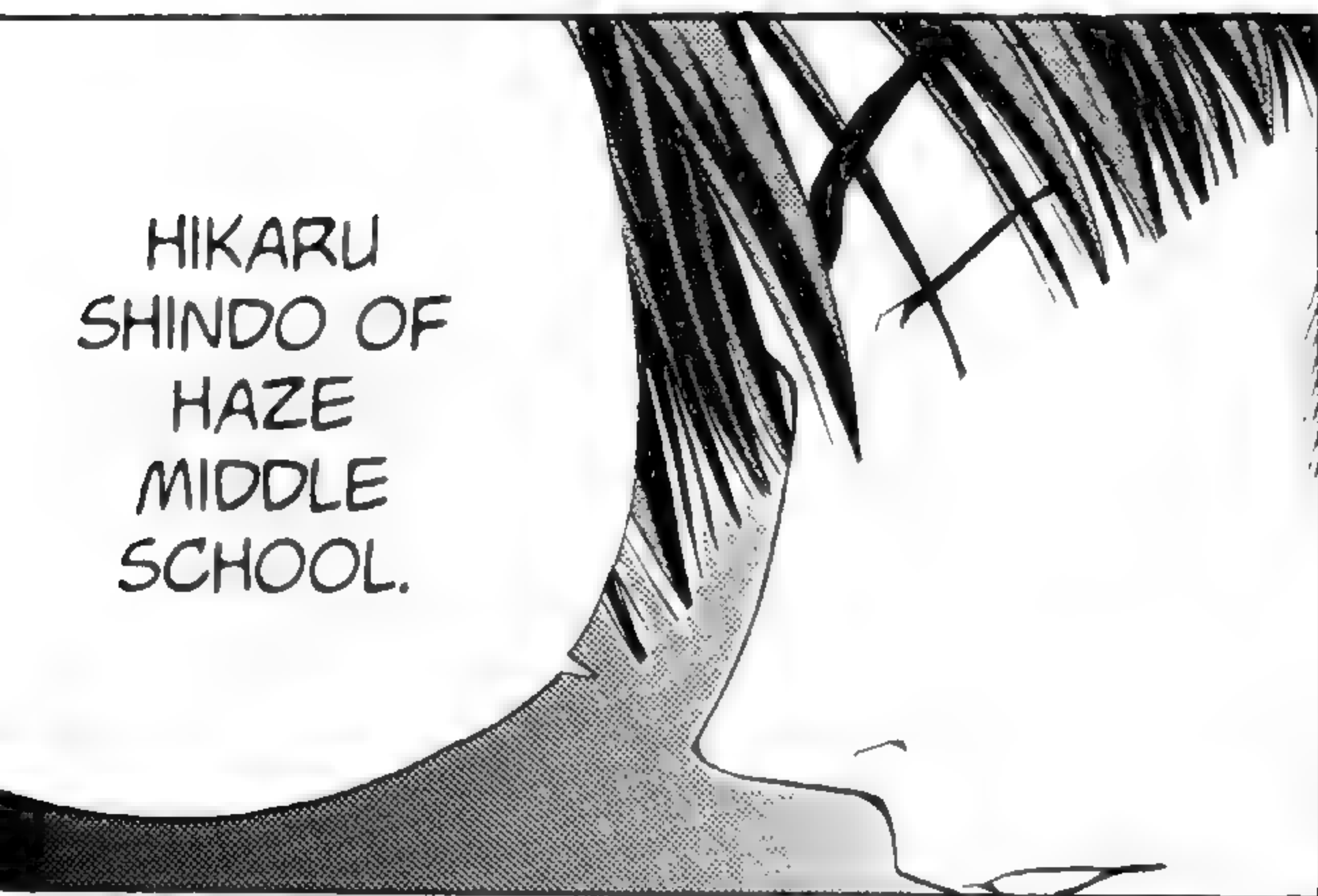
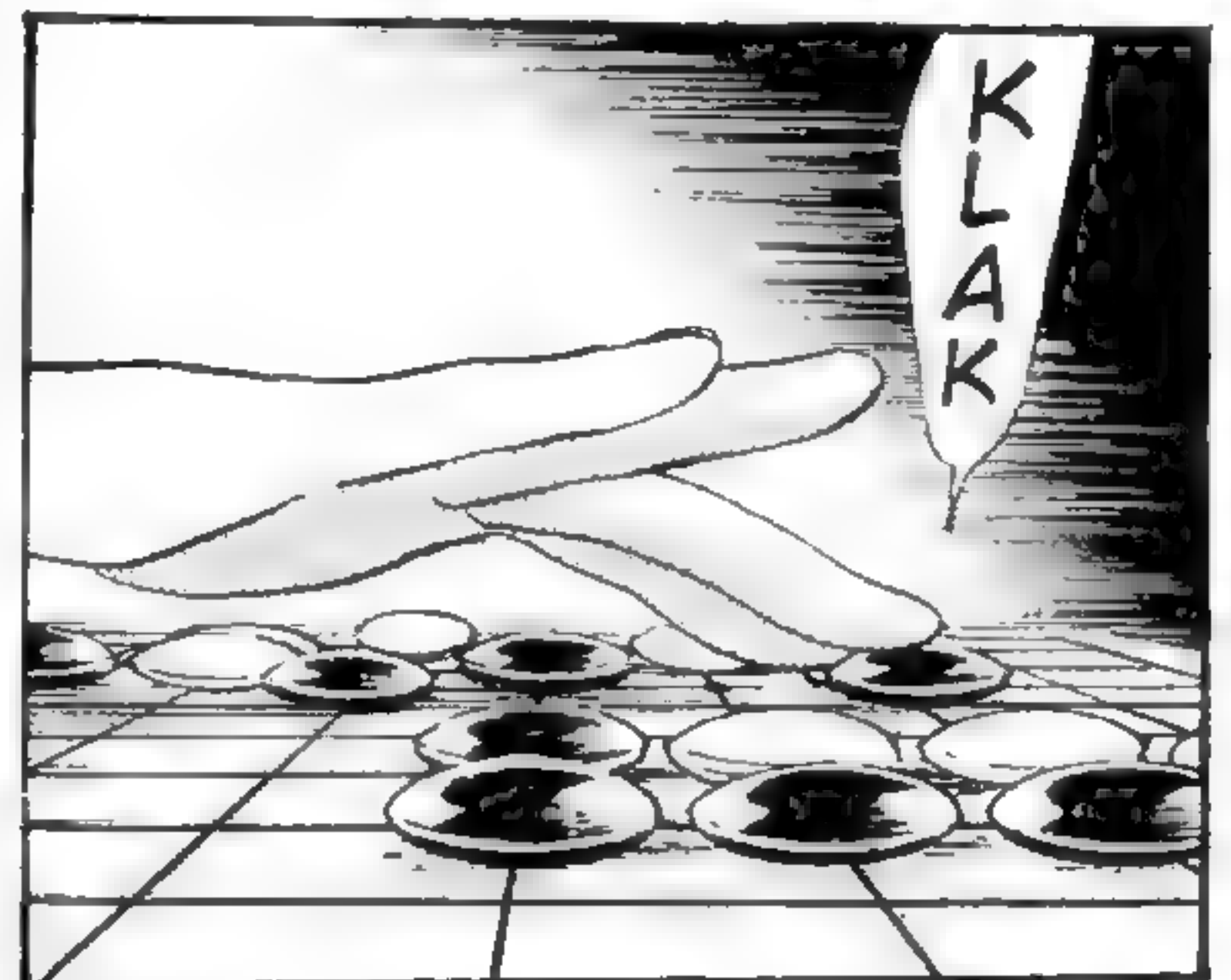
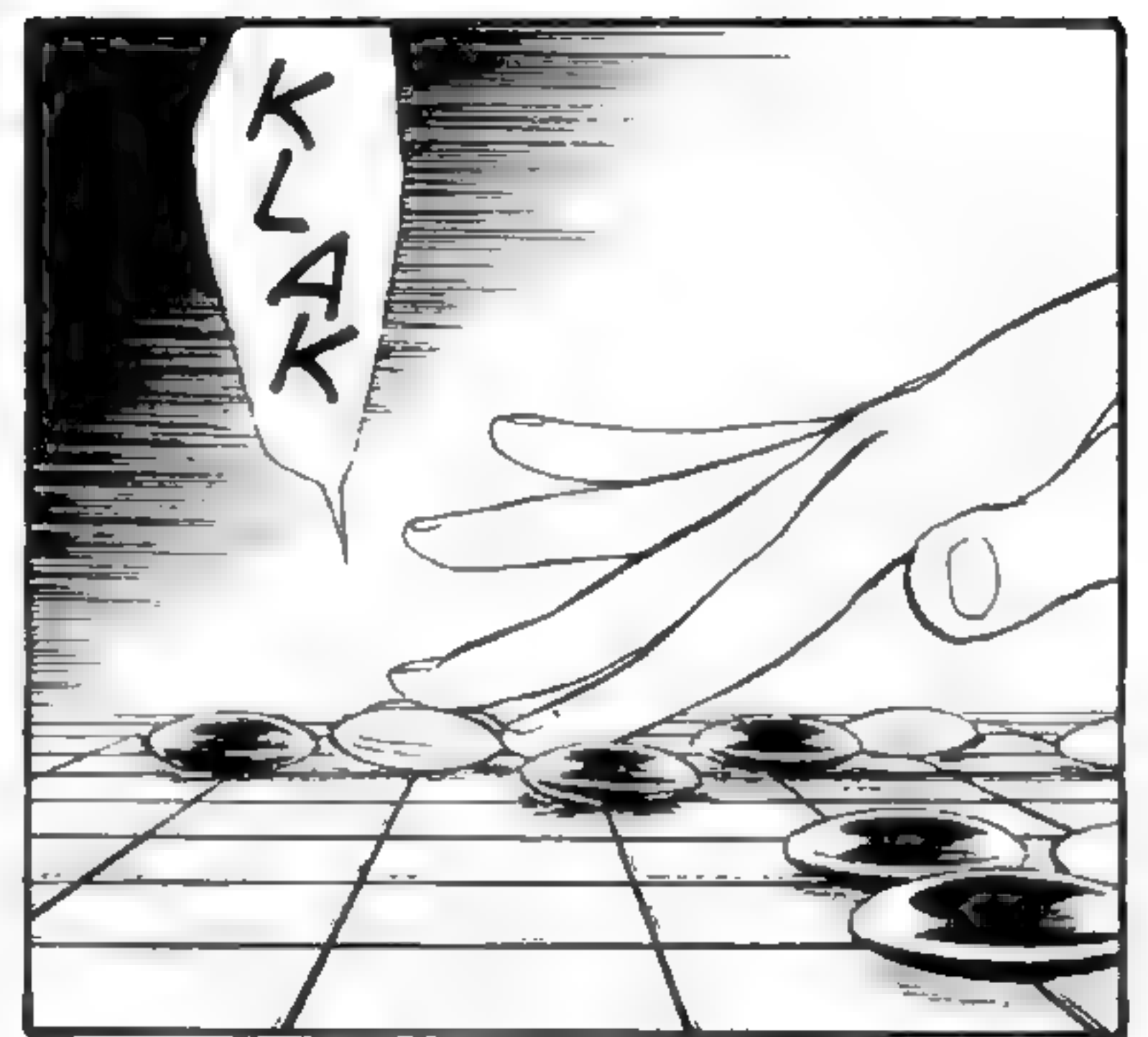
AND WHEN I CAME TO JAPAN, I WANTED TO TEACH GO HERE AS WELL.

IN KOREA, I USED TO BE A SCHOOL-TEACHER AS WELL AS A GO INSTRUCTOR FOR CHILDREN.



THE LEVEL OF PLAY OF THE CHILDREN HERE IN JAPAN CAN'T COMPARE TO THE CHILDREN IN KOREA.

AND WHEN I CAME TO TEACH HERE AT KAIO, I AGAIN REALIZED...





SO I'M
THE ONLY
ONE WHO
REMEM-
BERS...

ALL THE
MEMBERS
OF KAIO'S
TEAM
HAVE ALL
GRADU-
ATED...

HE WAS ON
HAZE'S TEAM
AT A MIDDLE
SCHOOL TEAM
TOURNAMENT.



I WAS
THERE
TOO.

ACTUALLY...

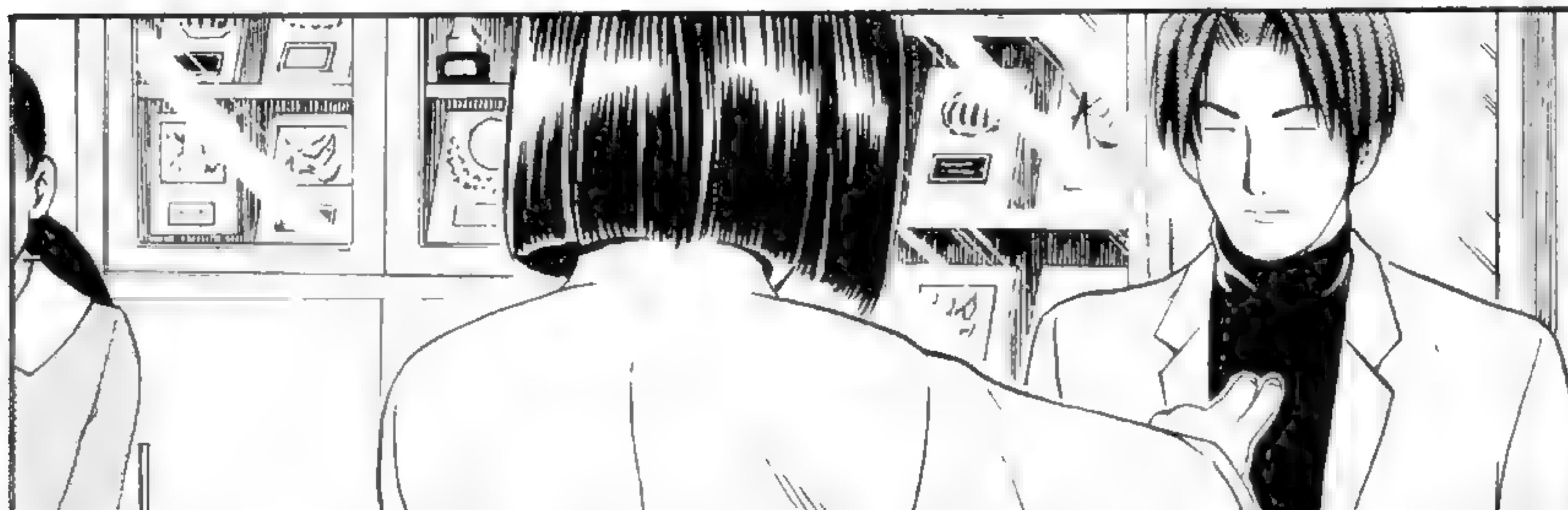
"I'M GOING
TO WORK
HARD IN THE
GO CLUB
AND PLAY IN
THE NEXT
TOURNAMENT."



HIKARU
SHINDO...



HOWEVER,
I THINK...



...YOU
MAY BE
ABLE TO
BEAT
HIM.





AGAIN,
YOU CAN
PARTICIPATE
OR NOT
AS YOU
CHOOSE.

IF YOU WANT
TO PLAY IN
TOURNAMENTS,
YOU'LL BE AT
THE "A" LEVEL.

HOW
MUCH
OR HOW
LITTLE
YOU PAR-
TICIPATE
IS UP TO
YOU.

I GIVE A
LECTURE ON
TUESDAYS AND
THURSDAYS.
ON FRIDAYS,
EVERYONE
GOES OVER
"THE NEXT
MOVE."

WE'D LIKE
TO HAVE AKIRA
PLAY SOME
TEACHING
GAMES WITH
US...

YUN
SENSEI...

DADUM!

HEH
HEH

YURI!

KYAAA!!

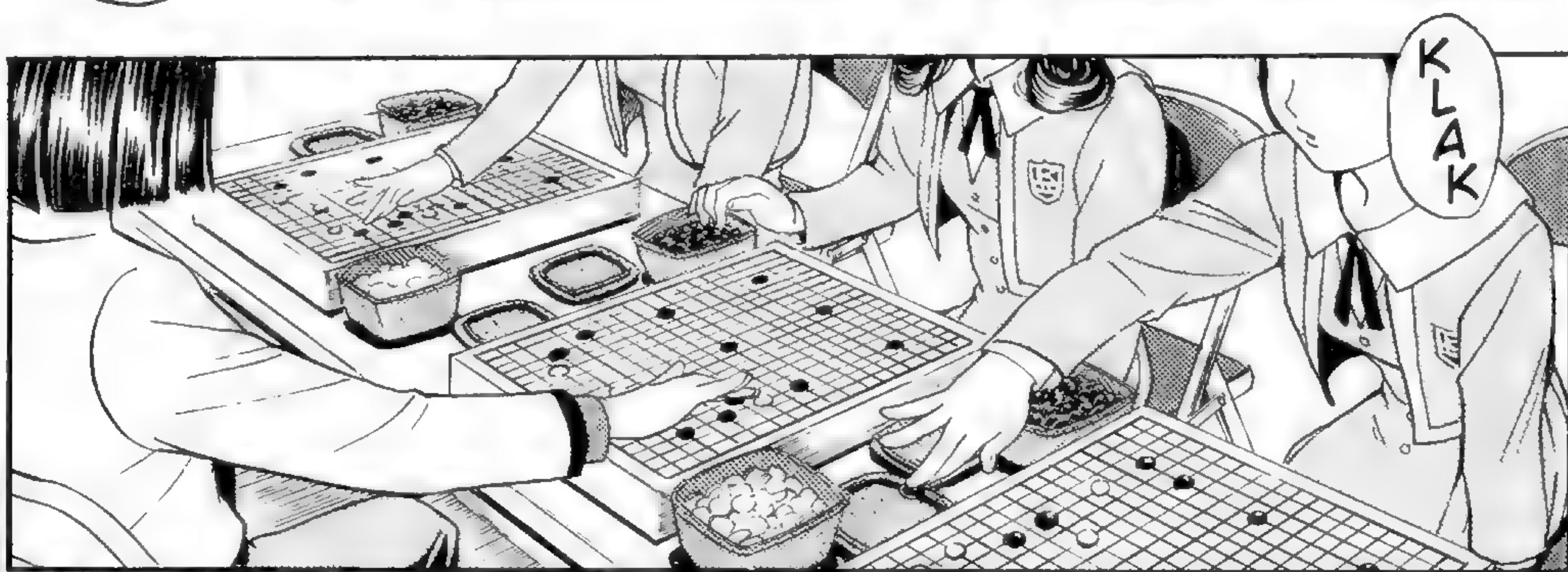
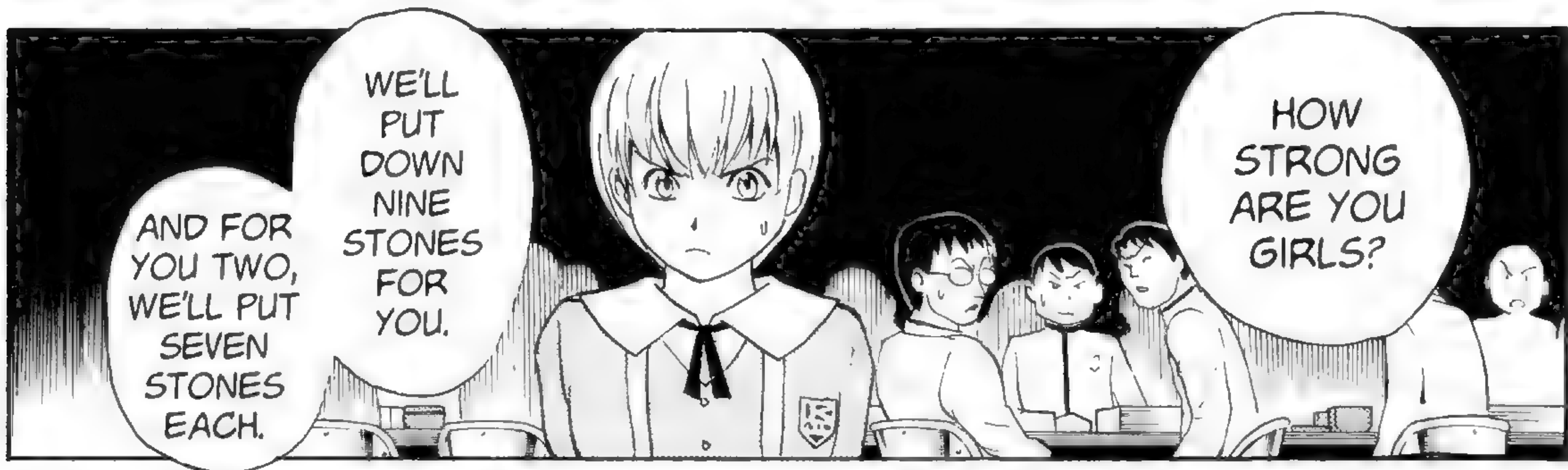
I DON'T
MIND.

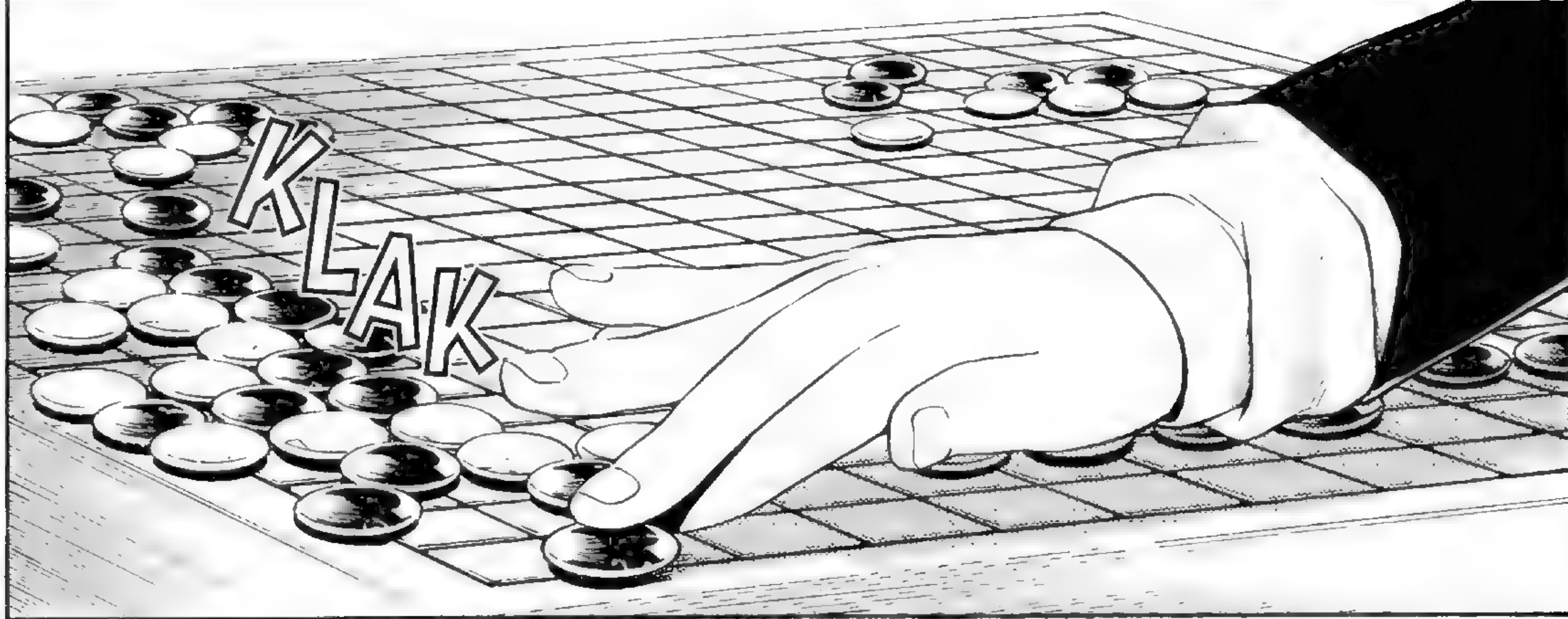
AKIRA'S
NOT
HERE
TO-

SHUF

YIKES!

AHEM! IN
THAT CASE, I
THINK I, AS A
THIRD YEAR
STUDENT,
SHOULD BE
FIRST.





I'M GOING TO TRY TO ASK SOMEONE SMART TO JOIN!

KLAK

I WONDER IF WE'LL BE ABLE TO GET SOMEONE IN TIME FOR THE JUNE TOURNAMENT...

HMM... WE STILL HAVEN'T BEEN ABLE TO GET EVEN ONE NEW MEMBER.

Wow! Hikaru, you've become so good at placing the stones down on the board!

KLAK

HEH HEH! I'M NOT DOING TOO BAD FOR MYSELF, AM I?

YEAH...

BUT I THOUGHT YOU HAD TO BE SMART TO PLAY GO...

IT DOESN'T HAVE MUCH TO DO WITH BEING SMART OR NOT.

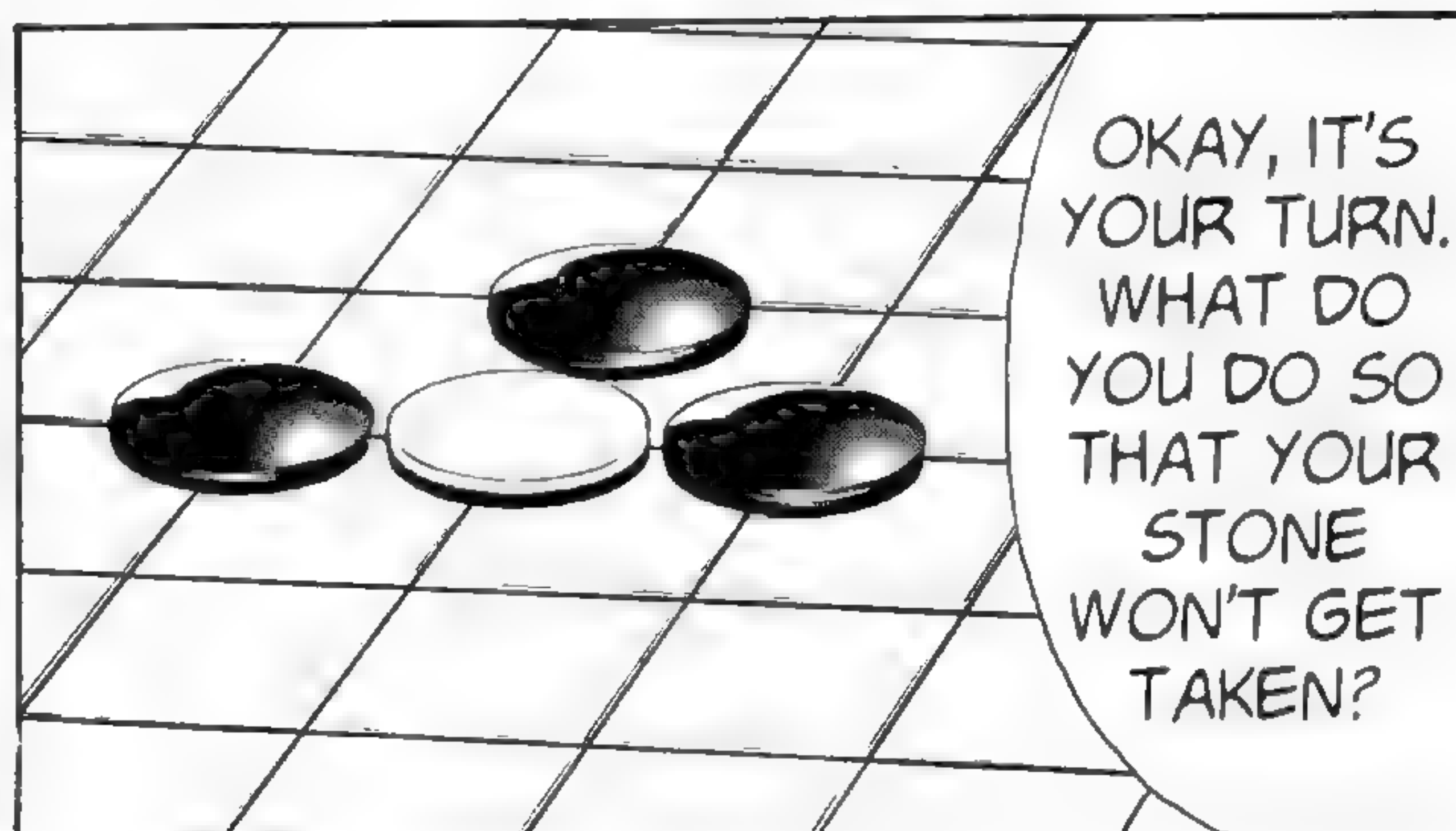
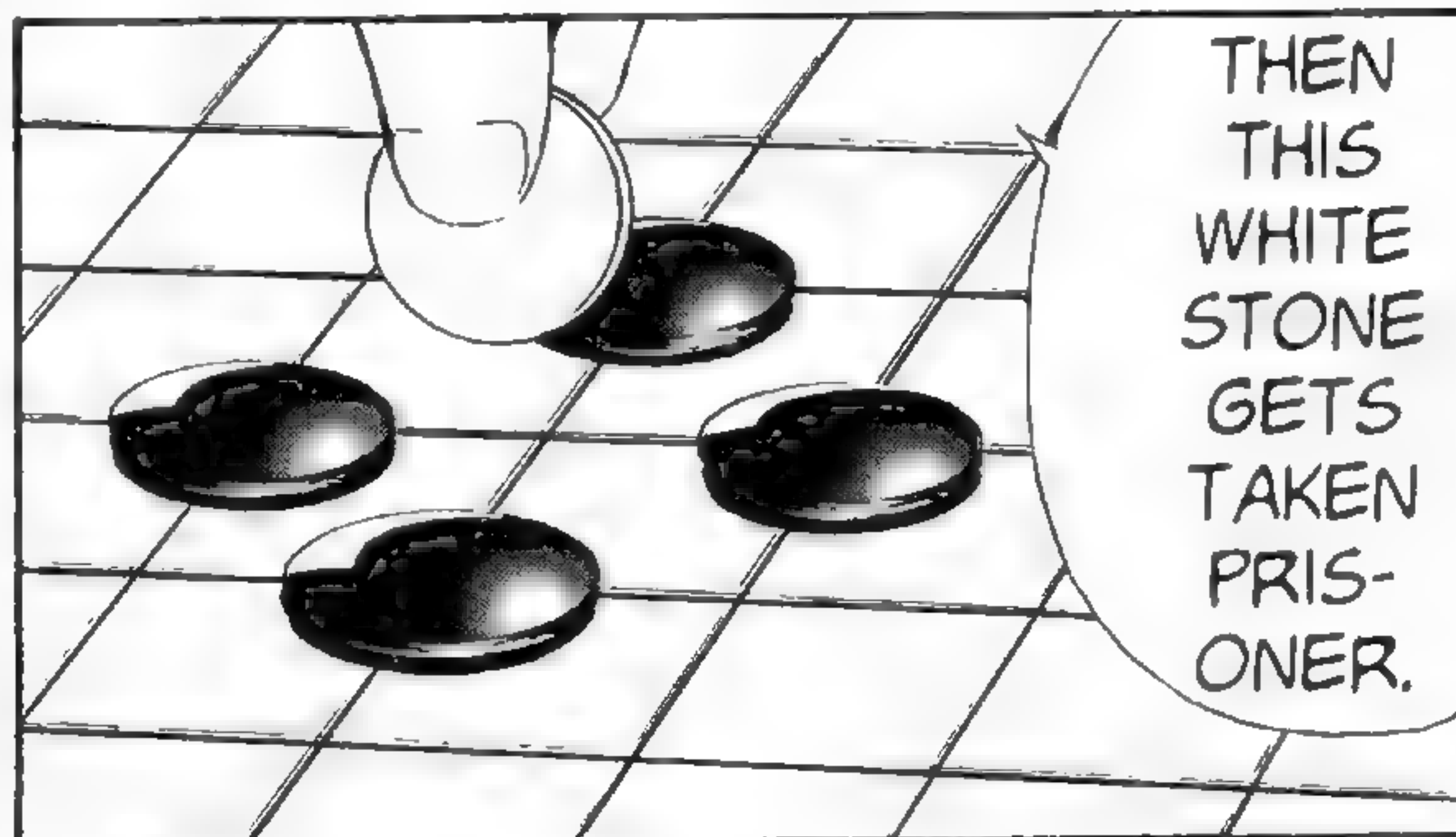
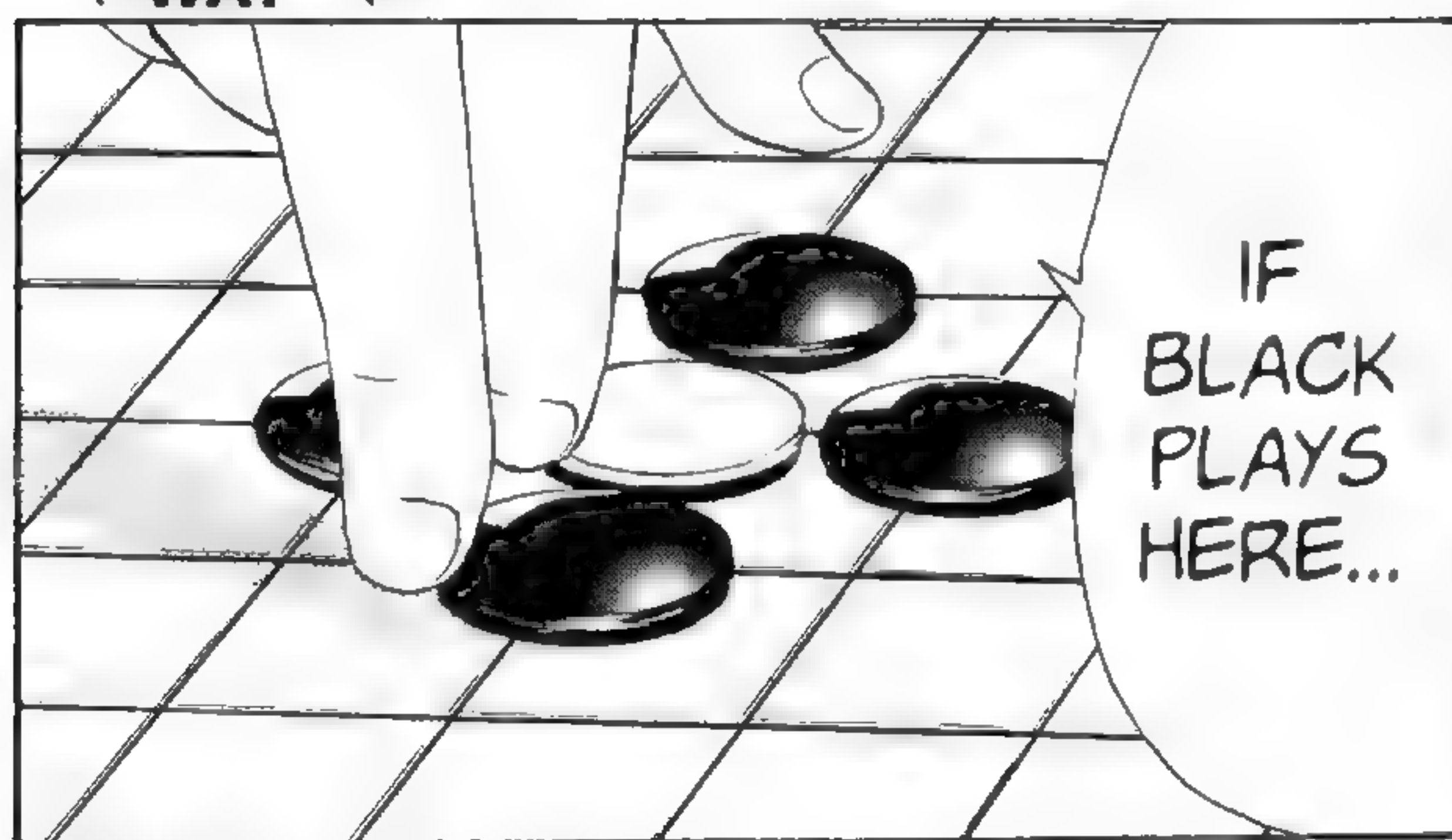
HA HA!

WHAT DO YOU MEAN, "THAT'S RIGHT"?

THAT'S RIGHT...

THEN HOW CAN YOU PLAY, HIKARU?





Yay!
Everyone's
having
so
much
fun!

CALM
DOWN,
HIKARU!

Are you
kidding
me?!

ARGH! I TOLD
YOU! THERE'S
NO WAY YOU
CAN LEARN
THIS GAME!

WHAT DO
YOU MEAN,
"NO WAY I
CAN LEARN"?!

LEARN
THESE AND
YOU CAN
PLAY!

THE RULES OF GO

4

Whoever Has More Territory Wins

You can play on any point on the board with one exception. On figure A, White cannot play at the points marked with an X. If White were to play at any of these points, the stone would already be completely surrounded when the stone is played, and it would immediately get taken prisoner. However, figure B presents a different situation. White can play at the point marked

with the X because it would capture the black stones marked with the Δ .

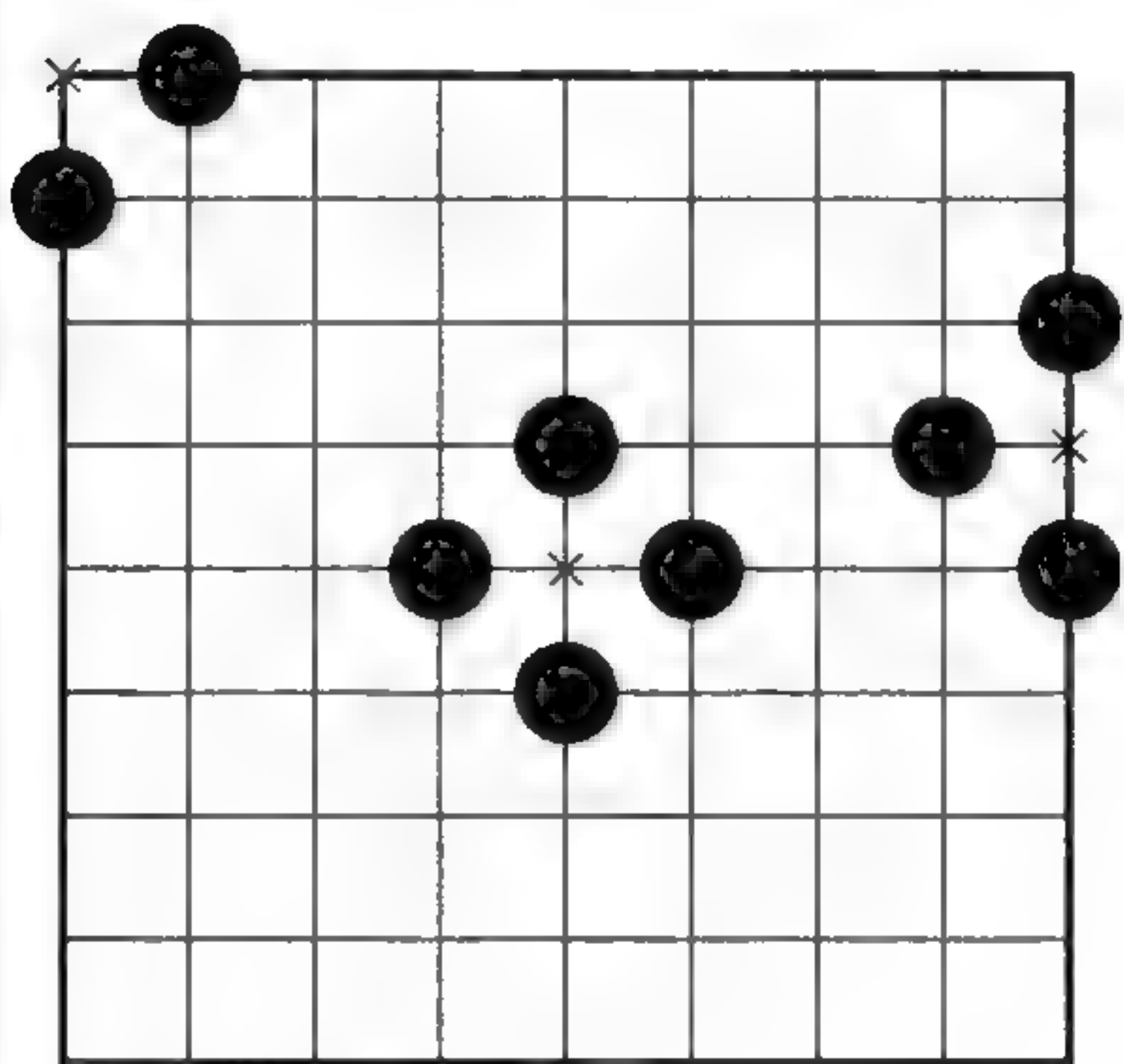


Figure A

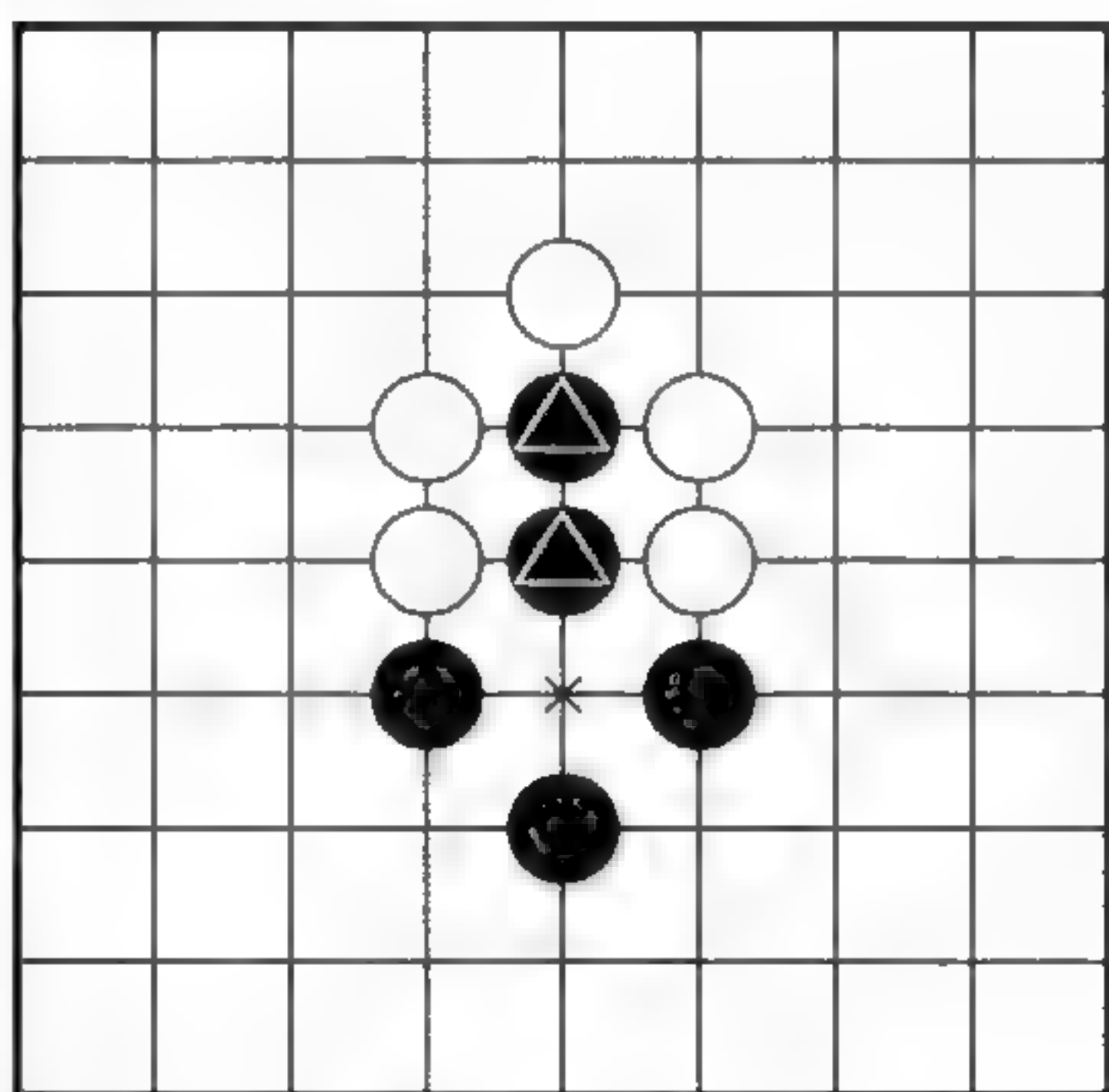
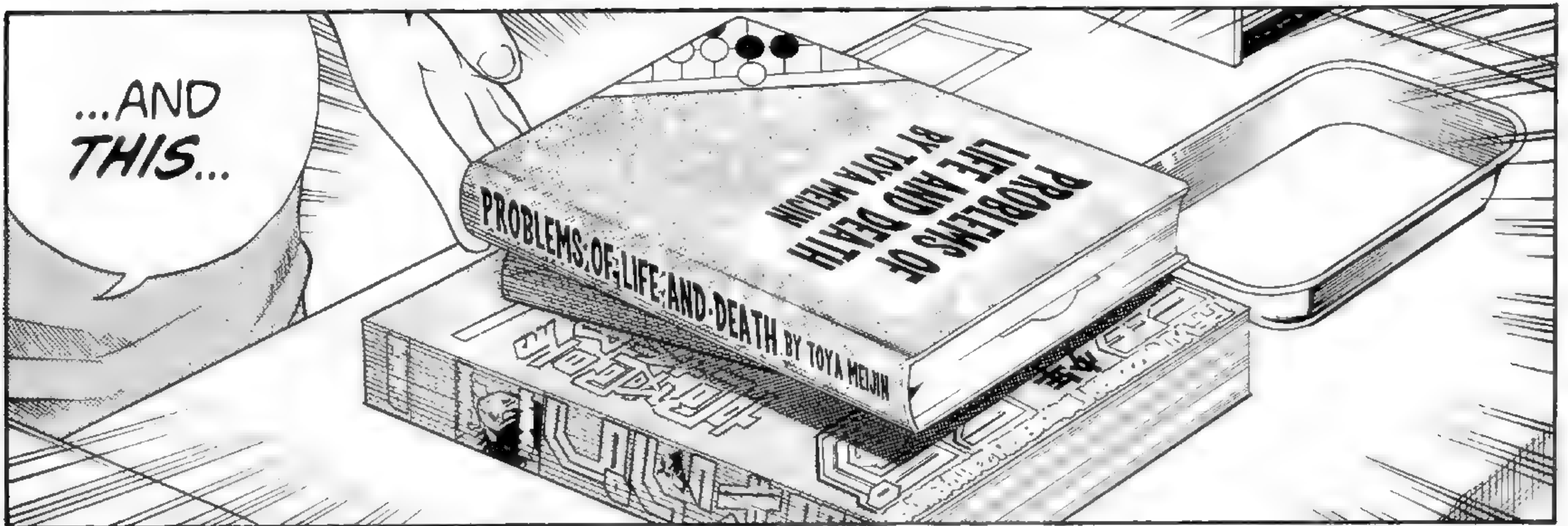
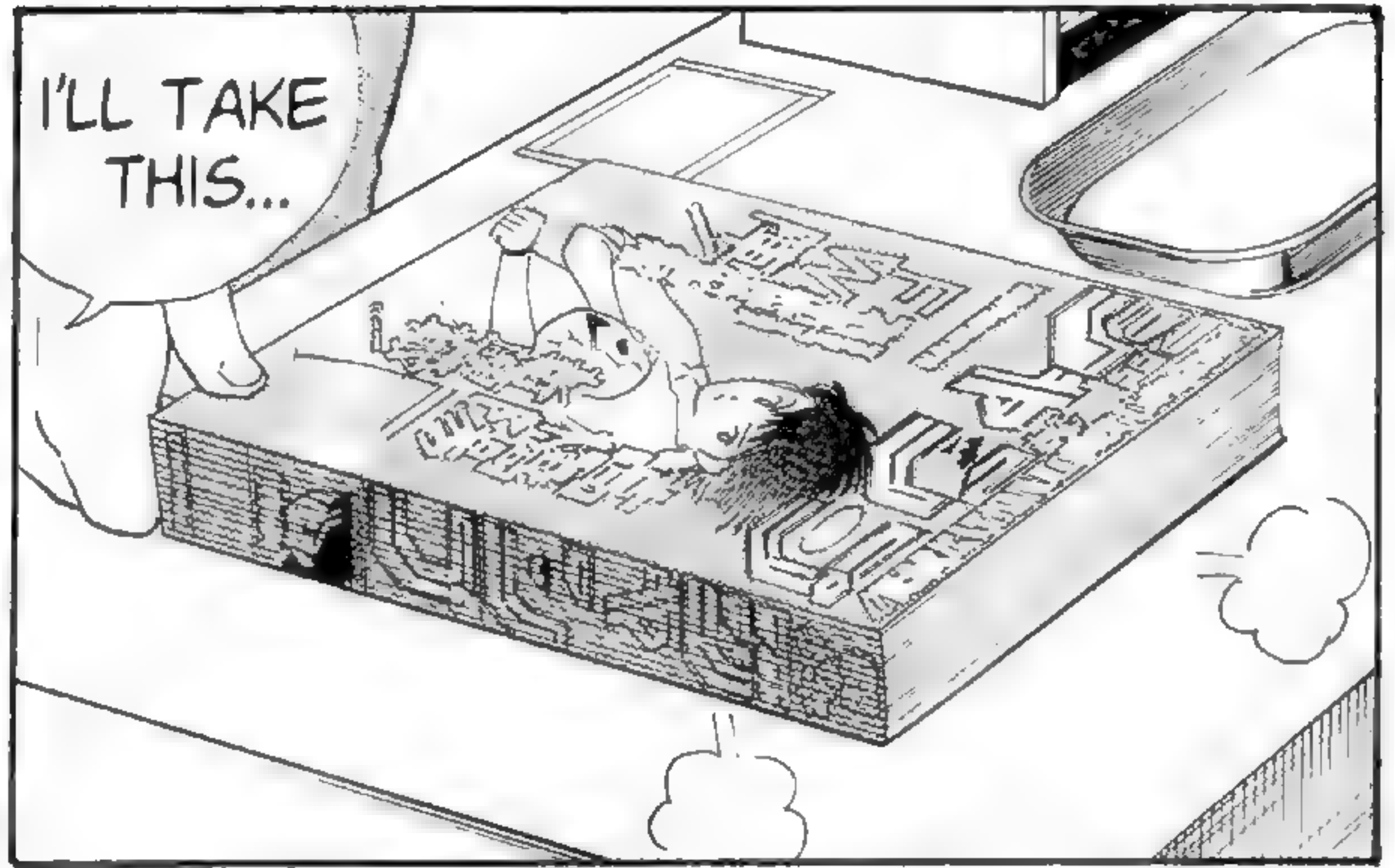
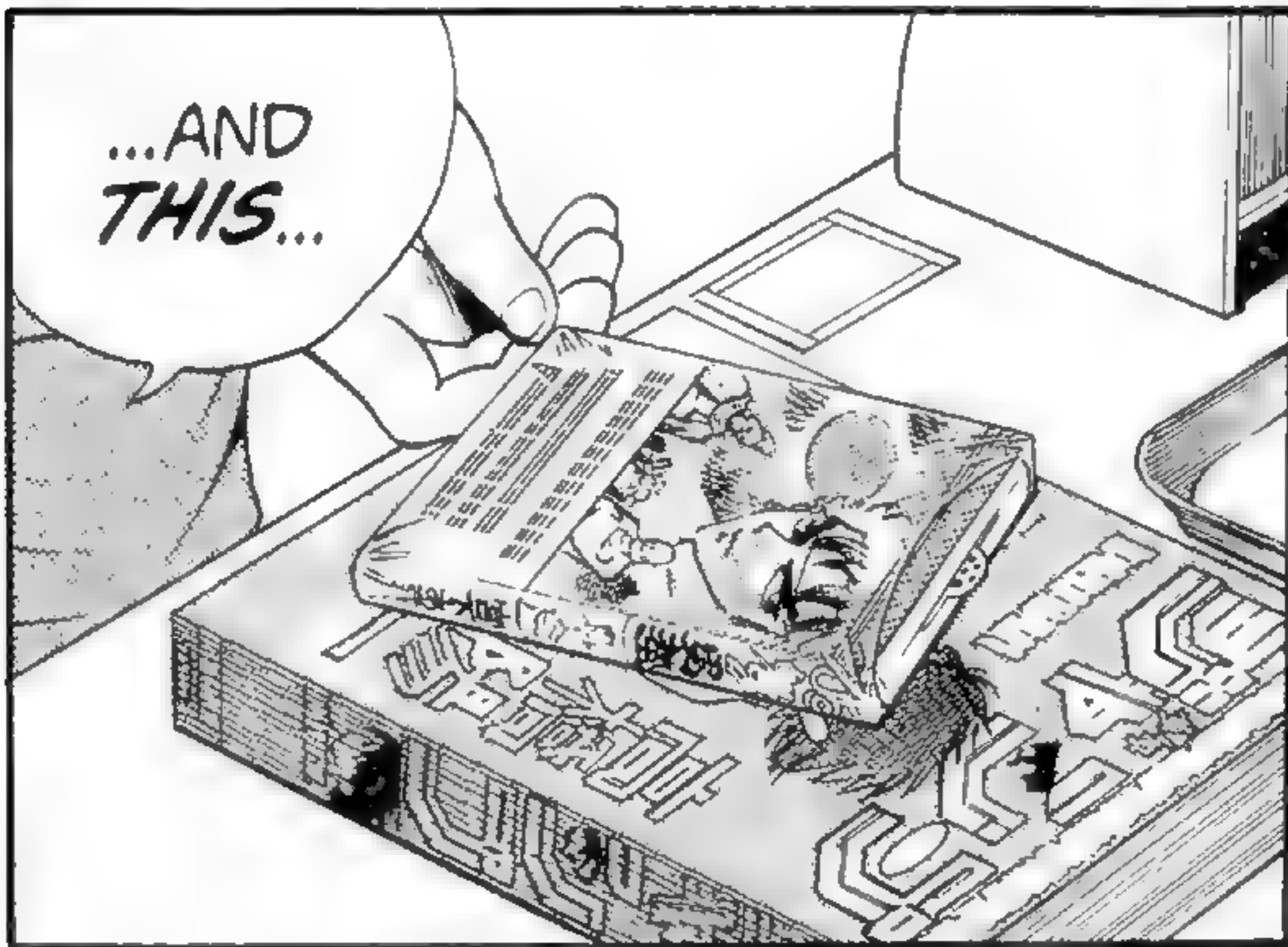


Figure B







*Approximately U.S. \$15



Why don't
you also buy
a beginner's
book for
Akari?

But now you
can read and
enjoy it too,
Hikaru.

文
史・世
文庫→



UH-OH! I
BETTER GET
HOME BEFORE
IT GETS DARK
OR I'M GOING
TO GET IN
TROUBLE
AGAIN.



"Othello"?
What's
that?

SHE CAN'T
EVEN TELL
THE DIFF-
ERENCE
BETWEEN
OTHELLO
AND GO.

A
BEGINNER'S
BOOK FOR
AKARI? IT
WON'T DO
HER ANY
GOOD!



OH, NO!
IT'S
GETTING
LATE.

AH!
THERE'S
ONE!

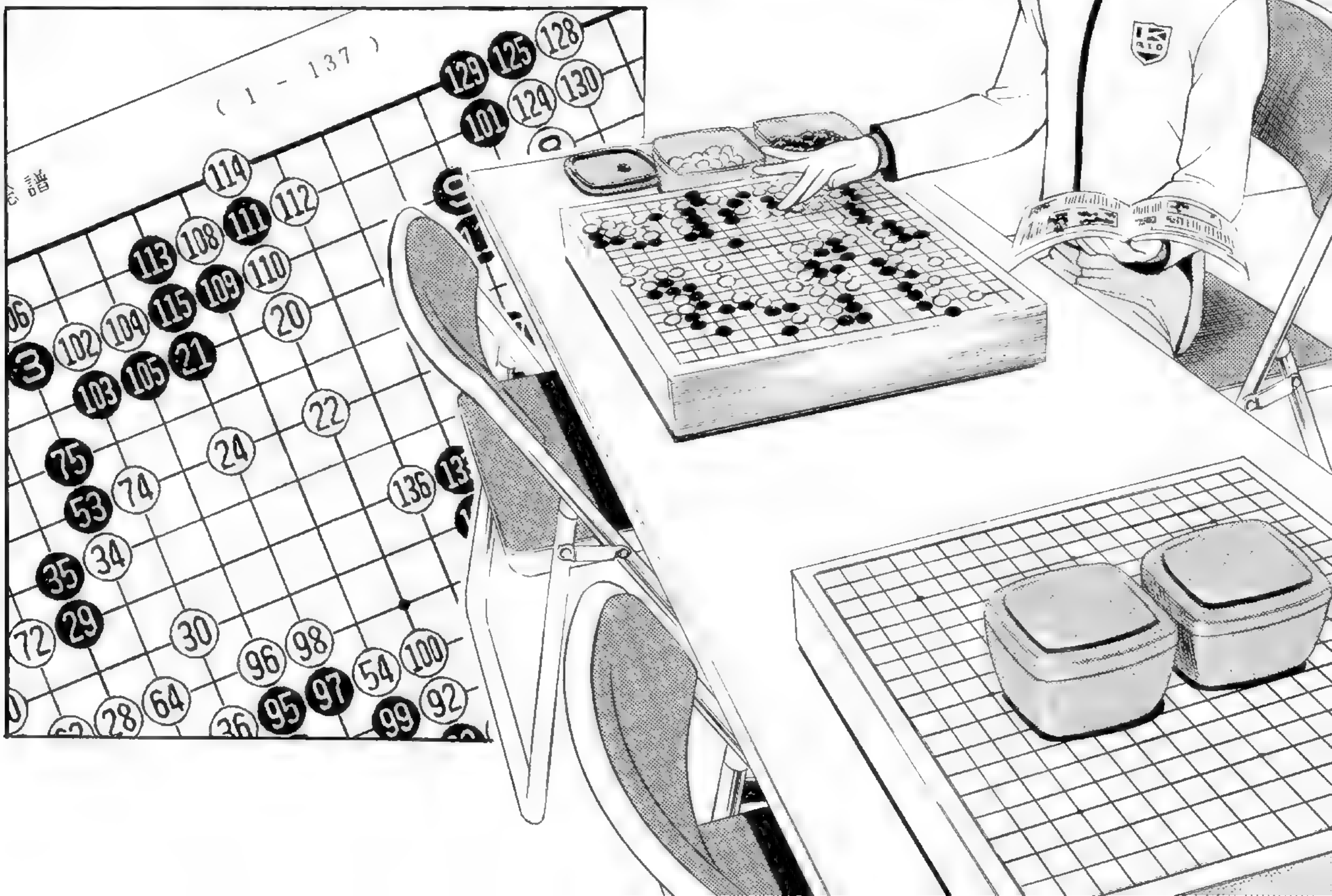
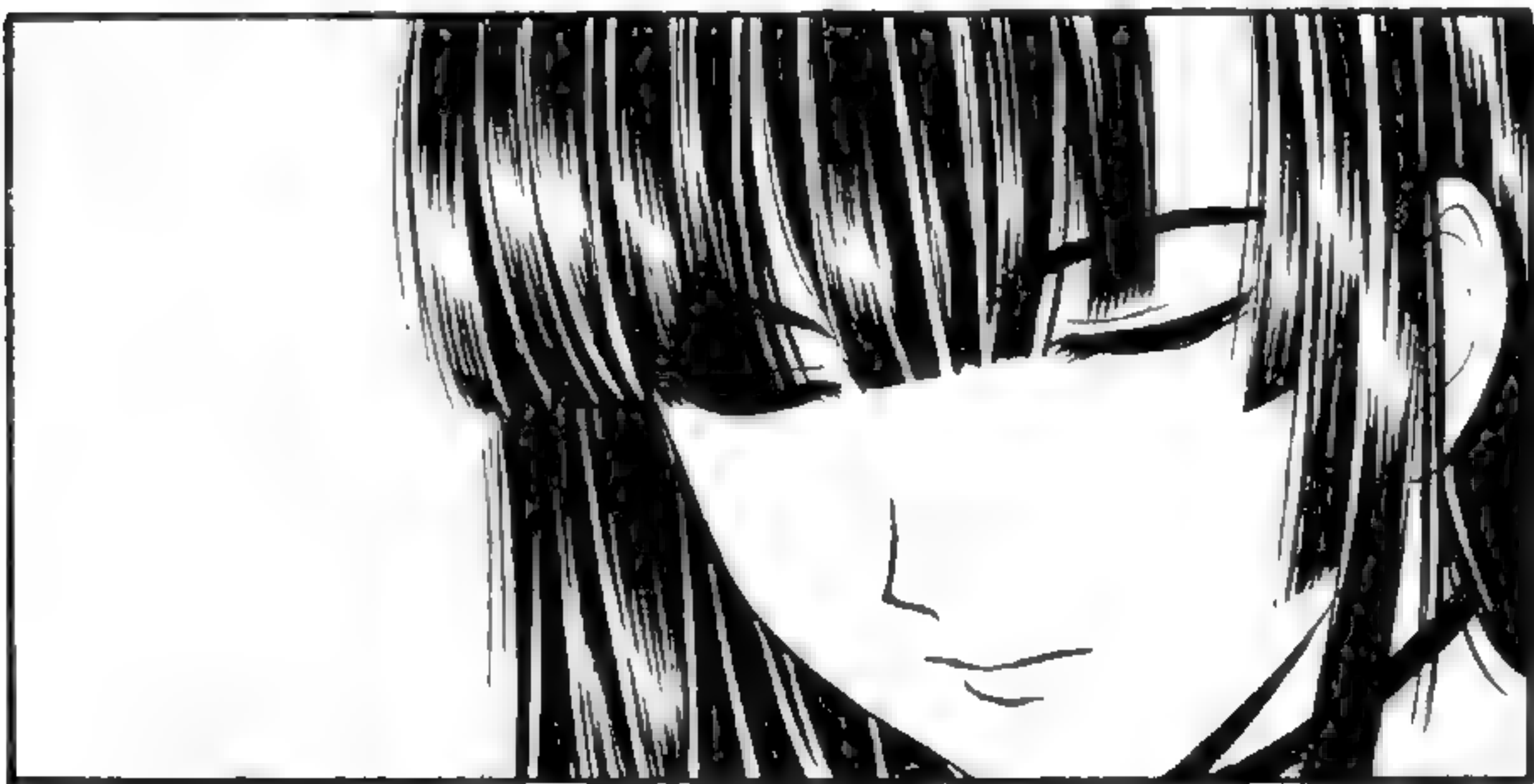
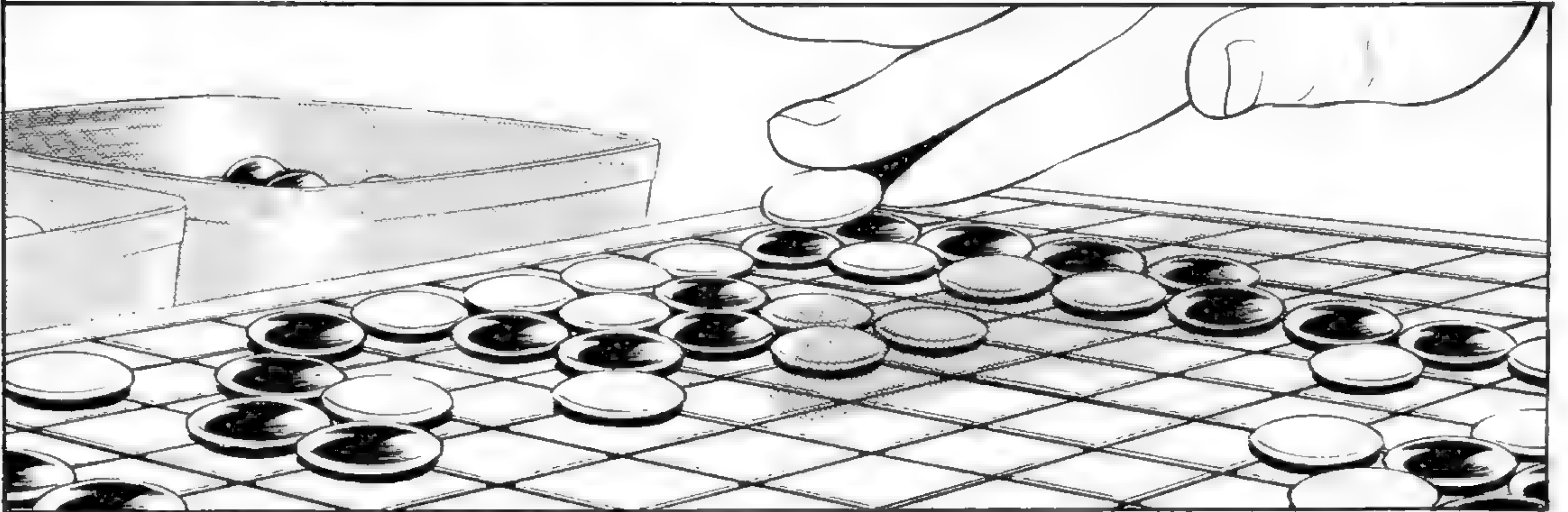
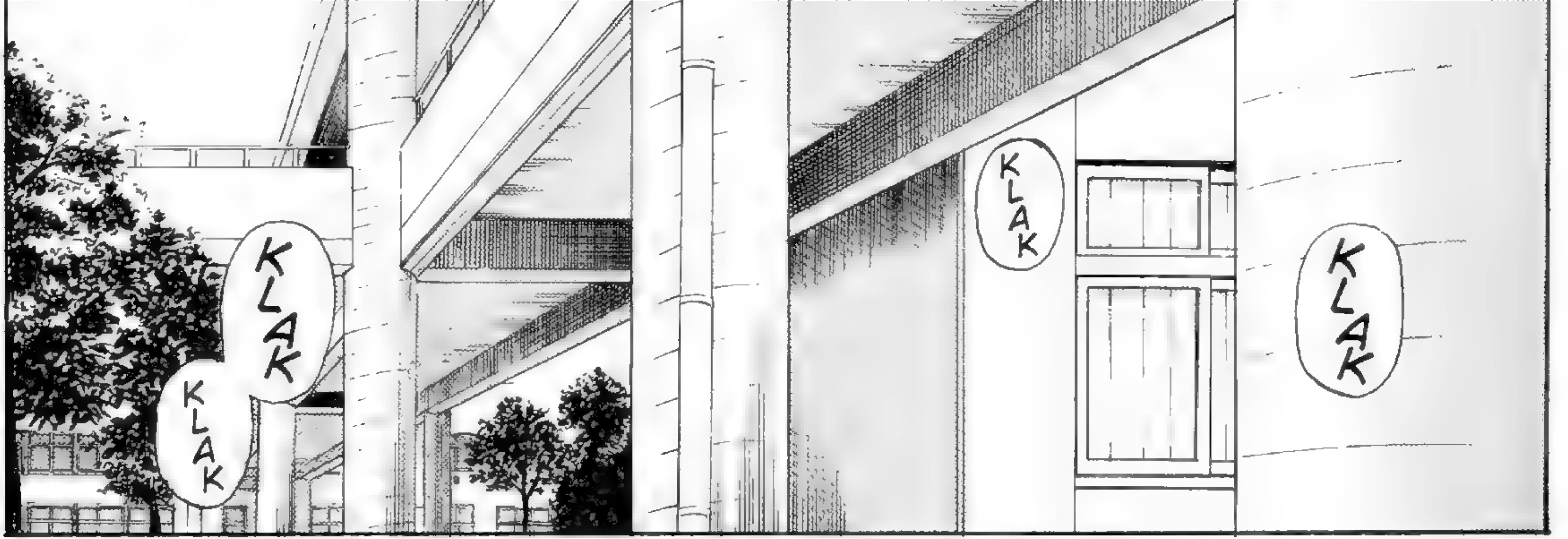


WHAT
TIME
IS IT?

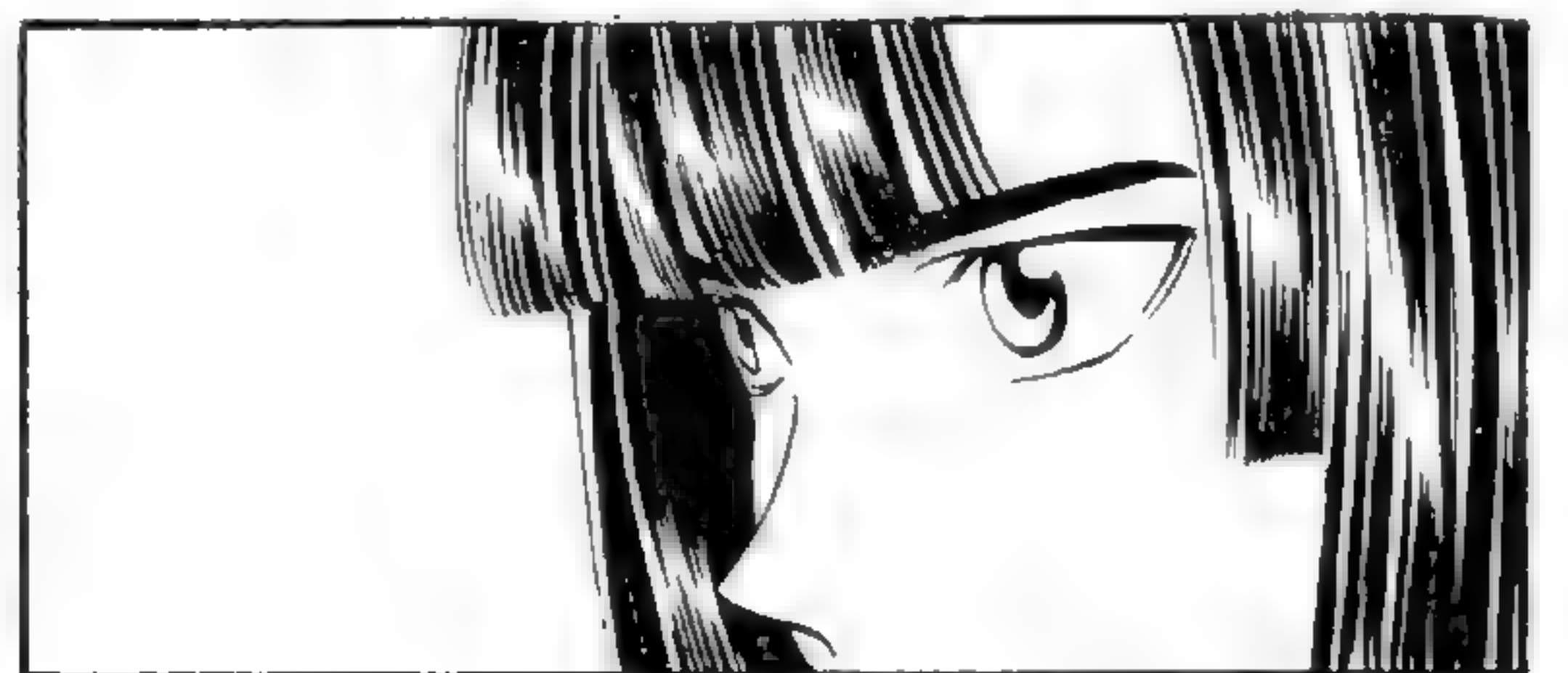
THERE'S
GOT TO BE
A CLOCK
AROUND
HERE SOME-
WHERE...











THE DIVINE
MOVE THAT
I SEEK...

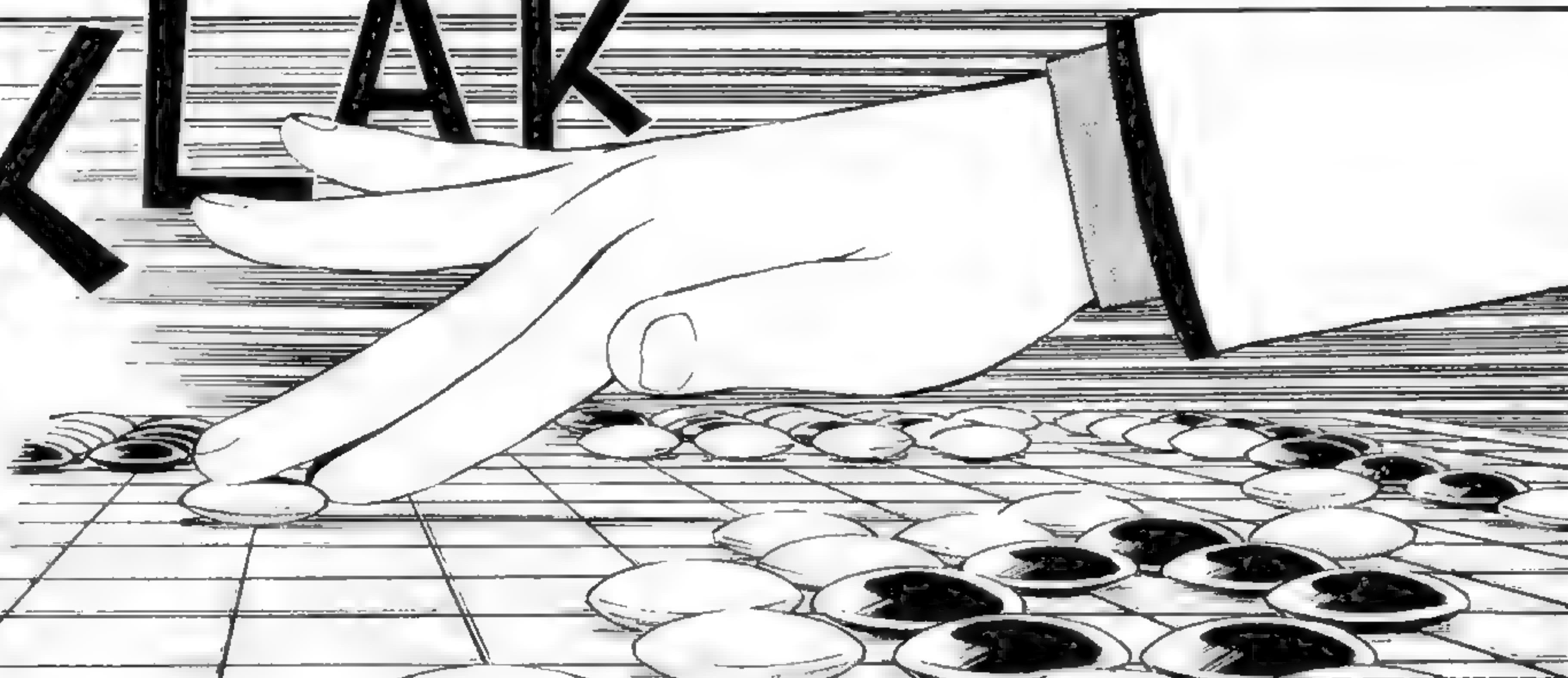


HIKARU
SHINDO...



KLAK

I'LL
FIND IT IN
THE PRO-
CESS OF
PURSUING
YOU...



YEAH...

SHUF

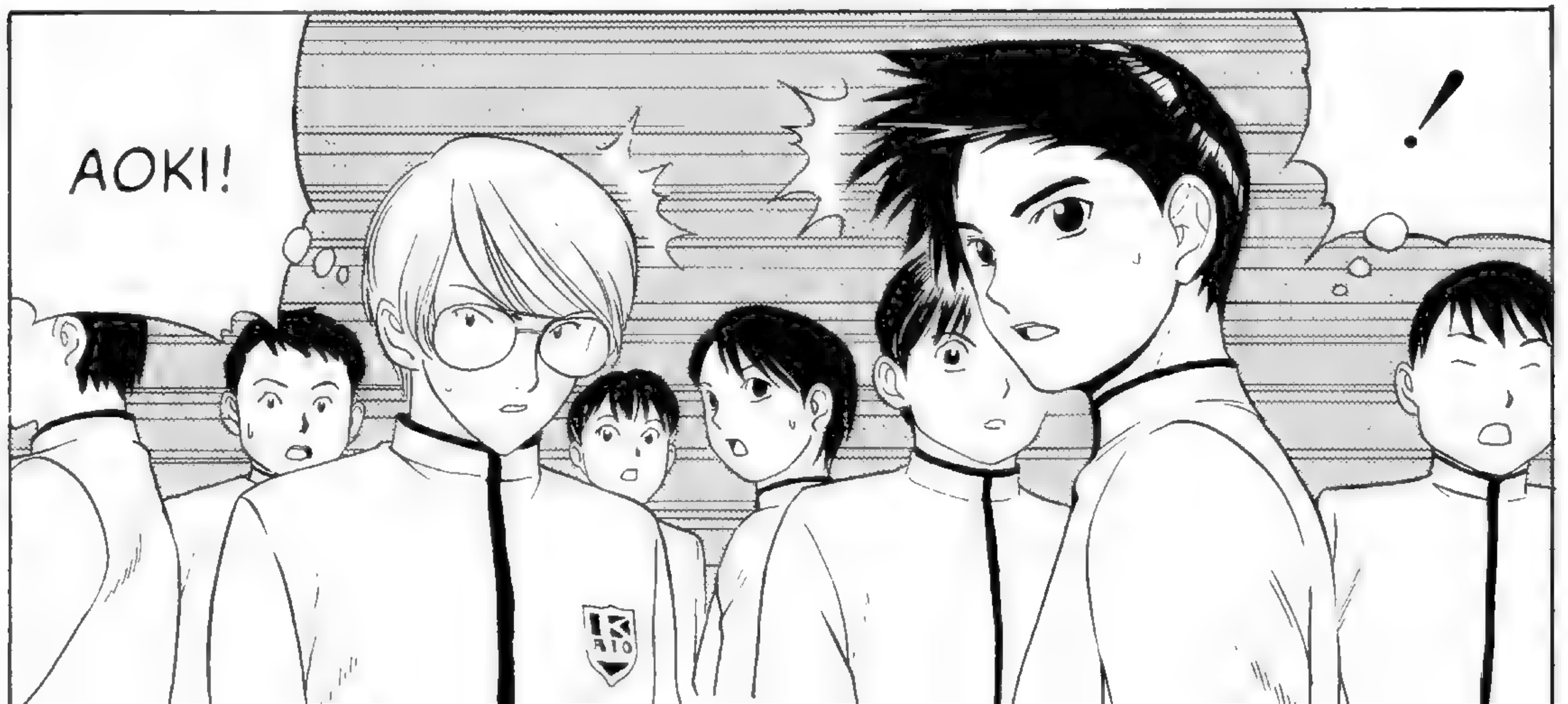
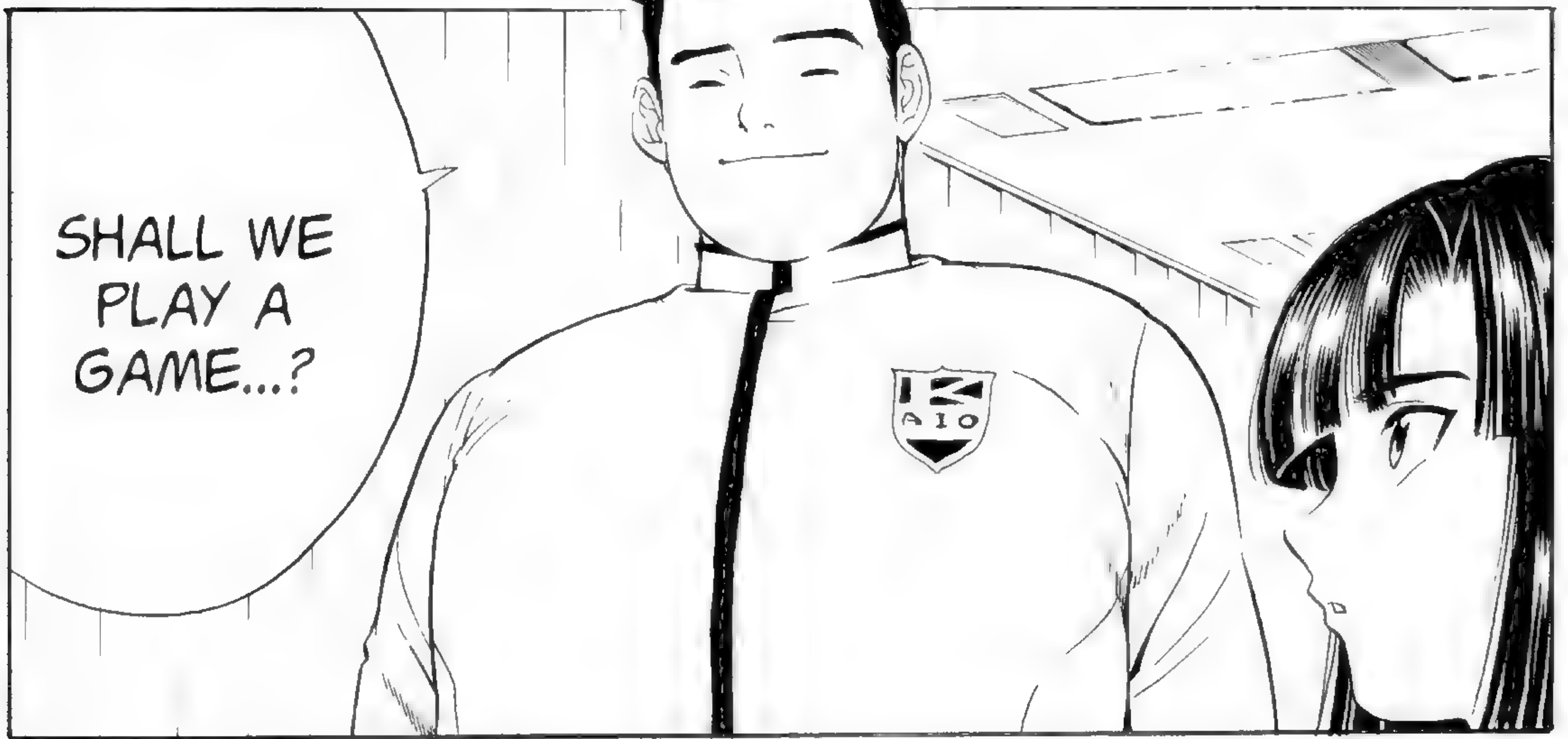
SHUF

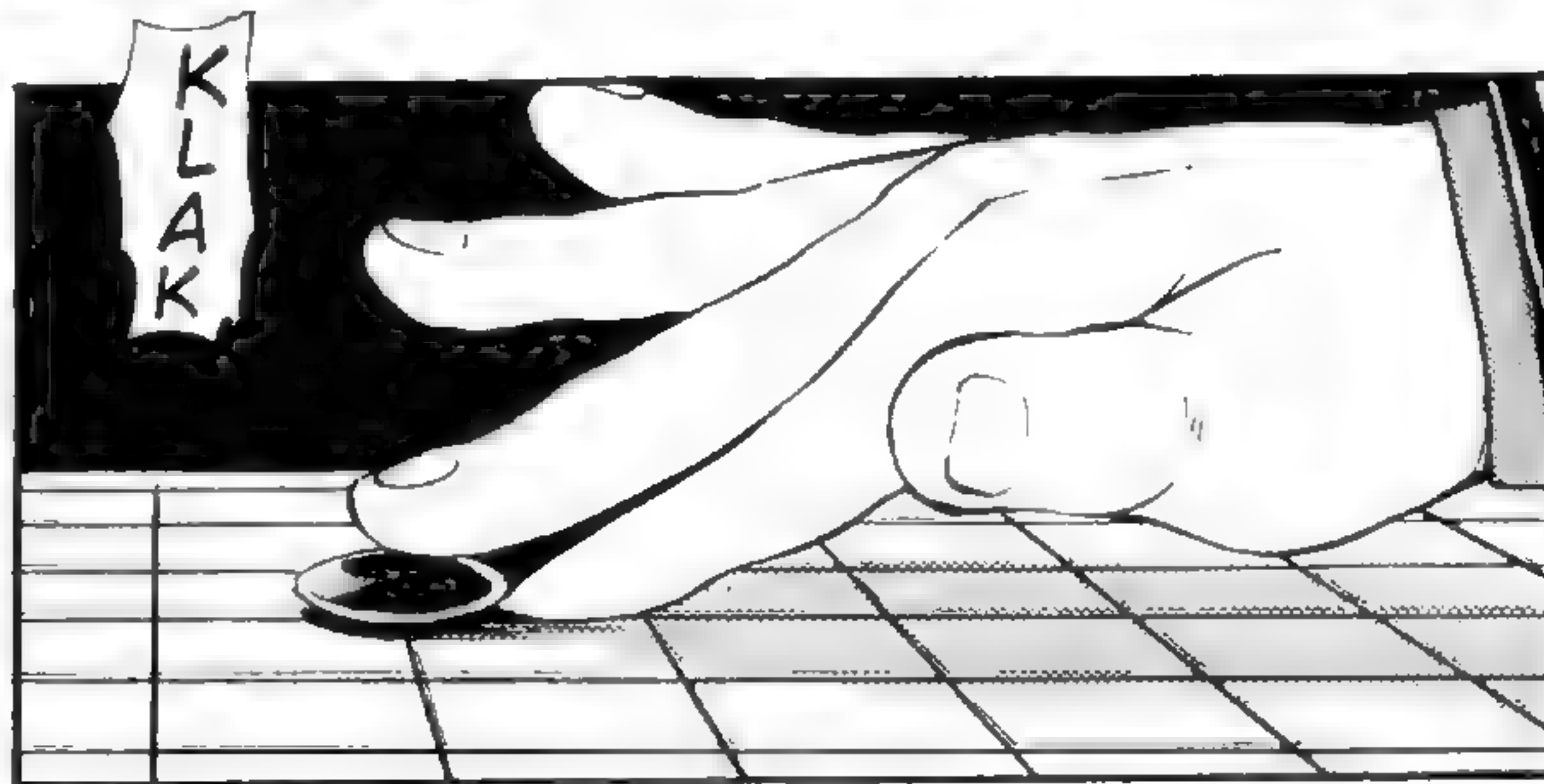
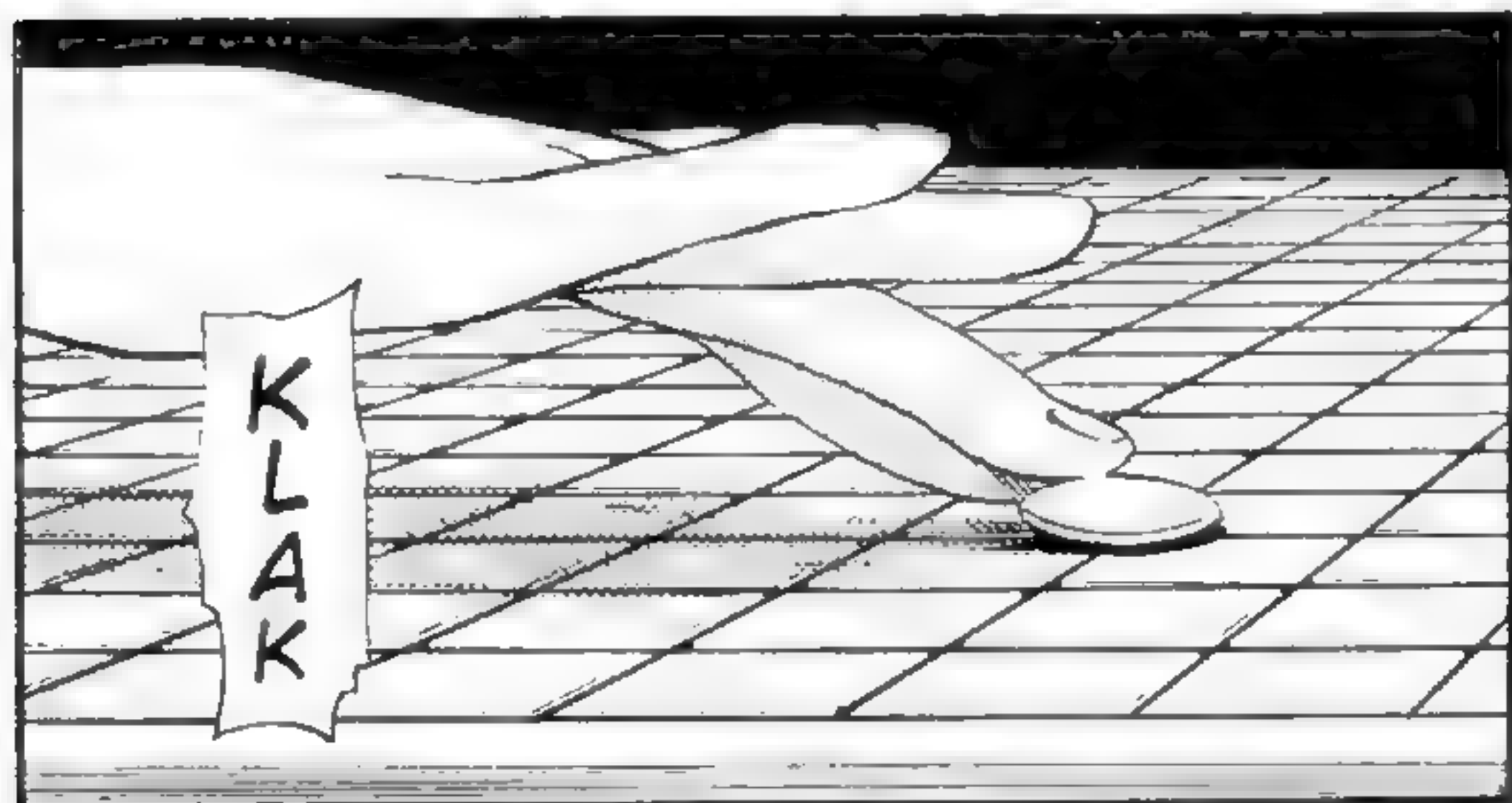
YOU
SURE ARE
PUTTING
YOUR ALL
INTO IT
TODAY.

I'M
COM-
PLETLY
BEAT...

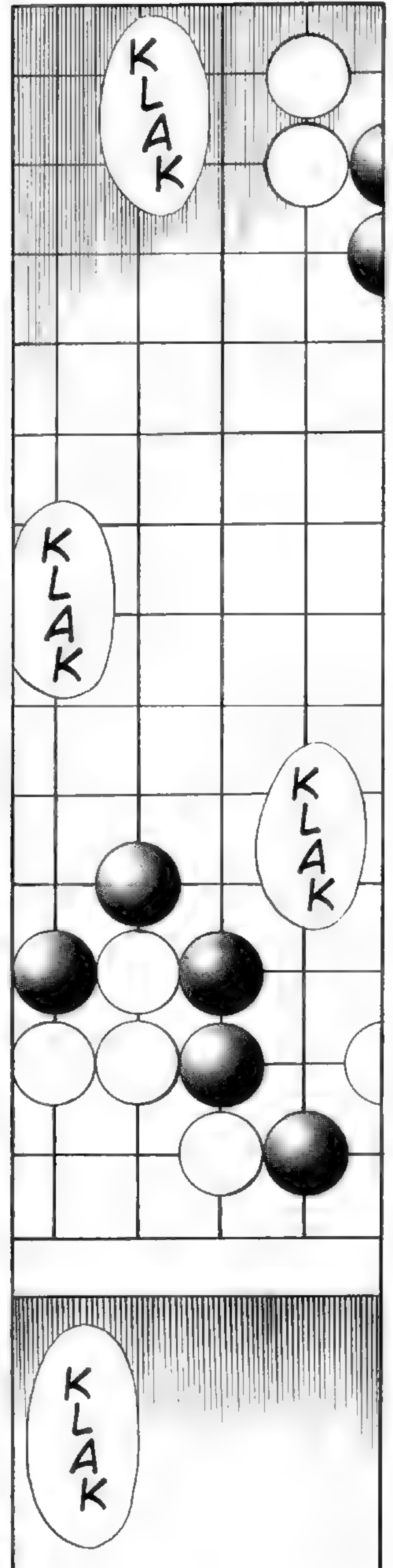
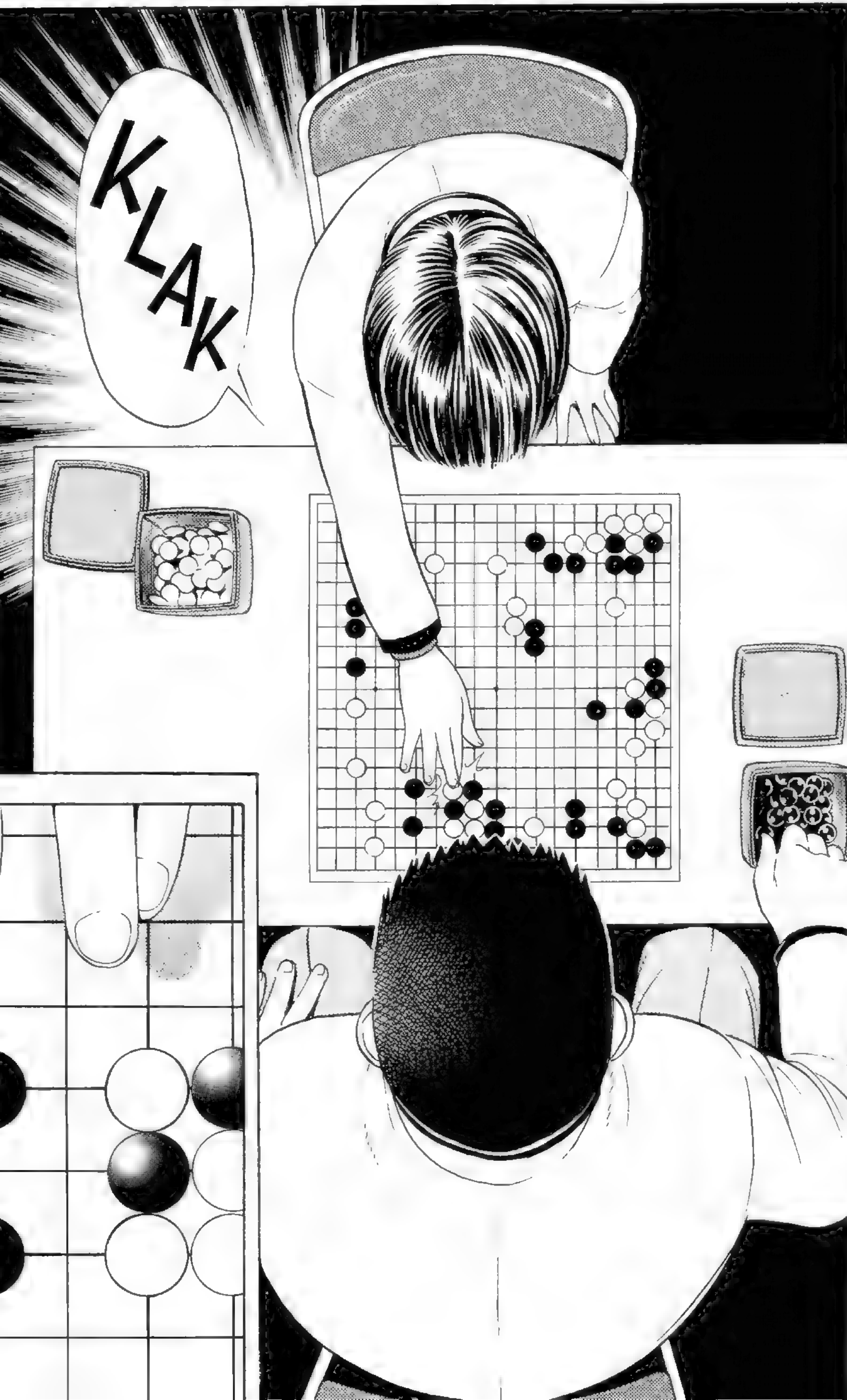
I
RESIGN...

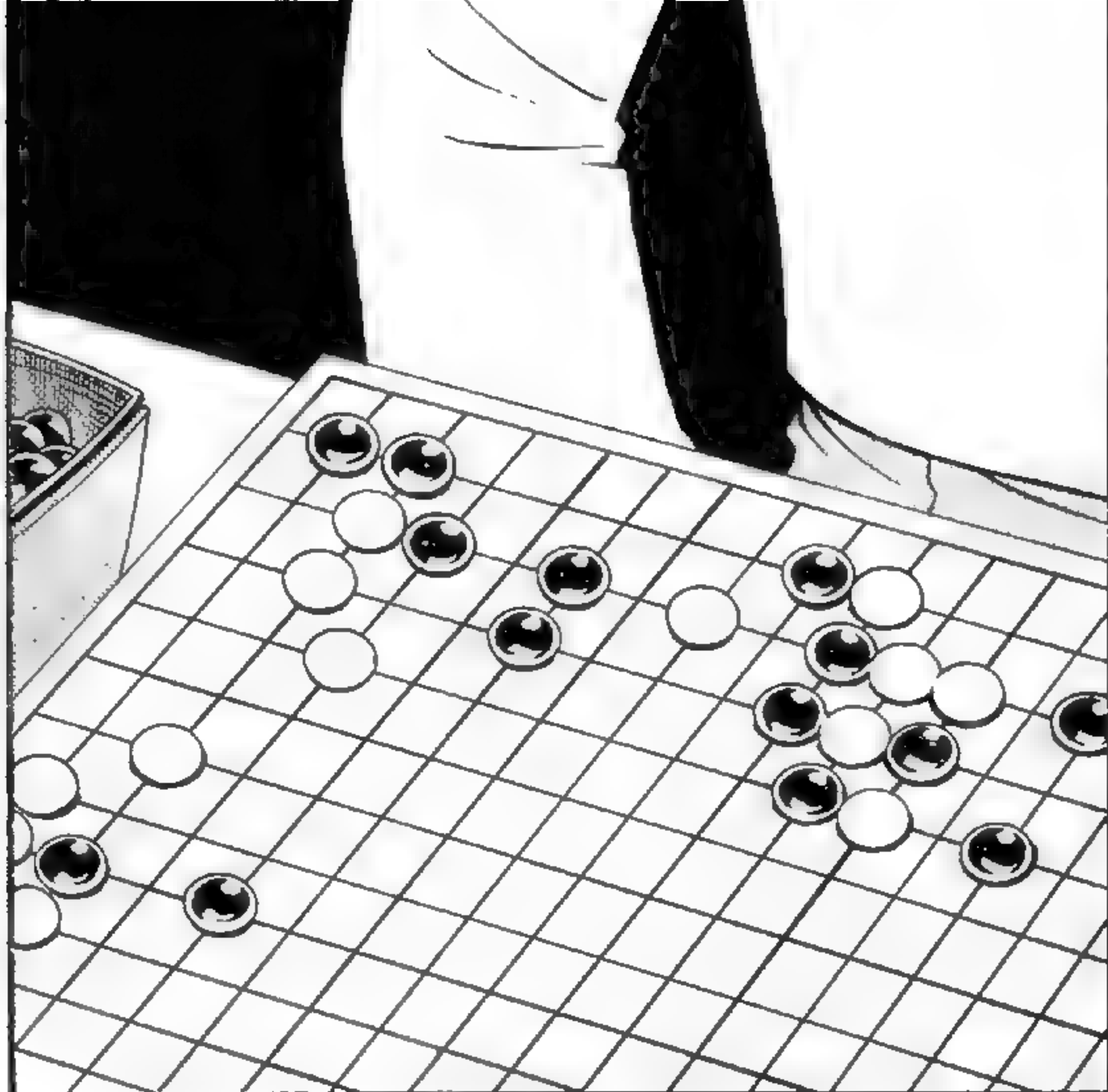


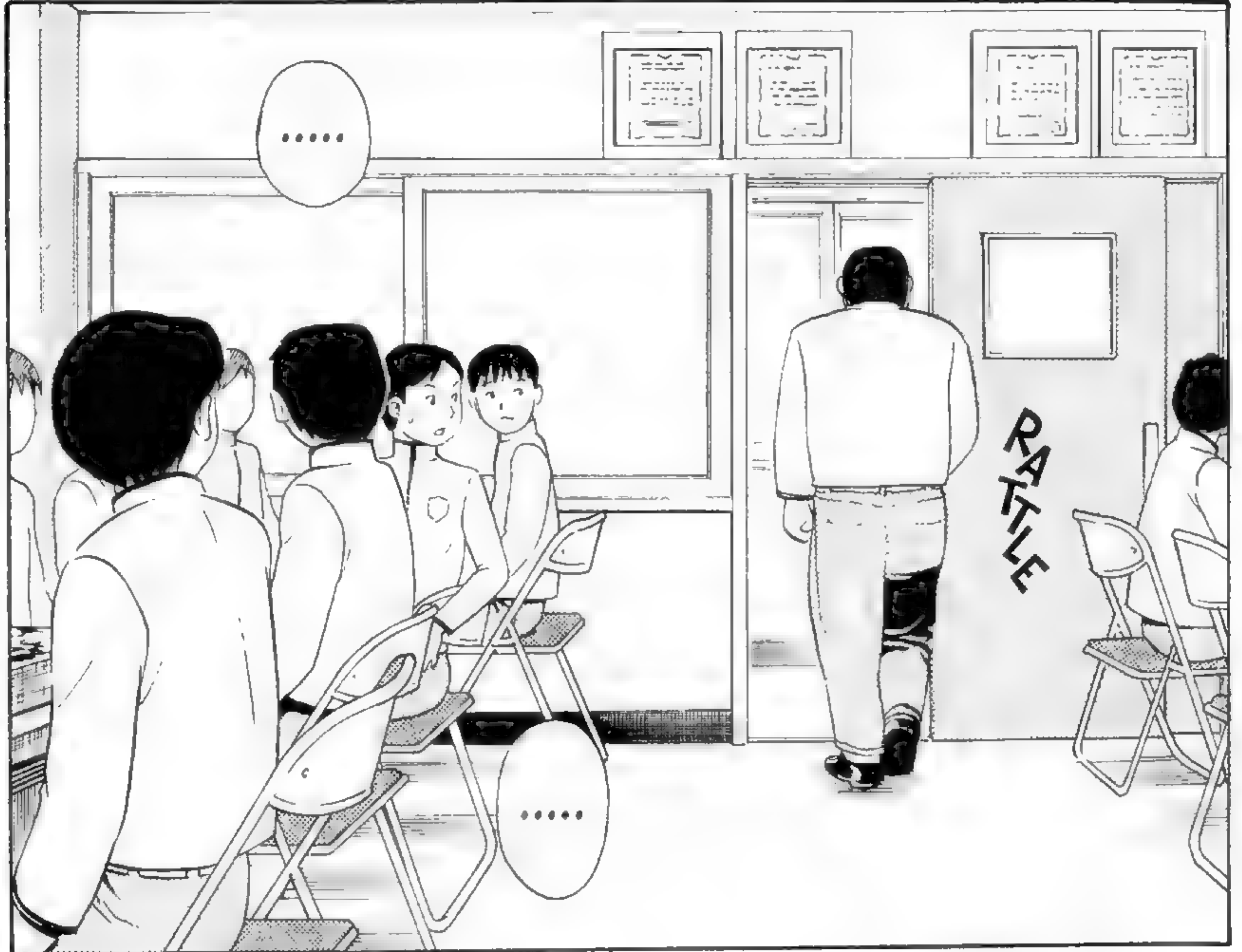














THEN, I'LL PLAY
MY LOWER RIGHT
STAR POINT!

IF HE
PLAYS *HIS*
LOWER
RIGHT
STAR
POINT...

THAT'S
RIGHT. ALL
I HAVE TO
DO IS PLAY
EXACTLY
LIKE HIM.

...OF THE
CENTER
OF THE
BOARD...

I'LL
REMAIN
CON-
SCIOUS...

I CAN'T
LOSE!

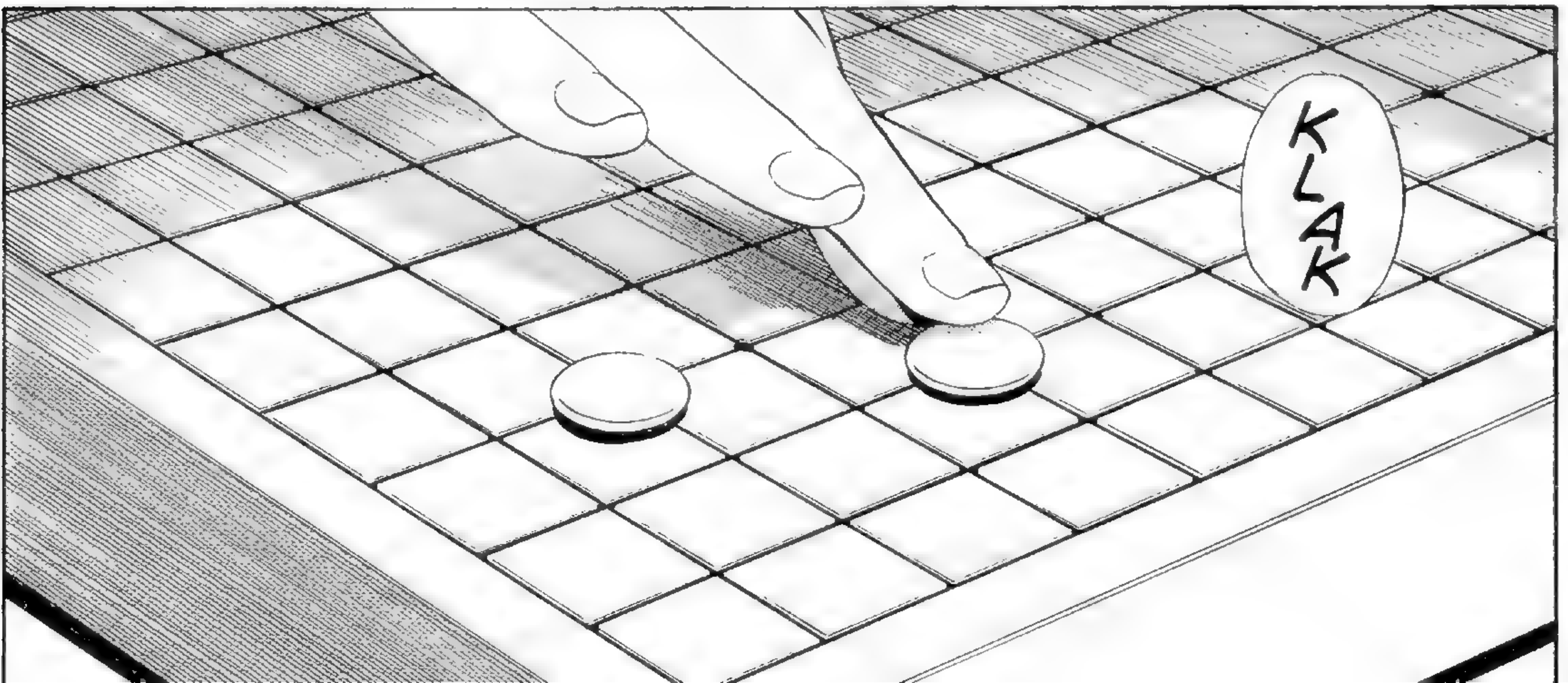
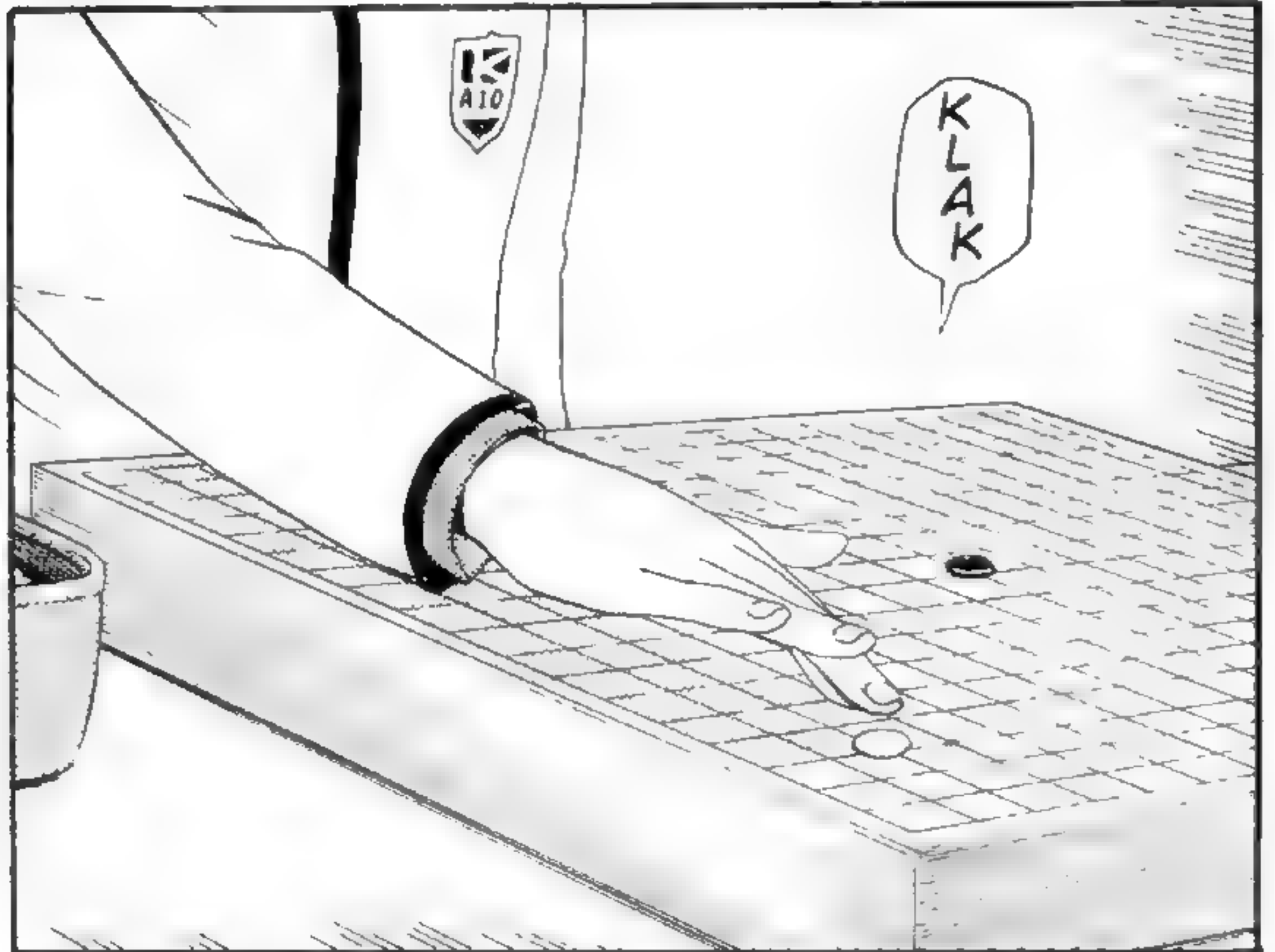
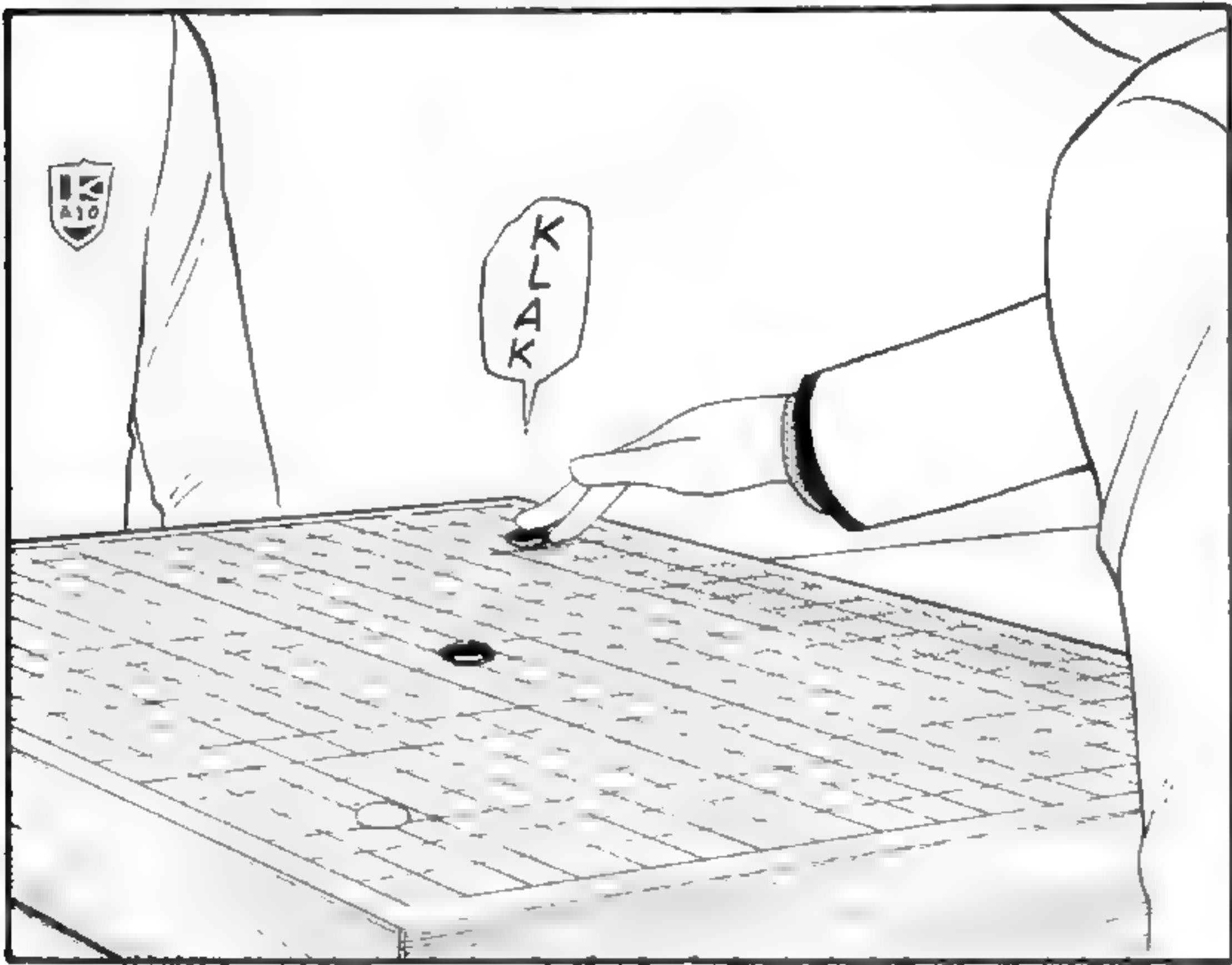
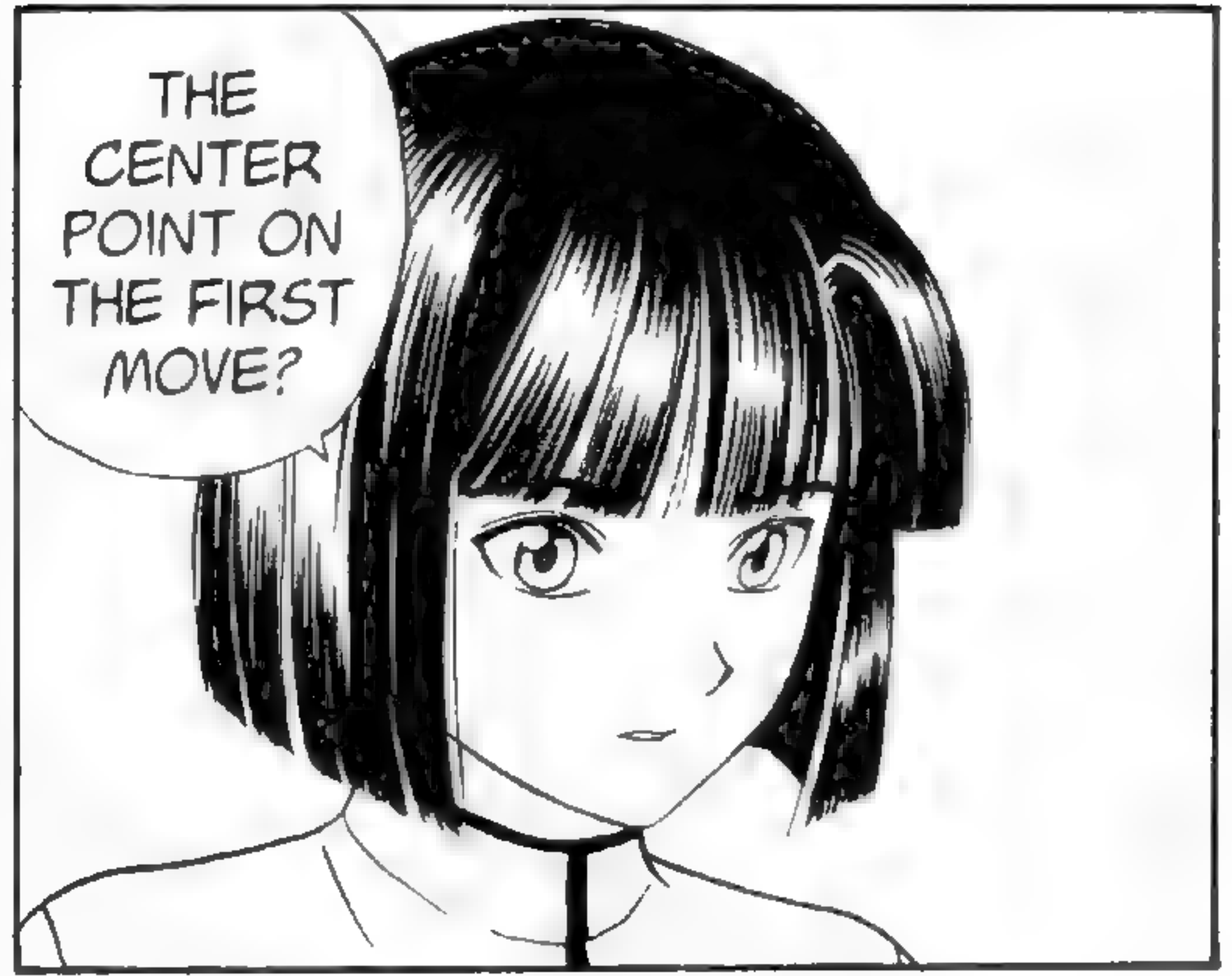
THAT
WAY...

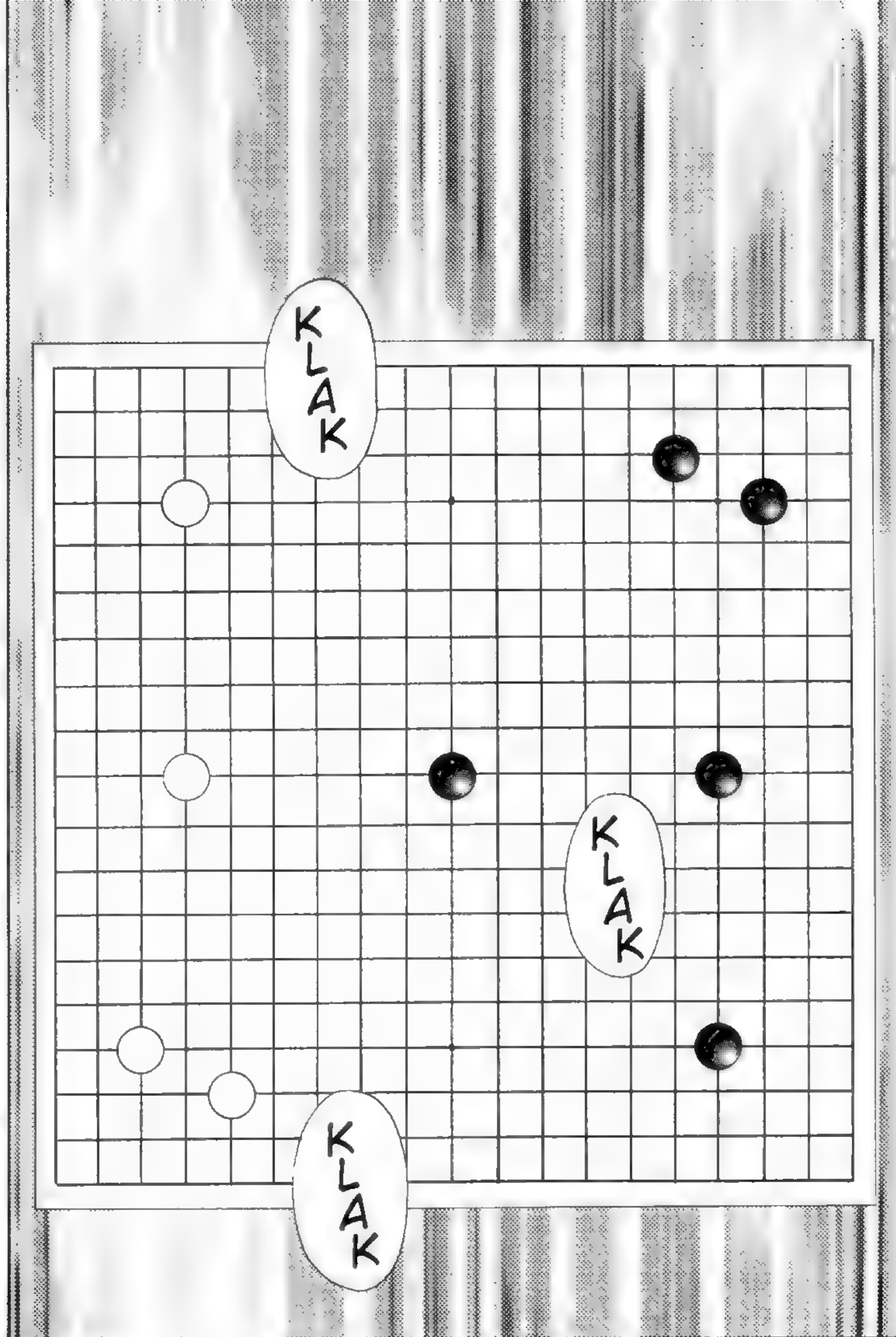
AND THEN
I'LL PLAY
EXACTLY
LIKE HE
DOES.

SHALL
WE
PLAY
A
GAME?

I'M A
GENIUS!









LEARN
THESE AND
YOU CAN
PLAY!

THE RULES OF GO

5

The Special Ko Rule

By now you understand that in figure A, the black stone marked with the \triangle will be taken prisoner if White plays at the X. But as indicated in figure B, if Black plays at the X, then the white stone will be taken. Then White can again play as indicated in figure A, resulting in an endless cycle. To prevent this from happening, Black

cannot immediately capture the white stone. This special rule is called "Ko." However, after a stone is played elsewhere on the board, Black may play at the X point again.

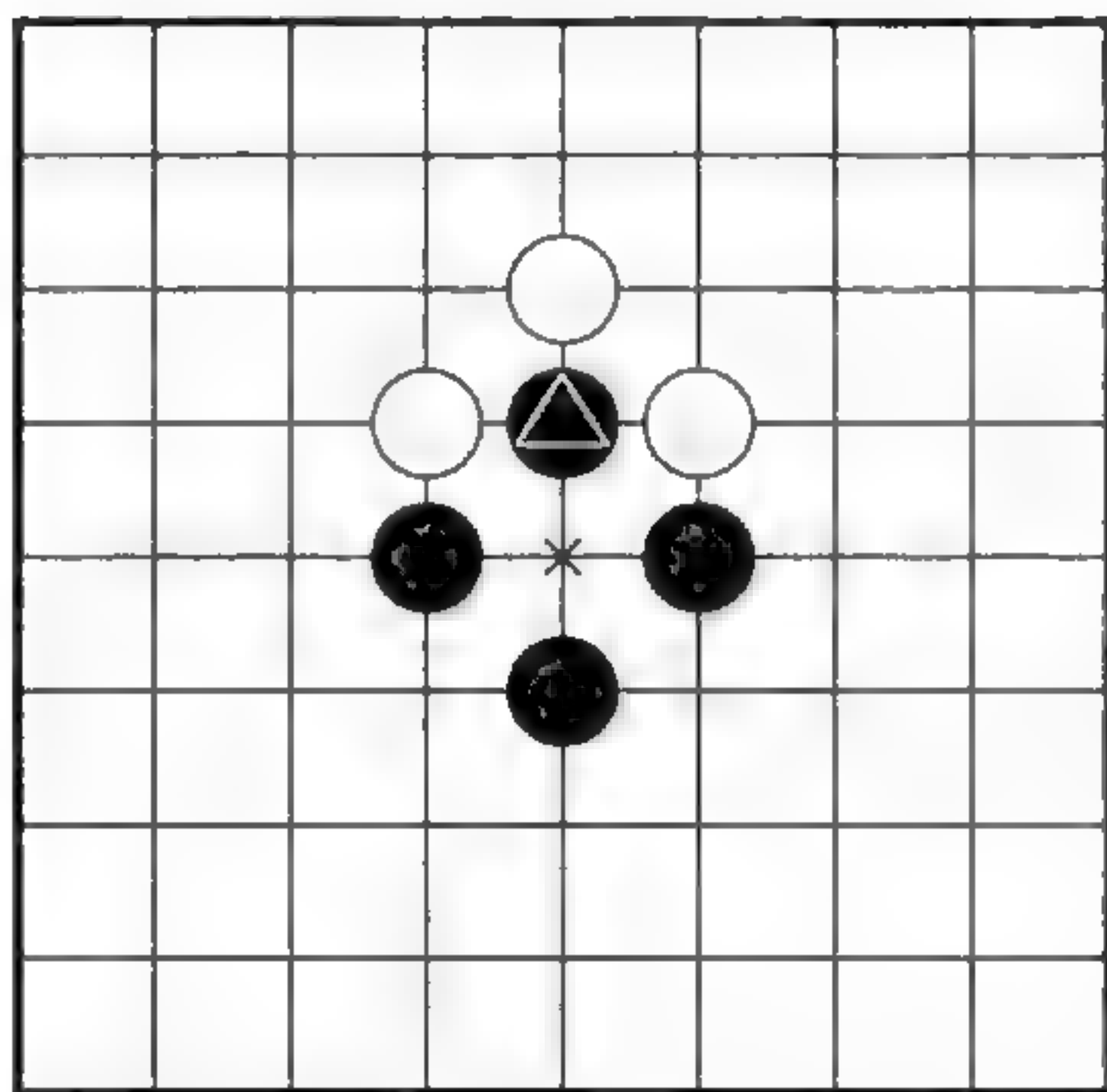


FIGURE A

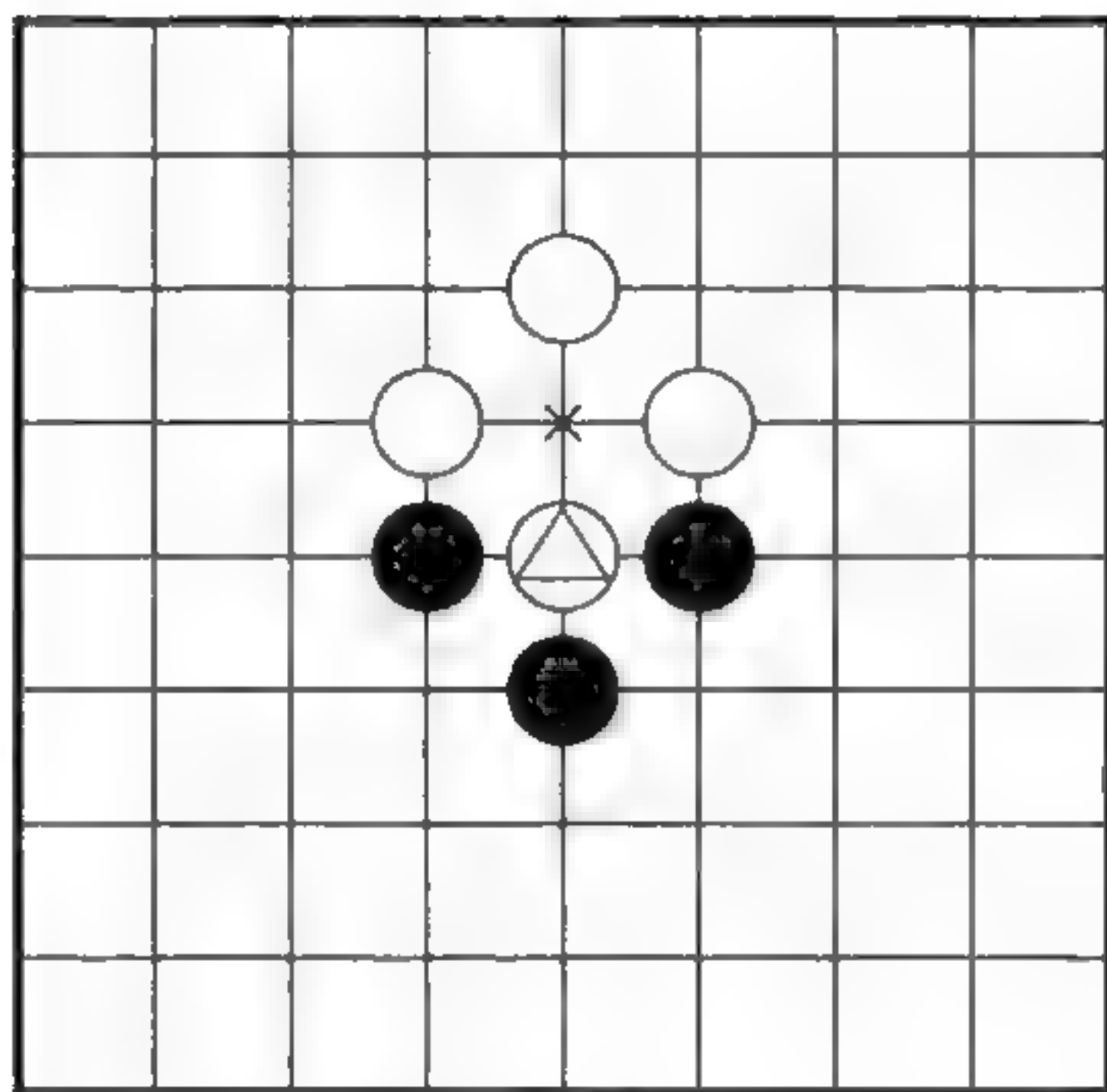
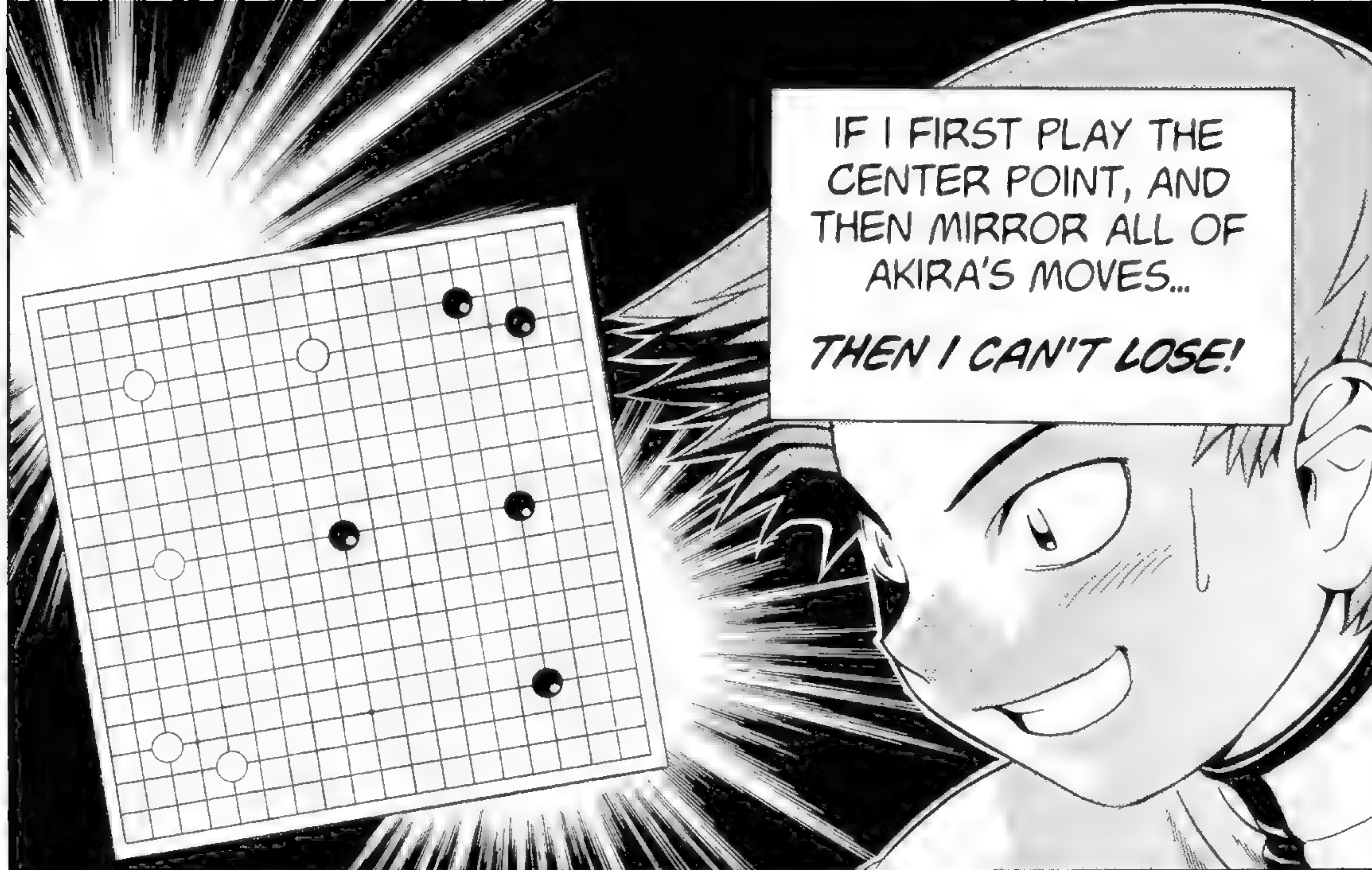
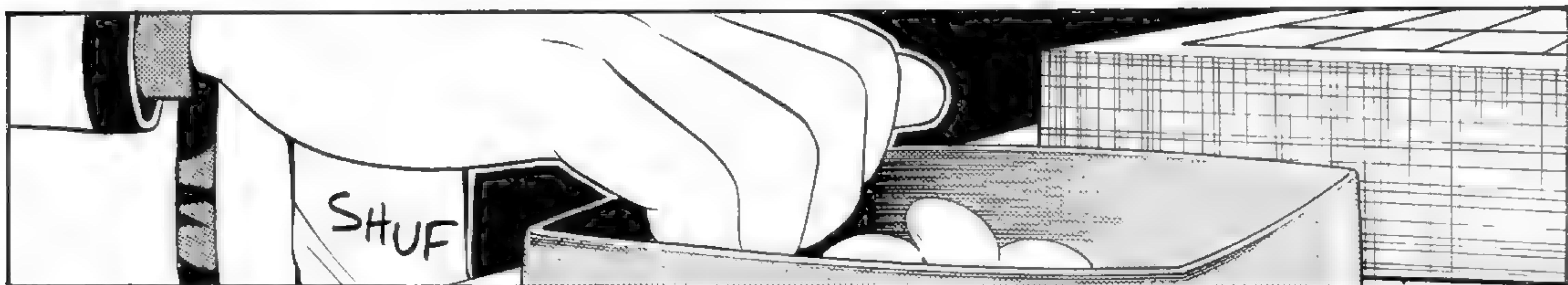


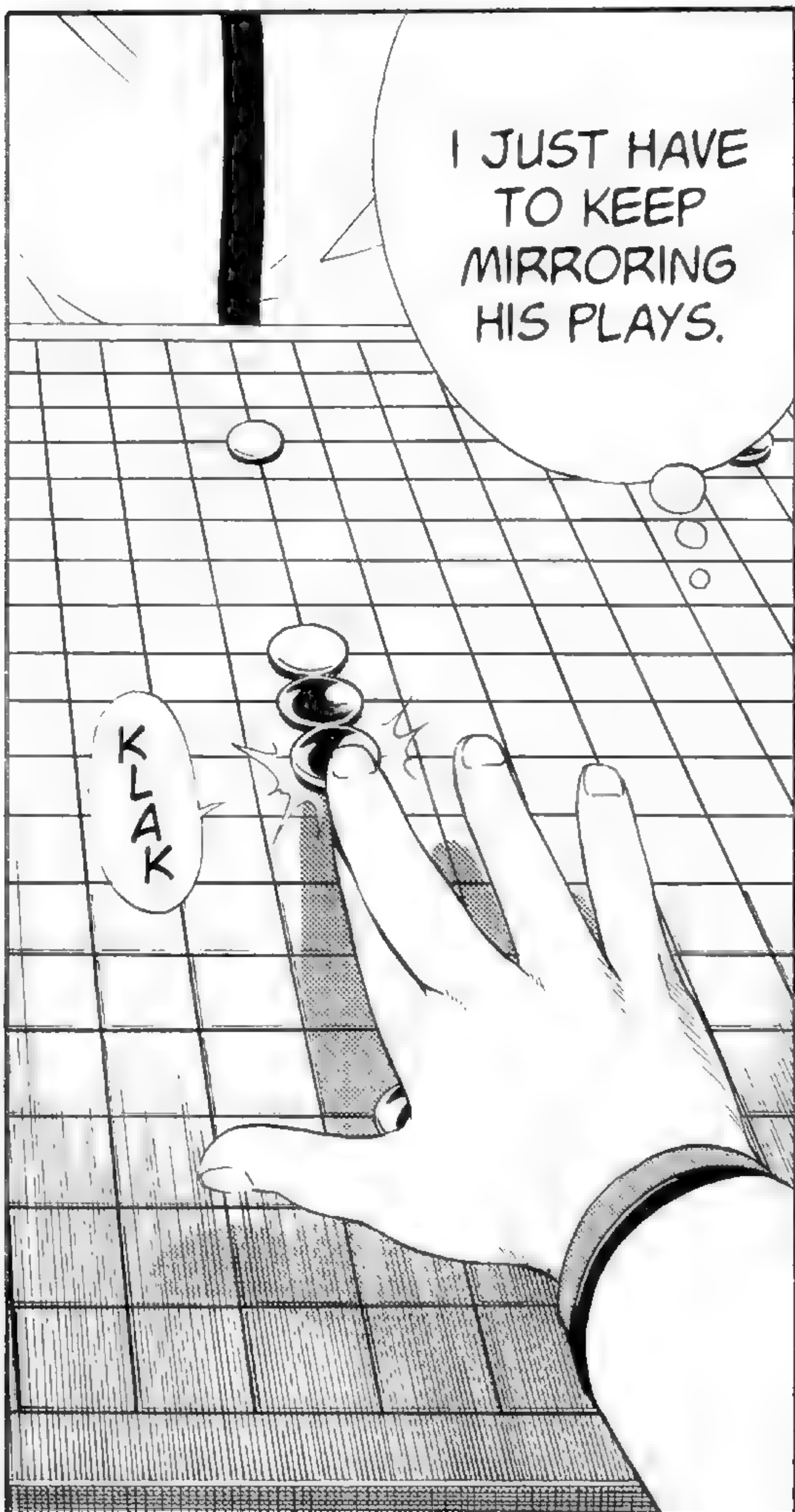
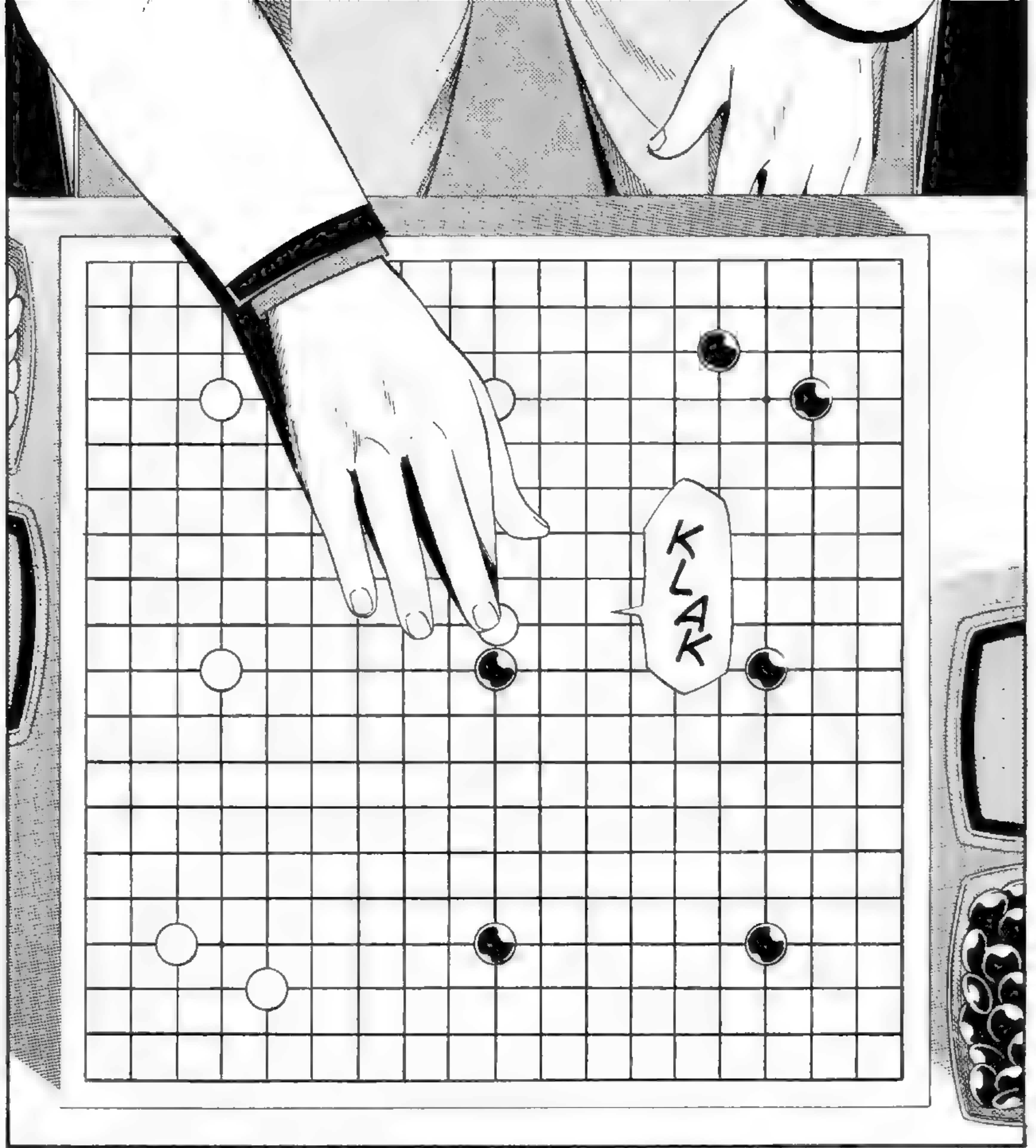
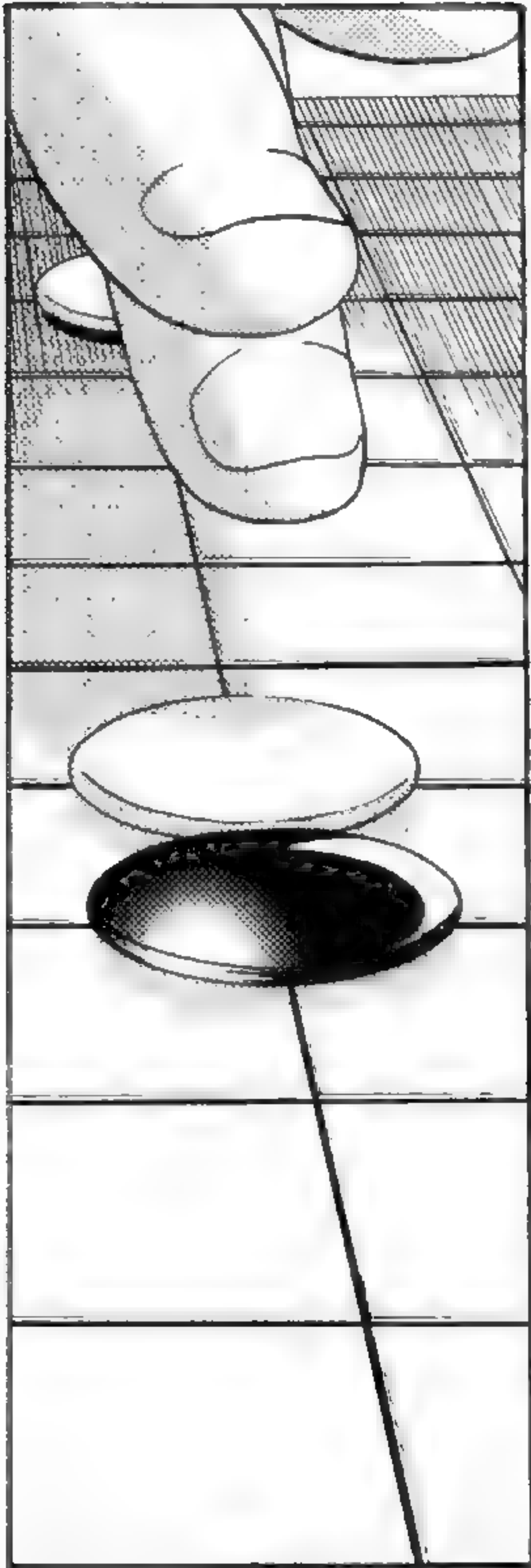
FIGURE B

That's it for the basic rules of Go. In order to further your understanding of the game, try a book of Go for beginners. But don't forget to keep reading *Hikaru no Go*!





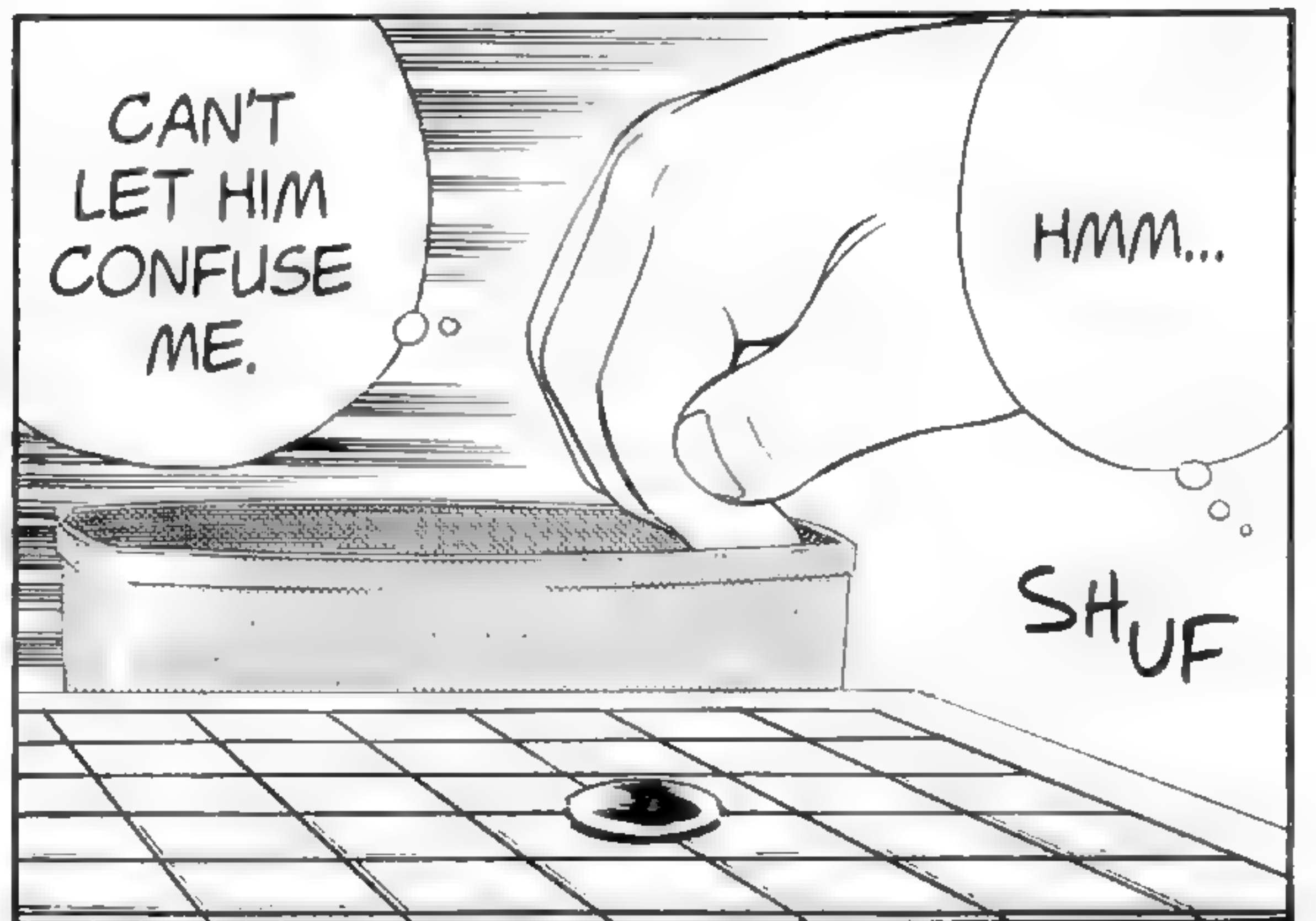




I JUST HAVE
TO KEEP
MIRRORING
HIS PLAYS.



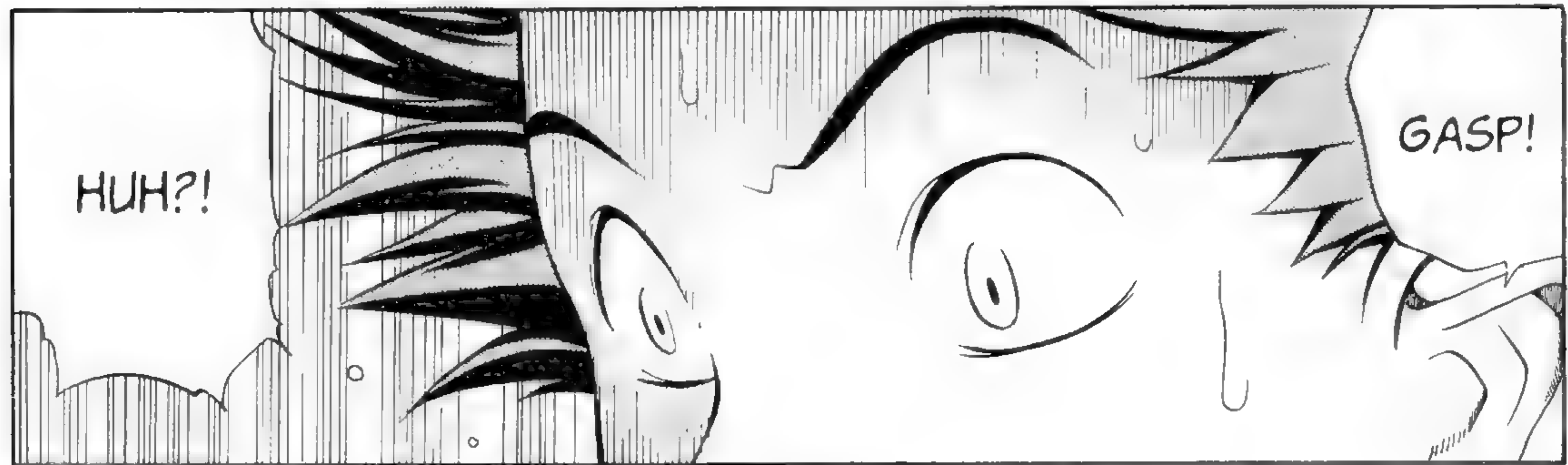
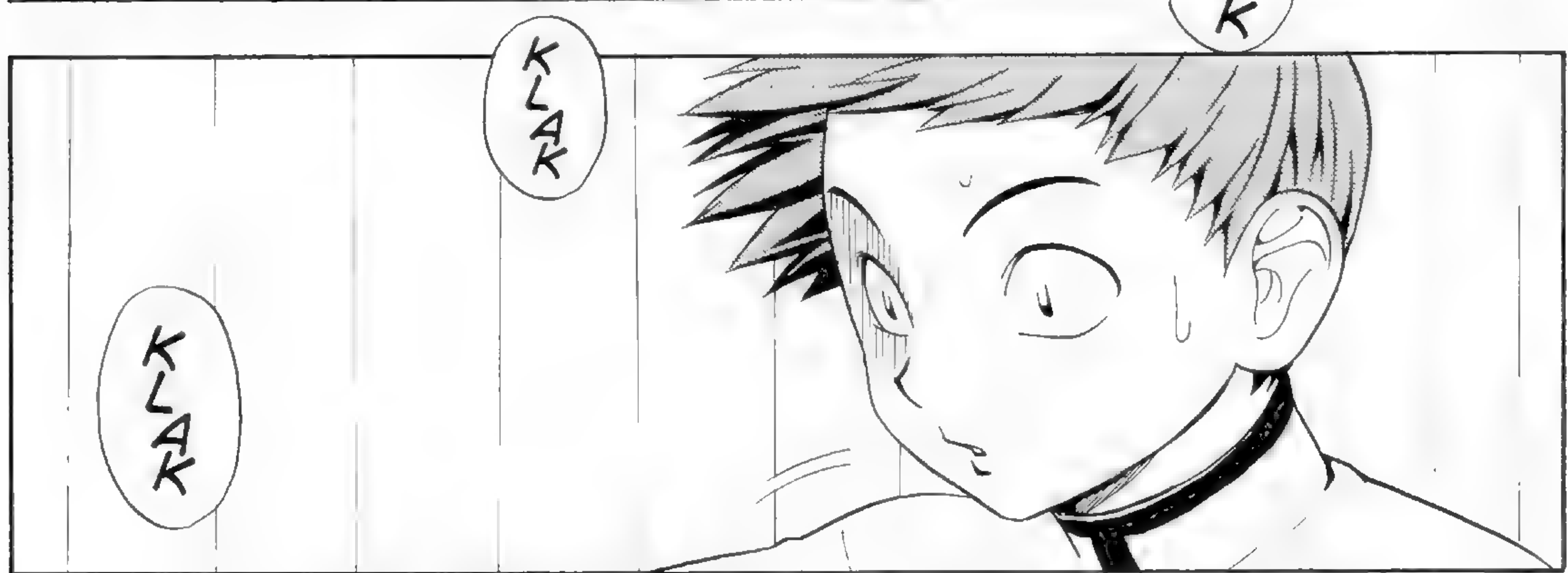
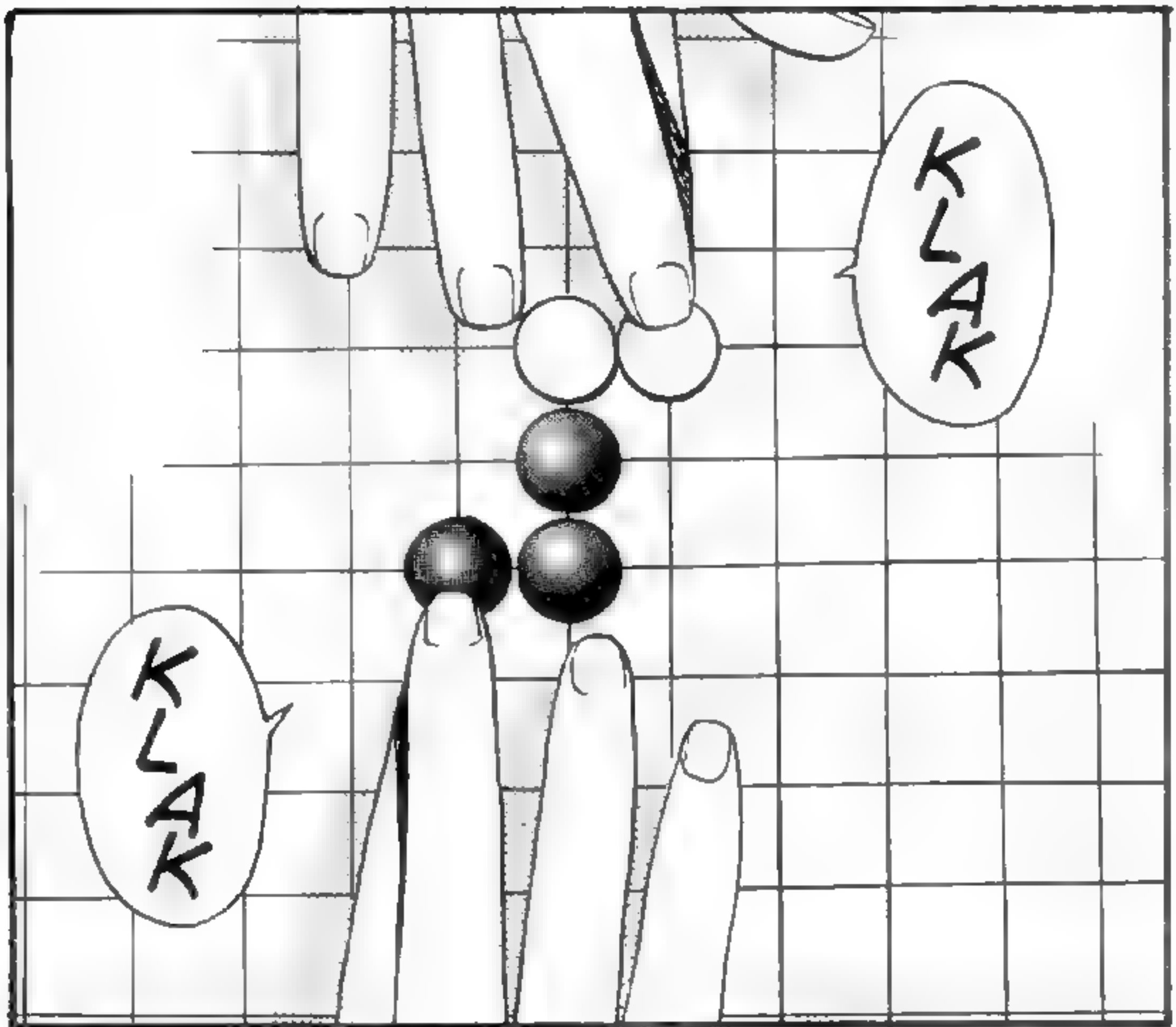
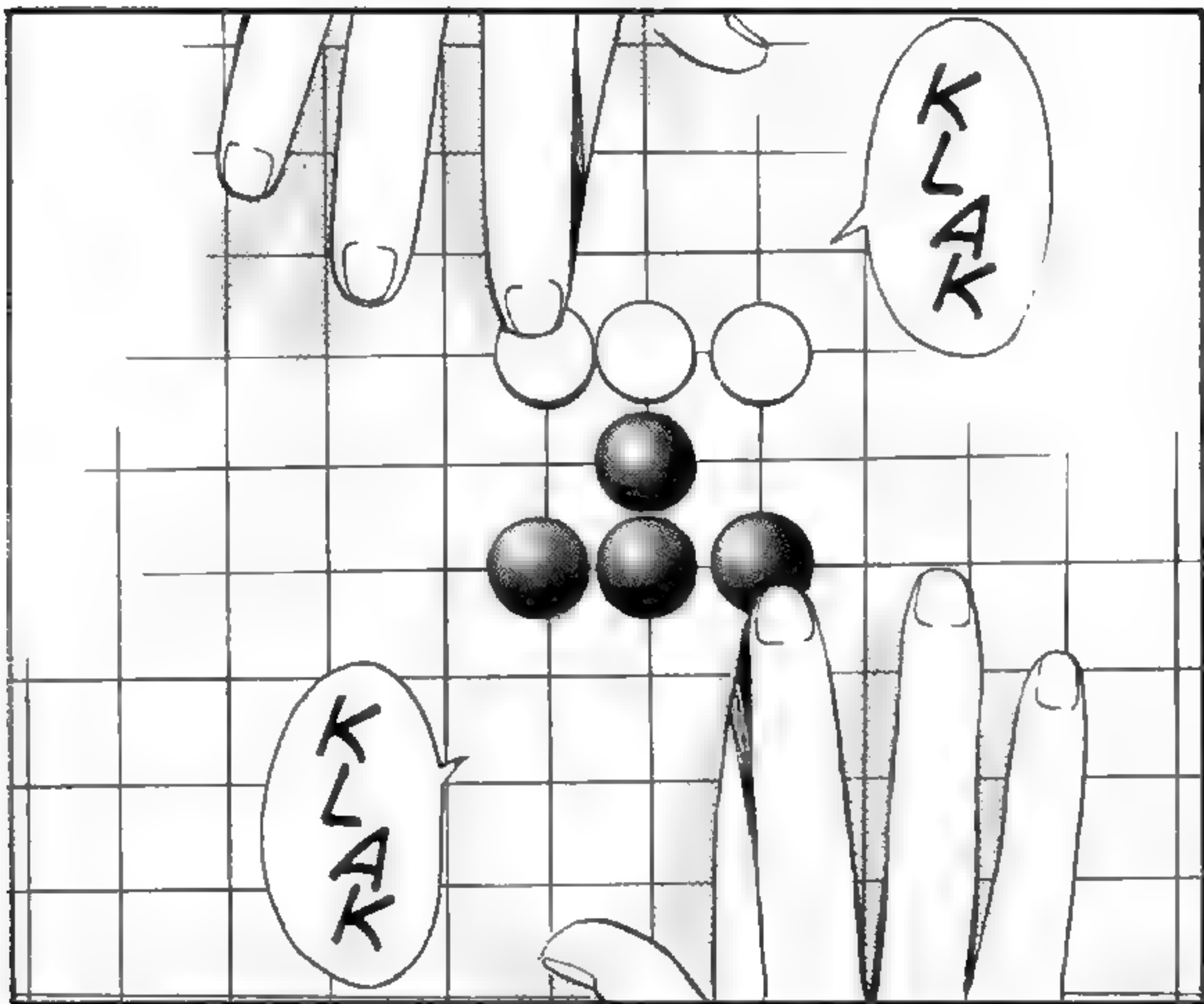
HE PLAYED
RIGHT NEXT
TO THE
CENTER
POINT?!

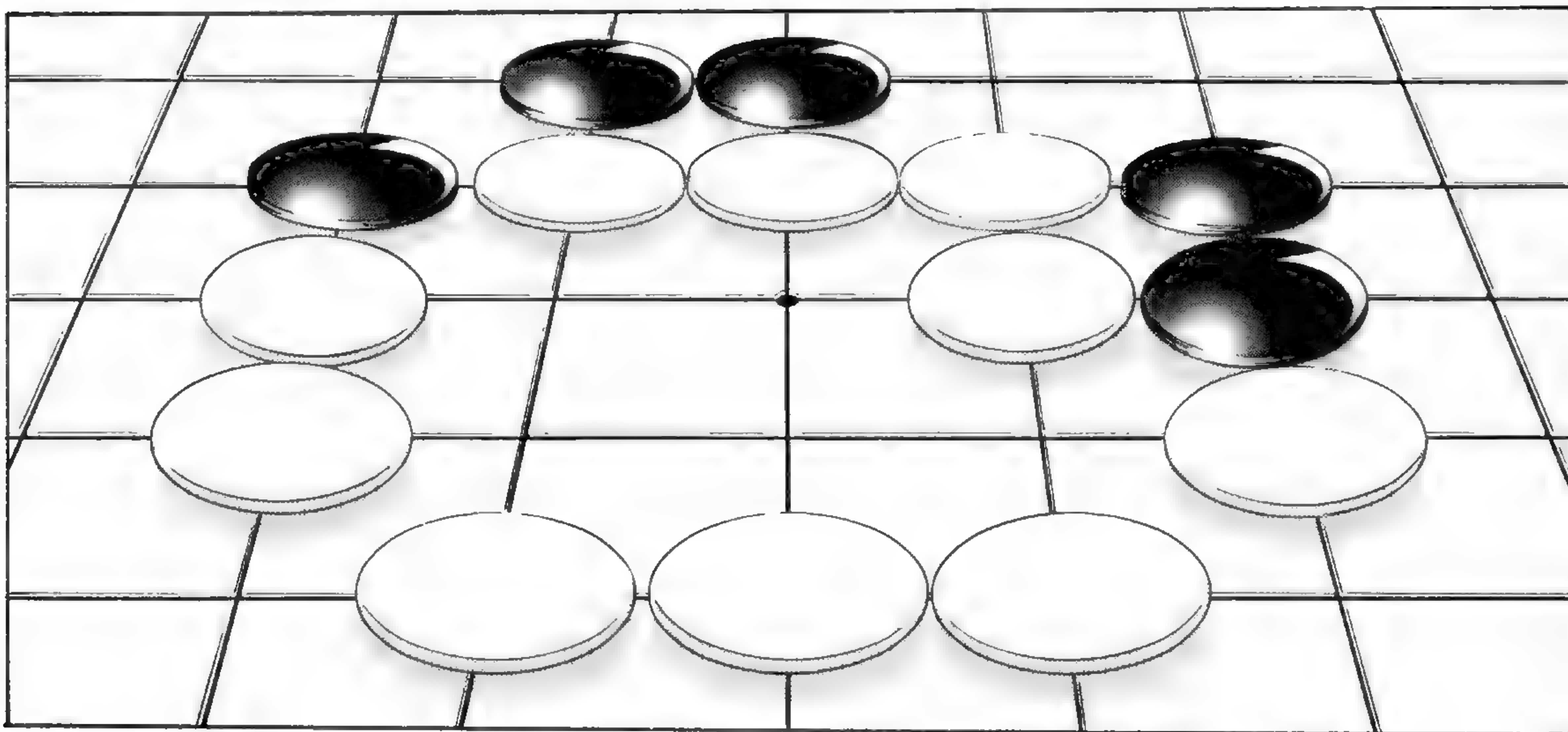
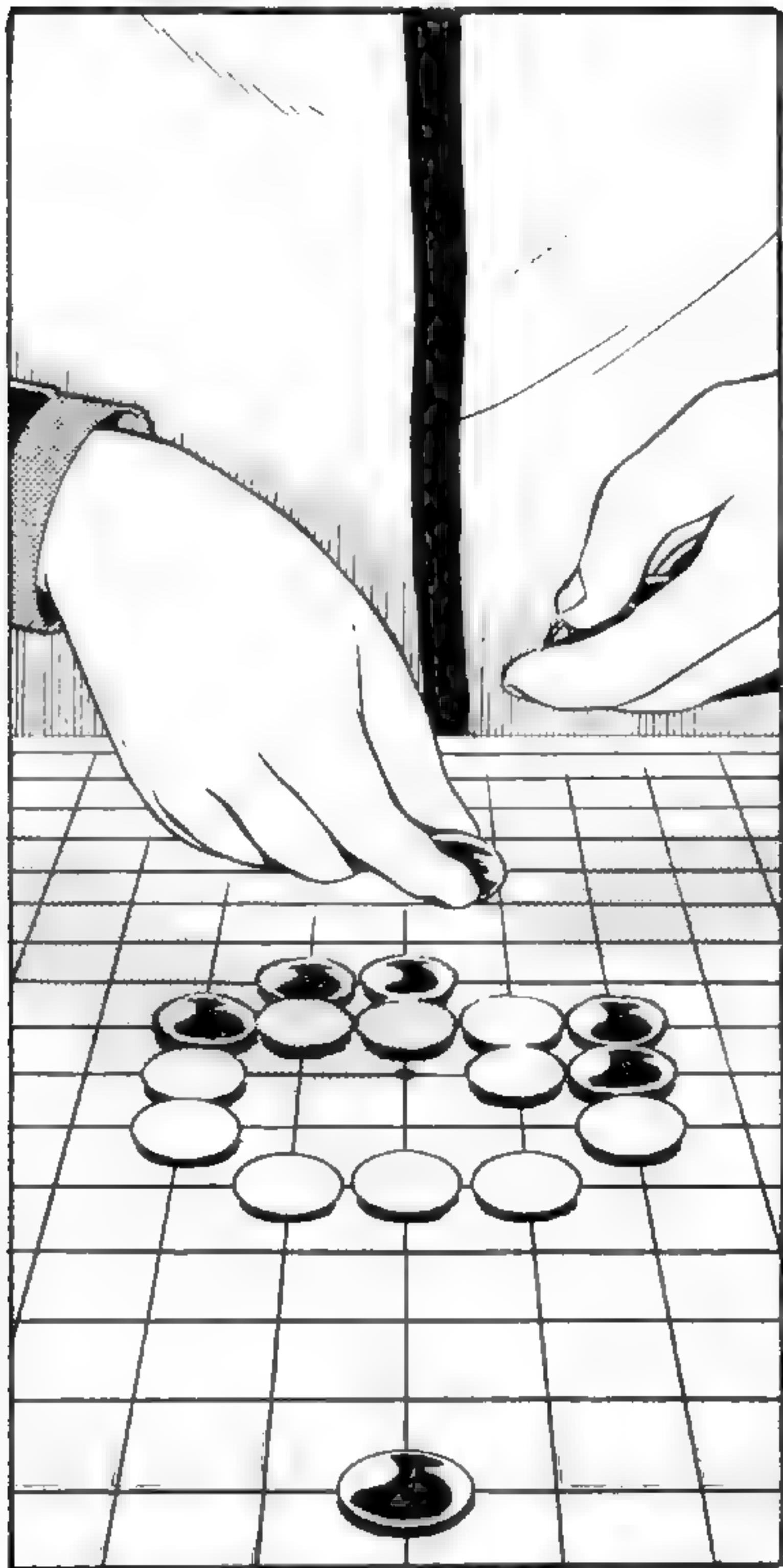


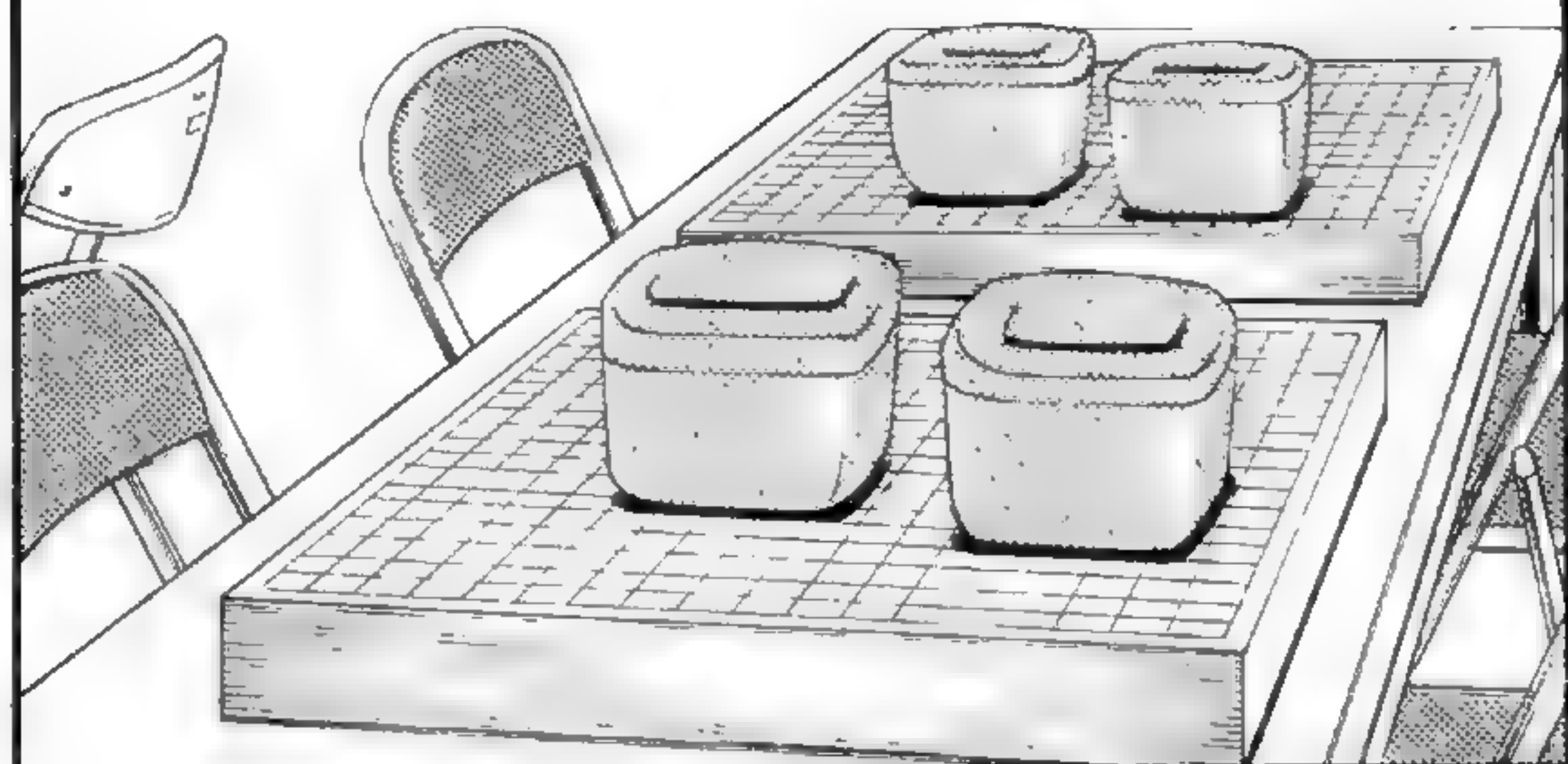
CAN'T
LET HIM
CONFUSE
ME.

HMM...

SHUF







IT WAS
LIKE
MAGIC...



I...
RESIGN...



AW,
DON'T BE
SO HARD
ON HIM.

IDIOT...

EVEN A
SECOND
YEAR LIKE ME
CAN BEAT
SOMEONE
PLAYING
MIRROR
GO.



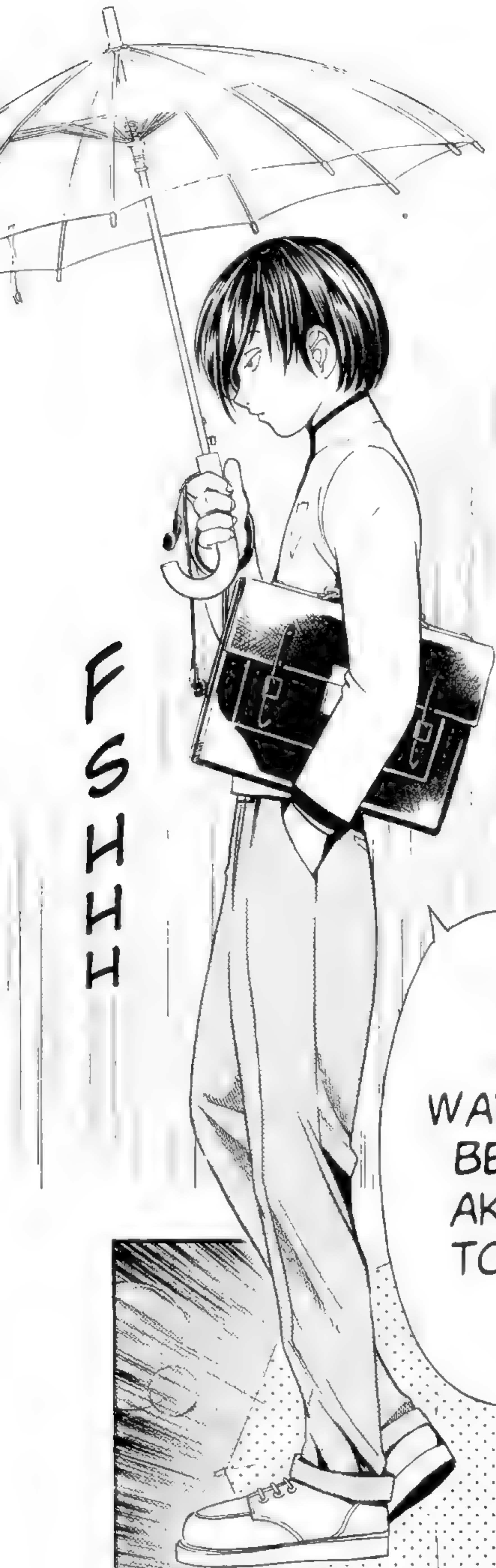
*A technique used to capture stones.











HEY,
WHAT DO
YOU HAVE
IN MIND?

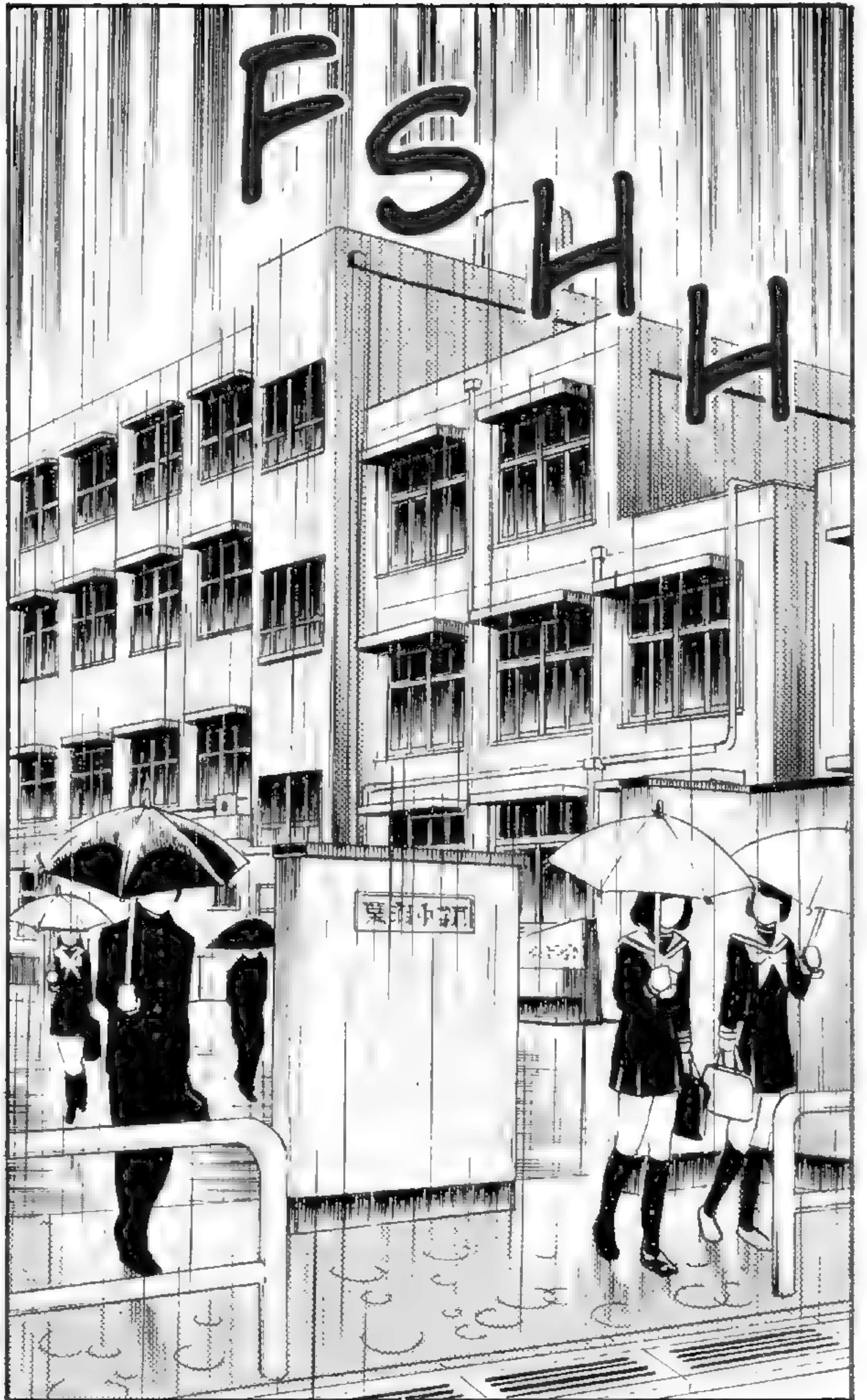
A
WAY TO
BEAT
AKIRA
TOYA.



HOW-
EVER...

IT'S
IMPOSSIBLE
TO BEAT
HIM UNDER
NORMAL
CONDITIONS.









SAI HAS
COME
TO PAY
US A
VISIT!



LOOK...

EVERY-
ONE...

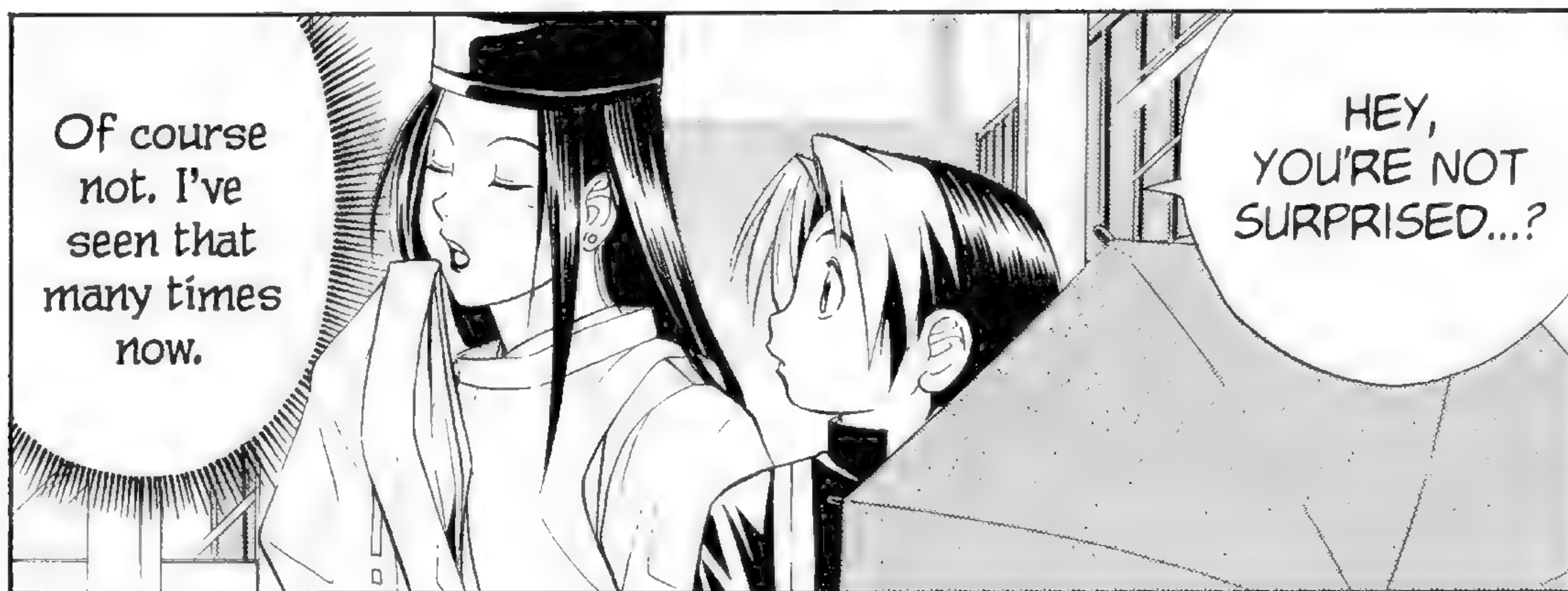
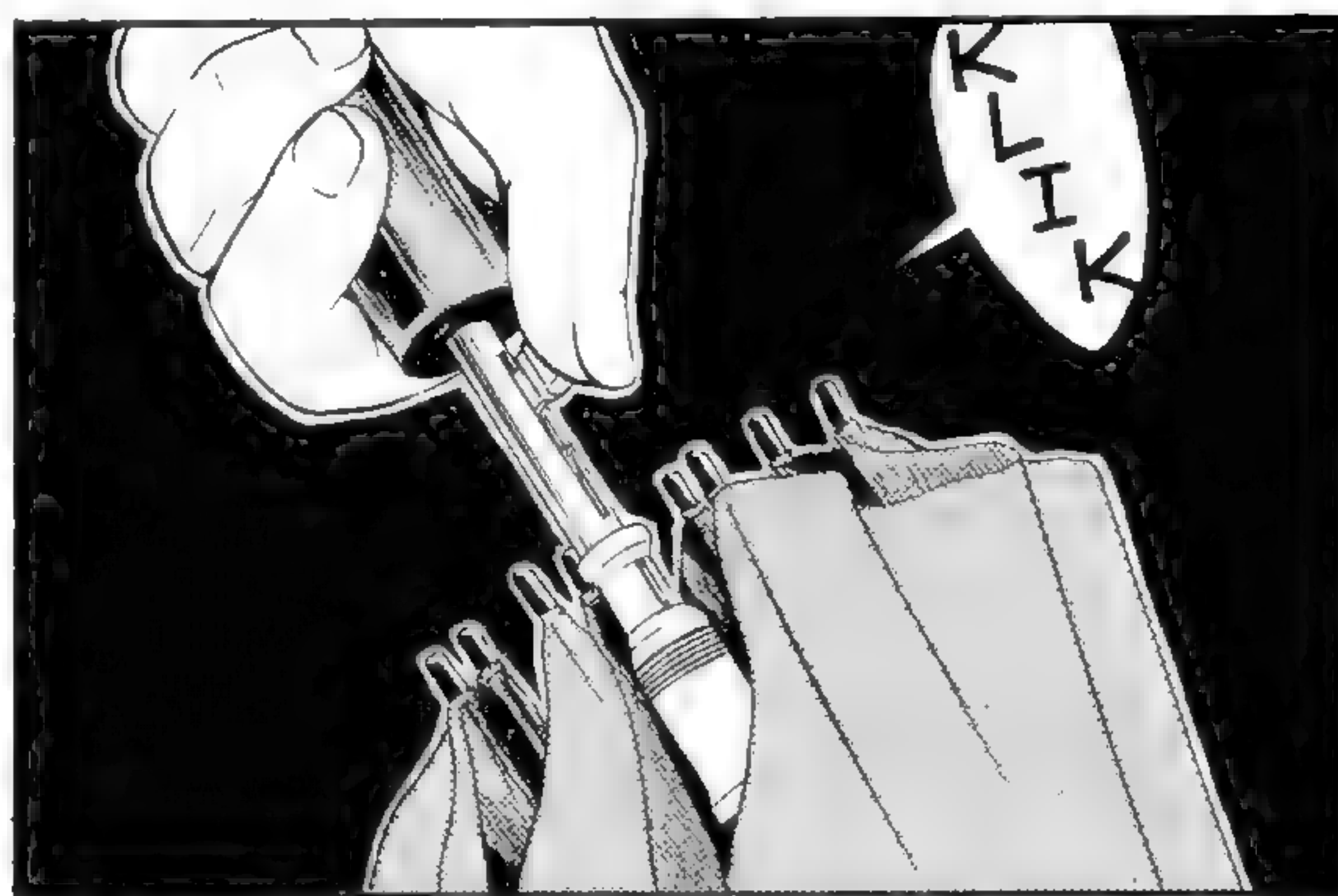
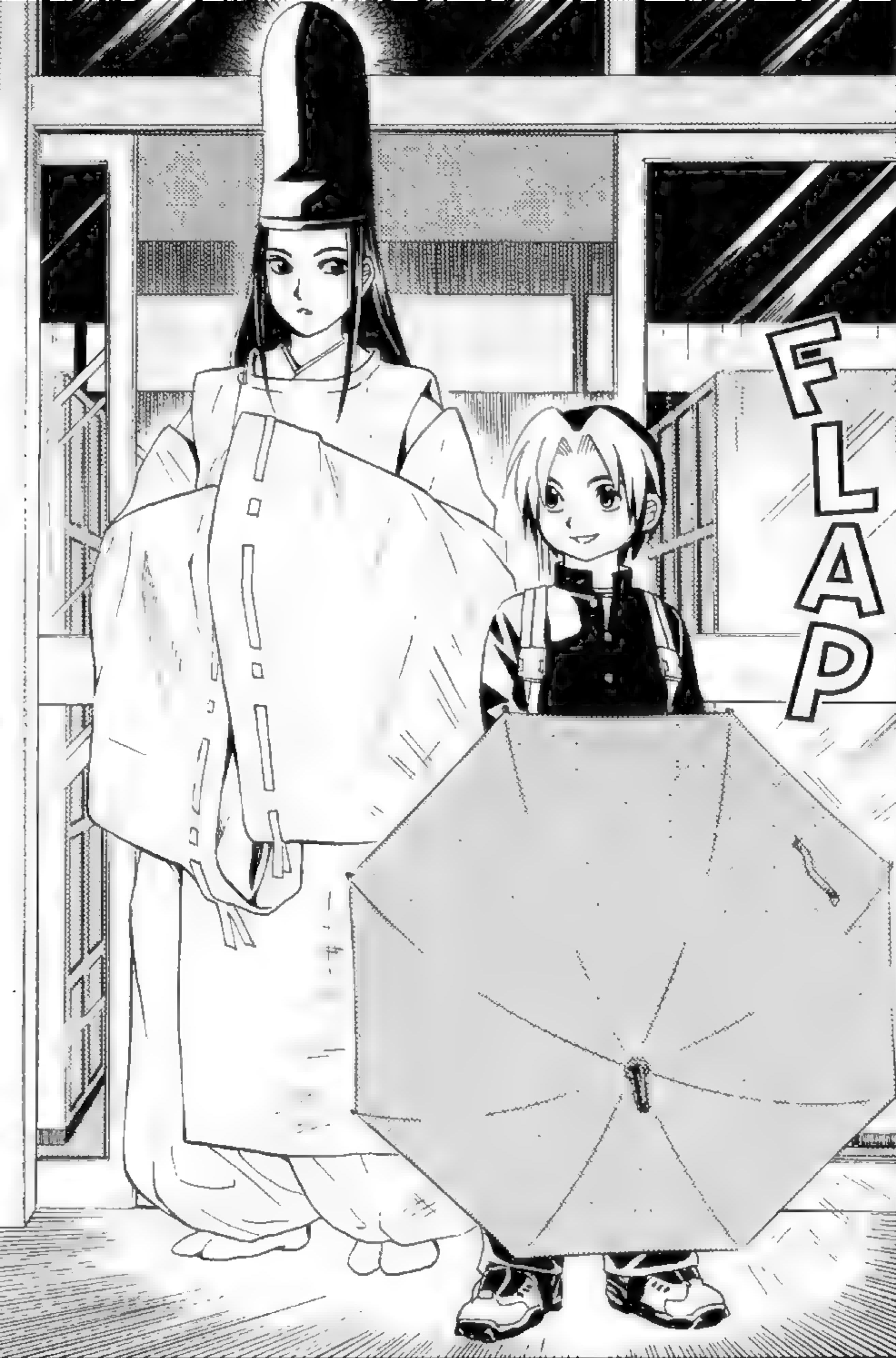
*Sei Shonagon was the author of "The Pillow Book." **Murasaki Shikibu wrote "The Tale of Genji."



Sei
Shonagon*
and Murasaki
Shikibu** were
both fond
of Go.

Remember,
they were
mentioned
in class the
other day...?

THEY
WERE?

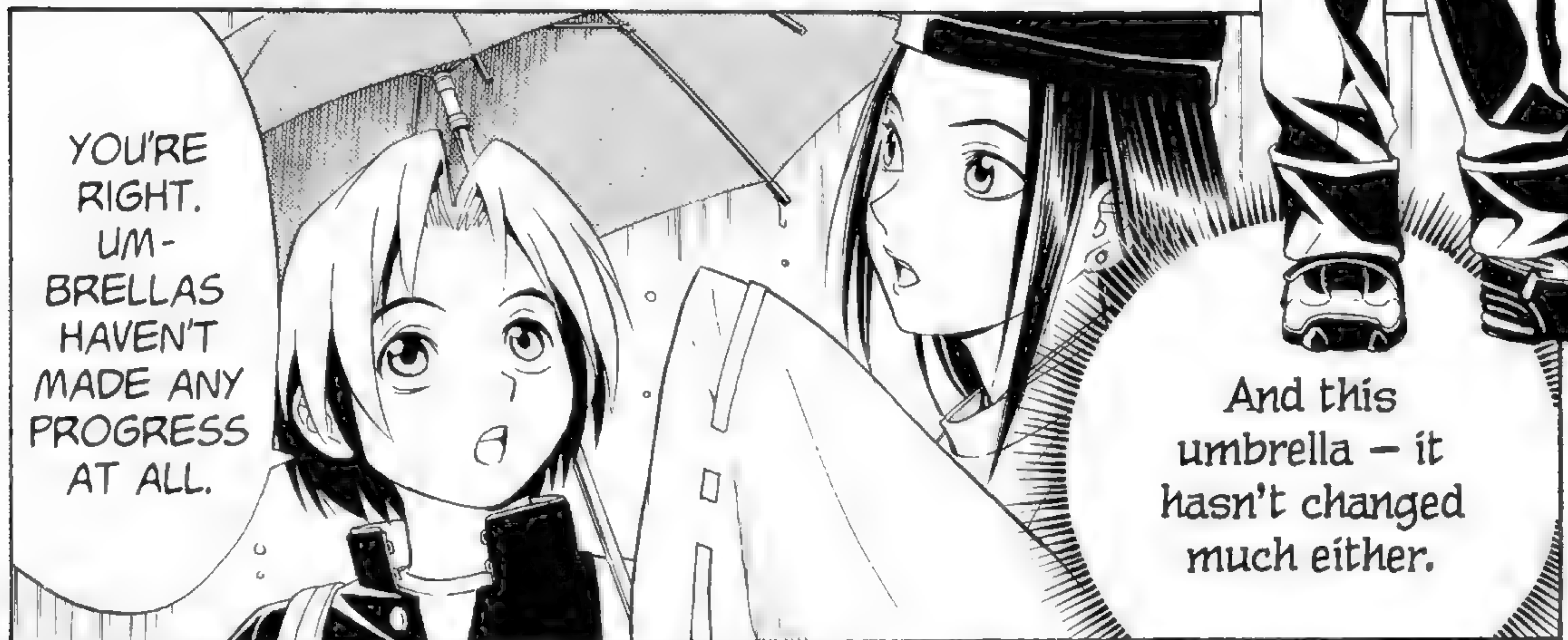




The Go board and stones haven't changed since ancient times.

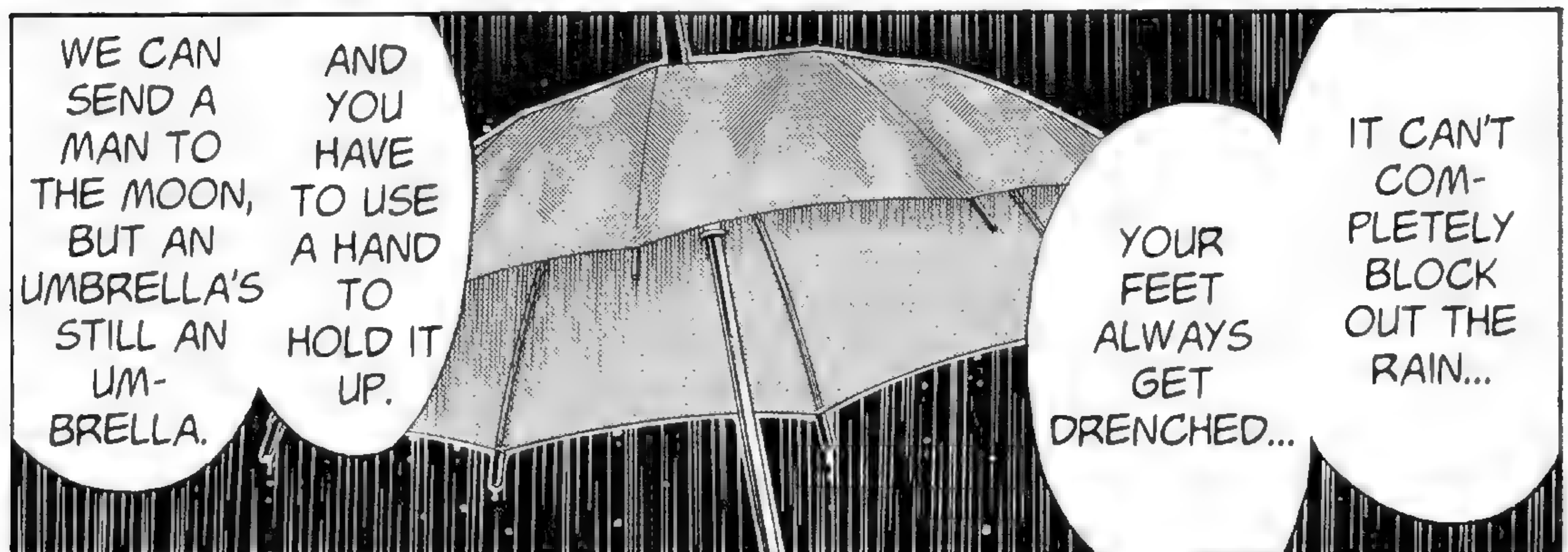


YEAH, SEE YOU TOMORROW!



YOU'RE RIGHT. UM-BRELLAS HAVEN'T MADE ANY PROGRESS AT ALL.

And this umbrella - it hasn't changed much either.

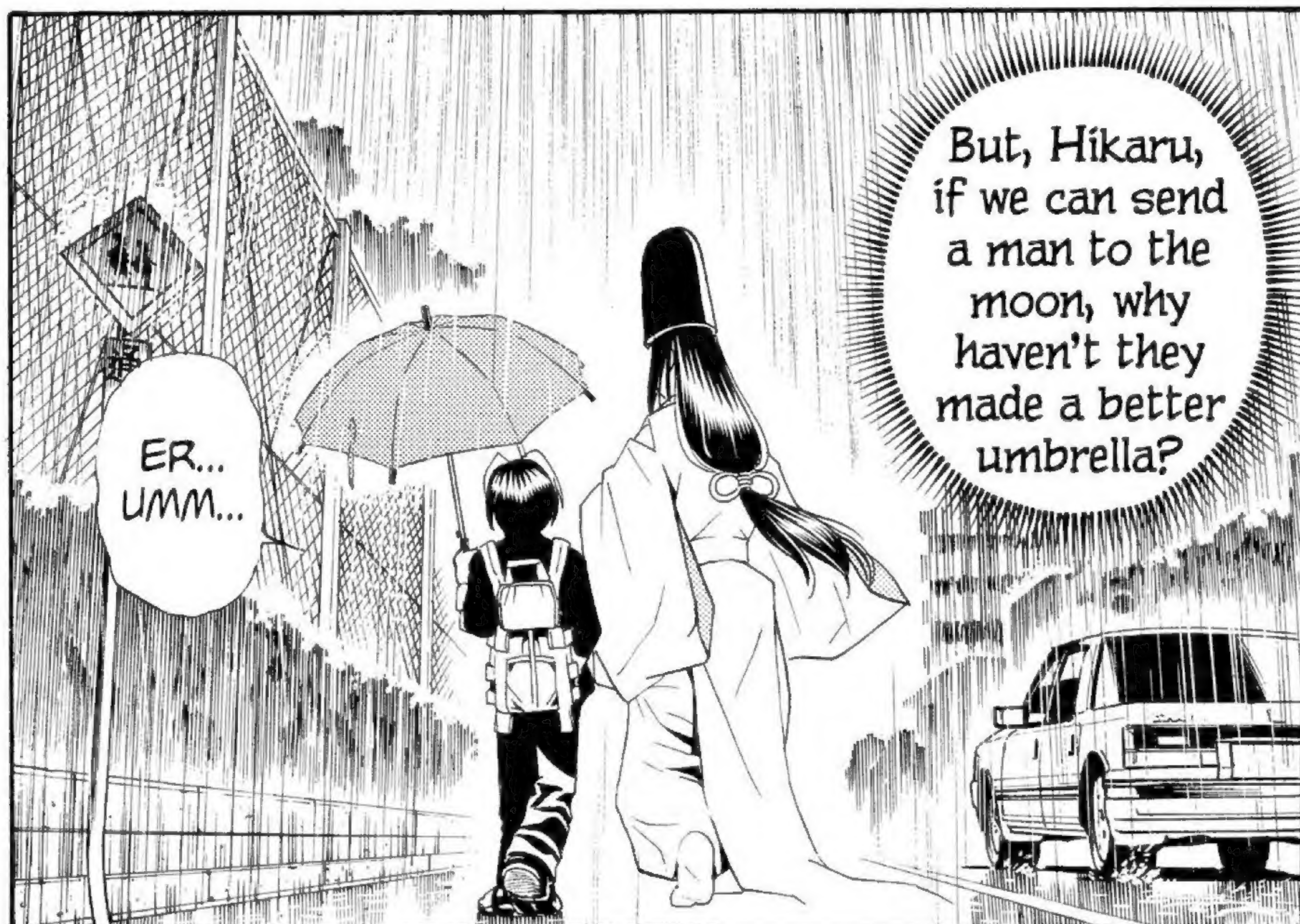


WE CAN SEND A MAN TO THE MOON, BUT AN UMBRELLA'S STILL AN UMBRELLA.

AND YOU HAVE TO USE A HAND TO HOLD IT UP.

YOUR FEET ALWAYS GET DRENCHED...

IT CAN'T COMPLETELY BLOCK OUT THE RAIN...







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